# Heapsort COMS10018 - Algorithms

Dr Christian Konrad

Sorting Algorithms seen so far

### Sorting Algorithms seen so far

• Insertionsort:  $O(n^2)$  in worst case, in place, stable

#### Sorting Algorithms seen so far

- Insertionsort:  $O(n^2)$  in worst case, in place, stable
- Mergesort:  $O(n \log n)$  in worst case, NOT in place, stable

#### Sorting Algorithms seen so far

- Insertionsort:  $O(n^2)$  in worst case, in place, stable
- Mergesort:  $O(n \log n)$  in worst case, NOT in place, stable

**Heapsort** (best of the two)

#### Sorting Algorithms seen so far

- Insertionsort:  $O(n^2)$  in worst case, in place, stable
- Mergesort:  $O(n \log n)$  in worst case, NOT in place, stable

### **Heapsort** (best of the two)

•  $O(n \log n)$  in worst case, in place, **NOT** stable

#### Sorting Algorithms seen so far

- Insertionsort:  $O(n^2)$  in worst case, in place, stable
- Mergesort:  $O(n \log n)$  in worst case, NOT in place, stable

#### **Heapsort** (best of the two)

- $O(n \log n)$  in worst case, in place, **NOT** stable
- Uses a *heap data structure* (a heap is special tree)

#### Sorting Algorithms seen so far

- Insertionsort:  $O(n^2)$  in worst case, in place, stable
- Mergesort:  $O(n \log n)$  in worst case, NOT in place, stable

### **Heapsort** (best of the two)

- $O(n \log n)$  in worst case, in place, **NOT** stable
- Uses a *heap data structure* (a heap is special tree)

#### **Data Structures**

#### Sorting Algorithms seen so far

- Insertionsort:  $O(n^2)$  in worst case, in place, stable
- Mergesort:  $O(n \log n)$  in worst case, NOT in place, stable

#### **Heapsort** (best of the two)

- $O(n \log n)$  in worst case, in place, **NOT** stable
- Uses a *heap data structure* (a heap is special tree)

#### **Data Structures**

 Data storage format that allows for efficient access and modification

#### Sorting Algorithms seen so far

- Insertionsort:  $O(n^2)$  in worst case, in place, stable
- Mergesort:  $O(n \log n)$  in worst case, NOT in place, stable

### **Heapsort** (best of the two)

- $O(n \log n)$  in worst case, in place, **NOT** stable
- Uses a *heap data structure* (a heap is special tree)

#### **Data Structures**

- Data storage format that allows for efficient access and modification
- Building block of many efficient algorithms

#### Sorting Algorithms seen so far

- Insertionsort:  $O(n^2)$  in worst case, in place, stable
- Mergesort:  $O(n \log n)$  in worst case, NOT in place, stable

#### **Heapsort** (best of the two)

- $O(n \log n)$  in worst case, in place, **NOT** stable
- Uses a *heap data structure* (a heap is special tree)

#### **Data Structures**

- Data storage format that allows for efficient access and modification
- Building block of many efficient algorithms
- For example, an array is a data structure

### **Priority Queues**

#### **Priority Queue:**

Data structure that allows the following operations:

- Create(.): Create data structure given a set of data items
- Extract-Max(.): Remove the maximum element from the data structure and return it
- others...

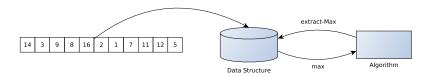
### **Priority Queues**

#### **Priority Queue:**

Data structure that allows the following operations:

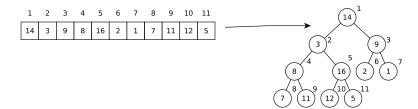
- Create(.): Create data structure given a set of data items
- Extract-Max(.): Remove the maximum element from the data structure and return it
- others...

