

**R programming**

**Assignment 2**

**1. The built-in vector LETTERS contains the uppercase letters of the alphabet. Produce a vector of**

**(i) the first 12 letters;**

**(ii) the odd 'numbered' letters; (iii) the (English) consonants.**

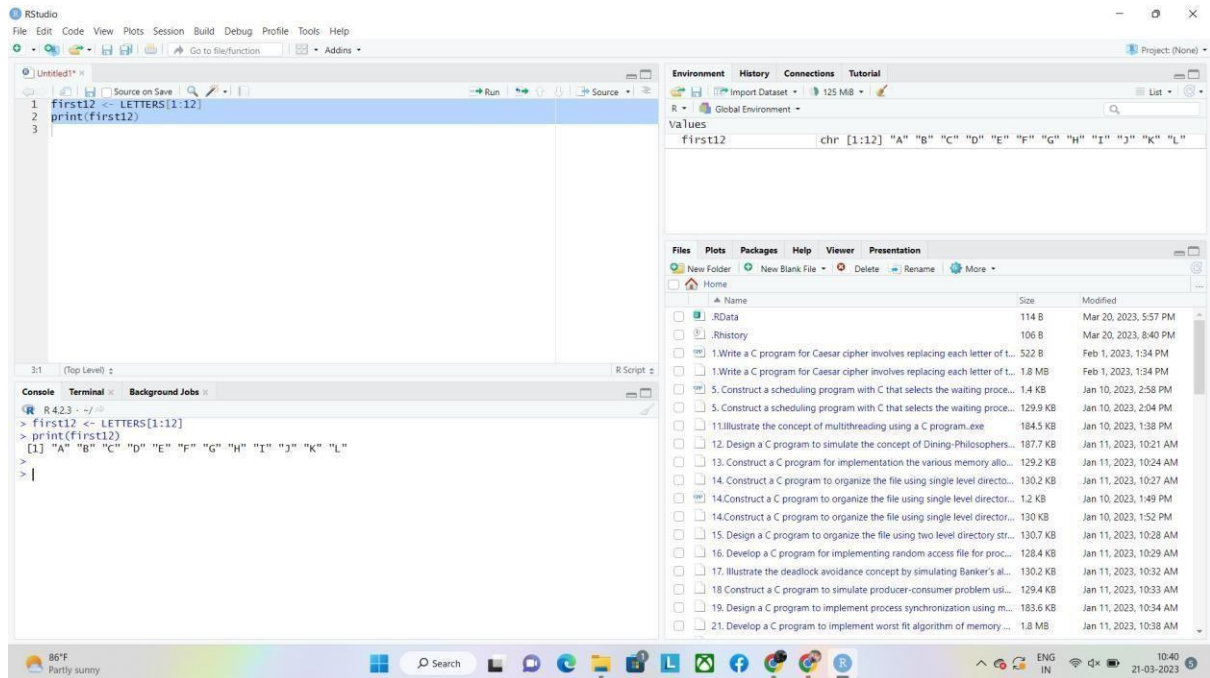
**Program:**

**(i)      the first 12 letters;**

```
first12 <- LETTERS[1:12]            print(first12)
```

**output:**

```
first12 <- LETTERS[1:12]
> print(first12)
[1] "A" "B" "C" "D" "E" "F" "G" "H" "I" "J" "K" "L"
```

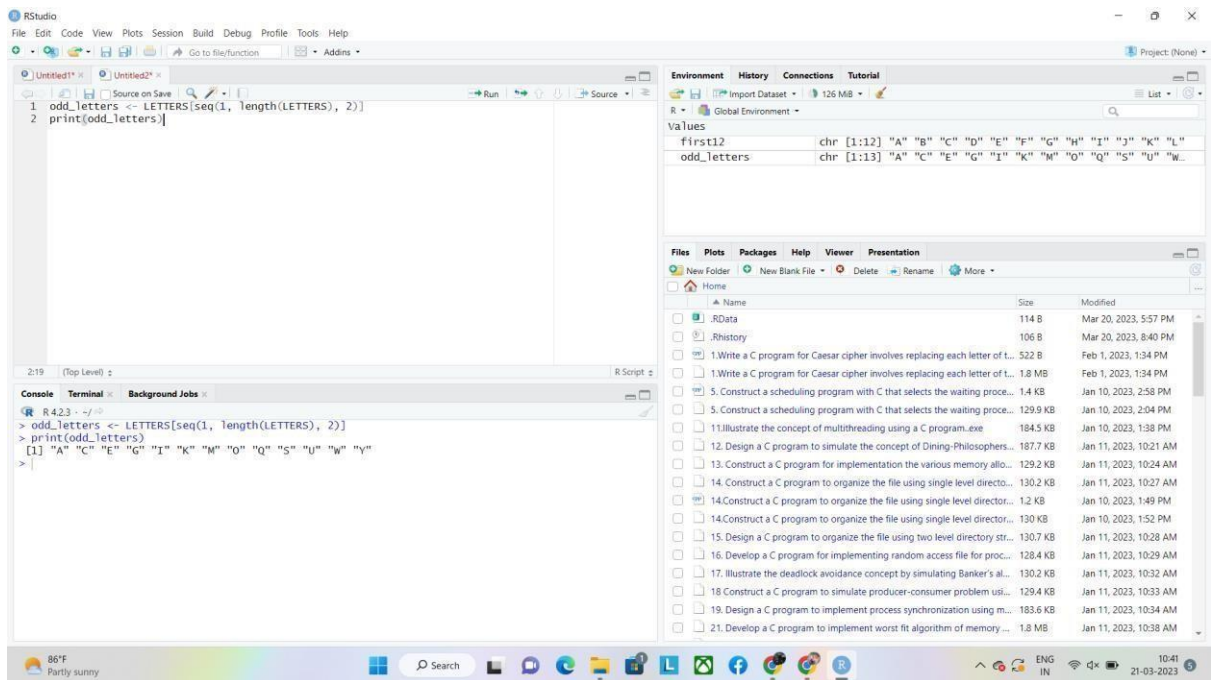


(ii) the odd 'numbered' letters; Program:

```
