

Artificial Intelligence

CS 165A

Jan 15 2019

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→ Uncertainty (Ch 13)

Announcements

- Course website:

<https://www.cs.ucsb.edu/~yuxiangw/classes/CS165A-2019winter/>

- Homework 1 will be posted in the Assignment subdirectory midnight **Jan 17 (Thursday)**.
 - Homework submission in **hard copies**
 - Exact location will be announced on Piazza.
 - Print-outs of latex created pdf are preferred!
 - **Due date Jan 29**. Start early!

Quick Review of Probability

From here on we will assume that you know this...

containing anonymous slides (slides 4-13) from the
Web

Deterministic vs. Random Processes

- In **deterministic** processes, the outcome can be predicted exactly in advance
 - Eg. $\text{Force} = \text{Mass} \times \text{Acceleration}$. If we are given values for mass and acceleration, we exactly know the value of force
- In **random** processes, the outcome is not known exactly, but we can still describe the *probability distribution* of possible outcomes
 - Eg. 10 coin tosses: we don't know exactly how many heads we will get, but we can calculate the probability of getting a certain number of heads

Events

- An **event** is an outcome or a set of outcomes of a random process

Example: Tossing a coin three times

Event A = getting exactly two heads = {HTH, HHT, THH}

Example: Picking real number X between 1 and 20

Event A = chosen number is at most 8.23 = $\{X \leq 8.23\}$

Example: Tossing a fair dice

Event A = result is an even number = {2, 4, 6}

- Notation: $P(A)$ = Probability of event A
- **Probability Rule 1:**
 $0 \leq P(A) \leq 1$ for any event A

Sample Space

- The **sample space** S of a random process is the set of all possible outcomes

Example: one coin toss

$$S = \{H, T\}$$

Example: three coin tosses

$$S = \{HHH, HTH, HHT, TTT, HTT, THT, TTH, THH\}$$

Example: roll a six-sided dice

$$S = \{1, 2, 3, 4, 5, 6\}$$

Example: Pick a real number X between 1 and 20

$$S = \text{all real numbers between 1 and 20}$$

- **Probability Rule 2: The probability of the whole sample space is 1**

$$P(S) = 1$$

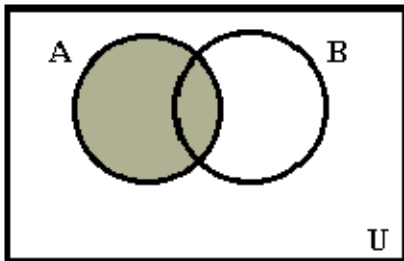
Combinations of Events

- The **complement** A^c of an event A is the event that A does not occur
- **Probability Rule 3:**

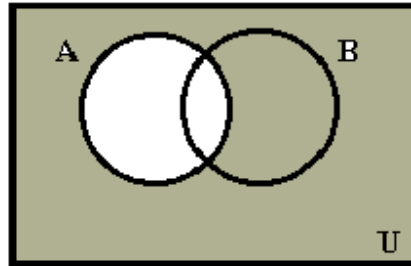
$$P(A^c) = 1 - P(A)$$

- The **union** of two events A and B is the event that either A or B or both occurs
- The **intersection** of two events A and B is the event that both A and B occur

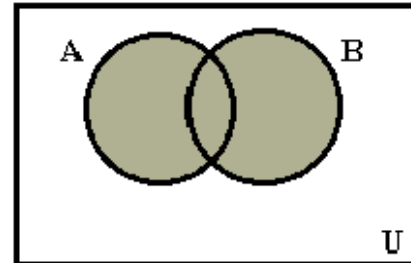
Event A



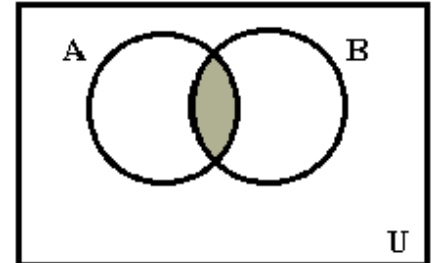
Complement of A



Union of A and B



Intersection of A and B



Disjoint Events

- Two events are called **disjoint** if they can not happen at the same time
 - Events A and B are disjoint means that the intersection of A and B is zero
- Example: coin is tossed twice
 - $S = \{HH, TH, HT, TT\}$
 - Events $A = \{HH\}$ and $B = \{TT\}$ are disjoint
 - Events $A = \{HH, HT\}$ and $B = \{HH\}$ are not disjoint
- **Probability Rule 4: If A and B are disjoint events then**

$$P(A \text{ or } B) = P(A) + P(B)$$

Independent events

- Events A and B are **independent** if knowing that A occurs does not affect the probability that B occurs

- Example: tossing two coins

Event A = first coin is a head

Event B = second coin is a head



Independent

- Disjoint events cannot be independent!
 - If A and B can not occur together (disjoint), then knowing that A occurs does change probability that B occurs

- Probability Rule 5: If A and B are independent**

$$P(A \text{ and } B) = P(A) \times P(B)$$

multiplication rule for independent events

Equally Likely Outcomes Rule

- If all possible outcomes from a random process have the same probability, then
- $P(A) = (\# \text{ of outcomes in } A) / (\# \text{ of outcomes in } S)$
- Example: One Dice Tossed



$$P(\text{even number}) = |2,4,6| / |1,2,3,4,5,6|$$

- Note: equal outcomes rule only works if the number of outcomes is “countable”
 - Eg. of an uncountable process is sampling any fraction between 0 and 1. Impossible to count all possible fractions !

