

# Heap Sort

## COMS10017 - Algorithms 1

Dr Christian Konrad

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## Data Structures

- *Data storage format that allows for efficient access and modification*
- Building block of many efficient algorithms
- For example, an array is a data structure

## Priority Queue:

Data structure that allows the following operations:

- Build(.): Create data structure given a set of data items
- Extract-Max(.): Remove the maximum element from the data structure and return it
- *others...*

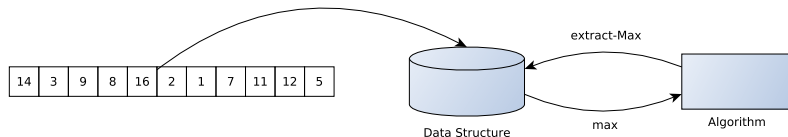
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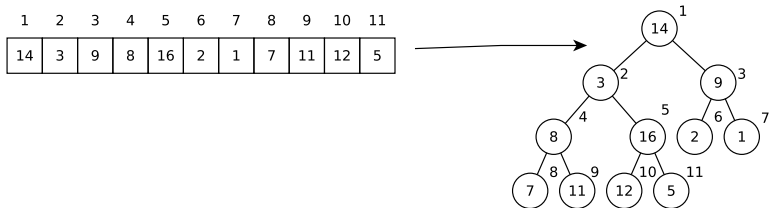
## Sorting using a Priority Queue



## **Interpretation of an Array as a Complete Binary Tree**

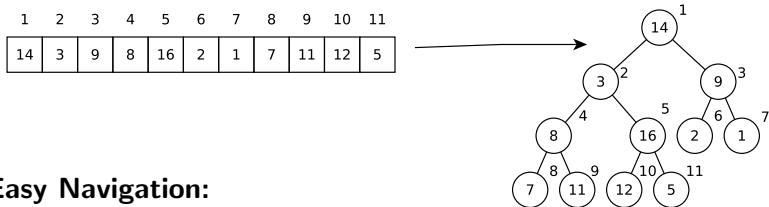
# From Array to Tree

## Interpretation of an Array as a Complete Binary Tree



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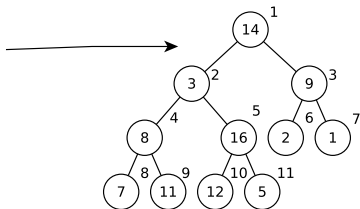
**Easy Navigation:**



# From Array to Tree

## Interpretation of an Array as a Complete Binary Tree

1	2	3	4	5	6	7	8	9	10	11
14	3	9	8	16	2	1	7	11	12	5

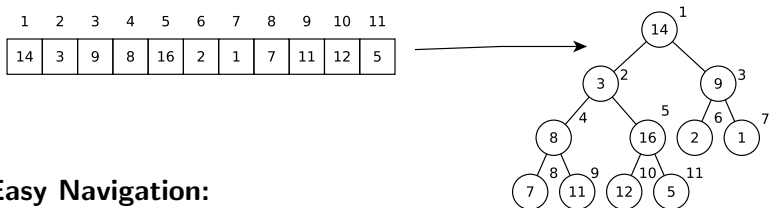


### Easy Navigation:

- Parent of  $i$ :  $\lfloor i/2 \rfloor$

# From Array to Tree

## Interpretation of an Array as a Complete Binary Tree



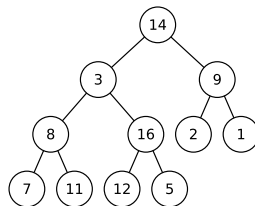
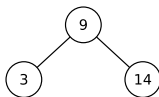
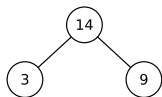
### Easy Navigation:

- Parent of  $i$ :  $\lfloor i/2 \rfloor$
- Left/Right Child of  $i$ :  $2i$  and  $2i + 1$

# Heap Property

## The Heap Property

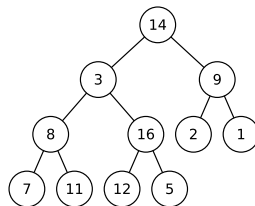
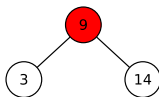
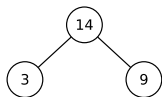
Key of nodes larger than keys of their children



