

## Laborator Nr 9: Interfață grafică utilizator

### Enunț:

Sa se implementeze o interfața grafica care sa conțină logo-ul facultății si cel al universității si sa conțină doua butoane, unul care la apăsarea lui va afișa mecanism biela-manivela centri si cel de-al doilea sa afișeze mecanism biela-manivela excentric. Interfața va mai avea si un buton de ieșire din aplicație.

### Program:

```
function varargout = MocanuSebastian(varargin)
% MOCANUSEBASTIAN MATLAB code for MocanuSebastian.fig
%   MOCANUSEBASTIAN, by itself, creates a new MOCANUSEBASTIAN or raises the existing
%   singleton*.
%
%   H = MOCANUSEBASTIAN returns the handle to a new MOCANUSEBASTIAN or the handle to
%   the existing singleton*.
%
%   MOCANUSEBASTIAN('CALLBACK',hObject,eventData,handles,...) calls the local
%   function named CALLBACK in MOCANUSEBASTIAN.M with the given input arguments.
%
%   MOCANUSEBASTIAN('Property','Value',...) creates a new MOCANUSEBASTIAN or raises the
%   existing singleton*. Starting from the left, property value pairs are
%   applied to the GUI before MocanuSebastian_OpeningFcn gets called. An
%   unrecognized property name or invalid value makes property application
%   stop. All inputs are passed to MocanuSebastian_OpeningFcn via varargin.
%
%   *See GUI Options on GUIDE's Tools menu. Choose "GUI allows only one
%   instance to run (singleton)".
%
% See also: GUIDE, GUIDATA, GUIHANDLES

% Edit the above text to modify the response to help MocanuSebastian

% Last Modified by GUIDE v2.5 29-Apr-2021 17:22:01

% Begin initialization code - DO NOT EDIT
gui_Singleton = 1;
gui_State = struct('gui_Name',       mfilename, ...
                  'gui_Singleton',   gui_Singleton, ...
                  'gui_OpeningFcn',  @MocanuSebastian_OpeningFcn, ...
                  'gui_OutputFcn',   @MocanuSebastian_OutputFcn, ...
                  'gui_LayoutFcn',   [], ...
                  'gui_Callback',    []);
if nargin && ischar(varargin{1})
```

```

    gui_State.gui_Callback = str2func(varargin{1});
end

if nargin
    [varargout{1:nargout}] = gui_mainfcn(gui_State, varargin{:});
else
    gui_mainfcn(gui_State, varargin{:});
end
% End initialization code - DO NOT EDIT

% --- Executes just before MocanuSebastian is made visible.
function MocanuSebastian_OpeningFcn(hObject, eventdata, handles, varargin)
% This function has no output args, see OutputFcn.
% hObject    handle to figure
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)
% varargin   command line arguments to MocanuSebastian (see VARARGIN)

% Choose default command line output for MocanuSebastian
handles.output = hObject;

% Update handles structure
guidata(hObject, handles);

% UIWAIT makes MocanuSebastian wait for user response (see UIRESUME)
% uiwait(handles.figure1);

% --- Outputs from this function are returned to the command line.
function varargout = MocanuSebastian_OutputFcn(hObject, eventdata, handles)
% varargout  cell array for returning output args (see VARARGOUT);
% hObject    handle to figure
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    structure with handles and user data (see GUIDATA)

% Get default command line output from handles structure
varargout{1} = handles.output;

% --- Executes during object creation, after setting all properties.
function Logo_Poli_CreateFcn(hObject, eventdata, handles)
% hObject    handle to Logo_Poli (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB
% handles    empty - handles not created until after all CreateFcns called
axes(hObject);
imshow('logo-poli.png');
handles.axe(1) = gca;
guidata(axe1, handles);
% Hint: place code in OpeningFcn to populate Logo_Poli

% --- Executes during object creation, after setting all properties.
function Logo_Facultate_CreateFcn(hObject, eventdata, handles)
% hObject    handle to Logo_Facultate (see GCBO)
% eventdata  reserved - to be defined in a future version of MATLAB