Combining Probability Rules Together

- Initial screening for HIV in the blood first uses an enzyme immunoassay test (EIA)
- Even if an individual is HIV-negative, EIA has probability of 0.006 of giving a positive result
- Suppose 100 people are tested who are all HIV-negative. What is probability that at least one will show positive on the test?
- First, use complement rule:

$$P(\text{at least one positive}) = 1 - P(\text{all negative})$$

Combining Probability Rules Together

- Now, we assume that each individual is independent and use the multiplication rule for independent events:

$$P(\text{all negative}) = P(\text{test 1 negative}) \times \dots \times P(\text{test 100 negative})$$

- $P(\text{test negative}) = 1 - P(\text{test positive}) = 0.994$

$$P(\text{all negative}) = 0.994 \times \dots \times 0.994 = (0.994)^{100}$$

- So, we finally we have

$$P(\text{at least one positive}) = 1 - (0.994)^{100} = 0.452$$

Random variables (R.V.)

- A random variable is a variable whose **possible values** are outcomes of a random process or random event.
- Example: three tosses of a coin
 - $S = \{HHH, THH, HTH, HHT, HTT, THT, TTH, TTT\}$
 - Random variable X = number of observed tails
 - Possible values for $X = \{0, 1, 2, 3\}$
- Why do we need random variables?
 - We use them as a **model for our observed data**