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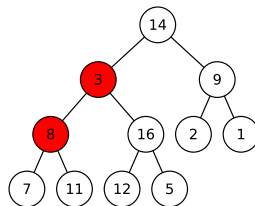
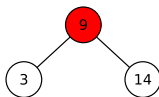
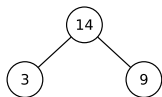
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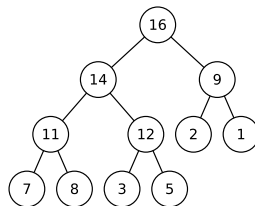
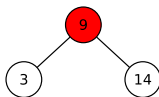
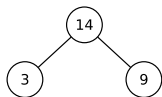
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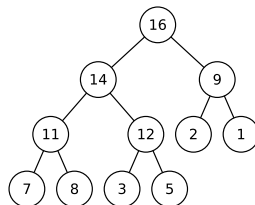
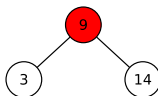
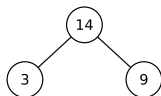
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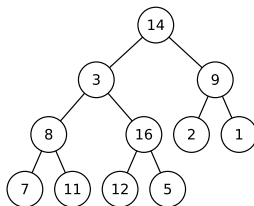
Heap Property  $\rightarrow$  Maximum at root  
Important for Extract-Max(.)

# The Heapify Operation

## Constructing a Heap: Build(.)

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- 1 Traverse tree with regards to right-to-left array ordering
- 2 If node does not fulfill Heap Property: **Heapify()**



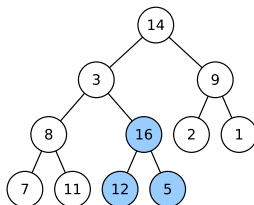


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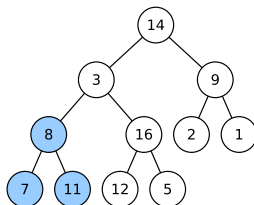


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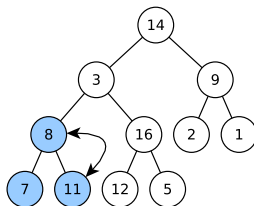


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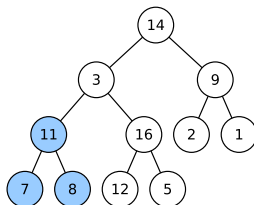


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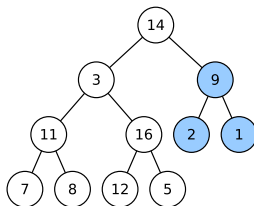


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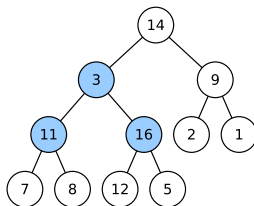


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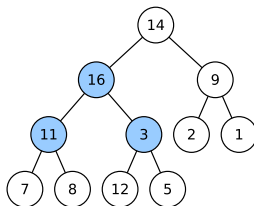


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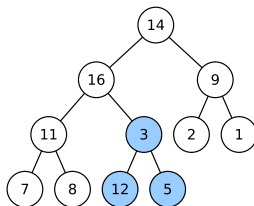


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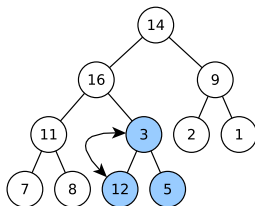


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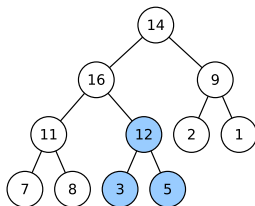


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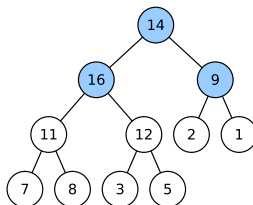


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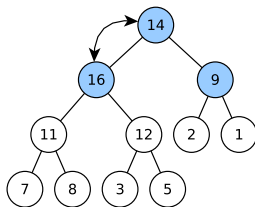


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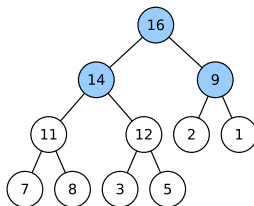


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**Constructing a Heap:** Build(.) Runtime  $O(n \log n)$

