

# **Meet the Team!**



**Christine Xu**Product



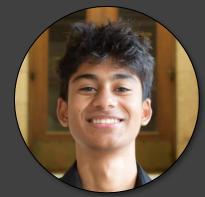
**Alhassan Lamin** Tech



Carel Soney
Tech



**Jaydeep Golla**Product



Rahul Nandyala Design



**Britney Chong**Product



Vanshik Aluri Tech









Student at UT Austin





Student at UT Austin

Flu Positive



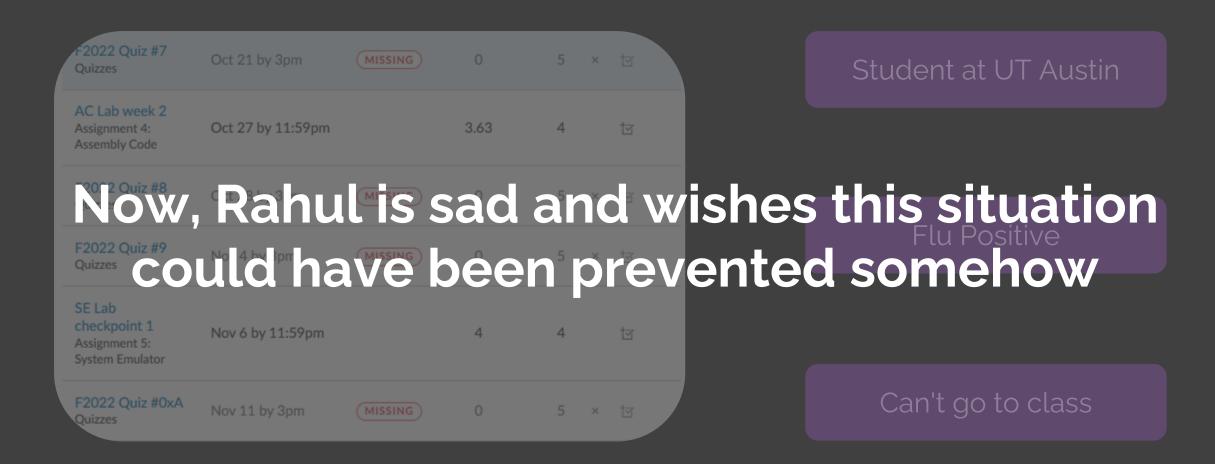


Student at UT Austin

Flu Positive

Can't go to class







What are people unaware or unsure of?

Prevalent Illnesses

Seasonal Illnesses

Fast Transmission



Problem Solution Demonstration

What are people unaware or unsure of?

Prevalent Illnesses

Seasonal Illnesses

Fast Transmission



What are people unaware or unsure of?

Prevalent Illnesses

Seasonal Illnesses Fast Transmission



People living in large, dense communities aren't fully aware of which diseases are spreading rapidly around them at any given time



Solution Demonstration Implementation Conclusion



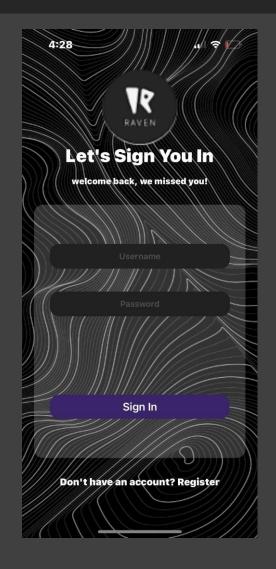
## What is Raven?

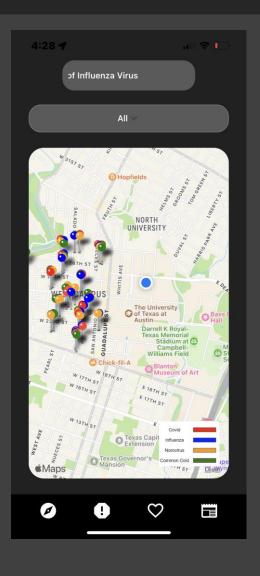
# Raven is an application that increases user awareness and knowledge on illnesses within the community



