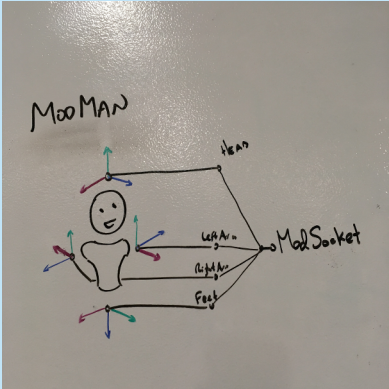
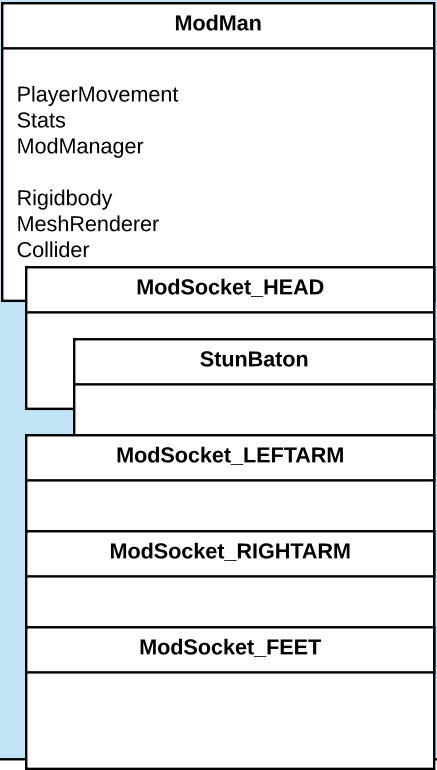
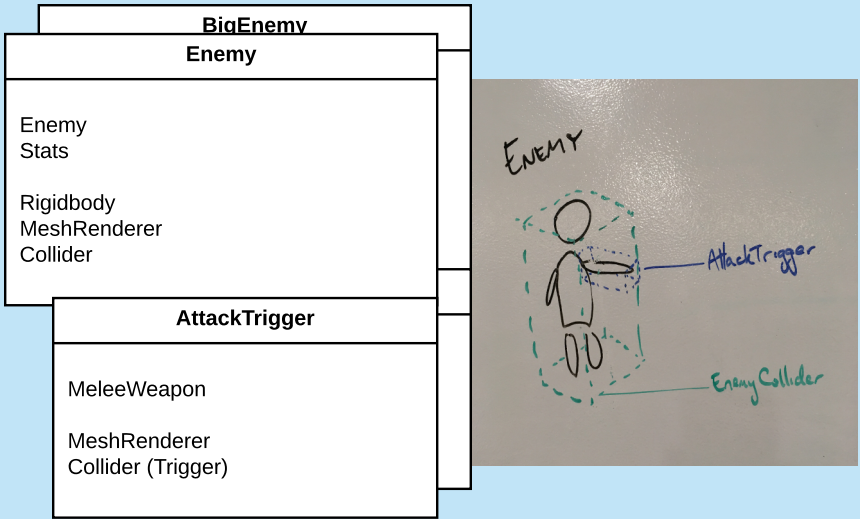
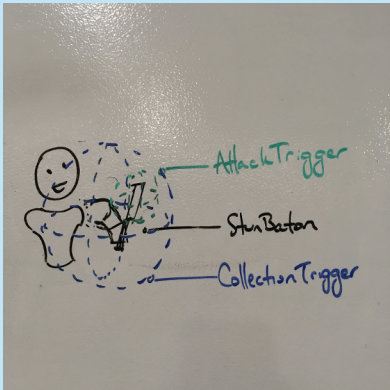
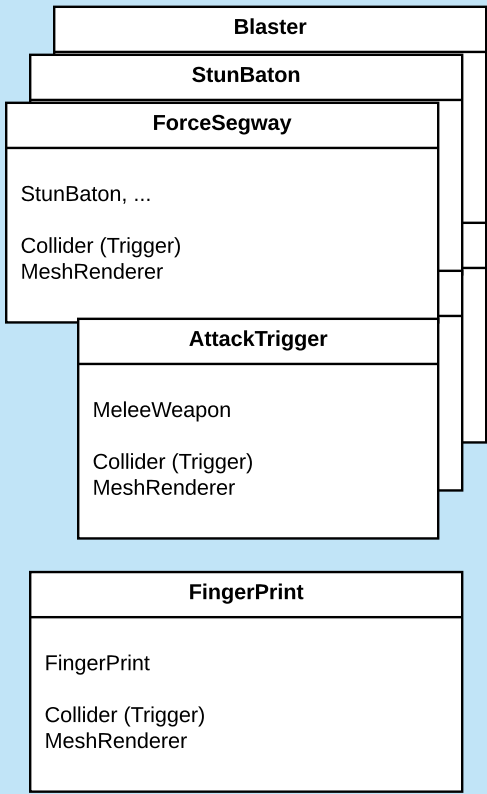