odd_letters <- LETTERS[seq(1, length(LETTERS), 2)] print(odd_letters)
```

**Output:**

```
odd_letters <- LETTERS[seq(1, length(LETTERS), 2)]
> print(odd_letters)
[1] "A" "C" "E" "G" "I" "K" "M" "O" "Q" "S" "U" "W" "Y"
```



(iii) the (English) consonants.

Program:

```
vowels <- c("A", "E", "I", "O", "U")
```

```
consonants <- LETTERS[!LETTERS %in% vowels]
```

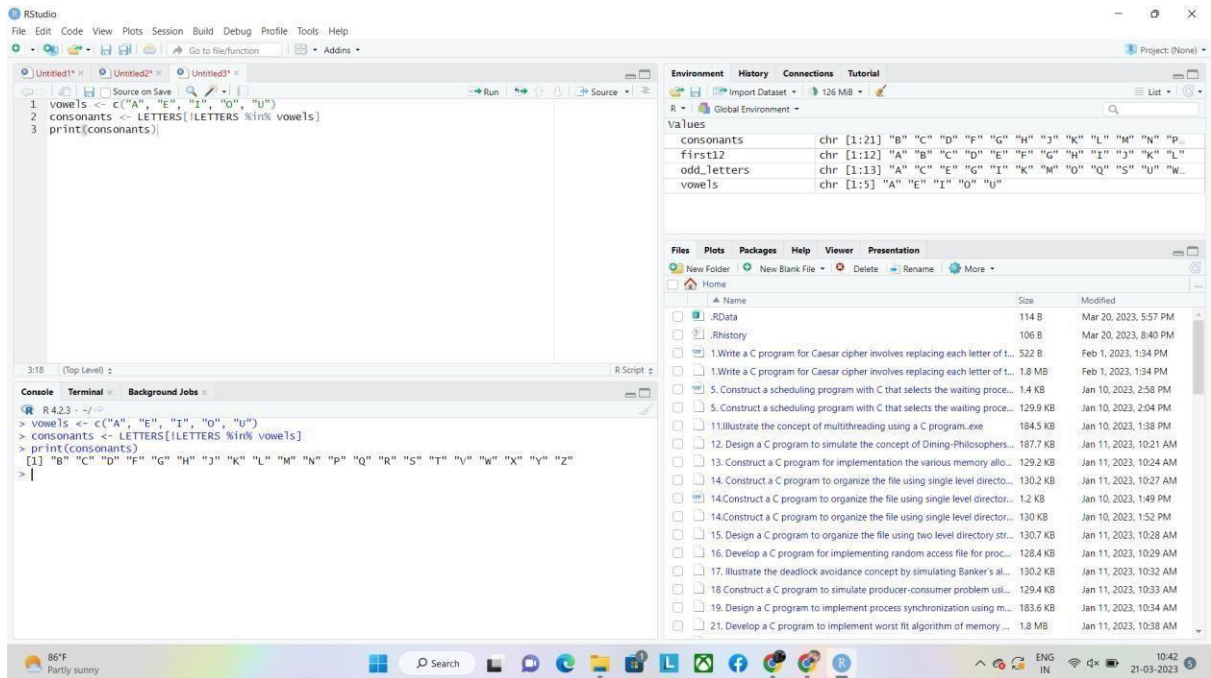
print(consonants) output:

```
> vowels <- c("A", "E", "I", "O", "U")
```

```
> consonants <- LETTERS[!LETTERS %in% vowels]
```

```
> print(consonants)
```

```
[1] "B" "C" "D" "F" "G" "H" "J" "K" "L" "M" "N" "P" "Q" "R" "S" "T" "V" "W" "X" "Y"
"Z"
```



