

Exercise Sheet 3: Answers

COMS10018 Algorithms 2024/2025

Reminder: $\log n$ denotes the binary logarithm, i.e., $\log n = \log_2 n$.

Example Question: Loop Invariants

Question. Prove that the stated invariant holds throughout the execution of the loop (using the Initialization, Maintenance, Termination approach discussed in the lectures):

Algorithm 1

Require: Array A of length n ($n \geq 2$)

```
1:  $S \leftarrow A[0] - A[1]$ 
2: for  $i \leftarrow 1 \dots n - 2$  do
3:    $S \leftarrow S + A[i] - A[i + 1]$ 
4: end for
5: return  $S$ 
```

Invariant:

At the beginning of iteration i , the statement $S = A[0] - A[i]$ holds.

Which value is returned by the algorithm (use the Termination property for this)?

Solution. Let S_i be the value of S at the beginning of iteration i .

1. *Initialization* ($i = 1$): We need to show that the statement of the loop invariant holds for $i = 1$, i.e., the statement $S_1 = A[0] - A[1]$ holds before iteration $i = 1$. Observe that, in Line 1, S_1 is initialized as $S_1 \leftarrow A[0] - A[1]$. The loop invariant thus holds for $i = 1$.
2. *Maintenance*: Assume that the loop invariant holds for value i , i.e., $S_i = A[0] - A[i]$. We need to show that the loop invariant then also holds for value $i + 1$, i.e., we need to show that $S_{i+1} = A[0] - A[i + 1]$ holds. To this end, observe that in iteration i we execute the operation $S_{i+1} = S_i + A[i] - A[i + 1]$. Since $S_i = A[0] - A[i]$, we obtain $S_{i+1} = A[0] - A[i] + A[i] - A[i + 1] = A[0] - A[i + 1]$.
3. *Termination*: We have that, after the last iteration (or before the $(n - 1)$ th iteration that is never executed), $S_{n-1} = A[0] - A[n - 1]$ holds. The algorithm thus returns the value $A[0] - A[n - 1]$.

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1 Warm up: Proof by Induction

Consider the following sequence: $s_1 = 1, s_2 = 2, s_3 = 3$, and $s_n = s_{n-1} + s_{n-2} + s_{n-3}$, for every $n \geq 4$. Prove that the following holds:

$$s_n \leq 2^n.$$

Solution.

Base cases: We need to verify that the statement holds for $n \in \{1, 2, 3\}$, since s_n depends on s_{n-1}, s_{n-2} , and s_{n-3} (in particular, s_4 depends on s_3, s_2, s_1). This is easy to verify: $s_1 = 1 \leq 2^1, s_2 = 2 \leq 2^2$ and $s_3 = 3 \leq 2^3$.

Induction Hypothesis: We complete the proof using strong induction. The induction hypothesis is therefore as follows: For every $n' \leq n$ the statement $s_{n'} \leq 2^{n'}$ holds.

Induction Step: We need to show that the statement also holds for $n + 1$:

$$s_{n+1} = s_n + s_{n-1} + s_{n-2} \leq 2^n + 2^{n-1} + 2^{n-2} = 2^{n-2}(4 + 2 + 1) \leq 2^{n-2} \cdot 8 = 2^{n+1}.$$

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2 Loop Invariant

Prove that the stated loop invariant holds throughout the execution of the loop (using the Initialization, Maintenance, Termination approach discussed in the lectures):

Algorithm 2

Require: Array A of n positive integers

```
1:  $B \leftarrow$  empty array of  $n$  integers
2:  $B[0] \leftarrow A[0]$ 
3: for  $i = 1 \dots n - 1$  do
4:   if  $A[i] > B[i - 1]$  then
5:      $B[i] \leftarrow A[i]$ 
6:   else
7:      $B[i] \leftarrow B[i - 1]$ 
8:   end if
9: end for
10: return  $B[n - 1]$ 
```

Loop Invariant: At the beginning of iteration i , the following statement holds: For every $0 \leq j < i$: $B[j]$ is the maximum of the subarray $A[0, j]$, i.e., $B[j] = \max\{A[0], \dots, A[j]\}$.

