Francisco Brito

UX UI Senior Software Engineer

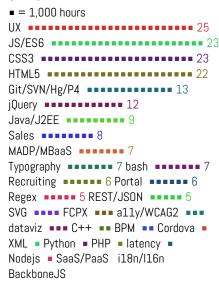
Creative builder of meaningful experiences

Education

BSc. Mechanical and Electrical | ITESM.mx

- Additional credit specialization in Automotive Engineering
- Bilingual in English and Spanish
- Limited working proficiency in French

Skills



Explores

- Cross-disciplinary language tools and new media for education, healthcare and resource management
- Innovation as a function of language adaptation to technology and viceversa
- Knowledge represented as data in abstract time
- Philosophy of anthropomorphic artificial intelligence

Likes

• Making useful and meaningful products

for people

- Prototyping humane and accessible interfaces for users (UI) and developers (API)
- Coaching and mentoring people to advance their careers
- Capacitating peers to meet timelines with optimal solutions
- Organizing physical and digital spaces

Experience

Sr. Sales Engineer | Oracle.com $2013-04 \rightarrow 2017-07$

- 48 PoC and Demos for VP and C level executives in State, Local and Federal Government, HigherEd and Healthcare
- 22 Workshops delivered
- 67 Major UX and UI contributions to demos and internal tools
- Streamlined mobile demo prototyping by merging every demo feature into a reusable meta-product
- \bullet Spring 2017 Guest Speaker at Digital Hollywood designing cross-disciplinary interfaces for education

[UX, Sales, MADP/MBaaS, Typography, HTML5, CSS3, JS/ES6, Java/J2EE, Git/SVN/Hg/P4, SVG, bash, FCPX, Portal, dataviz, a11y/WCAG2, Cordova, Nodejs, SaaS/PaaS, BPM]

Sr. Software Engineer | Intertrust.com 2012-12 → 2013-04

- Contract work for a secure, cloud-based document management application
- Develop, test, maintain and improve features
- Assist design director and UI architect
- Manage individual project priorities, deadlines and deliverables [JS, CSS3, HTML5, UX, Git, SVN, BackboneJS]

Sr. Software Engineer | SmallDemons.com 2011-09 → 2012-10

- Own, implement and maintain front-end
- Mentor 1 designer to junior developer, now Apple SWE
- Technical assist and prototypes for design iteration [jQuery, CSS3, HTML5, UX, JS, Hg, Typography, Python]

Sr. Software Engineer | Gravity.com 2009-011 → 2011-02

- Design and develop JS API and UI prototype platform
- Front-end feature prototyping and implementation
 [JS, ¡Query, CSS3, HTML5, UX, PHP, Git, dataviz, REST/JSON]

Software Engineer III | Google.com 2007-03 → 2009-09

- \bullet Implement, deploy and interpret feature experiments for web search and iGoogle
- Design, implement and deploy migration for 3 different CSS theming codebases into single one
- Implement cross-browser latency instrumentation
- Built bash and Python automation tools [CSS3, HTML5, JS, UX, bash, C++, P4, UX, latency, Recruiting, Python]

Sr. Software Engineer | Appian.com 2002-12 - 2007-03

- Defect triage, code practices and lead team of 9 front-end engineers
- 40 engineers hired over 4 years as university recruiting lead
- Mentored 5 engineers
- Designed, developed and maintained major UI features
- Wrote AJAX before jQuery was cool

[JS, jQuery, UX, CSS3, HTML5, Recruiting, Regex, REST/JSON, SVN, Java/J2EE, BPM, XML, a11y, i18n/l16n]