### Sorting using a Priority Queue

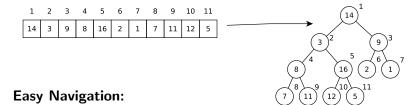


Interpretation of an Array as a Complete Binary Tree

### Interpretation of an Array as a Complete Binary Tree

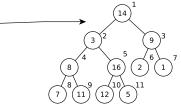


#### Interpretation of an Array as a Complete Binary Tree



#### Interpretation of an Array as a Complete Binary Tree



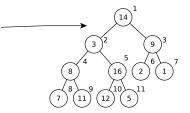


### **Easy Navigation:**

• Parent of i:  $\lfloor i/2 \rfloor$ 

#### Interpretation of an Array as a Complete Binary Tree

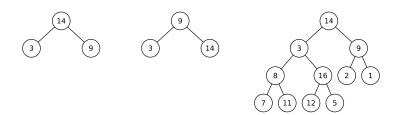
1	2	3	4	5	6	7	8	9	10	11
14	3	9	8	16	2	1	7	11	12	5



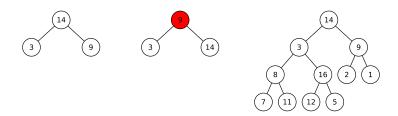
#### **Easy Navigation:**

- Parent of i: |i/2|
- Left/Right Child of i: 2i and 2i + 1

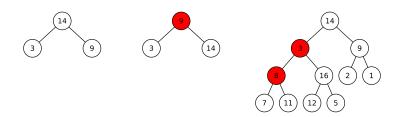
#### The Heap Property



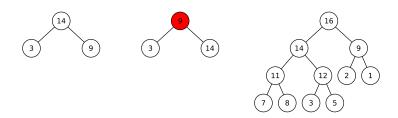
#### The Heap Property



#### The Heap Property

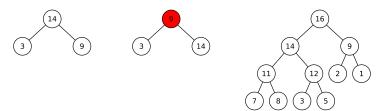


#### The Heap Property



#### The Heap Property

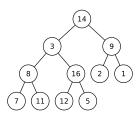
Key of nodes larger than keys of their children



Heap Property  $\rightarrow$  Maximum at root Important for Extract-Max(.)

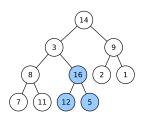
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- If node does not fulfill Heap Property: Heapify()



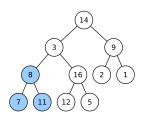
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()



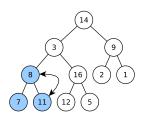
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()



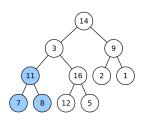
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- If node does not fulfill Heap Property: Heapify()



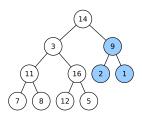
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()



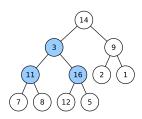
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()



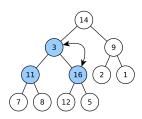
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()



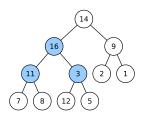
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()



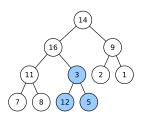
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- If node does not fulfill Heap Property: Heapify()



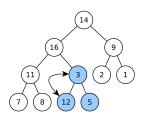
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- If node does not fulfill Heap Property: Heapify()



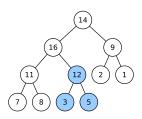
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()



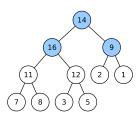
### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()



### **Constructing a Heap:** Create-Heap(.)

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()

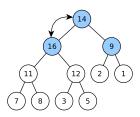


# The Heapify Operation

### **Constructing a Heap:** Create-Heap(.)

Given a binary tree, transform it into one that fulfills the Heap Property

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()

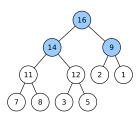


# The Heapify Operation

### **Constructing a Heap:** Create-Heap(.)

Given a binary tree, transform it into one that fulfills the Heap Property

- Traverse tree with regards to right-to-left array ordering
- ② If node does not fulfill Heap Property: Heapify()



