

Brittany Newton

Product & Visual Designer

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SKILLS

Design Thinking
User Research
UX Design
Personas
Storyboarding
Journey Maps
Wireframing
Prototyping
A/B Testing
Heuristic Evaluation
Sketching
3D Modeling

TOOLS

Photoshop
Illustrator
After Effects
Premiere
Sketch
Figma
Blender

INTERESTS

Playing Tennis
Grabbing Boba
Visiting Disney
Enjoying Coffee

EDUCATION

University of California, San Diego

B.S. Cognitive Science, Human-Computer Interaction
Minors in Design and Communications
Sep 2016 - June 2020

EXPERIENCE

DataStax - Graphic Design Intern

Create digital assets for internal training purposes. Visualize complex structures and translate concepts into 2D/3D graphics as well as animation sequences.
June 2019 - Present

Design Co - Community Engagement Coordinator

Plan large-scale events, organize socials, and execute new initiatives. Withhold an inclusive community of designers of all backgrounds, disciplines, & skill levels.
September 2018 - Present

UCSD Design Lab - UX Researcher

Worked alongside student and faculty researchers to support design decisions specifically for autonomous vehicles. Presented findings to Hyundai.
November 2018 - June 2019

Beyond One - 3D Modeler

Used Blender to create 3D models for various augmented reality (AR) mobile experiences as well as created textures and marketing materials.
July 2017 - August 2018

DIVR Edu - Bootcamp Program Director

Co-coordinated a summer program for college students that focused on the design, build, and market of virtual reality experiences with educational content.
July 2017 - August 2017

HONORS & ACTIVITIES

Walt Disney Imagineering 2020 Imaginations Semifinalist

Created a proposal for an iconic installation that serves as an inspiration, honors the past, and is a vision of the future.
Awarded December 2019

ITA Scholar Athlete

Based on academic performance while earning a varsity letter on the UCSD Women's Tennis Team.
Awarded September 2018