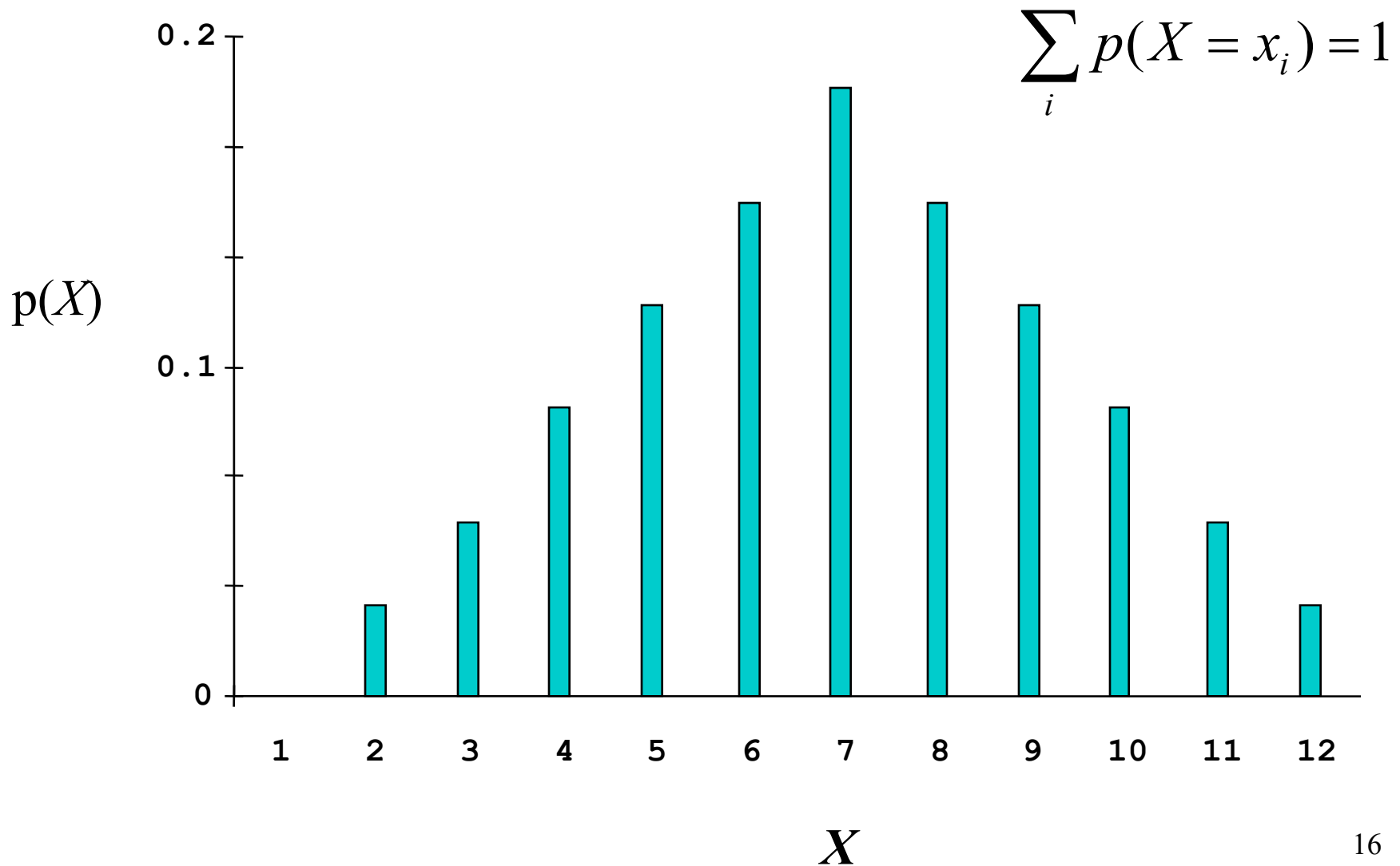
Probability notation and notes

- Probabilities of *propositions*
 - $P(A)$, $P(\text{the sun is shining})$
- Probabilities of *random variables*
 - $P(X = x_1)$, $P(Y = y_1)$, $P(x_1 < X < x_2)$
- $P(A)$ usually means $P(A = \text{True})$ (**A is a proposition, not a variable**)
 - This is a probability **value**
 - Technically, $P(A)$ is a probability *function*
- $P(X = x_1)$
 - This is a probability **value** ($P(X)$ is a probability *function*)
- $P(X)$
 - This is a probability **mass function** or a **probability density function**
- Technically, if X is a variable, we should not write **$P(X) = 0.5$**
 - But rather **$P(X = x_1) = 0.5$**