### Heapify()

Let p be the key of a node and let  $c_1, c_2$  be the keys of its children

### Heapify()

Let p be the key of a node and let  $c_1, c_2$  be the keys of its children

 $\bullet \ \mathsf{Let} \ c = \mathsf{max}\{c_1, c_2\}$ 

### Heapify()

Let p be the key of a node and let  $c_1, c_2$  be the keys of its children

- Let  $c = \max\{c_1, c_2\}$
- If c > p then exchange nodes with keys p and c

#### Heapify()

Let p be the key of a node and let  $c_1, c_2$  be the keys of its children

- Let  $c = \max\{c_1, c_2\}$
- If c > p then exchange nodes with keys p and c
- call Heapify() recursively at node with key p

#### Heapify()

Let p be the key of a node and let  $c_1, c_2$  be the keys of its children

- Let  $c = \max\{c_1, c_2\}$
- If c > p then exchange nodes with keys p and c
- call Heapify() recursively at node with key p

#### **Runtime:**

### Heapify()

Let p be the key of a node and let  $c_1, c_2$  be the keys of its children

- Let  $c = \max\{c_1, c_2\}$
- If c > p then exchange nodes with keys p and c
- call Heapify() recursively at node with key p

#### **Runtime:**

• Exchanging nodes requires time O(1)

#### Heapify()

Let p be the key of a node and let  $c_1, c_2$  be the keys of its children

- Let  $c = \max\{c_1, c_2\}$
- If c > p then exchange nodes with keys p and c
- call Heapify() recursively at node with key p

#### Runtime:

- Exchanging nodes requires time O(1)
- The number of recursive calls is bounded by the height of the tree, i.e.,  $O(\log n)$

#### Heapify()

Let p be the key of a node and let  $c_1, c_2$  be the keys of its children

- Let  $c = \max\{c_1, c_2\}$
- If c > p then exchange nodes with keys p and c
- call Heapify() recursively at node with key p

#### Runtime:

- Exchanging nodes requires time O(1)
- The number of recursive calls is bounded by the height of the tree, i.e.,  $O(\log n)$
- Runtime of **Heapify**:  $O(\log n)$ .

#### Heapify()

Let p be the key of a node and let  $c_1, c_2$  be the keys of its children

- Let  $c = \max\{c_1, c_2\}$
- If c > p then exchange nodes with keys p and c
- call Heapify() recursively at node with key p

#### Runtime:

- Exchanging nodes requires time O(1)
- The number of recursive calls is bounded by the height of the tree, i.e.,  $O(\log n)$
- Runtime of **Heapify**:  $O(\log n)$ .

**Constructing a Heap:** Create-Heap(.) Runtime  $O(n \log n)$ 

More Precise Analysis of the Heap Construction Step

### More Precise Analysis of the Heap Construction Step

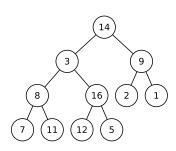
• Heapify(x):  $O(\text{depth of subtree rooted at } x) = O(\log n)$ 

#### More Precise Analysis of the Heap Construction Step

- Heapify(x):  $O(\text{depth of subtree rooted at } x) = O(\log n)$
- **Observe:** Most nodes close to the "bottom" in a complete binary tree

#### More Precise Analysis of the Heap Construction Step

- Heapify(x):  $O(\text{depth of subtree rooted at } x) = O(\log n)$
- **Observe:** Most nodes close to the "bottom" in a complete binary tree

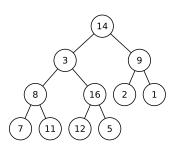


### More Precise Analysis of the Heap Construction Step

- Heapify(x):  $O(\text{depth of subtree rooted at } x) = O(\log n)$
- **Observe:** Most nodes close to the "bottom" in a complete binary tree

#### **Analysis:**

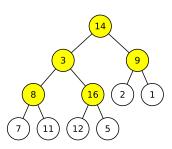
• Let i be the largest integer such that  $n' := 2^i - 1$  and n' < n



#### More Precise Analysis of the Heap Construction Step

- Heapify(x):  $O(\text{depth of subtree rooted at } x) = O(\log n)$
- Observe: Most nodes close to the "bottom" in a complete binary tree

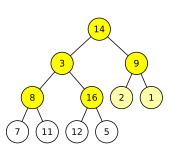
- Let *i* be the largest integer such that  $n' := 2^i 1$  and n' < n
- There are at most n' internal nodes (candidates for Heapify())



