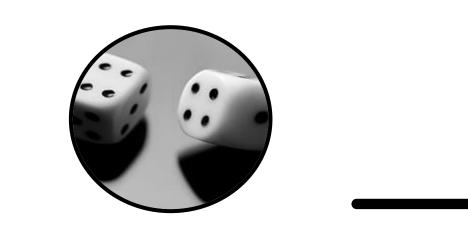


# music generation

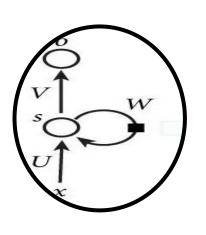
### history



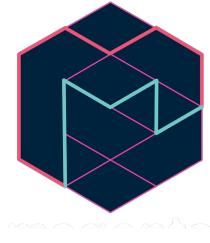
1700 musical dice game



1900 markov chains



1989 first RNN



2018 **Google launches** Magenta









motivation

what if there was a tool to assist creative inspiration? ever wonder what a composer could write given infinite time?

### goal

use neural nets to generate new songs and patterns from existing composers and styles using classical music dataset from Magenta











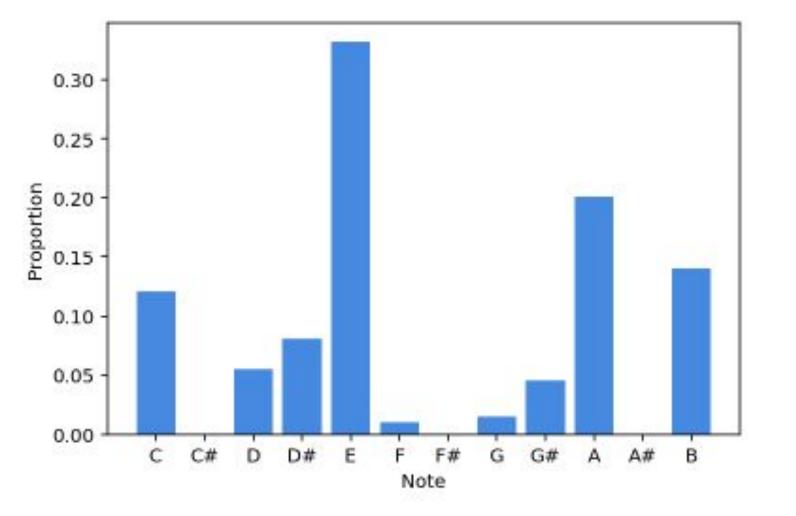
# visualize | für elise

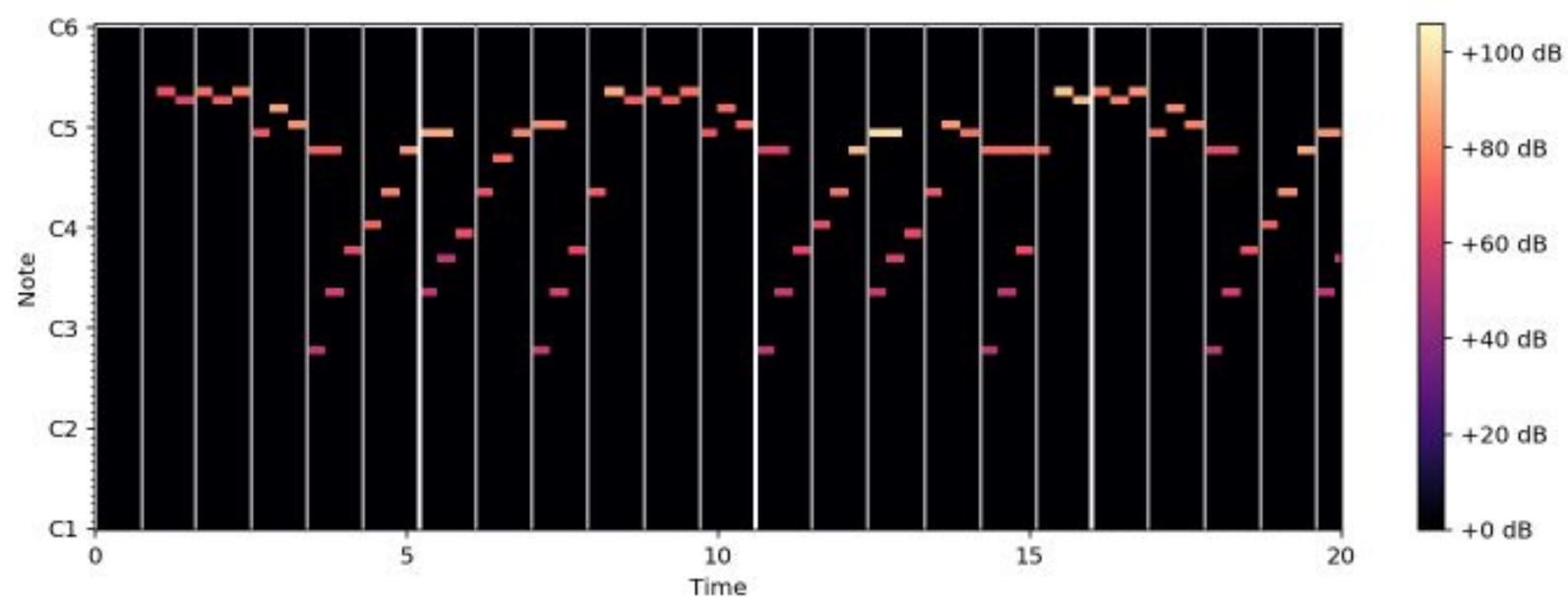
### **MIDI Files**

Musical Instrument Digital Interface (i.e. instrument instructions)