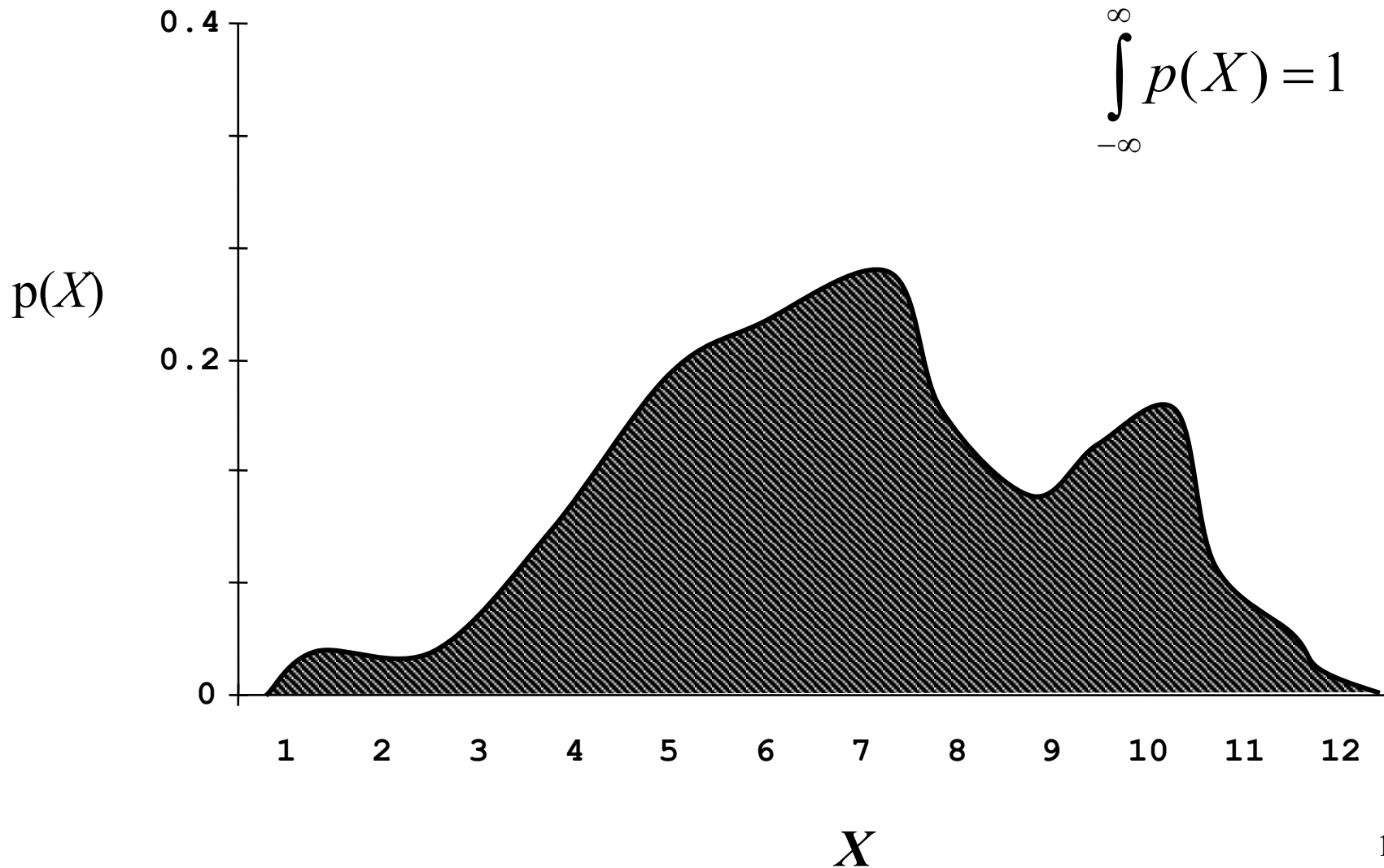
Discrete and continuous probabilities

- **Discrete:** Probability Mass Function $P(X, Y)$ is described by an $M \times N$ matrix of probabilities
 - Possible values of each: $P(X=x_1, Y=y_1) = p_1$
 - $\sum P(X=x_i, Y=y_j) = 1$
 - $P(X, Y, Z)$ is an $M \times N \times P$ matrix
- **Continuous:** Probability density function (**pdf**) $P(X, Y)$ is described by a 2D function
 - $P(x_1 < X < x_2, y_1 < Y < y_2) = p_1$
 - $\int P(X, Y) dX dY = 1$