#### More Precise Analysis of the Heap Construction Step

- Heapify(x):  $O(\text{depth of subtree rooted at } x) = O(\log n)$
- Observe: Most nodes close to the "bottom" in a complete binary tree

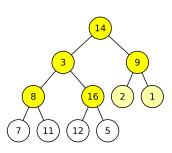
- Let *i* be the largest integer such that  $n' := 2^i 1$  and n' < n
- There are at most n' internal nodes (candidates for Heapify())
- These nodes are contained in a perfect binary tree



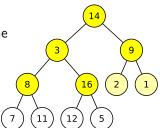
#### More Precise Analysis of the Heap Construction Step

- Heapify(x):  $O(\text{depth of subtree rooted at } x) = O(\log n)$
- Observe: Most nodes close to the "bottom" in a complete binary tree

- Let *i* be the largest integer such that  $n' := 2^i 1$  and n' < n
- There are at most n' internal nodes (candidates for Heapify())
- These nodes are contained in a perfect binary tree
- This tree has i levels

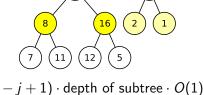


### **Analysis**



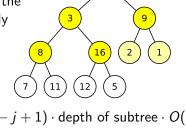
#### **Analysis**

We sum over all relevant levels, count the number of nodes per level, and multiply with the depth of their subtrees:



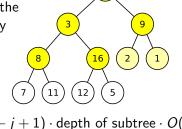
Runtime =  $\sum_{i=1}^{r} \#$  nodes at level  $(i - j + 1) \cdot \text{depth of subtree} \cdot O(1)$ 

#### **Analysis**



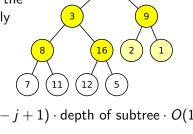
Runtime 
$$=\sum_{j=1}^{\#}$$
 nodes at level  $(i-j+1)\cdot$  depth of subtree  $\cdot$   $O(1)$   $=O(1)\sum_{j=1}^{i}2^{i-j}\cdot j$ 

#### **Analysis**



Runtime = 
$$\sum_{j=1}^{i} \#$$
 nodes at level  $(i-j+1) \cdot \text{depth of subtree} \cdot O(1)$   
=  $O(1) \sum_{j=1}^{i} 2^{i-j} \cdot j = O(1) \cdot 2^{i} \cdot \sum_{j=1}^{i} \frac{j}{2^{j}}$ 

#### **Analysis**

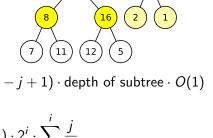


Runtime = 
$$\sum_{j=1}^{i} \#$$
 nodes at level  $(i - j + 1) \cdot$  depth of subtree  $\cdot$   $O(1)$ 

$$= O(1) \sum_{j=1}^{i} 2^{i-j} \cdot j = O(1) \cdot 2^{i} \cdot \sum_{j=1}^{i} \frac{j}{2^{j}}$$

$$= O(2^{i})$$

#### **Analysis**



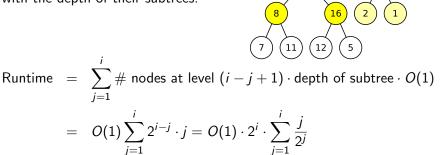
Runtime 
$$=\sum_{j=1}^{i} \#$$
 nodes at level  $(i-j+1)\cdot$  depth of subtree  $\cdot$   $O(1)$ 

$$=O(1)\sum_{j=1}^{i}2^{i-j}\cdot j=O(1)\cdot 2^{i}\cdot \sum_{j=1}^{i}\frac{j}{2^{j}}$$

$$=O(2^{i})=O(n')$$

#### **Analysis**

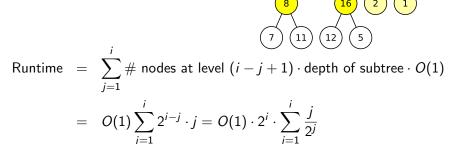
We sum over all relevant levels, count the number of nodes per level, and multiply with the depth of their subtrees:



 $= O(2^i) = O(n') = O(n)$ ,

#### **Analysis**

We sum over all relevant levels, count the number of nodes per level, and multiply with the depth of their subtrees:

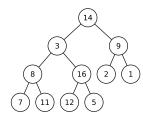


$$= O(2^i) = O(n') = O(n)$$
,

using  $\sum_{j=1}^{i} \frac{j}{2^{j}} = O(1)$  (see trick from linear/binary search lecture).