Which value is returned by the algorithm (use the Termination property for this)?

Hint: The Maintenance part requires a case distinction in order to deal with the if-else statement.

Solution.

- **Initialization:** We need to show that the loop invariant holds for $i = 1$. For $i = 1$, the loop invariant translates to “At the beginning of iteration $i = 1$, the following holds: For every $0 \leq j < 1$ (which implies that j only takes on the value 0), $B[0]$ is the maximum

of the subarray $A[0]$ ". This is trivially true since, in Line 2 of the algorithm, we have $B[0] = A[0]$ and, hence, $B[0]$ is also the maximum of $\{A[0]\}$.

- **Maintenance:** We now assume that the loop invariant holds for iteration i , i.e., we have $B[j] = \max\{A[0], A[1], \dots, A[j]\}$, for every $0 \leq j < i$, and we need to deduce that the loop invariant then also holds for iteration $i + 1$. Observe that in iteration i , only the value of $B[i]$ is updated. Hence, by induction, the statement of the loop-invariant is already trivially true for every $0 \leq j < i$, and we only need to consider the remaining case $j = i$. To this end, we conduct a case distinction that reflects the if-else statement in the algorithm.

- First, assume that $A[i] > B[i - 1]$ holds. By induction, we know that the statement $B[i - 1] = \max\{A[0], \dots, A[i - 1]\}$ holds, which, together with the assumption $A[i] > B[i - 1]$ implies $A[i] = \max\{A[0], \dots, A[i]\}$. In Line 5, we compute $B[i] \leftarrow A[i]$, and, thus, $B[i] = \max\{A[0], \dots, A[i]\}$ holds, which implies the loop invariant for $i + 1$.
- Next, suppose that $A[i] \leq B[i - 1]$ is true. Again, by induction, we know that the statement $B[i - 1] = \max\{A[0], \dots, A[i - 1]\}$ holds, which, together with the assumption $A[i] \leq B[i - 1]$ implies $B[i - 1] = \max\{A[0], \dots, A[i - 1], A[i]\}$. In Line 7, we compute $B[i] \leftarrow B[i - 1]$, and, thus, $B[i] = \max\{A[0], \dots, A[i - 1], A[i]\}$ holds, which implies the loop invariant for $i + 1$.

- **Termination:** We evaluate the loop-invariant for $i = n$, which corresponds to the state of the algorithm after iteration $i = n - 1$ (or before a virtual iteration $i = n$ that is never executed). We obtain that $B[j]$ is the maximum of $A[0, j]$, and, in particular, $B[n - 1]$ is the maximum of A . The algorithm thus returns the maximum of the elements in A .

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3 Insertionsort

What is the runtime (in Θ -notation) of Insertionsort when executed on the following arrays of lengths n :

1. $1, 2, 3, 4, \dots, n - 1, n$

Solution. The runtime is $\Theta(n)$ since the inner loop of Insertionsort always requires time $\Theta(1)$ on this instance (no moves are needed). ✓

2. $n, n - 1, n - 2, \dots, 2, 1$

Solution. The runtime is $\Theta(n^2)$. An easy way to see this is as follows: Consider the last $n/2$ elements of the input array. Each of these elements is moved at least $n/2$ positions to the left, i.e., the inner loop requires time $\Theta(n)$ for each of these elements. The total runtime is therefore $\Omega(\frac{n}{2} \cdot \frac{n}{2}) = \Omega(n^2)$. Since the runtime of Insertionsort is $O(n^2)$ on any instance, the runtime has to be $\Theta(n^2)$. ✓

3. The array A such that $A[i] = 1$ if $i \in \{1, 2, 4, 8, 16, \dots\}$ (i.e., when i is a power of two) and $A[i] = i$ otherwise.