```

```
% handles empty - handles not created until after all CreateFcns called
axes(hObject);
imshow('logo-facultate.png');
handles.axe(1) = gca;
guidata(axe1, handles);
% Hint: place code in OpeningFcn to populate Logo_Facultate
```

```
% --- Executes on button press in Centric.
function Centric_Callback(hObject, eventdata, handles)
% hObject handle to Centric (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)
axes(handles.imagini);
imshow('centric.png');
```

```
% --- Executes during object creation, after setting all properties.
function Centric_CreateFcn(hObject, eventdata, handles)
% hObject handle to Centric (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles empty - handles not created until after all CreateFcns called
```

```
% --- Executes on button press in Excentric.
function Excentric_Callback(hObject, eventdata, handles)
% hObject handle to Excentric (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)
axes(handles.imagini);
imshow('excentric.png');
```

```
% --- Executes during object creation, after setting all properties.
function Excentric_CreateFcn(hObject, eventdata, handles)
% hObject handle to Excentric (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles empty - handles not created until after all CreateFcns called
```

```
% --- Executes during object creation, after setting all properties.
function imagini_CreateFcn(hObject, eventdata, handles)
% hObject handle to imagini (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles empty - handles not created until after all CreateFcns called
handles.axe(3) = gca;
set(handles.axe(3), 'Visible','off');
guidata(axe3, handles);
set(AxesHandle, 'Units', 'pixels', 'Position', [10, 10, 50, 50]);
```

```
% Hint: place code in OpeningFcn to populate imagini
```

```
% --- Executes on button press in pushbutton3.
function pushbutton3_Callback(hObject, eventdata, handles)
% hObject handle to pushbutton3 (see GCBO)
```

```

% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)
closereq();

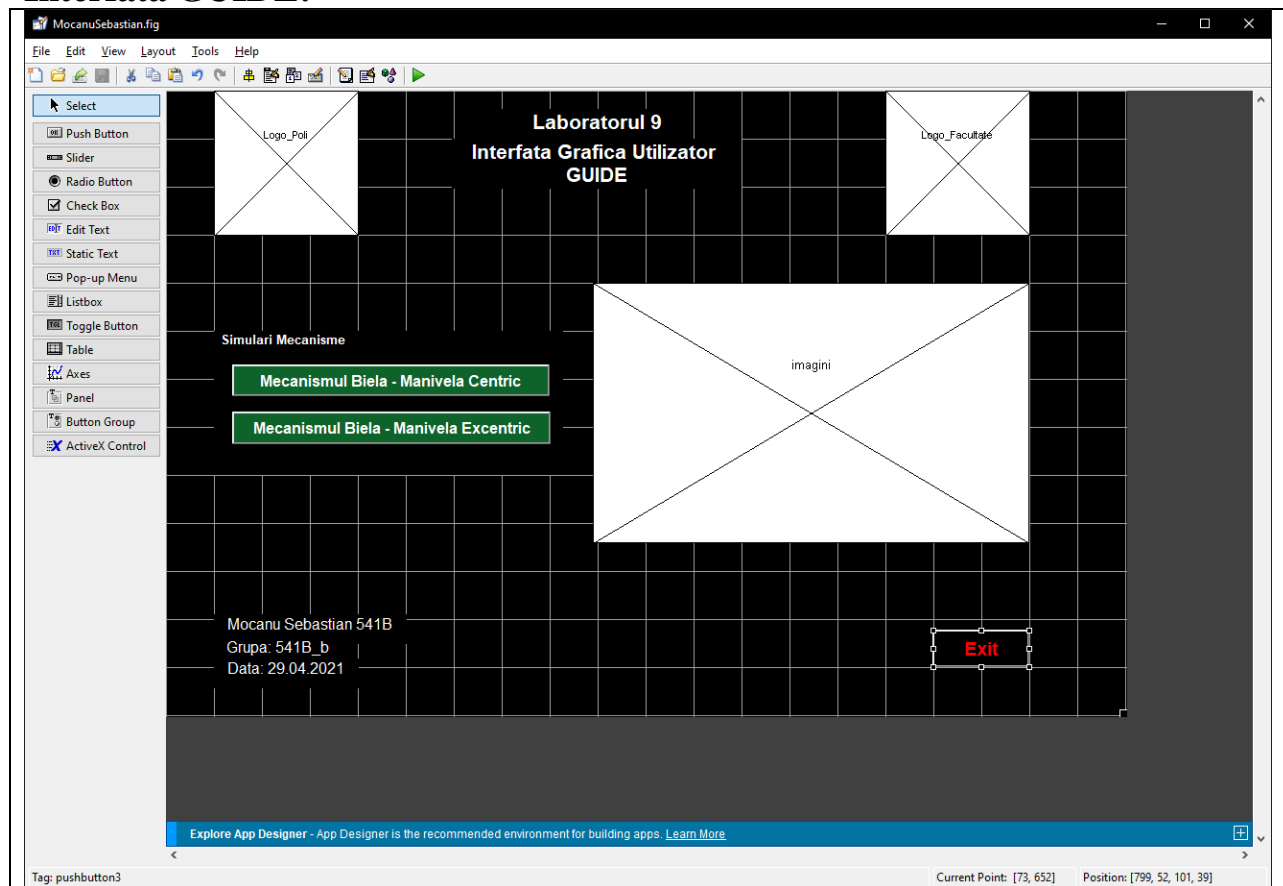
text(60,30, strcat("\phi = ", num2str(phi_grade(i)), "\circ"));
ylabel('y [mm]');
xlabel('x [mm]');

M(:,i)= getframe(gcf);
end
%movie(M, 1, 10);

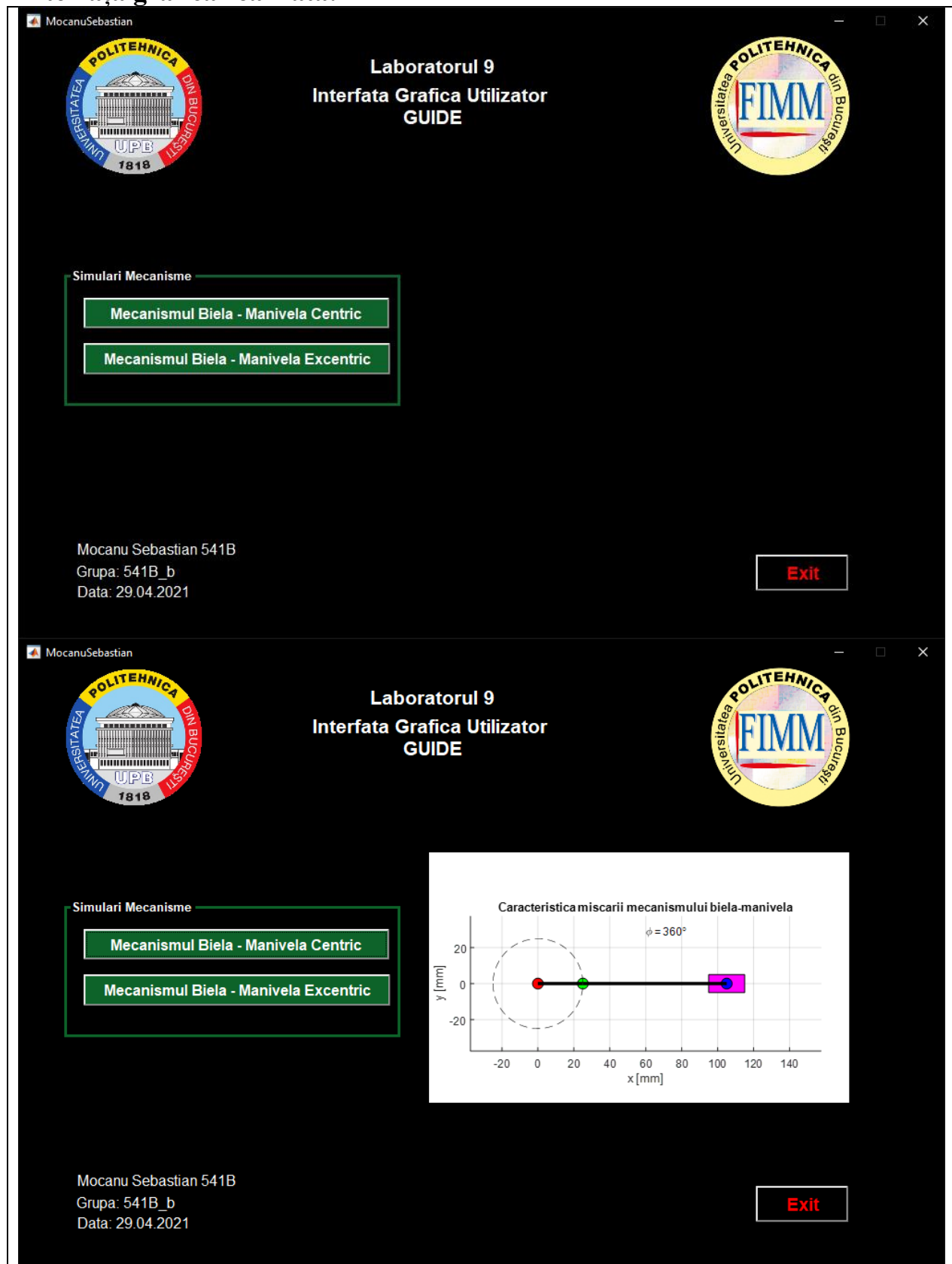
obj = VideoWriter("video_biel1.avi");
set(obj, "FrameRate", 60);
open(obj);
for k = 1:5
    for jj = 1:361
        writeVideo(obj, M(jj));
    end
end
close(obj);