## **More Precise Analysis of the Heap Construction Step**



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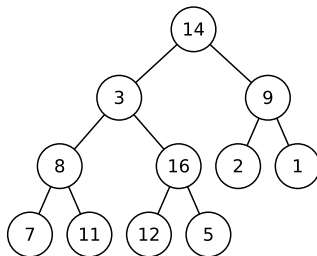
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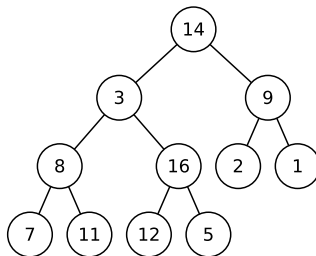
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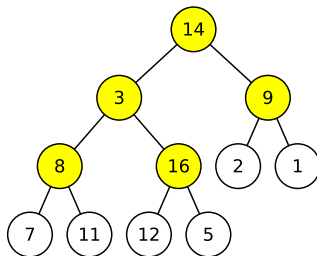
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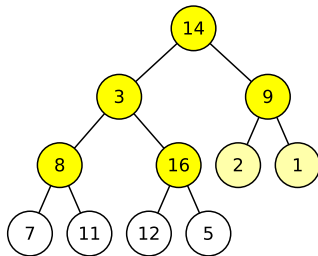
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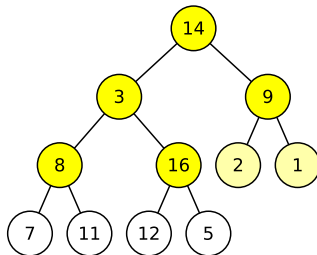
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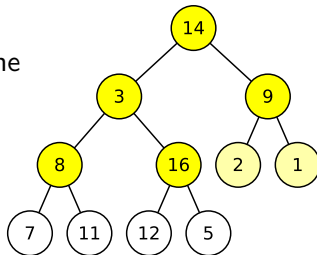
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- These nodes are contained in a perfect binary tree
- This tree has  $i$  levels



# Improved Analysis of Heap Construction

## Analysis

We sum over all relevant levels, count the number of nodes per level, and multiply with the depth of their subtrees:

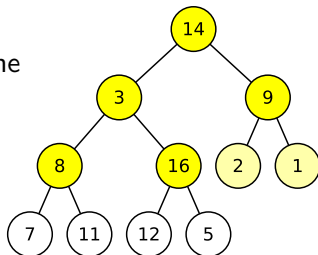




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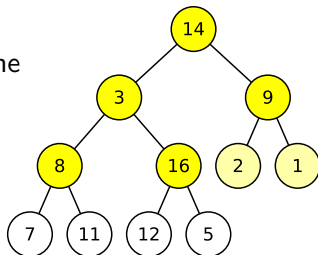


$$\text{Runtime} = \sum_{j=1}^i \# \text{ nodes at level } (i - j + 1) \cdot \text{depth of subtree} \cdot O(1)$$

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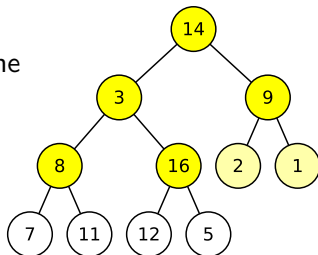


$$\begin{aligned}\text{Runtime} &= \sum_{j=1}^i \# \text{ nodes at level } (i - j + 1) \cdot \text{depth of subtree} \cdot O(1) \\ &= O(1) \sum_{j=1}^i 2^{i-j} \cdot j\end{aligned}$$

# Improved Analysis of Heap Construction

## Analysis

We sum over all relevant levels, count the number of nodes per level, and multiply with the depth of their subtrees:

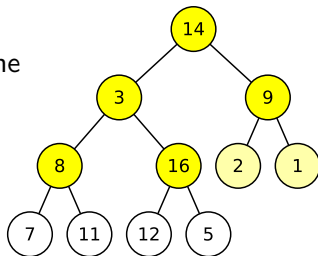


$$\begin{aligned}\text{Runtime} &= \sum_{j=1}^i \# \text{ nodes at level } (i - j + 1) \cdot \text{depth of subtree} \cdot O(1) \\ &= O(1) \sum_{j=1}^i 2^{i-j} \cdot j = O(1) \cdot 2^i \cdot \sum_{j=1}^i \frac{j}{2^j}\end{aligned}$$

# Improved Analysis of Heap Construction

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We sum over all relevant levels, count the number of nodes per level, and multiply with the depth of their subtrees:

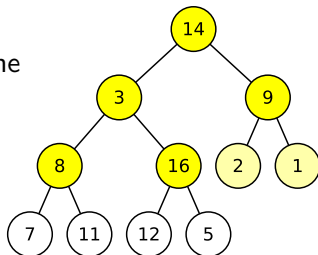


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# Improved Analysis of Heap Construction

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We sum over all relevant levels, count the number of nodes per level, and multiply with the depth of their subtrees:

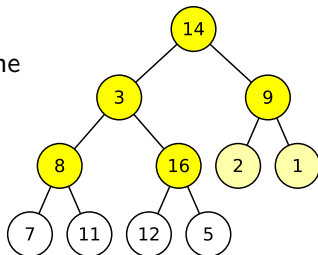


$$\begin{aligned}\text{Runtime} &= \sum_{j=1}^i \# \text{ nodes at level } (i - j + 1) \cdot \text{depth of subtree} \cdot O(1) \\ &= O(1) \sum_{j=1}^i 2^{i-j} \cdot j = O(1) \cdot 2^i \cdot \sum_{j=1}^i \frac{j}{2^j} \\ &= O(2^i) = O(n')\end{aligned}$$

# Improved Analysis of Heap Construction

## Analysis

We sum over all relevant levels, count the number of nodes per level, and multiply with the depth of their subtrees:

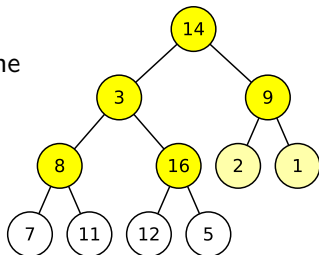


$$\begin{aligned}\text{Runtime} &= \sum_{j=1}^i \# \text{ nodes at level } (i - j + 1) \cdot \text{depth of subtree} \cdot O(1) \\ &= O(1) \sum_{j=1}^i 2^{i-j} \cdot j = O(1) \cdot 2^i \cdot \sum_{j=1}^i \frac{j}{2^j} \\ &= O(2^i) = O(n') = O(n) ,\end{aligned}$$

# Improved Analysis of Heap Construction

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We sum over all relevant levels, count the number of nodes per level, and multiply with the depth of their subtrees:



$$\begin{aligned}\text{Runtime} &= \sum_{j=1}^i \# \text{ nodes at level } (i - j + 1) \cdot \text{depth of subtree} \cdot O(1) \\ &= O(1) \sum_{j=1}^i 2^{i-j} \cdot j = O(1) \cdot 2^i \cdot \sum_{j=1}^i \frac{j}{2^j} \\ &= O(2^i) = O(n') = O(n) ,\end{aligned}$$

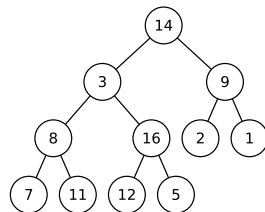
using  $\sum_{j=1}^i \frac{j}{2^j} = O(1)$  (see trick from linear/binary search lecture).

# The Complete Algorithm

## Putting Everything Together

14	3	9	8	16	2	1	7	11	12	5
----	---	---	---	----	---	---	---	----	----	---

- ❶ Build()
- ❷ Repeat  $n$  times:
  - ❶ Swap root with last element
  - ❷ Decrease size of heap by 1
  - ❸ Heapify(root)



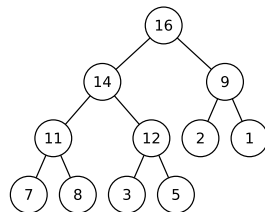


# The Complete Algorithm

## Putting Everything Together

16	14	9	11	12	2	1	7	8	3	5
----	----	---	----	----	---	---	---	---	---	---

- ❶ Build()
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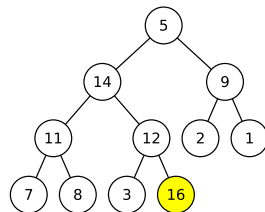


# The Complete Algorithm

## Putting Everything Together

5	14	9	11	12	2	1	7	8	3	16
---	----	---	----	----	---	---	---	---	---	----

- ❶ Build()
- ❷ Repeat  $n$  times:
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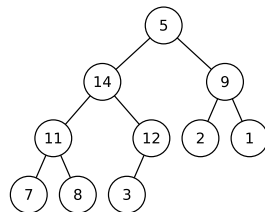