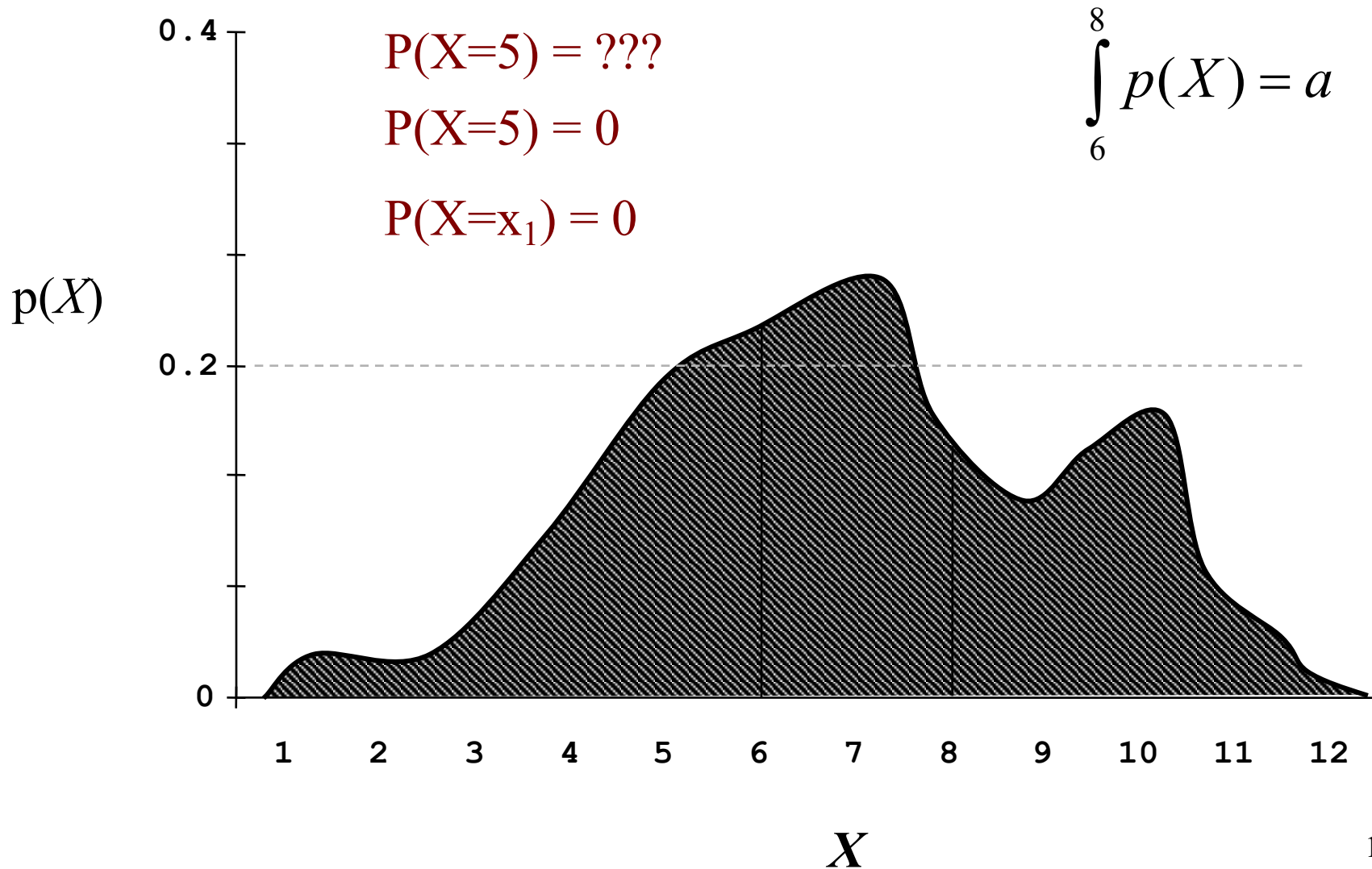
Discrete probability distribution



Continuous probability distribution



Continuous probability distribution



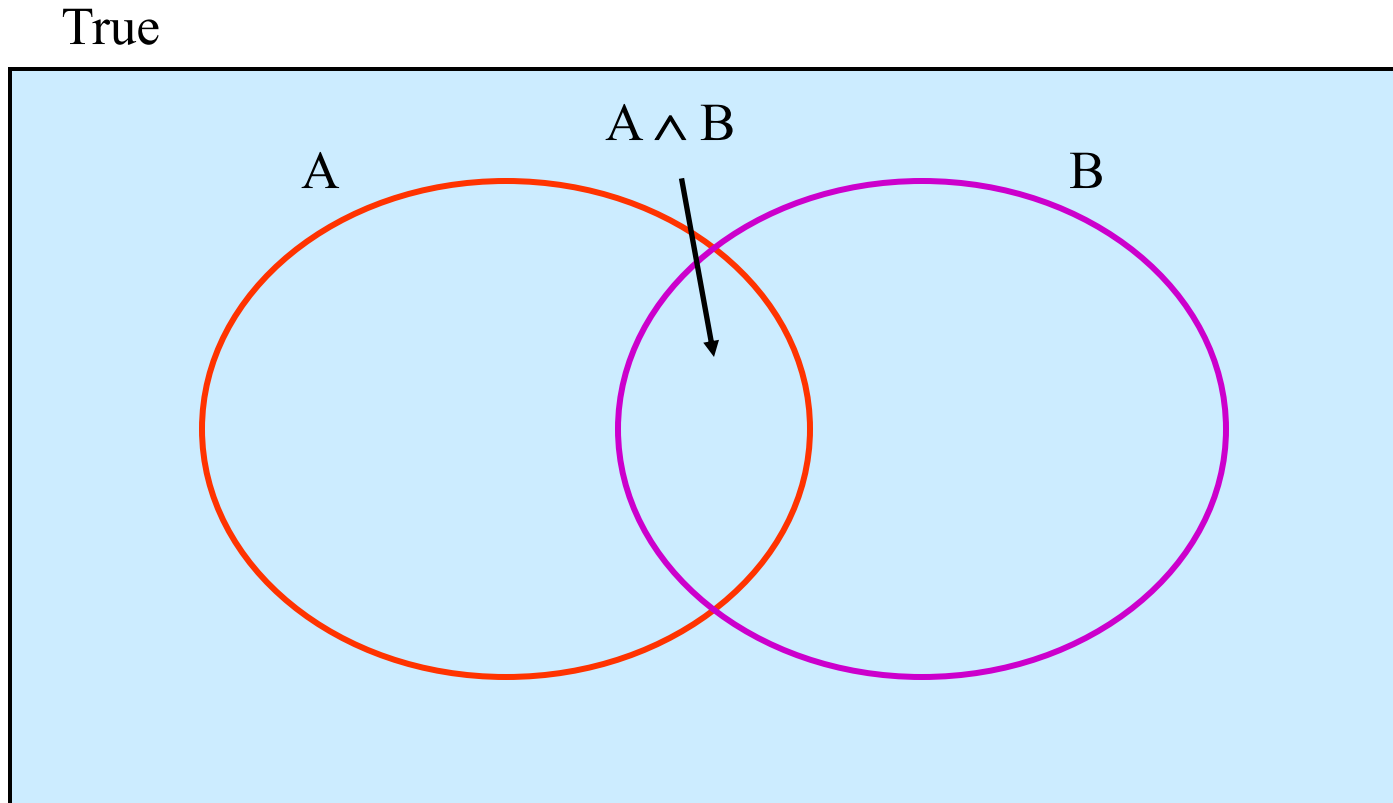
Three Axioms of Probability

1. The probability of every event must be nonnegative
 - For any event A , $P(A) \geq 0$
 2. Valid propositions have probability 1
 - $P(\text{True}) = 1$
 - $P(A \vee \neg A) = 1$
 3. For disjoint events A_1, A_2, \dots
 - $P(A_1 \vee A_2 \vee \dots) = P(A_1) + P(A_2) + \dots$
- From these axioms, all other properties of probabilities can be derived.
 - E.g., derive $P(A) + P(\neg A) = 1$

Some consequences of the axioms

- Unsatisfiable propositions have probability 0
 - $P(\text{False}) = 0$
 - $P(A \wedge \neg A) = 0$
- For any two events A and B
 - $P(A \vee B) = P(A) + P(B) - P(A \wedge B)$
- For the complement A^c of event A
 - $P(A^c) = 1 - P(A)$
- For any event A
 - $0 \leq P(A) \leq 1$
- For independent events A and B
 - $P(A \wedge B) = P(A) P(B)$

Venn Diagram



Visualize: $P(\text{True})$, $P(\text{False})$, $P(A)$, $P(B)$, $P(\neg A)$, $P(\neg B)$,
 $P(A \vee B)$, $P(A \wedge B)$, $P(A \wedge \neg B)$, ...