```

## Interfata GUIDE:



## Interfața grafica realizata:



## Varianta Cu HTML, CSS si Javascript

### HTML (Hypertext Transfer Protocol):

```
<!DOCTYPE html>
<html lang="en">

<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <meta http-equiv="X-UA-Compatible" content="ie=edge">
  <title>Laborator 9 SSM</title>
  <link rel="stylesheet" href="style.css">
  <link rel="stylesheet" href="https://stackpath.bootstrapcdn.com/bootstrap/4.4.1/css/bootstrap.min.css"
integrity="sha384-Vkoo8x4CGsO3+Hhxv8T/Q5PaXtkKtu6ug5TOeNV6gBiFeWPGFN9MuhOf23Q9Ifjh"
crossorigin="anonymous">
</head>

<body>

  <div class="container">
    <div class="container div-imgs">
      
      
    </div>
  </div>

  <div class="container text-container">
    <br>
    <h2 class="text-col">Laboratorul 9</h2>
    <h2 class="text-col">Interfață grafică utilizator</h2>
    <h2 class="text-col">GUIDE</h2>
  </div>

  <div class="container stuff">
    <div class="row">
      <div class="container col col-md-6">
        <div class="panel-stuff">
          <h4 class="text-col">Simulari Mecanisme</h4>
          <button id="button1-cent" class="centric" type="button" name="button">Mecanism Biela-Manivela
Centric </button>
          <br>
          <button id="button2-excent" class="excentric" type="button" name="button">Mecanism Biela-
Manivela Excentric</button>
        </div>
      </div>
      <div class="container col col-md-6">
        <div class="mecanism-centric">
          
        </div>
        <div class="mecanism-excentric">
          
        </div>
      </div>
    </div>
  </div>
<br>
```

```

<div class="container">
  <div class="container text-eu">
    <h5 class="text-col">Mocanu Sebastian 541B</h5>
    <h5 class="text-col">Grupa: 541B_b</h5>
    <h5 class="text-col">Data: 29.04.2021</h5>
  </div>
  <button id="button-exit" class="centric" type="button" name="button">Exit</button>
</div>

<script type="text/javascript">
window.onbeforeunload = function(e) {
  e = e || window.event;
  if (e) {
    e.returnValue = 'Sure?';
  }
  return 'Sure?';
};
</script>
<script type="text/javascript" src="app.js"></script>
</body>
</html>