- 2. The function `rnorm()` generates normal random variables. For instance, `rnorm(10)` gives a vector of 10 i.i.d. standard normals. Generate 20 standard normals, and store them as `x`. Then obtain subvectors of**
- (i) the entries in `x` which are less than 1;**
  - (ii) the entries between - 0.5 and 1;**
  - (iii) the entries whose absolute value is larger than 1.5.**

**Program:**

- (i) the entries in `x` which are less than 1;**

**# set seed for reproducibility `set.seed(123)`**

```
# generate 20 standard normals x
```

```
<- rnorm(20)
```

```
# get subvector of entries in x which are less than 1
```

```
less_than_1 <- x[x < 1] print(less_than_1).
```

**Output:**

```
> # set seed for reproducibility
```

```
> set.seed(123)
```

```
>
```

```
> # generate 20 standard normals
```

```
> x <- rnorm(20)
```

```
>
```

```
> # get subvector of entries in x which are less than 1
```

```
> less_than_1 <- x[x < 1]
```

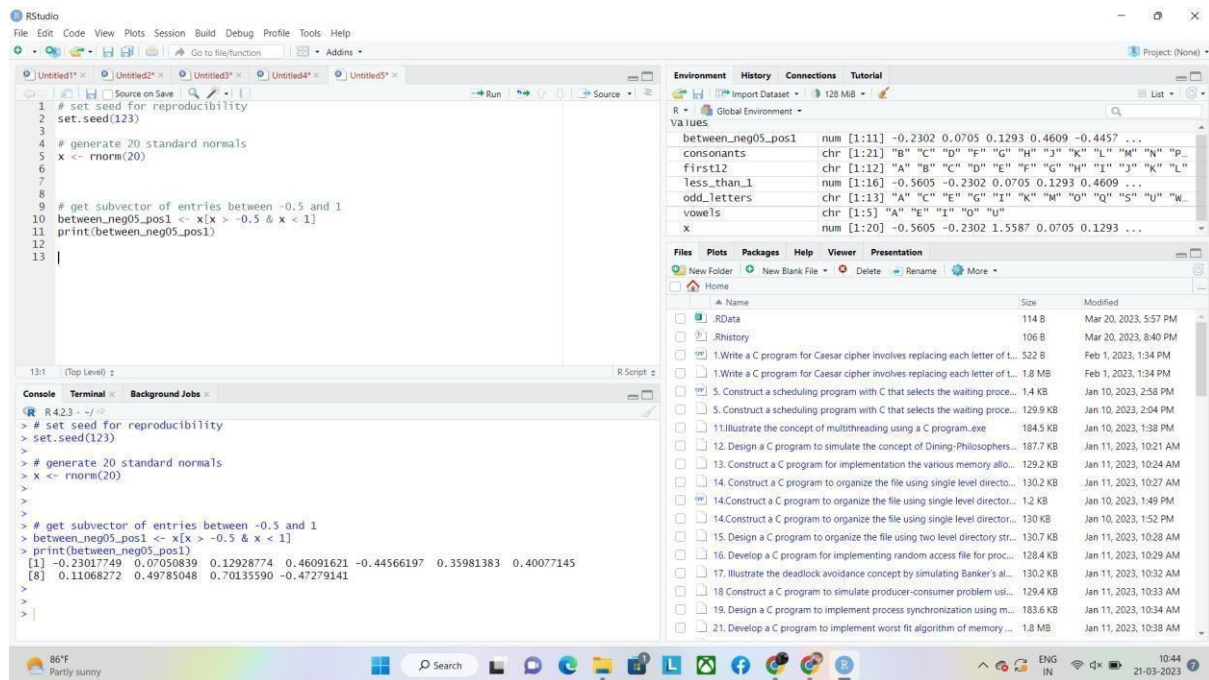
```
> print(less_than_1)
```

```
[1] -0.56047565 -0.23017749  0.07050839  0.12928774  0.46091621 -1.26506123 -  
0.6868528
```

```
[8] -0.44566197  0.35981383  0.40077145  0.11068272 -0.55584113  0.49785048 -1.9666171
```

```
[15]  0.70135590 -0.47279141
```

```
>
```