Joint Probabilities

- A **complete probability model** is a single joint probability distribution over all propositions/variables in the domain
 - $P(X_1, X_2, \dots, X_i, \dots)$
- A particular instance of the world has the probability
 - $P(X_1=x_1 \wedge X_2=x_2 \wedge \dots \wedge X_i=x_i \wedge \dots) = p$
- Rather than stating knowledge as
 - $\text{Raining} \Rightarrow \text{WetGrass}$
- We can state it as
 - $P(\text{Raining}, \text{WetGrass}) = 0.15$
 - $P(\text{Raining}, \neg \text{WetGrass}) = 0.01$
 - $P(\neg \text{Raining}, \text{WetGrass}) = 0.04$
 - $P(\neg \text{Raining}, \neg \text{WetGrass}) = 0.8$

	$\neg \text{WetGrass}$	WetGrass
$\neg \text{Raining}$	0.8	0.04
Raining	0.01	0.15

Marginal and Conditional Probability

- Marginal, or Prior, Probability
 - **Probabilities** associated with a proposition or variable, **prior to any evidence**
 - E.g., $P(\text{WetGrass})$, $P(\neg \text{Raining})$
- Conditional, or Posterior, Probability
 - **Probabilities after evidence is gathered**
 - $P(A | B)$ – “The probability of A given that we know B”
 - After (posterior to) procuring evidence
 - E.g., $P(\text{WetGrass} | \text{Raining})$

$$P(X | Y) = \frac{P(X, Y)}{P(Y)} \quad \text{or} \quad P(X | Y) P(Y) = P(X, Y)$$

Assumes $P(Y)$ nonzero

Where does the word “marginal” come from?

- A joke (by Larry Lesser and Dennis Pearl):
 - **Teacher:** To get the marginal of X from the joint pdf of X and Y , you should integrate.....
 - **Student:** Can you go over why?
 - **Teacher:** Correct!
- “Statistics is the only field where you can be **marginalized** while being **integrated** at the same time.” – unknown quote
- Historical reason: actuary practice.

The chain rule

$$P(X, Y) = P(X | Y) P(Y)$$

By the Chain Rule

$$P(X, Y, Z) = P(X | Y, Z) P(Y, Z)$$

$$= P(X | Y, Z) P(Y | Z) P(Z)$$

or, equivalently

$$= P(X) P(Y | X) P(Z | X, Y)$$

- Notes:
- Precedence: ‘|’ is lowest
 - E.g., $P(X | Y, Z)$ means which?
 $P((X | Y), Z)$
 $P(X | (Y, Z))$ ←

Joint probability distribution

From $P(X,Y)$, we can always calculate:

$$P(X)$$

$$P(X=x_1)$$

$$P(Y)$$

$$P(Y=y_2)$$

$$P(X|Y)$$

$$P(X|Y=y_1)$$

$$P(Y|X)$$

$$P(Y|X=x_1)$$

$$P(X=x_1|Y)$$

etc.

		X		
		x_1	x_2	x_3
Y	y_1	0.2	0.1	0.1
	y_2	0.1	0.2	0.3

P(X,Y)

	x_1	x_2	x_3
y_1	0.2	0.1	0.1
y_2	0.1	0.2	0.3

P(X)

x_1	x_2	x_3
0.3	0.3	0.4

P(Y)

y_1	0.4
y_2	0.6

P(X|Y)

	x_1	x_2	x_3
y_1	0.5	0.25	0.25
y_2	0.167	0.333	0.5

P(Y|X)

	x_1	x_2	x_3
y_1	0.667	0.333	0.25
y_2	0.333	0.667	0.75

$P(X=x_1, Y=y_2) = ?$

$P(X=x_1) = ?$

$P(Y=y_2) = ?$

$P(X|Y=y_1) = ?$

$P(X=x_1|Y) = ?$

Probability Distributions

	<u>Continuous vars</u>	<u>Discrete vars</u>
$P(X)$	Function (of one variable)	M vector
$P(X=x)$	Scalar*	Scalar
$P(X,Y)$	Function of two variables	MxN matrix
$P(X Y)$	Function of two variables	MxN matrix
$P(X Y=y)$	Function of one variable	M vector
$P(X=x Y)$	Function of one variable	N vector
$P(X=x Y=y)$	Scalar*	Scalar

* - actually zero. Should be $P(x_1 < X < x_2)$

Bayes' Rule

Thomas Bayes: 1701 - 1761



- Since $P(X, Y) = P(X | Y) P(Y)$
and $P(X, Y) = P(Y | X) P(X)$
- Then $P(X | Y) P(Y) = P(Y | X) P(X)$

$$P(X | Y) = \frac{P(Y | X) P(X)}{P(Y)}$$

Bayes' Rule

Funny fact: Thomas Bayes is arguably a frequentist.

Stephen Fienberg. "When did Bayesian inference become 'Bayesian'?" *Bayesian analysis* 1.1 (2006): 1-40.