```

## CSS (Cascading Style Sheets)

```

body {
  background-color: #000 !important;
}
h2 {
  text-align: center;
}
.text-col {
  color: #F8F8F8;
}
.img-right {
  height: 150px;
  width: 150px;
  float: right;
}
.img-left {
  height: 150px;
  width: 150px;
  float: left;
}
.div-imgs {
  margin: 50px 0px 50px 0px;
}
.panel-stuff {
  border: 3px groove rgb(14,99,42);
  border-radius: 20px;
  margin-top: 35px;
}
h4 {
  font-size: 19px !important;
  margin: 10px 10px 10px 10px !important;
}
.centric {

```

```
background-color: rgb(14,99,42);
border: none;
color: white;
padding: 15px 40px;
text-align: center;
text-decoration: none;
display: inline-block;
font-size: 16px;
font-weight: bold;
border-radius: 10px;
margin: 10px 10px 10px 10px;
}
.excentric {
margin: 10px 10px 10px 10px;
background-color: rgb(14,99,42);
border: none;
color: white;
padding: 15px 32px;
text-align: center;
text-decoration: none;
display: inline-block;
font-size: 16px;
font-weight: bold;
border-radius: 10px;
}
#img-centric {
height: 271px;
width: 455px;
}
#img-excentric {
height: 271px;
width: 455px;
}
.stuff {
margin-top: 80px;
height: 200px;
}
.img-grafic {
border: 5px groove #222;
border-radius: 20px;
}
#button-exit {
float: right;
margin: -50px 100px 0px 0px;
color: red;
background-color: #000;
font-size: 20px;
border: 3px groove white;
border-radius: 0px;
padding: 5px 25px;
}
.text-eu {
margin-top: 100px;
}
```