# The Complete Algorithm

## Putting Everything Together

5	14	9	11	12	2	1	7	8	3	16
---	----	---	----	----	---	---	---	---	---	----

- ❶ Build()
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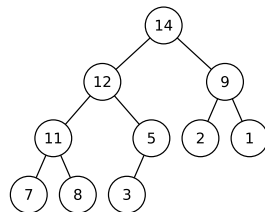


# The Complete Algorithm

## Putting Everything Together

14	12	9	11	5	2	1	7	8	3	16
----	----	---	----	---	---	---	---	---	---	----

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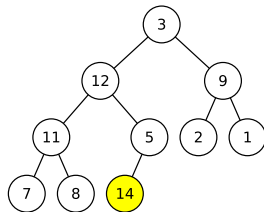


# The Complete Algorithm

## Putting Everything Together

3	12	9	11	5	2	1	7	8	14	16
---	----	---	----	---	---	---	---	---	----	----

- ❶ Build()
- ❷ Repeat  $n$  times:
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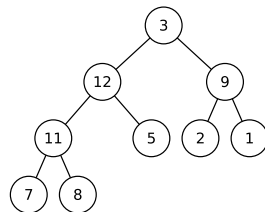


# The Complete Algorithm

## Putting Everything Together

3	12	9	11	5	2	1	7	8	14	16
---	----	---	----	---	---	---	---	---	----	----

- ❶ Build()
- ❷ Repeat  $n$  times:
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  - ❷ Decrease size of heap by 1
  - ❸ Heapify(root)

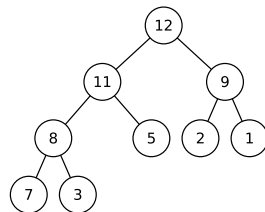


# The Complete Algorithm

## Putting Everything Together

12	11	9	8	5	2	1	7	3	14	16
----	----	---	---	---	---	---	---	---	----	----

- ❶ Build()
- ❷ Repeat  $n$  times:
  - ❶ Swap root with last element
  - ❷ Decrease size of heap by 1
  - ❸ **Heapify(root)**

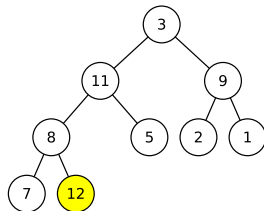


# The Complete Algorithm

## Putting Everything Together

3	11	9	8	5	2	1	7	12	14	16
---	----	---	---	---	---	---	---	----	----	----

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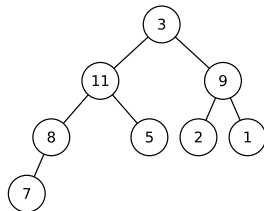


# The Complete Algorithm

## Putting Everything Together

3	11	9	8	5	2	1	7	12	14	16
---	----	---	---	---	---	---	---	----	----	----

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- ❶ Build()
- ❷ Repeat  $n$  times:
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  - ❸ Heapify(root)

...

## Putting Everything Together

1	2	3	5	7	8	9	11	12	14	16
---	---	---	---	---	---	---	----	----	----	----

- ① Build()
- ② Repeat  $n$  times:
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  - ③ Heapify(root)

## Putting Everything Together

1	2	3	5	7	8	9	11	12	14	16
---	---	---	---	---	---	---	----	----	----	----

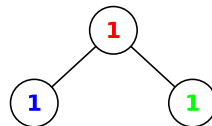
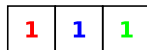
- ❶ Build()  $O(n)$
- ❷ Repeat  $n$  times:
  - ❶ Swap root with last element  $O(1)$
  - ❷ Decrease size of heap by 1  $O(1)$
  - ❸ Heapify(root)  $O(\log n)$

Runtime:  $O(n \log n)$

# Heapsort is Not Stable

## Example:

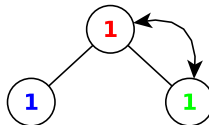
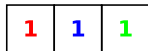
- ① Build()
- ② Repeat  $n$  times:
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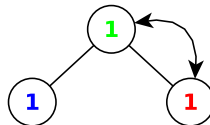
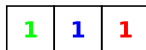
- ① Build()
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# Heapsort is Not Stable

## Example:

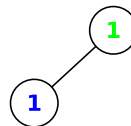
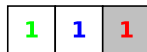
- ① Build()
- ② Repeat  $n$  times:
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# Heapsort is Not Stable

## Example:

- ① Build()
- ② Repeat  $n$  times:
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  - ② Decrease size of heap by 1
  - ③ Heapify(root)



1 is moved from left to the right past 1 and 1

**Heap-sort not stable**