1) Surcharger l'opérateur new et delete

```
auto operator new (size_t size) -> void* {
   void * p = std::malloc(size);
   std::cout << "allocation de " << size << " octets" << "\n";
   return p;
}

auto operator delete(void* p) noexcept -> void {
   std::cout << " memoire nettoyee " << "\n";
   return std::free(p);
}

2) Utiliser std::shared_ptr directement

   auto i = std::make_shared</pre>
double>(42.0);

3) Utiliser std::make_shared

auto i = std::shared_ptr<double>(new double(42.0));
```