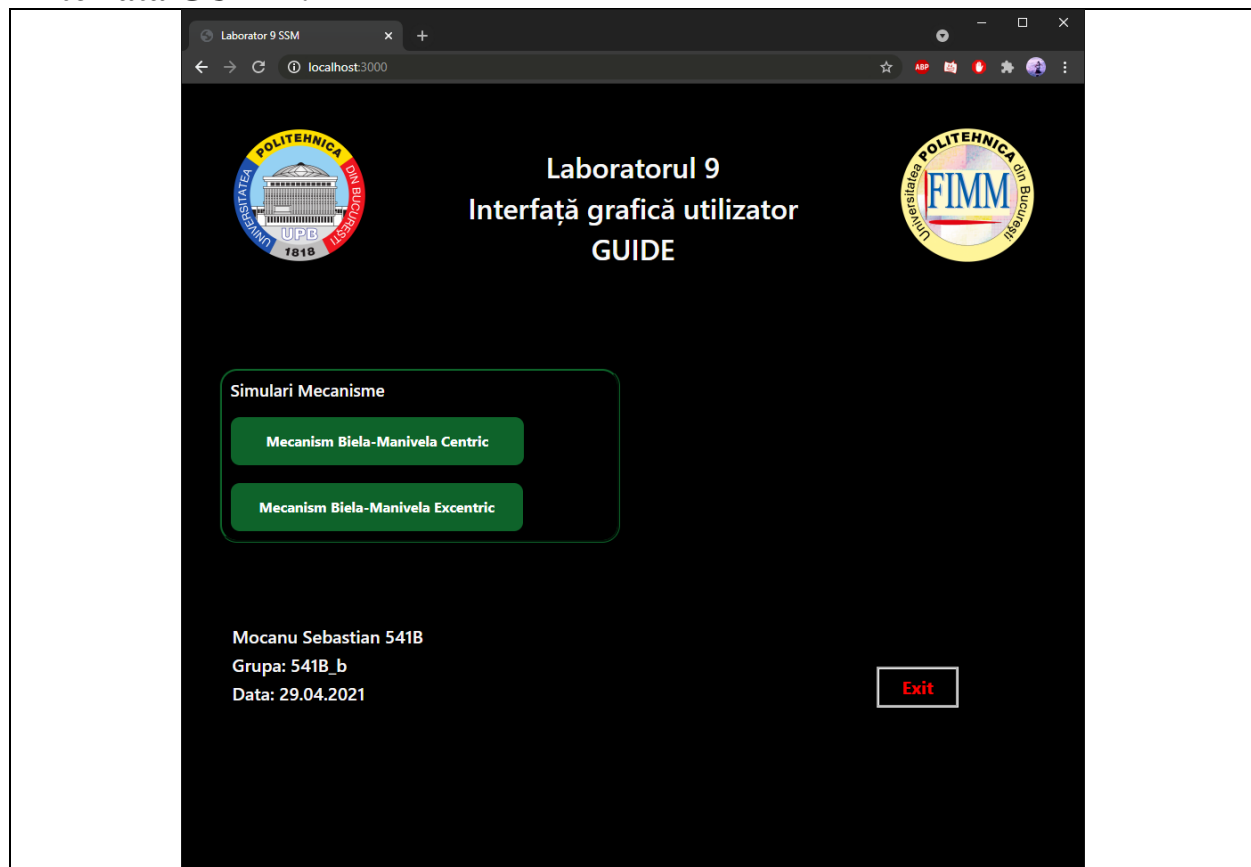


## Javascript

```
button1 = document.getElementById("button1-cent");
button2 = document.getElementById("button2-excent");
buttonExit = document.getElementById("button-exit");
imgCentric = document.getElementById("img-centric");
imgExcentric = document.getElementById("img-excentric");



button1.addEventListener("click", function() {
    if(imgCentric.style.display === "none") {
        imgCentric.style.display = "block";
        imgExcentric.style.display = "none";
    }
});
button2.addEventListener("click", function() {
    if(imgExcentric.style.display === "none") {
        imgExcentric.style.display = "block";
        imgCentric.style.display = "none";
    }
});
buttonExit.addEventListener("click", function() {
    open(location, '_self').close();
    // window.close()
});
```