Program:

(ii) the entries between – 0.5 and 1; #

set seed for reproducibility

set.seed(123)

# generate 20 standard normals x

<- rnorm(20)

# get subvector of entries between -0.5 and 1

between\_neg05\_pos1 <- x[x > -0.5 & x < 1]

print(between\_neg05\_pos1) output:

> # set seed for reproducibility

> set.seed(123)

>

> # generate 20 standard normals

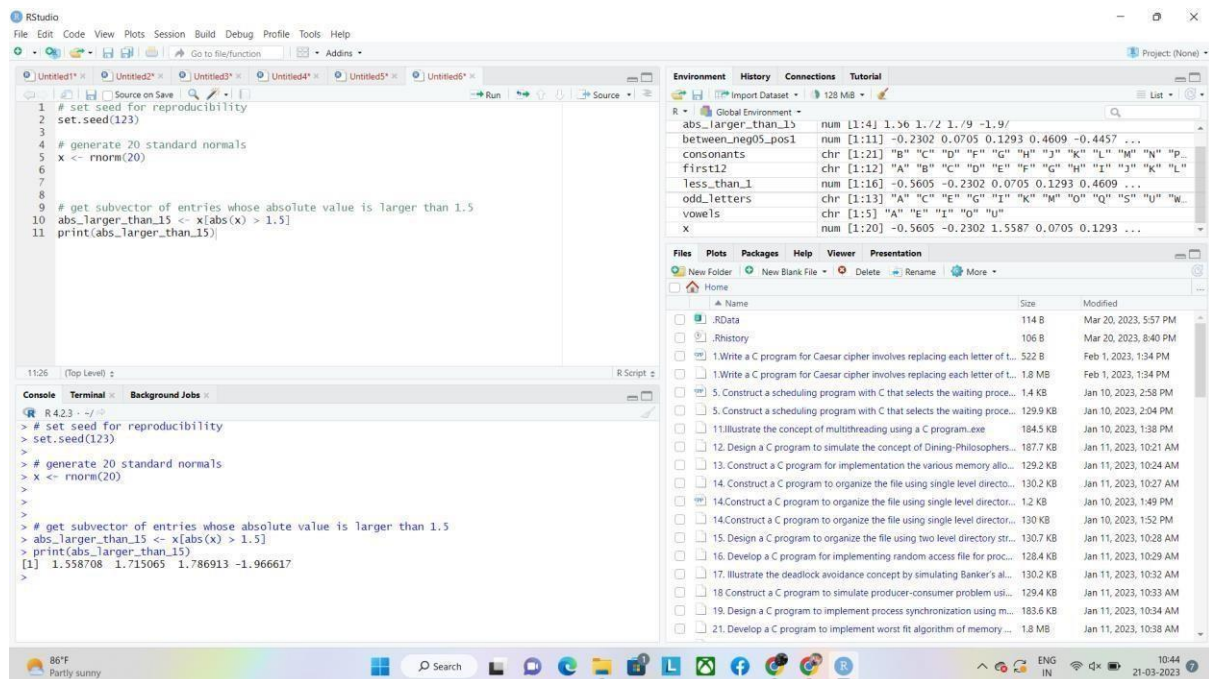
> x <- rnorm(20)