<https://projecteuclid.org/euclid.ba/1340371071>

Bayes' Rule

- Similarly, $P(X)$ conditioned on two variables:

$$P(X | Y) = \frac{P(Y | X) P(X)}{P(Y)}$$

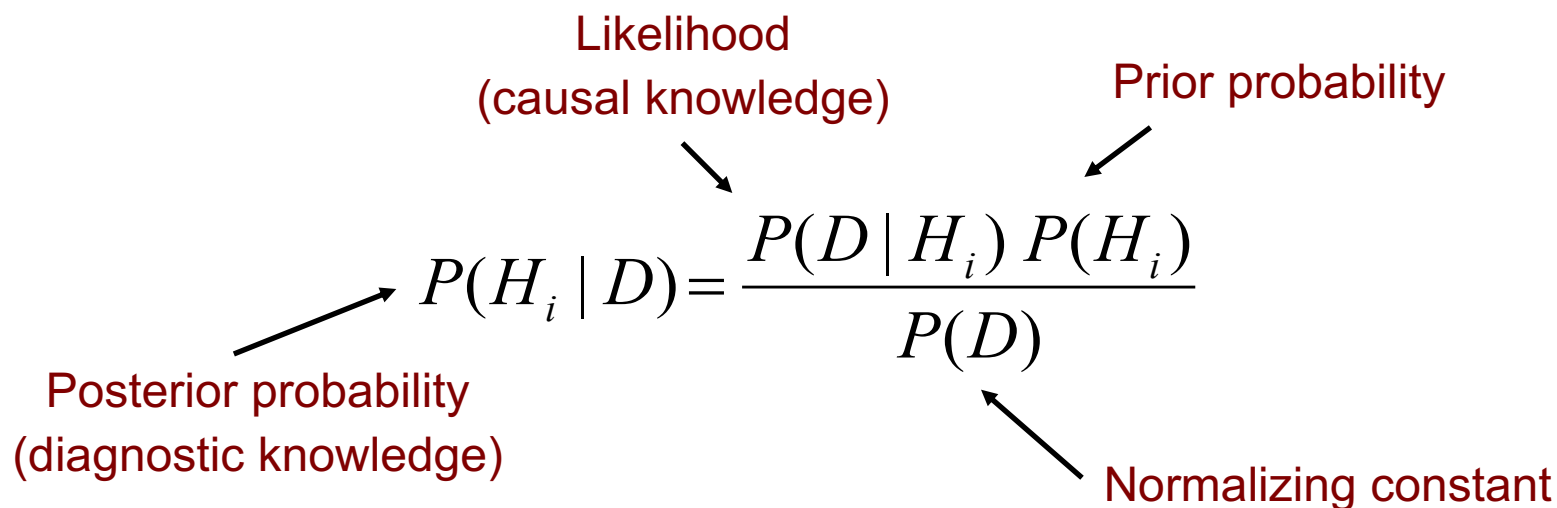
$$P(X | Z) = \frac{P(Z | X) P(X)}{P(Z)}$$

- Or N variables:

$$P(X_1 | X_2) = \frac{P(X_2 | X_1) P(X_1)}{P(X_2)}$$

Bayes' rule for Bayesian Inference

- This simple equation is very useful in practice
 - Usually framed in terms of hypotheses (H) and data (D)
 - ♦ Which of the hypotheses is best supported by the data?



The diagram shows the equation $P(H_i | D) = \frac{P(D | H_i) P(H_i)}{P(D)}$ with arrows pointing to each term and its interpretation:

- $P(H_i | D)$ is labeled "Posterior probability (diagnostic knowledge)".
- $P(D | H_i)$ is labeled "Likelihood (causal knowledge)".
- $P(H_i)$ is labeled "Prior probability".
- $P(D)$ is labeled "Normalizing constant".

$$\underbrace{P(H_i | D)} = k \underbrace{P(D | H_i) P(H_i)}$$

Bayes' rule example: Medical diagnosis

- Meningitis causes a stiff neck 50% of the time
- A patient comes in with a stiff neck – what is the probability that he has meningitis?
- Need to know two things:
 - The prior probability of a patient having meningitis (1/50,000)
 - The prior probability of a patient having a stiff neck (1/20)

- ?
$$P(M | S) = \frac{P(S | M) P(M)}{P(S)}$$

- $P(M | S) = (0.5)(0.00002)/(0.05) = 0.0002$

Example (cont.)

- Suppose that we also know about whiplash
 - $P(W) = 1/1000$
 - $P(S | W) = 0.8$
- What is the relative likelihood of whiplash and meningitis?
 - $P(W | S) / P(M | S)$

$$P(W | S) = \frac{P(S | W) P(W)}{P(S)} = \frac{(0.8)(0.001)}{0.05} = 0.016$$

So the relative likelihood of whiplash vs. meningitis is $(0.016/0.0002) = 80$

A useful Bayes rule example

A test for a new, deadly strain of anthrax (that has no symptoms) is known to be 99.9% accurate. Should you get tested? The chances of having this strain are one in a million.

What are the random variables?

A – you have anthrax (boolean)

T – you test positive for anthrax (boolean)

Notation: Instead of $P(A=\text{True})$ and $P(A=\text{False})$, we will write $P(A)$ and $P(\neg A)$

What do we want to compute?

$P(A|T)$

What else do we need to know or assume?

Priors: $P(A)$, $P(\neg A)$

Given: $P(T|A)$, $P(T|\neg A)$, $P(\neg T|A)$, $P(\neg T|\neg A)$

Possibilities

A	$\neg A$
T	T
A	$\neg A$
$\neg T$	$\neg T$

Example (cont.)