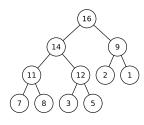
14	3	9	8	16	2	1	7	11	12	5
----	---	---	---	----	---	---	---	----	----	---

- ① Create-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - 6 Heapify(root)



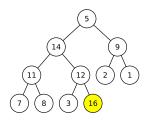
16	14 9	11	12	2	1	7	8	3	5
----	------	----	----	---	---	---	---	---	---

- ① Create-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - Heapify(root)



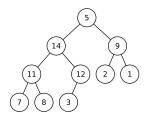
5 14 9 11 12 2 1 7 8	16
----------------------	----

- ① Create-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - Heapify(root)



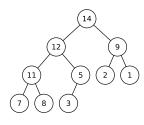
5	14	9	11	12	2	1	7	8	3	16
---	----	---	----	----	---	---	---	---	---	----

- ① Create-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - Heapify(root)



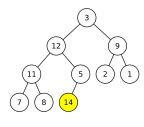
14	12	9	11	5	2	1	7	8	3	16
----	----	---	----	---	---	---	---	---	---	----

- ① Create-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - Heapify(root)



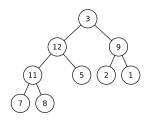
3	12	9	11	5	2	1	7	8	14	16
---	----	---	----	---	---	---	---	---	----	----

- ① Create-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - Heapify(root)

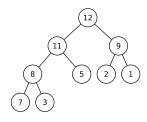


3 12 9 11 5 2 1 7 8 14	16
------------------------	----

- ① Create-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - Heapify(root)

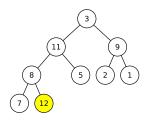


- ① Create-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - Heapify(root)



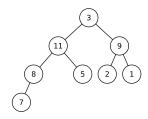
3 11 9	8	5	2	1	7	12	14	16
--------	---	---	---	---	---	----	----	----

- ① Create-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - Heapify(root)



3	11	9	8	5	2	1	7	12	14	16
---	----	---	---	---	---	---	---	----	----	----

- ① Create-Heap()
- Repeat n times:
  - Swap root with last element
  - Oecrease size of heap by 1
  - Heapify(root)



#### **Putting Everything Together**

3	1	1	9	8	5	2	1	7	12	14	16
---	---	---	---	---	---	---	---	---	----	----	----

- Oreate-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - Heapify(root)

...



- Oreate-Heap()
- Repeat n times:
  - Swap root with last element
  - Decrease size of heap by 1
  - Heapify(root)

### **Putting Everything Together**

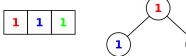


- Create-Heap() O(n)
- Repeat n times:
  - **1** Swap root with last element O(1)
  - ② Decrease size of heap by 1 O(1)
  - **3** Heapify(root)  $O(\log n)$

Runtime:  $O(n \log n)$ 

#### **Example:**

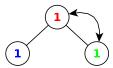
- Oreate-Heap()
- Repeat n times:
  - Swap root with last element
  - Obecrease size of heap by 1
  - Heapify(root)



#### **Example:**

- Oreate-Heap()
- 2 Repeat *n* times:
  - Swap root with last element
  - Oecrease size of heap by 1
  - Heapify(root)

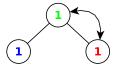




#### **Example:**

- Oreate-Heap()
- Repeat n times:
  - Swap root with last element
  - Obecrease size of heap by 1
  - Heapify(root)





#### **Example:**

- ① Create-Heap()
- 2 Repeat *n* times:
  - Swap root with last element
  - Oecrease size of heap by 1
  - Heapify(root)



1 is moved from left to the right past 1 and 1

#### Heap-sort not stable