>

```
>
>
> # get subvector of entries between -0.5 and 1
> between_neg05_pos1 <- x[x > -0.5 & x < 1]
> print(between_neg05_pos1)

[1] -0.23017749  0.07050839  0.12928774  0.46091621 -0.44566197  0.359813 83
0.40077145

[8]  0.11068272  0.49785048  0.70135590 -0.47279141 >
```



**Program:**

**(iii) the entries whose absolute value is larger than 1.5.**

**# set seed for reproducibility set.seed(123)**

**# generate 20 standard normals x**

**<- rnorm(20)**

**# get subvector of entries whose absolute value is larger than 1.5**

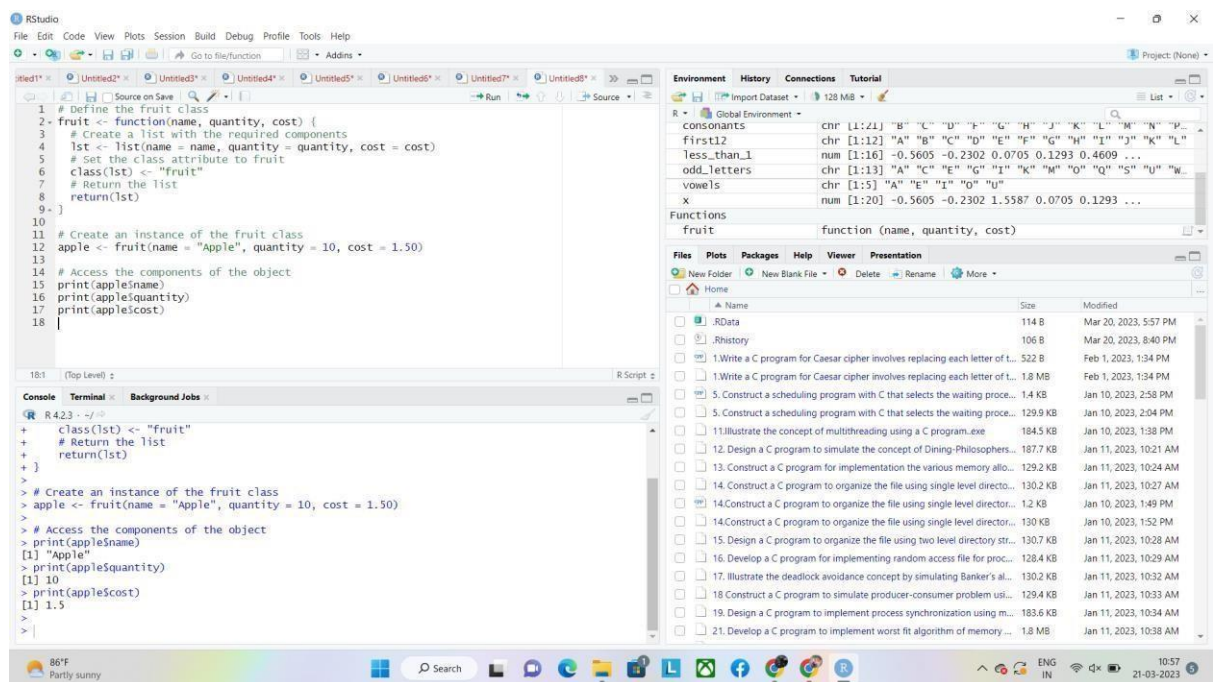
**abs\_larger\_than\_15 <- x[abs(x) > 1.5] print(abs\_larger\_than\_15) output:**



```

> # set seed for reproducibility
> set.seed(123)
>
> # generate 20 standard normals
> x <- rnorm(20)
>
>
>
> # get subvector of entries whose absolute value is larger than 1.5
> abs_larger_than_15 <- x[abs(x) > 1.5] > print(abs_larger_than_15)
[1] 1.558708 1.715065 1.786913 -1.966617
>

```



### 3. Solve the following system of simultaneous equations using matrix methods.

$$a + 2b + 3c + 4d + 5e = -5$$

$$2a + 3b + 4c + 5d + e = 2 \quad 3a$$

$$+ 4b + 5c + d + 2e = 5$$

$$4a + 5b + c + 2d + 3e = 10 \quad 5a$$



$$+ b + 2c + 3d + 4e = 11$$

**Program:**

**# Define the matrix A and vector b**

```
A <- matrix(c(1, 2, 3, 4, 5,
              2, 3, 4, 5, 1,
              3, 4, 5, 1, 2,
              4, 5, 1, 2, 3,
              5, 1, 2, 3, 4), nrow = 5, byrow = TRUE) b
<- c(-5, 2, 5, 10, 11)
```