# PREFABS

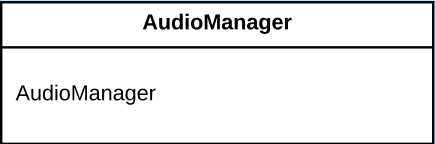
## Characters



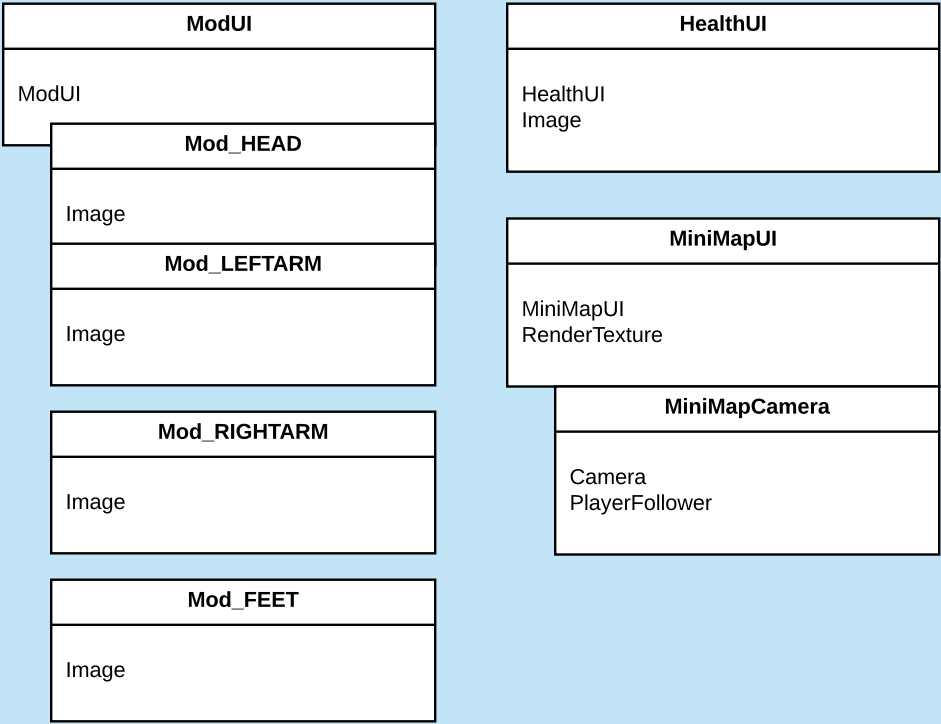
## Mods



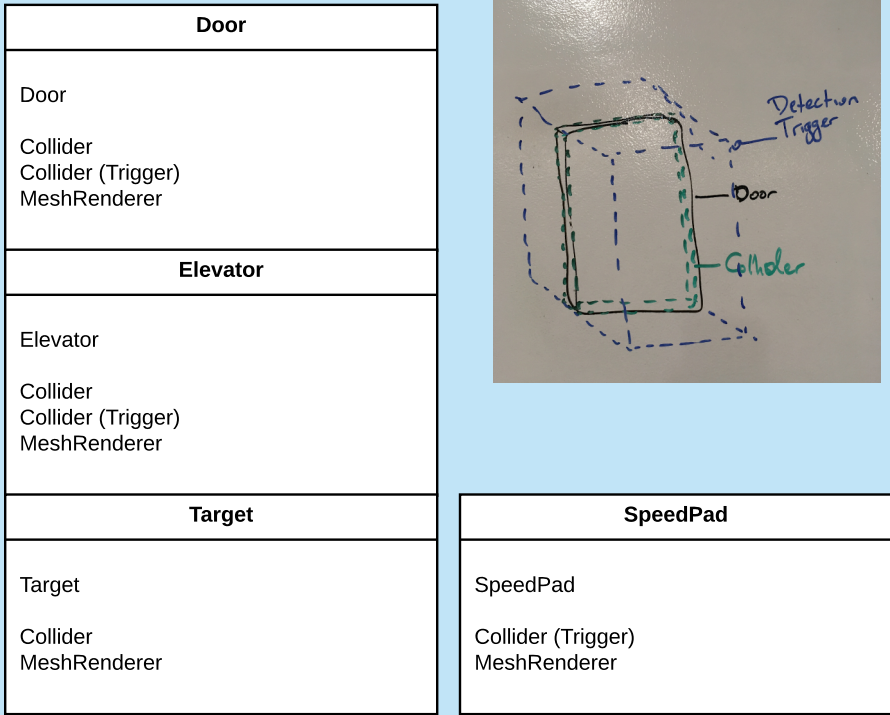
## Singletons



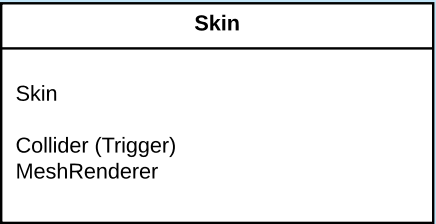
## UI



## Environment



## Collectables



## Projectiles

