

BRITT BOUDREAUX

CONTACT

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🐙 github.com/britt123

EDUCATION

Academy Of Interactive Entertainment
· Aug. 2020 to Dec. 2022
Associate Of Occupational Studies in Game
Programming 2022

PROJECTS

Althea
Jan. 2022 to June 2022
- Exploration with unique mechanics
- Worked with one other programmer with three
artists
- Programmed user interface support for game pad or
keyboard
Wrath of Poseidon
Apr. 2021 to June 2021
- Retro style arcade survival with power ups
- Worked with team of two other programmers with
three artists
- Programmed player, power-up, and bullet movement

ACTIVITIES

Ambassador
June 2021 to June 2022
- Making events for the school to enjoy and connect
-Representing the school while at events out an about!

SKILLS

Markdown, Agile Methodologies
SOFTWARE: Unreal Engine 4, Unity3D, Perforce,
Visual Studio, Trello, Gitkraken, Github
PROGRAMMING LANGUAGES: C#, C++

AWARDS

Academy of Interactive Entertainment ·
High Honors
Fall 2021
I have made a GPA of 3.8 in this year.
Academy of Interactive Entertainment ·
Cum Laude Honors
Fall 2022
I was awarded Cum Laude Honors for having a overall
GPA of 3.65.

VOLUNTEERING

St Joseph's Food Diner · Label placer
June 2021 to June 2021 · Lafayette
I helped by placing labels on the packaged food
products with a team of three. We used communication
and team work to get a number of 400 plates labeled.