## git in a nutshell - important commands

## The time machine - git locally

- O. Start the time machine (only once!) -> go to your folder
  - -> run: git init
- 1. time machine engine check
  - -> shows you files that are new or changed
  - -> run: git status
- 2. glimpse into the past
  - -> find out what snapshots your time machine has stored - they are called commits
  - -> run: git log
  - → git log -2 gives you the last 2 commits
- 3. something changed but what?
  - -> find out what changed since the last commit
  - > run: git diff
  - > this will give you changes in all files that are indexed by git
  - -> for a specific file run: git diff myfile.py

- 4. make a new snapshot you can return to
  - -> this is a 2-step process!
  - first, you have to tell git which of the changed files should enter the snapshot: git add myfile.py
  - -> if it is all changed files, you can also say: git add.
  - -> then, you tell git how you want to log this snapshot - this will create the snapshot, or also: the commit
  - > run: git commit -m "fixed sampling bug" this adds a commit everything commit message you added in step 1
- 5. time travel time
  - > you want to go back in fine to an old version
  - -> find out which commit is the one you want to revert: git log
  - -> revert the work from the commit: git revert a1b2cd

this is the commit hash you identified using log

- 0. you can link an online service like GitHub for backups, sharing, collaborating
- 1. First scenario: you start from scratch
  - -> make an empty repository ("repo") online and copy its URL
  - -> go to the parent folder on your computer
  - -> run: git clone git@github.com: spock/logbook.git

this is the URL of your repo 1 Corman is different for SSH and HTTPS !

- 2. Secona scenario: you have a local git folder
  - -> create an empty repo and copy the URL
  - -> add the URL to your local folder
  - -> run: git remote add origin git@github.....

URL, see 1.

- check on what you have linked
  - → run: git remote -v
  - > that will show you if you have any repos linked, both origin and upstream
- 4. get your changes online
  - we push the changes to the online repo
  - -> run: git push origin main

(branch)

- 5. get changes from the online repo:
  - we copy the online Status (e.g. Collab)
  - run: git pull origin

## Parallel muiverses - branching in git

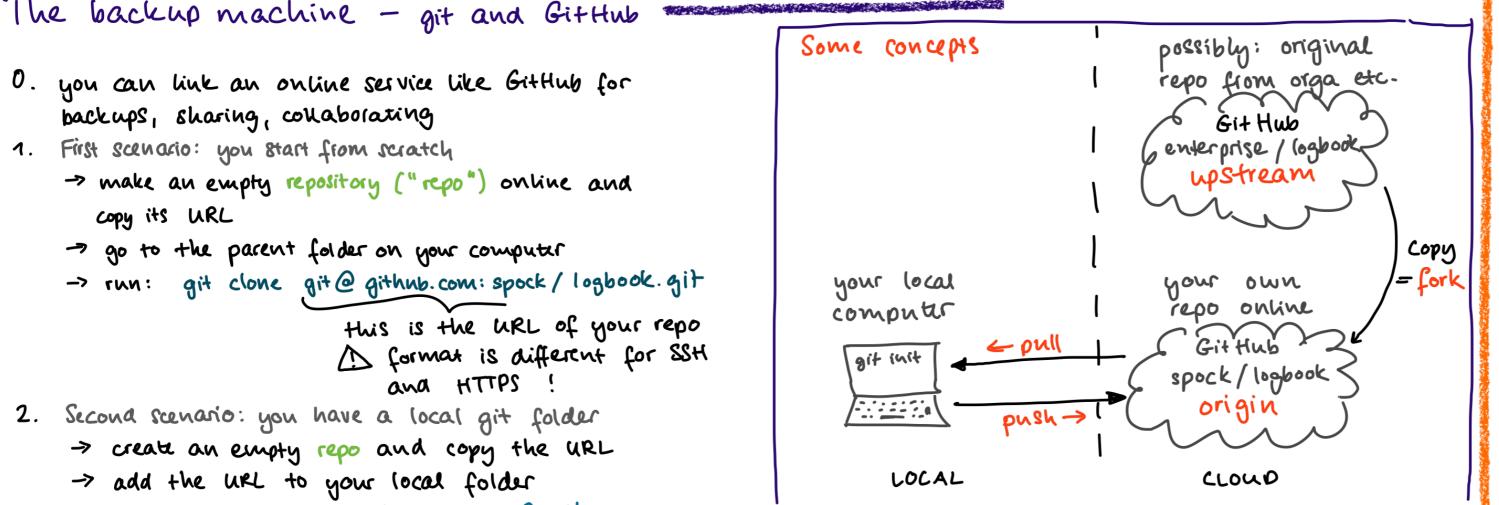
- O. imagine you want to try a new analysis but you are not sure you want to keep it
  - -> with git, you can have multiple copies of your work in a CLEAN way
  - -> they are called branches
  - > you have always at least one branch: main
- 1. start a new branch
  - -> run: git checkout -b newlog

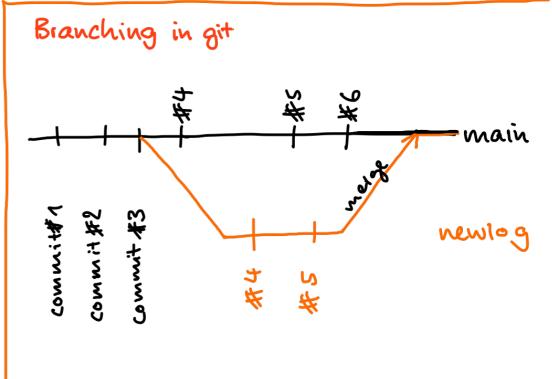
new branch

- 2. you can swap to this new branch
  - -> check where you are first: git branch
  - -> jump to the new branch: git checkout newlog
- 3. now you have two parallel universes with a common history.
  - -> you can merge them again, for this, first go to the branch you want to continue with:

git checkout main

- -> merge the other branch into main: git merge newlog
- 10 to hop between branches you always have to commit your work first!





NOTE: this might create a merge conflict. no need to panic — but manual sorting will be required.

Some things to keep in mind:

- Gittlub repos can be public, careful what you share!
  - -> private info, sensitive info
- if you share code, include a liceuse!

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