Solution. Observe that Insertionsort does not move any of the elements (i.e., executes the inner loop) that are outside the positions $i \in \{1, 2, 4, 8, 16, \dots\}$. We thus only need to count the number of iterations of the inner loop for these positions. Observe further that the element at position 2^j , for some integer j , is moved at most 2^j steps to the left. Furthermore, we have that $2^{\lceil \log n \rceil} \geq 2^{\log n} = n$. Hence, there are at most $\lceil \log n \rceil$ positions in A with value 1. The total number of iterations the inner loop of Insertionsort is executed is therefore at most:

$$\sum_{j=0}^{\lceil \log n \rceil} 2^j = 2^{\lceil \log n \rceil + 1} - 1 \leq 2^{\log n + 2} - 1 = 4n - 1 = \Theta(n) .$$

Here we used the inequality $\lceil \log n \rceil \leq \log(n) + 1$, and the formula $\sum_{j=0}^k 2^j = 2^{k+1} - 1$.

The runtime therefore is $O(n)$. However, since our aim is give the runtime in Θ notation, we still need to argue that Insertionsort cannot be faster than $\Theta(n)$. This, however, we already know: As discussed in the lectures, the best-case runtime of Insertionsort is $\Theta(n)$. Hence, Insertionsort on array A has a runtime of $\Theta(n)$. ✓

4. The array B such that $B[i] = 1$ if $i \in \{10, 20, 30, 40, \dots\}$ (i.e., when i is a multiple of 10) and $B[i] = i$ otherwise.

Solution. Similar as in the previous exercise, only the elements at positions i that are a multiple of 10 are moved, and such an element is moved at most i steps. It is also important to note that each such element is moved at least $i/2$ steps. Hence, the runtime can be bounded from above by:

$$\begin{aligned} \sum_{i=10,20,30,\dots,(i \leq n-1)} i &= \sum_{j=1}^{\lfloor \frac{n-1}{10} \rfloor} 10j = 10 \sum_{j=1}^{\lfloor \frac{n-1}{10} \rfloor} j = 10 \cdot \frac{(\lfloor \frac{n-1}{10} \rfloor + 1) \lfloor \frac{n-1}{10} \rfloor}{2} \\ &\leq 10 \cdot \frac{(\frac{n-1}{10} + 1) \frac{n-1}{10}}{2} = \Theta((n-1)^2 + (n-1)) = \Theta(n^2) . \end{aligned}$$

Similarly, the runtime can be bounded from below by:

$$\sum_{i=10,20,30,\dots,(i \leq n-1)} i/2 = \dots = \Theta(n^2) ,$$

where the calculation is almost identical to the previous calculation. Since the runtime is bounded from above and from below by $\Theta(n^2)$, the runtime therefore is $\Theta(n^2)$. ✓

5. The array C such that $C[i] = 1$ if $i \in \{n^{\frac{1}{10}}, 2 \cdot n^{\frac{1}{10}}, 3 \cdot n^{\frac{1}{10}}, \dots\}$ (i.e., when i is a multiple of $n^{\frac{1}{10}}$) and $C[i] = i$ otherwise. We assume here that $n^{\frac{1}{10}}$ is an integer.

Solution. $\Theta(n^{\frac{19}{10}})$. The approach is identical to the previous exercise, but the maths is slightly different. ✓

4 Runtime Analysis

Algorithm 3

Require: Integer $n \geq 2$

```

 $x \leftarrow 0$ 
 $i \leftarrow n$ 
while  $i \geq 2$  do
   $j \leftarrow \lceil n^{1/4} \rceil \cdot i$ 
  while  $j \geq i$  do
     $x \leftarrow x + 1$ 
     $j \leftarrow j - 10$ 
  end while
   $i \leftarrow \lfloor i / \sqrt{n} \rfloor$ 
end while
return  $x$ 

```

Determine the runtime of Algorithm 3 in Θ -notation.

