

Cross Reference from Project 1

You are to fill-in with where located in code

| Chapter | Section | Topic | Where Line #'s | Pts | Notes |
|----------------------------|---------|---------------------------------|---------------------------|-----|---|
| 2 | 2 | cout | 331-408 | | |
| | 3 | libraries | 13-20 | 5 | iostream, iomanip, cmath, cstdlib, fstream, string, ctime |
| | 4 | variables/literals | | | No variables in global area, failed project! |
| | 5 | Identifiers | | | |
| | 6 | Integers | 61-63, 217 | 1 | |
| | 7 | Characters | 53, 160, 236 | 1 | |
| | 8 | Strings | 50, 191, 203 | 1 | |
| | 9 | Floats No Doubles | 52 | 1 | Using doubles will fail the project, floats OK! |
| | 10 | Bools | 55, 88, 244 | 1 | |
| | 11 | Sizeof ***** | | | |
| | 12 | Variables 7 characters or less | 49-56 | | All variables <= 7 characters |
| | 13 | Scope ***** No Global Variables | | | |
| | 14 | Arithmetic operators | | | |
| | 15 | Comments 20%+ | 139-152, 160-161, 164-173 | 2 | Model as pseudo code |
| | 16 | Named Constants | | | All Local, only Conversions/Physics/Math in Global area |
| | 17 | Programming Style ***** Emulate | | | Emulate style in book/in class repository |
| | | | | | |
| 3 | 1 | cin | 138, 162, 192, 204 | | |
| | 2 | Math Expression | 249, 270, 275 | | |
| | 3 | Mixing data types **** | | | |
| | 4 | Overflow/Underflow **** | | | |
| | 5 | Type Casting | 61 | 1 | |
| | 6 | Multiple assignment ***** | | | |
| | 7 | Formatting output | 285, 127, 133 | 1 | |
| | 8 | Strings | 50 | 1 | |
| | 9 | Math Library | 275 | 1 | All libraries included have to be used |
| | 10 | Hand tracing ***** | | | |
| | | | | | |
| 4 | 1 | Relational Operators | 81, 88, 107, 125, 131 | | |
| | 2 | if | 107, 125, 131 | 1 | Independent if |
| | 4 | If-else | 115-117, 139-141 | 1 | |
| | 5 | Nesting | 200-208, 219-227 | 1 | |
| | 6 | If-else-if | 209-302 | 1 | |
| | 7 | Flags ***** | | | |
| | 8 | Logical operators | 107, 115, 125, 131, 139 | 1 | |
| | 11 | Validating user input | 201-208 | 1 | |
| | 13 | Conditional Operator | 226, 322 | 1 | |
| | 14 | Switch | 330 | 1 | |
| | | | | | |
| 5 | 1 | Increment/Decrement | 184, 223, 251 | 1 | |
| | 2 | While | 81 | 1 | |
| | 5 | Do-while | 202-207 | 1 | |
| | 6 | For loop | 225, 250, 290, 292, 305 | 1 | |
| | 11 | Files input/output both | 49, 172 | 2 | |
| | 12 | No breaks in loops ***** | | | Failed Project if included |
| | | | | | |
| | | | | | |
| ***** Not required to show | | | Total | 30 | |

Cross Reference for Project 2

You are to fill-in with where located in code

| Chapter | Section | Topic | Where Line #'s | Pts | Notes |
|----------------------------|---------|--|------------------------------|-----|---|
| 6 | | Functions | 66, 68, 73, 77 79, 83, 91 | | |
| | 3 | Function Prototypes | 31-39 | 4 | Always use prototypes |
| | 5 | Pass by Value | 165, 216, 234, 241, 198 | 4 | |
| | 8 | return | 162, 195, 212, 238, 279 | 4 | A value from a function |
| | 9 | returning boolean | 279 | 4 | |
| | 10 | Global Variables | | XXX | Do not use global variables -100 pts |
| | 11 | static variables | 52, 59-63 | 4 | |
| | 12 | defaulted arguments | 60, 61, 62, 59 | 4 | |
| | 13 | pass by reference | 165, 234, 241, 198 | 4 | |
| | 14 | overloading | 106, 248 | 5 | |
| | 15 | exit() function | 230 | 4 | |
| 7 | | Arrays | | | |
| | 1 to 6 | Single Dimensioned Arrays | 74 | 3 | |
| | 7 | Parallel Arrays | 251 | 2 | |
| | 8 | Single Dimensioned as Function Arguments | 216, 282 | 2 | |
| | 9 | 2 Dimensioned Arrays | 53, 96-101, 104-109 | 2 | Emulate style in book/in class repository |
| | 12 | STL Vectors | 55, 88 | 2 | |
| | | Passing Arrays to and from Functions | 79, 83, 91, 216, 241, 282 | 5 | |
| | | Passing Vectors to and from Functions | 39, 91, 282 | 5 | |
| | | | | | |
| 8 | | Searching and Sorting Arrays | | | |
| | 3 | Bubble Sort | 302-307 | 4 | |
| | 3 | Selection Sort | 289-299 | 4 | |
| | 1 | Linear or Binary Search | 106, 247-251 | 4 | |
| | | | | | |
| | | | | | |
| ***** Not required to show | | | Total | 70 | Other 30 points from Proj 1 first sheet tab |