**# Solve the system using the solve function x**

```
<- solve(A, b)
```

**# Print the solution vector x**

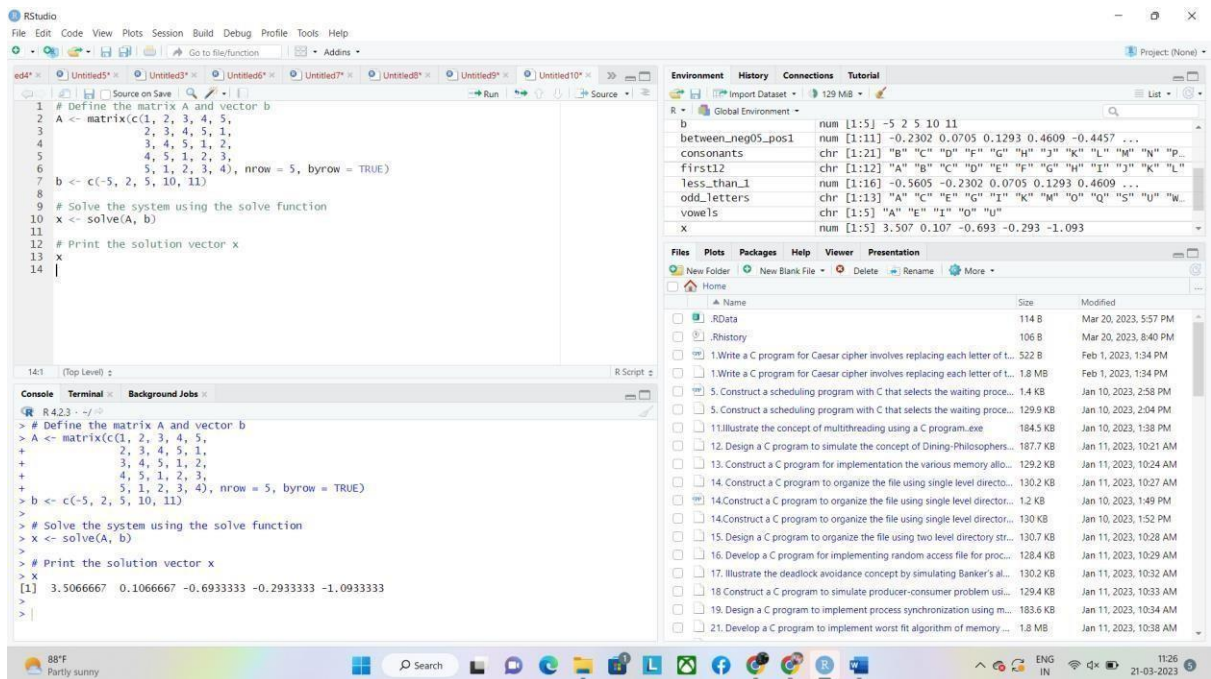
**X**

**Output:**

```
> # Define the matrix A and vector b
> A <- matrix(c(1, 2, 3, 4, 5,
+             2, 3, 4, 5, 1,
+             3, 4, 5, 1, 2,
+             4, 5, 1, 2, 3,
+             5, 1, 2, 3, 4), nrow = 5, byrow = TRUE)
> b <- c(-5, 2, 5, 10, 11)
>
> # Solve the system using the solve function
> x <- solve(A, b)
>
> # Print the solution vector x
```

> x

```
[1] 3.5066667 0.1066667 -0.6933333 -0.2933333 -1.0933333 >
```



**4. Create a factor object for an apple color such as 'green', 'green', 'yellow', 'red', 'red', 'red', 'green', 'green', 'green', 'yellow', 'red', 'red', 'red', 'green'.**