We know:

$$\text{Given: } P(T|A) = 0.999, P(T|\neg A) = 0.001, P(\neg T|A) = 0.001, P(\neg T|\neg A) = 0.999$$

$$\text{Prior knowledge: } P(A) = 10^{-6}, P(\neg A) = 1 - 10^{-6}$$

Want to know $P(A|T)$

$$P(A|T) = P(T|A) P(A) / P(T)$$

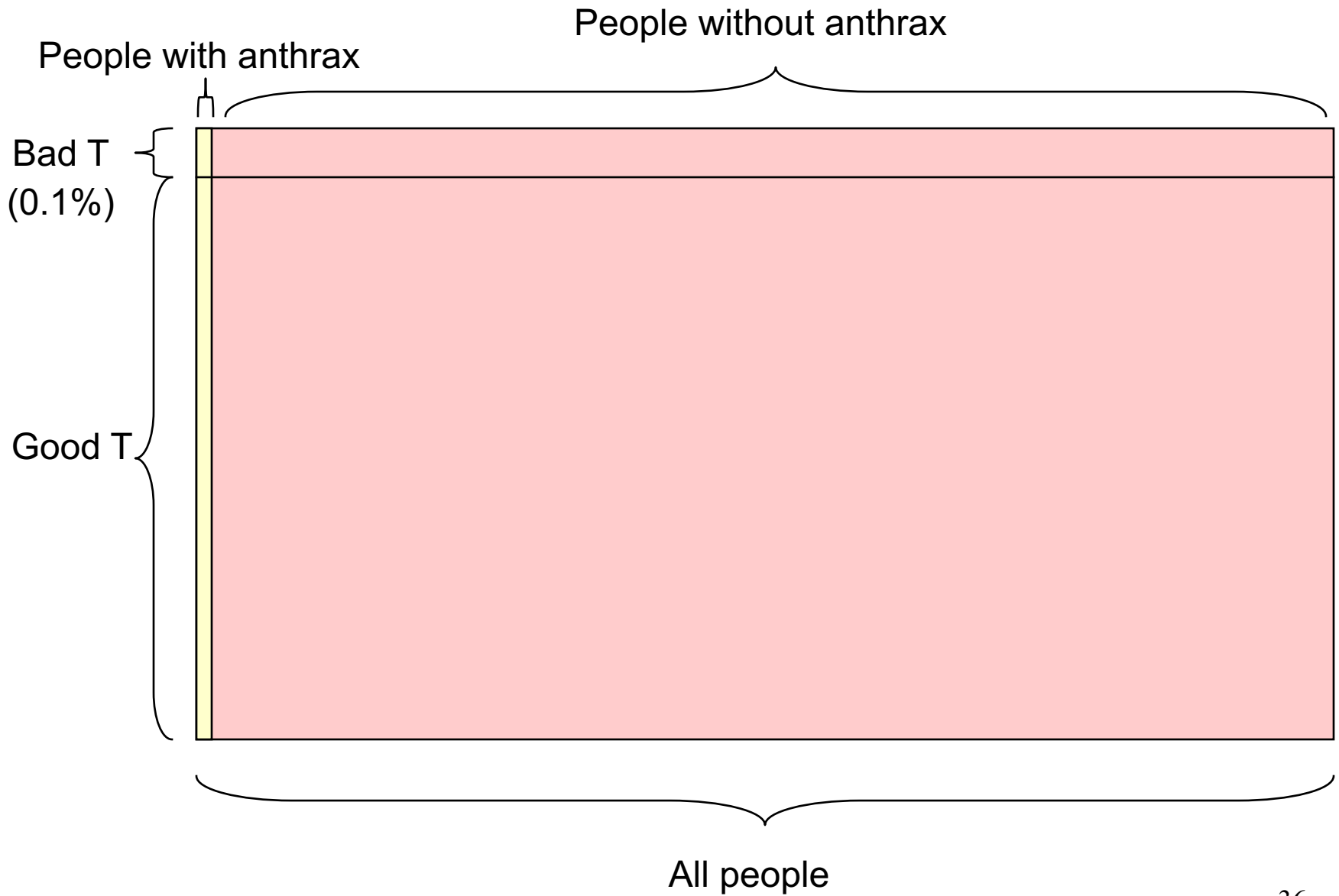
Calculate $P(T)$ by marginalization

$$P(T) = P(T|A) P(A) + P(T|\neg A) P(\neg A) = (0.999)(10^{-6}) + (0.001)(1 - 10^{-6}) \\ \approx 0.001$$

$$\text{So } P(A|T) = (0.999)(10^{-6}) / 0.001 \approx 0.001$$

$$\text{Therefore } P(\neg A|T) \approx 0.999$$

What if you work at a Post Office?



For you to think about / discuss on Piazza

1. Space complexity of representing a joint distribution of n discrete variables.
 2. Time complexity of calculating the marginals / conditionals
 3. Bayesian vs. frequentist definition of probabilities.
- Bonus points for class participation!