

SCRUM Meeting #4 for GameReach

Prepared by: Britannia Rodriguez Reyes

Meeting Date: 4/13/2022

Meeting Attendees

1. Jason Hirsch
2. Ryan Lin
3. Britannia Rodriguez Reyes
- 4.

Meeting Agenda Items

- What we accomplished
- What we are struggling with

Status Update Since Last Meeting

Accomplishments:

- Redesign of League Stats page
- Profile Page Set up

Tasks Completed:

Task Description	Assigned to	Completed? (yes/no)
Profile Page UI	Britania	No
Redesign of league stats page	Jason	Yes
Find Connections Data and Implementation	Ryan	No

Before The Next Meeting

Plans:

- Implement Login Authentication
- Implement Accessibility needs

Task Assignments:

Task Description	Assigned to
Interaction between the database and front end	Jason
Button implementation for larger text	Britania
Add tags and instructions where needed to help with navigation	Britania

Add filtering option for View Connections and Find Connections	Ryan
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Minutes

- Britania is currently working on the profile page. The basic profile page is done but she is having a bit trouble implementation for the user to be able to make changes to their profile
- Britania is running into problems with implementing the large text across all pages and keep it proportionate
- Jason has started the set up of the database. It is basically all set up with all the tables and attributes needed.
- Jason redesigned the league stats page to look more presentable based on user feedback.
- Ryan has started the basic front end of for the find connections page. Once the database is finalized, he will be able to display real data.