Project	Year					
	1		2		3	
Grackle source refactor	Implement	In Place	In Place	In Place	In Place	In Place
Grackle hardware acceleration	Design	Implement	In Place	In Place	In Place	In Place
Dengo explicit solver generation	Implement	Implement	In Place	In Place	In Place	In Place
Dengo hardware acceleration		Design	Implement	Implement	In Place	In Place
Reaction rate provenance			Design	Implement	In Place	In Place
Grackle/Dengo adaptive solver			Design	Design	Implement	Implement
UCSD Student Project 1		Design	Implement	Implement	In Place	In Place
UCSD Student Project 2				Design	Implement	Implement

Legend:
- Design (light green)
- Implement (medium green)
- In Place (dark green)