Brittany Newton
Product & Visual Designer

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SKILLS

Design Thinking
User Research
UX Design
Personas
Storyboarding
Journey Maps
Wireframing
Prototyping
A/B Testing
Heuristic Evaluation
Sketching
3D Modeling

TOOLS

Photoshop
Illustrator
After Effects
Premiere
Sketch
InVision
Figma
Blender

EDUCATION

University of California, San Diego
B.S. Cognitive Science, Human-Computer Interaction
Minors in Design and Communications
Sep 2016 - June 2020

EXPERIENCE

DataStax - Graphic Design Intern
Create digital assets for internal training purposes. Visualize complex structures and translate concepts into 2D/3D graphics as well as animation sequences.
June 2019 - Present

Design Co - Director of Community, Growth, and Strategy
Plan large-scale events, organize meetings, and execute new initiatives as an executive board member. Withhold an inclusive community of designers of all backgrounds, disciplines, & skill levels.
September 2018 - Present

UCSD Design Lab - UX Researcher
Worked alongside student and faculty researchers to support design decisions specifically for autonomous vehicles. Presented findings to Hyundai.
November 2018 - June 2019

Beyond One - 3D Modeler
Used Blender to create 3D models for various augmented reality (AR) mobile experiences as well as created textures and marketing materials.
July 2017 - August 2018

DIVR Edu - Bootcamp Program Director
Co-coordinated a summer program for college students focused on designing, building, and marketing virtual reality (VR) experiences with educational content.
July 2017 - August 2017

HONORS & AWARDS

Walt Disney Imagineering 2020 Imaginations Semifinalist
Created a proposal for an iconic installation that serves as an inspiration, honors the past, and is a vision of the future.
Awarded December 2019

ITA Scholar Athlete
Based on academic performance while earning a varsity letter on the UCSD Women's Tennis Team.
Awarded September 2018