

# Recurrences I

## COMS10018 - Algorithms

Dr Christian Konrad

## **Algorithmic Design Principle: Divide-and-conquer**

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Quicksort, Mergesort, maximum subarray algorithm, binary search, FAST-PEAK-FINDING, ...

# Example: Mergesort

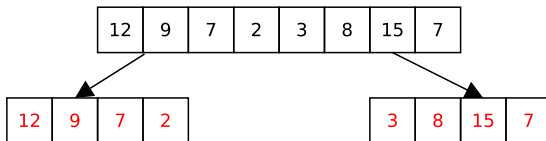
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### 1 Divide

Split input array  $A$  of length  $n$  into subarrays  $A_1 = A[0, \lfloor n/2 \rfloor]$  and  $A_2 = A[\lfloor n/2 \rfloor + 1, n - 1]$



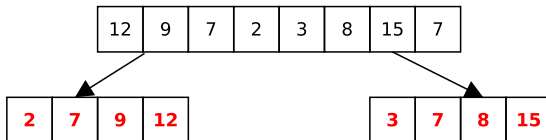
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## Recall: Mergesort

① **Divide**  $A \rightarrow A_1$  and  $A_2$

② **Conquer**

Sort  $A_1$  and  $A_2$  recursively using the same algorithm

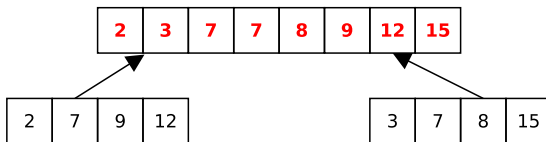


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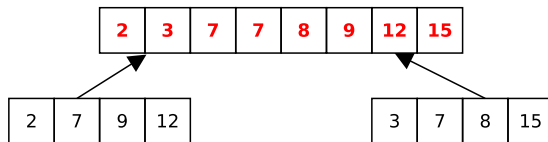


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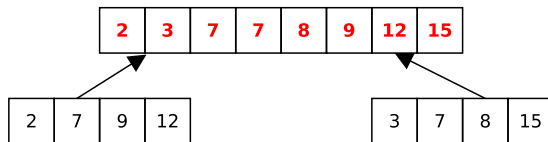


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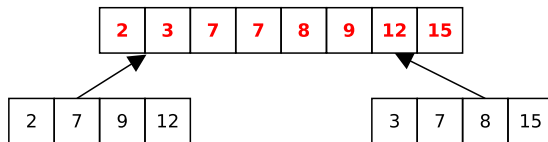
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- ~~Master theorem~~  
very powerful, cannot always be applied

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$$T(1) \leq c_1$$

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$$T(n) \leq Cn \log n$$

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The base case is a problem...

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**Recall:**  $T(1) = c_1$  and  $T(n) = 2T(n/2) + c_2n$

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## Result

- We proved  $T(n) \leq Cn \log n$ , for every  $n \geq 2$ , when choosing  $C \geq c_1 + c_2$

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$$\begin{aligned} T(2) &\leq 2T(1) + 2c_2 = 2c_1 + 2c_2 = 2(c_2 + c_1) \\ C2 \log 2 &= 2C \end{aligned}$$

Hence, for every  $C \geq c_2 + c_1$ , our guess holds for  $n = 2$ :

$$T(2) \leq C2 \log 2 .$$

## Result

- We proved  $T(n) \leq Cn \log n$ , for every  $n \geq 2$ , when choosing  $C \geq c_1 + c_2$
- **Observe:** This implies  $T(n) \in O(n \log n)$  (important)

# The Substitution Method (3)

**Recall:**  $T(1) = c_1$  and  $T(n) = 2T(n/2) + c_2n$

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**Asymptotic notation allows us to choose arbitrary base case**

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(holds for every positive  $C$ )

# A Strange Problem (2)

**Verify Base Case for  $f_2$**

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### Verify Base Case for $f_2$

- We have:  $T(1) = 1$  and  $f_2(1) = C - 1 \geq T(1)$  for  $C \geq 2$

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## Comments

- Guessing right can be difficult and requires experience
- However, recursion tree method can provide a good guess!