Solution. Let us first determine the number of times x the inner loop is executed. The value of j evolves as follows:

$$\lceil n^{1/4} \rceil \cdot i, \lceil n^{1/4} \rceil \cdot i - 10, \lceil n^{1/4} \rceil \cdot i - 20, \dots$$

until it reaches a value that is smaller than i . We thus have $\lceil n^{1/4} \rceil \cdot i - x \cdot 10 < i$ which yields $\frac{(\lceil n^{1/4} \rceil - 1) \cdot i}{10} < x$ and thus implies $x = \Theta(n^{1/4}i)$.

Next, concerning the outer loop, we see that the parameter i evolves as follows (disregarding the floor operation): $n, n/\sqrt{n} = \sqrt{n}, 1$. In fact, the iteration with $i = 1$ is never executed. The inner loop is thus executed only twice. The overall runtime therefore is:

$$\Theta(n^{1/4}n) + \Theta(n^{1/4}\sqrt{n}) = \Theta(n^{5/4})$$

i.e., the runtime is dominated by the first iteration of the outer loop. ✓

5 Optional and Difficult Questions

Exercises in this section are intentionally more difficult and are there to challenge yourself.

5.1 Proof by Induction

Let n be a positive number that is divisible by 23, i.e., $n = k \cdot 23$, for some integer $k \geq 1$. Let $x = \lfloor n/10 \rfloor$ and let $y = n \% 10$ (the rest of an integer division). Prove by induction on k that 23 divides $x + 7y$.

Example: Consider $k = 4$. Then $n = 92$, $x = 9$ and $y = 2$. Observe that the quantity $x + 7y = 9 + 7 \cdot 2 = 23$ is divisible by 23.

Solution. We prove the statement by induction over k . To this end, let x_i be the value of x when $n = i \cdot 23$, and similarly, let y_i be the value of y when $n = i \cdot 23$.

Base case: ($k = 1$)

In this case, $n = 1 \cdot 23$, $x_1 = 2$ and $y_1 = 3$. The quantity $x_1 + 7y_1 = 23$, which is divisible by 23. ✓

Induction Hypothesis: Suppose that $x_i + 7y_i$ is divisible by 23.

Induction Step: We will show that $x_{i+1} + 7y_{i+1}$ is also divisible by 23. We conduct a case distinction:

- Suppose that $y_i \leq 6$. Then $y_{i+1} = y_i + 3$ and $x_{i+1} = x_i + 2$. We obtain:

$$x_{i+1} + 7y_{i+1} = x_i + 2 + 7(y_i + 3) = x_i + 7y_i + 2 + 21 = x_i + 7y_i + 23 .$$

Since $x_i + 7y_i$ is divisible by 23 and 23 is of course divisible by 23, we have $x_{i+1} + 7y_{i+1}$ is divisible by 23.

- Suppose that $y_i > 6$. Then, $y_{i+1} = y_i - 7$ and $x_{i+1} = x_i + 3$. We obtain:

$$x_{i+1} + 7y_{i+1} = x_i + 3 + 7(y_i - 7) = x_i + 7y_i + 3 - 49 = x_i + 7y_i - 46 .$$

Again, since $x_i + 7y_i$ is divisible by 23 and 46 is divisible by 23, we have $x_{i+1} + 7y_{i+1}$ is divisible by 23.

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5.2 Average Case Analysis of Linear Search via Probability Theory

This exercise is included because it is interesting and, hopefully, enjoyable. However, it is not directly relevant to this unit's content, so feel free to skip it. It involves basic probability theory, which is not otherwise required for this unit.

Suppose that you repeatedly flip a fair coin (probability 1/2 each for heads/tails) until you see heads for the first time.

1. What is the expected number of times you need to flip this coin?
2. Argue why the analysis from the previous question can be used to determine the average case runtime of linear search on binary strings.