### Why Constants Matter Less

COMS10017 - (Object-Oriented Programming and) Algorithms

Dr Christian Konrad

Runtime of an Algorithm

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• Function  $f: \mathbb{N} \to \mathbb{N}$  that maps the input length  $n \in \mathbb{N}$  to the number of simple/unit/elementary operations (worst case, best case, average case, runtime on a specific input, ...)

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Answer: It depends...

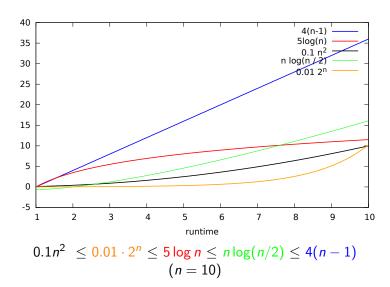
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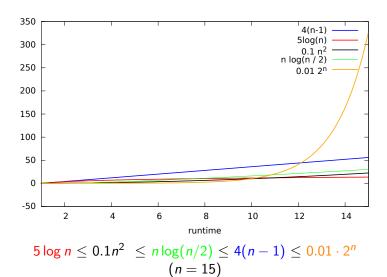
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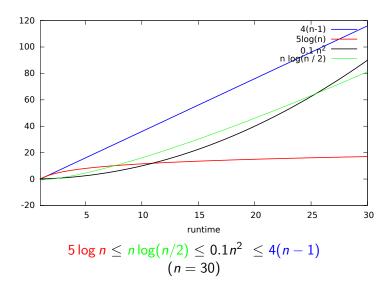
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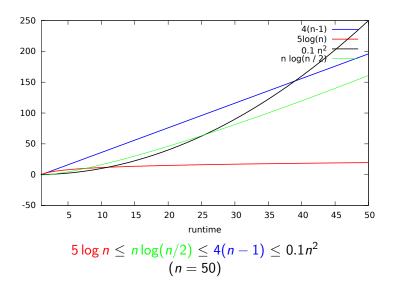
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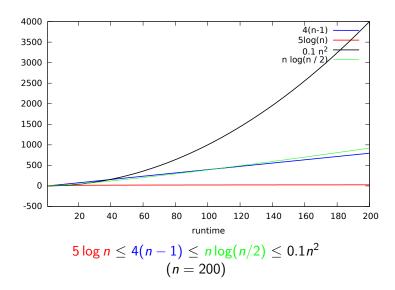
Answer: It depends... But there is a favourite











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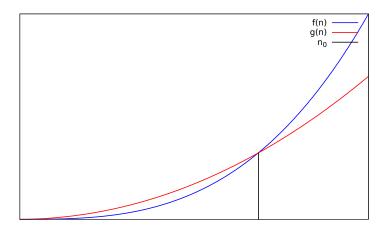
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**Solution:** Consider asymptotic behavior of functions

An increasing function  $f: \mathbb{N} \to \mathbb{N}$  grows asymptotically at least as fast as an increasing function  $g: \mathbb{N} \to \mathbb{N}$  if there exists an  $n_0 \in \mathbb{N}$  such that for every  $n \geq n_0$  it holds:

$$f(n) \geq g(n)$$
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# Example: f grows at least as fast as g



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Thus, we can chose any  $n_0 \ge 6$ .

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This holds for every  $n \ge 16$  (which follows from the *racetrack principle*). Thus, we chose any  $n_0 \ge 16$ .

**Racetrack Principle:** Let f, g be functions, k an integer and suppose that the following holds:

- ②  $f'(n) \ge g'(n)$  for every  $n \ge k$ .

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- $n \ge 3 \log n + 2$  holds for n = 16
- We have: (n)' = 1 and  $(3 \log n + 2)' = \frac{3}{n \ln 2} < \frac{1}{2}$  for every  $n \ge 16$ . The result follows.

### Order Functions by Asymptotic Growth

If  $\leq$  means grows asymptotically at least as fast as then we get:

$$5 \log n \le 4(n-1) \le n \log(n/2) \le 0.1 n^2 \le 0.01 \cdot 2^n$$