- pretty midi
- music21
- librosa
- mir eval







# neural inputs

### piano roll array

binary array of every time point in the piece by frame

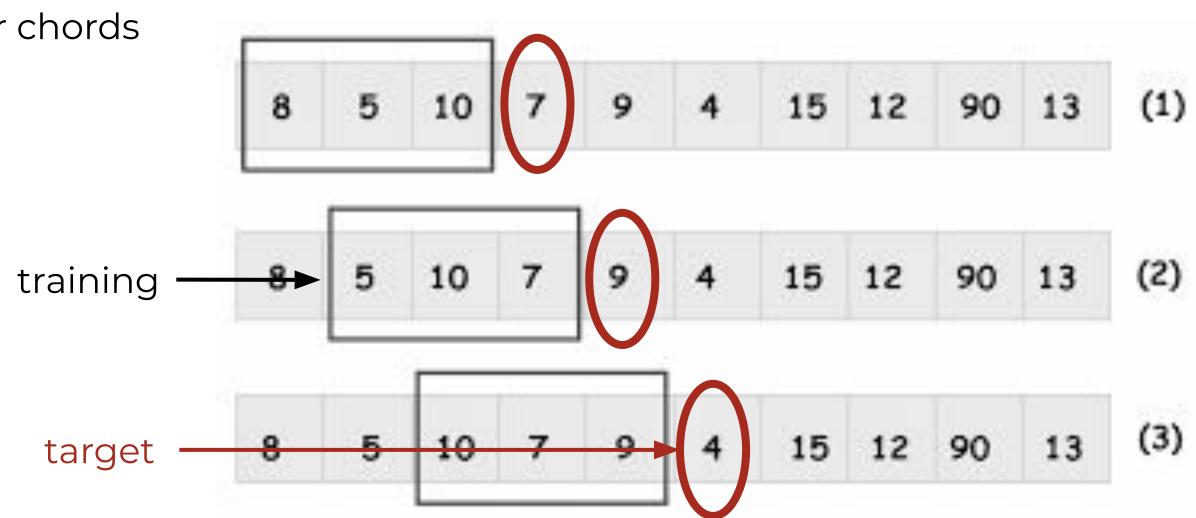
### time notes dictionary

convert binary vectors into string of notes at every time point

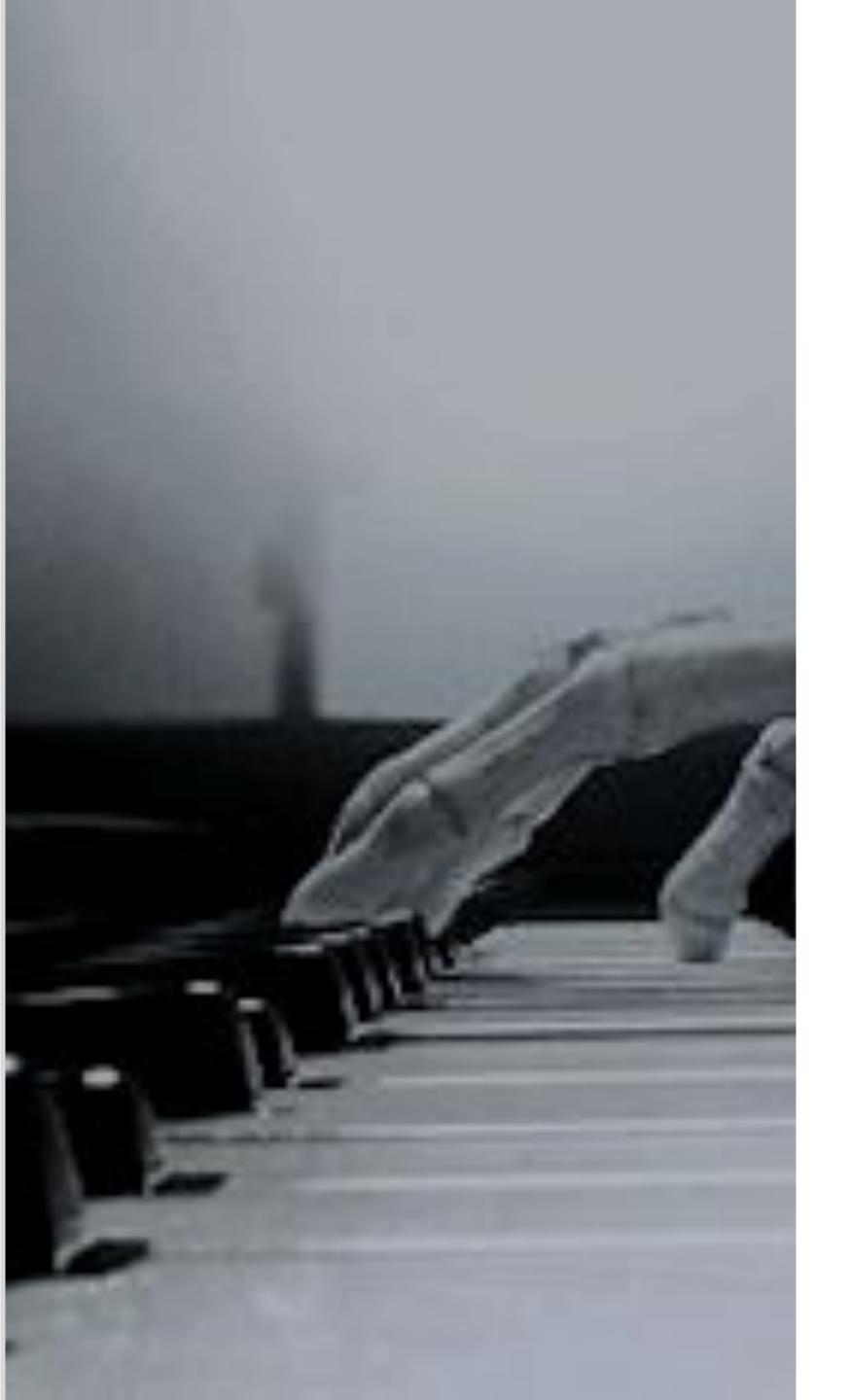
### shifting windows

separate dictionary on increments of 50 and convert to integers representing