## Interfata GUIDE:



Laborator 9 SSM

localhost:3000



## Laboratorul 9

### Interfață grafică utilizator

### GUIDE

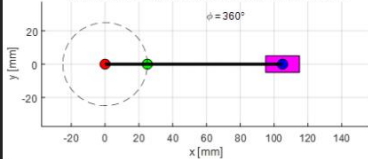
Simulări Mecanisme

Mecanism Biela-Manivela Centric

Mecanism Biela-Manivela Excentric

Caracteristica miscarii mecanismului biela-manivela

$\phi = 260^\circ$



Mocanu Sebastian 541B



Grupa: 541B\_b

Data: 29.04.2021

Exit

Laborator 9 SSM

localhost:3000



## Laboratorul 9

### Interfață grafică utilizator

### GUIDE

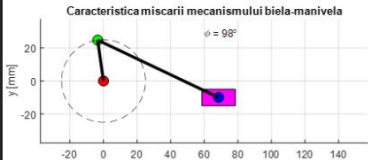
Simulări Mecanisme

Mecanism Biela-Manivela Centric

Mecanism Biela-Manivela Excentric

Caracteristica miscarii mecanismului biela-manivela

$\phi = 98^\circ$

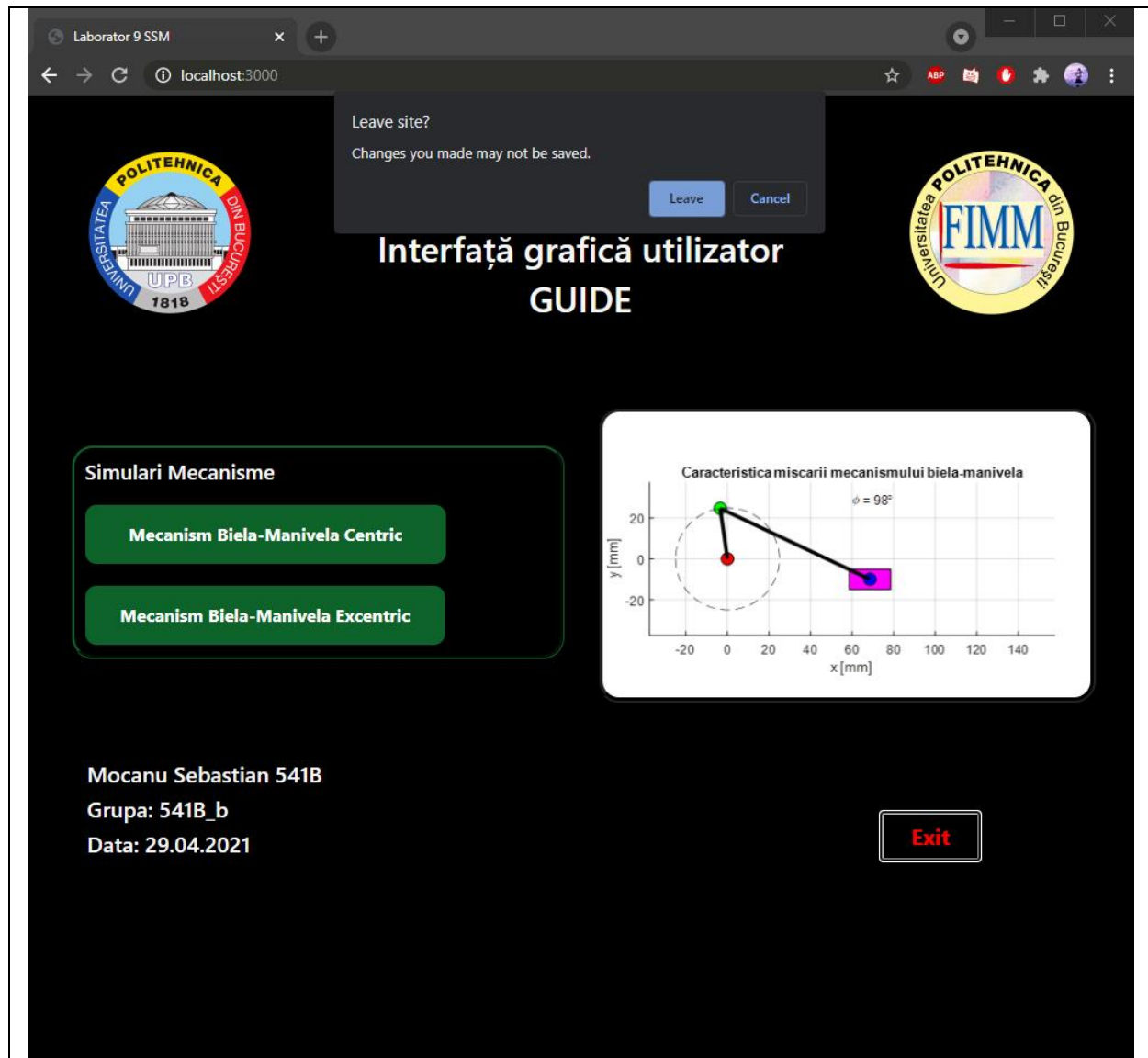


Mocanu Sebastian 541B

Grupa: 541B\_b

Data: 29.04.2021

Exit



## Concluzii:

S-a creat o interfață grafică cu ajutorul Matlab GUIDE ( ).

Pentru adăugarea imaginilor s-a folosit Axes și s-a folosit CreateFcn și s-a adăugat în această funcție metoda imshow(); cu path-ul fotografiei.

Pentru butoanele mecanismului s-a adăugat în Panel iar în cazul butoanelor PushButton, funcționalitatea acestora s-a făcut în funcția „callback” iar, design-ul acestora s-a făcut cu property inspector.

Pentru titlu, nume, grupa și data s-au adăugat cu ajutorul „Static Text” și design-ul a fost creat cu ajutorul property inspector.

S-a creat și un site WEB cu ajutorul HTML, CSS și Javascript care s-a postat pe github:

Link pentru pagina: <https://brittleru.github.io/Laborator9-SSM/>

Link pentru vizualizarea codului: <https://github.com/brittleru/Laborator9-SSM>