# DEMONSTRATION

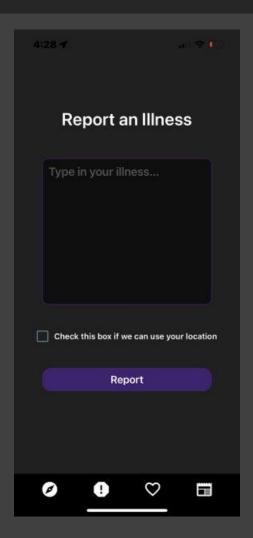
# **Features**

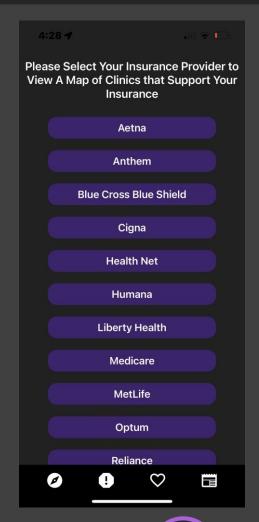






### **Features**





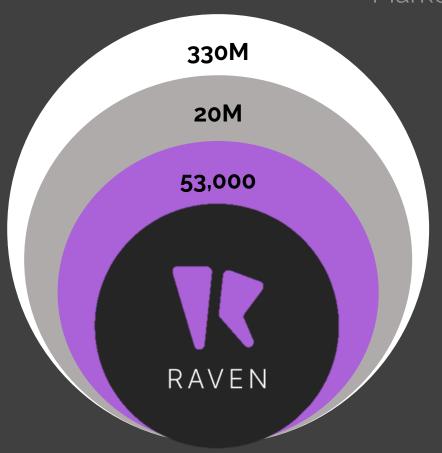




# IMPLEMENTATION

# **Target Market**

Market Sizes and Opportunity



**TAM - Total Addressable Market** 

U.S. Population

SAM - Serviceable Available Market

U.S. College Students

**SOM – Serviceable Addressable Market** 

**UT Austin Students** 



# **Competitor Comparison**

How do we compare to competitors?









Updated map of illnesses





Tracks a variety of common illnesses







Up-to-date, locally relevant data

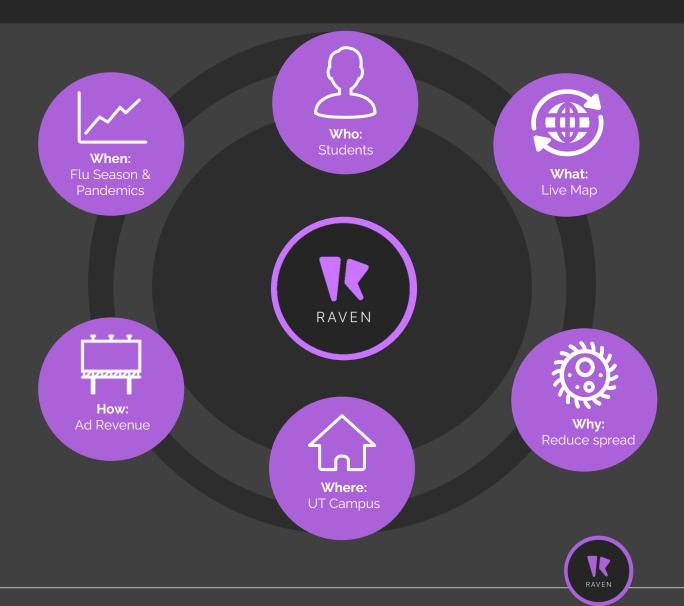








# **Go-To-Market Strategy**



# **Next Steps**

Partnership with nearby clinics

Customer Research,
A/B Testing, User
Interviews

Implement a forum

Updates for User Needs



# CONCLUSION

# Why are we unique?

Rather than only tracking one illness...

Rather than a state or country...

Rather than presenting vague, confusing data...

We target **numerous illnesses** in a very **niche area**.

We focus on **specific communities**.

We offer an **effective visualization** of relevant information.





# Thank you so much! Any questions?



# APPENDIX

SWOT Analysis

Wireframes

Costs

Revenues

#### **Strengths**

- Live map
- Niche target market
- Multiple illnesses tracked

#### Weaknesses

- Limited resources
- Need large user base
- New entrant

#### **Opportunities**

- Other colleges
- Elderly population
- Clinic partnerships

#### **Threats**

- Inadequate data
- Other applications

#### Strengths

- Live map
- Niche target market
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# Weaknesses

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## Opportunities

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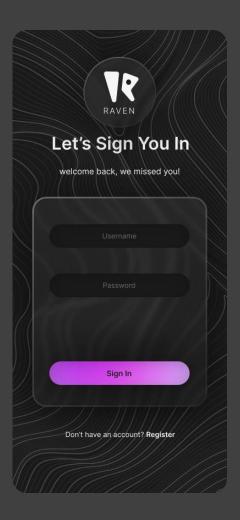
#### Weaknesses

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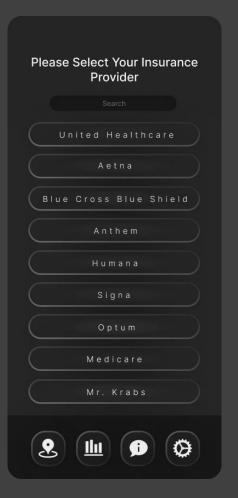
#### **Threats**

- Inadequate data
- Other applications

# Wireframes







# Wireframes







# Costs

FIXED



Front end development



Maintenance costs



Marketing costs

VARIABLE



Implementing updates

Conclusion

# Revenues

	Financial Projection
1) Number of Users	In Year 0, 1000 users will use Raven
2) Price	Cost to maintain the app per additional user  • Estimate around \$3 per user
3) Revenue	•User base grows 50% in Year 1 and Unit price drops 20% in Year 1 so •(1000 users in Year 0 * 150%) * (\$2 * 80%) = 1500 users * \$2.40= \$3600 in Year 1