unique notes or chords







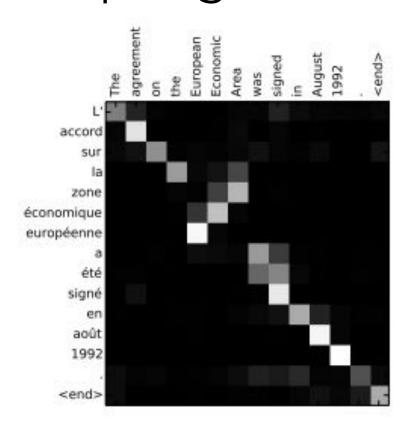
# architecture Istm

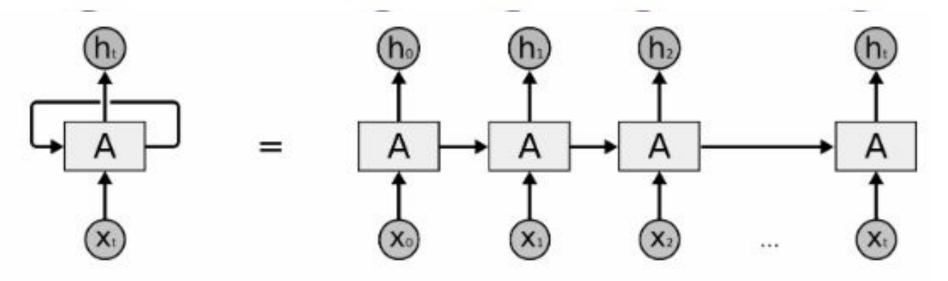
#### recurrent neural net

long-term dependency fails when the gaps are too big

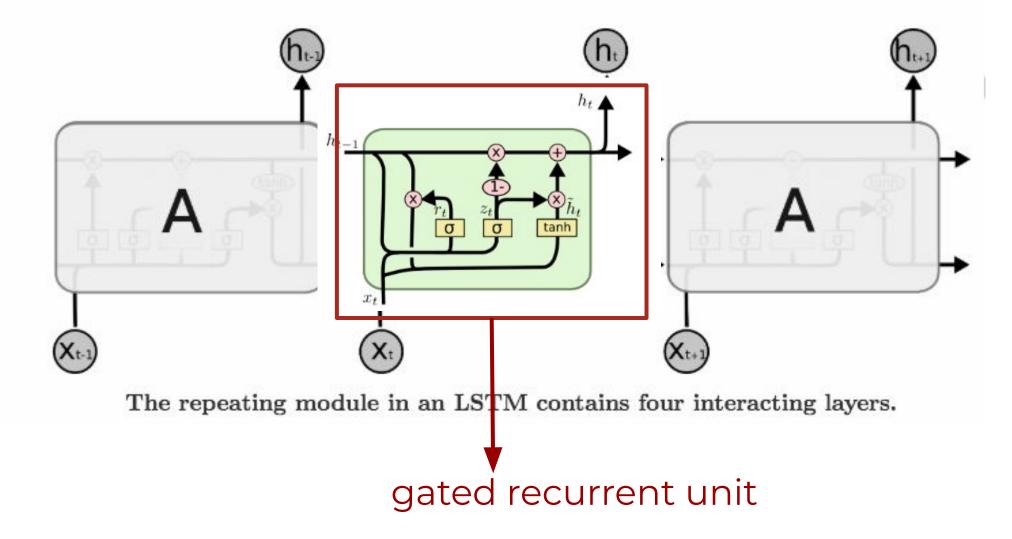
#### Istm

forget gate
input gate
output gate





An unrolled recurrent neural network.