**Print the factor and applying the nlevels function to know the number of distinct values**

**program:**

**# create the factor object**

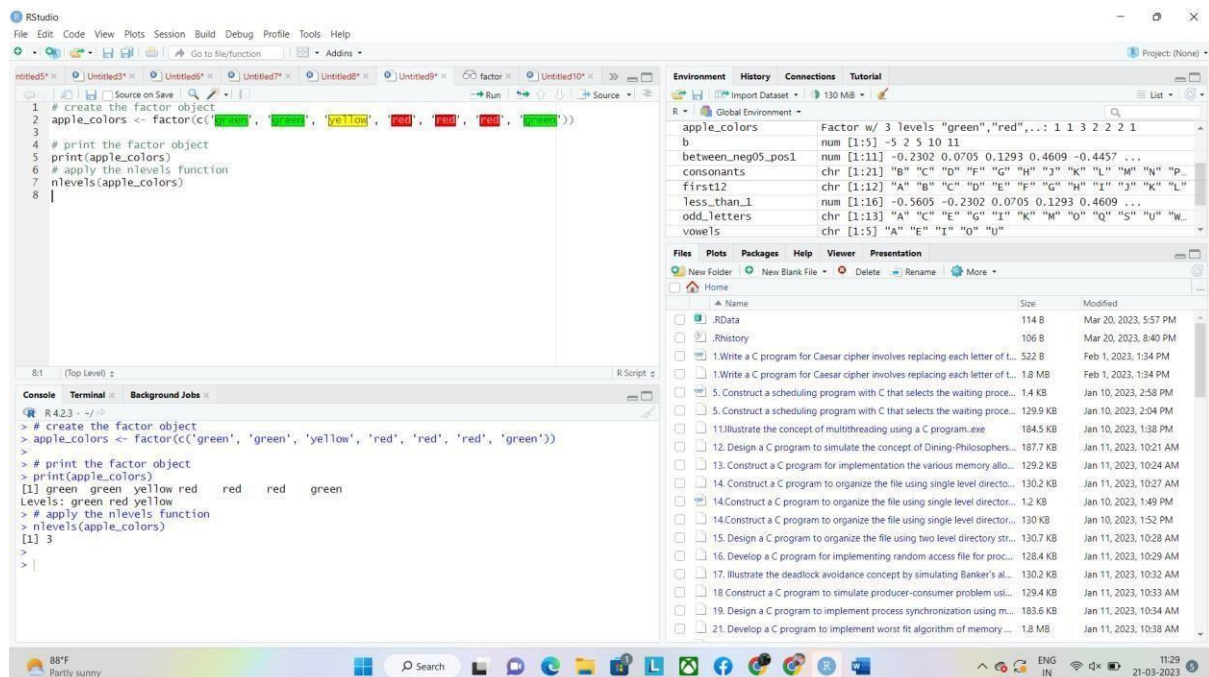
**apple\_colors <- factor(c('green', 'green', 'yellow', 'red', 'red', 'red', 'green'))**

**# print the factor object print(apple\_colors)**

**# apply the nlevels function nlevels(apple\_colors)**

**output:**

```
> # create the factor object
> apple_colors <- factor(c('green', 'green', 'yellow', 'red', 'red', 'red', 'green'))
>
> # print the factor object
> print(apple_colors)
[1] green green yellow red red red green
Levels: green red yellow
> # apply the nlevels function
> nlevels(apple_colors)
[1] 3
>
>
```



**5. Create an S3 object of class fruit contains a list with following required components such as name, quantity, cost and also Define and create s4 objects. Define a reference**

### **class of fruit program:**

**# Define the fruit class**

```
fruit <- function(name, quantity, cost) { # Create a list  
with the required components  lst <- list(name = name,  
quantity = quantity, cost = cost) # Set the class  
attribute to fruit  class(lst) <- "fruit" # Return the list  
return(lst)  
}
```

**# Create an instance of the fruit class**

```
apple <- fruit(name = "Apple", quantity = 10, cost = 1.50)
```

**# Access the components of the object print(apple\$name)**

```
print(apple$quantity) print(apple$cost)
```

### **output:**

```
> # Define the fruit class  
> fruit <- function(name, quantity, cost) {  
+   # Create a list with the required components  
+   lst <- list(name = name, quantity = quantity, cost = cost)  
+   # Set the class attribute to fruit  
+   class(lst) <- "fruit"  
+   # Return the list  
+   return(lst)  
+ }  
>  
> # Create an instance of the fruit class  
> apple <- fruit(name = "Apple", quantity = 10, cost = 1.50) >  
> # Access the components of the object  
> print(apple$name)
```

```
[1] "Apple"
> print(apple$quantity)
[1] 10
> print(apple$cost)
[1] 1.5
>
>
```

