

RSA speaker

Utilities: Some Ideas

cost (neg.)

- simplest case: $-\frac{1}{n_tokens}$

- more sophisticated: what do next player(s) discard? e.g. card

•
$$\text{nb_discarded}[\text{card}] == \text{nb_total}[\text{card}] - 1$$

→ high cost neg.

• $\text{played_includes}(\text{card}) \hat{=} \text{discardable}$
0?

• else?! not yet played but not yet critical

benefit (pos. cost)

board
already played

rn

take interest
out of LL!

Hint: {util: "2", pos: X, ...}

depend. on #poss.
someone could have
used token
to tell

Literal

$\frac{1}{5}$ each color

(or eyes prior)

Pragmatic:

• $\exists c.c. \text{ col-2 \& c.critical?}$

latest $\xrightarrow{\text{drop}}$ oldest (likelih. increases for keep)

• most relevant two?; map(↑ colors)
latest \rightarrow drop (likelih. decreases for play)
push: played re-h