#### self attention

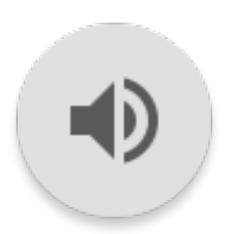
helps the output follow a meaningful path by telling it what to focus on

# pianissimo | performance

Sonata: 100 songs, 5 epochs

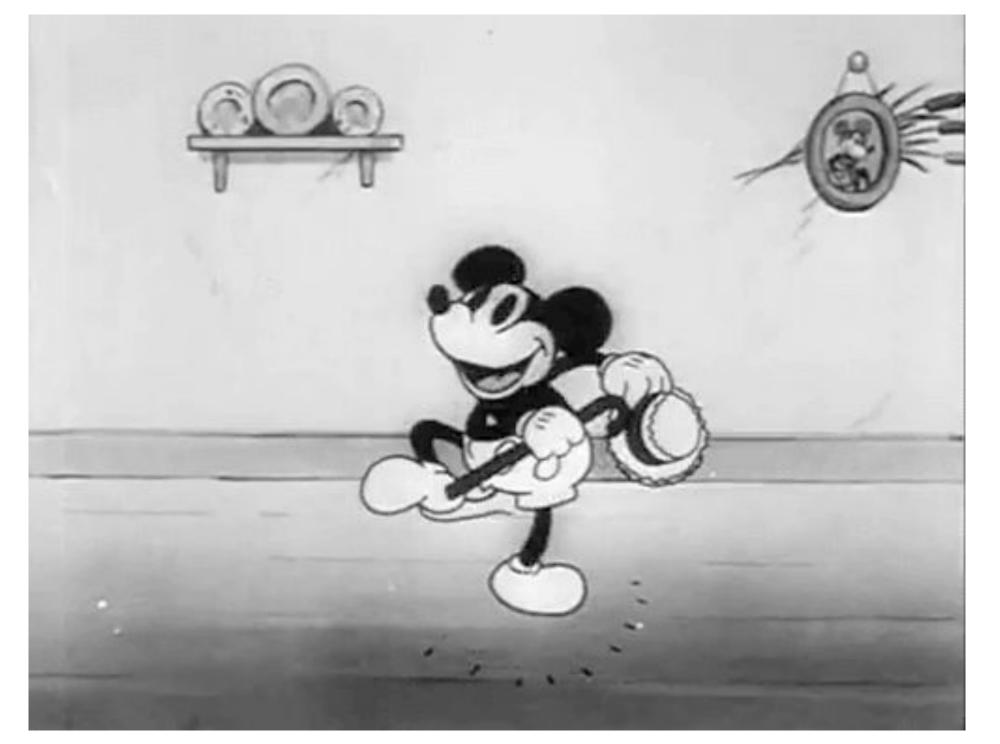


Brahms: 30 songs, self attention, 5 epochs



Random: 40 songs, self attention, 2 epochs





#### Sonata of the Future



## any questions?

