

# Tracker Project

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## 1. Software Product Requirements

A tracker system is used for monitoring waste products in a nuclear plant and makes sure that they are handled in a safe manner. Operators of the tracker system should be able to safely manage radioactive waste in the nuclear plant.

Containers holding these waste materials pass through the power plant. These containers go through different stages of processing during tracking. Within the tracking plant are several phases which handle the radioactive materials and not all nuclear plants will have the same phases.

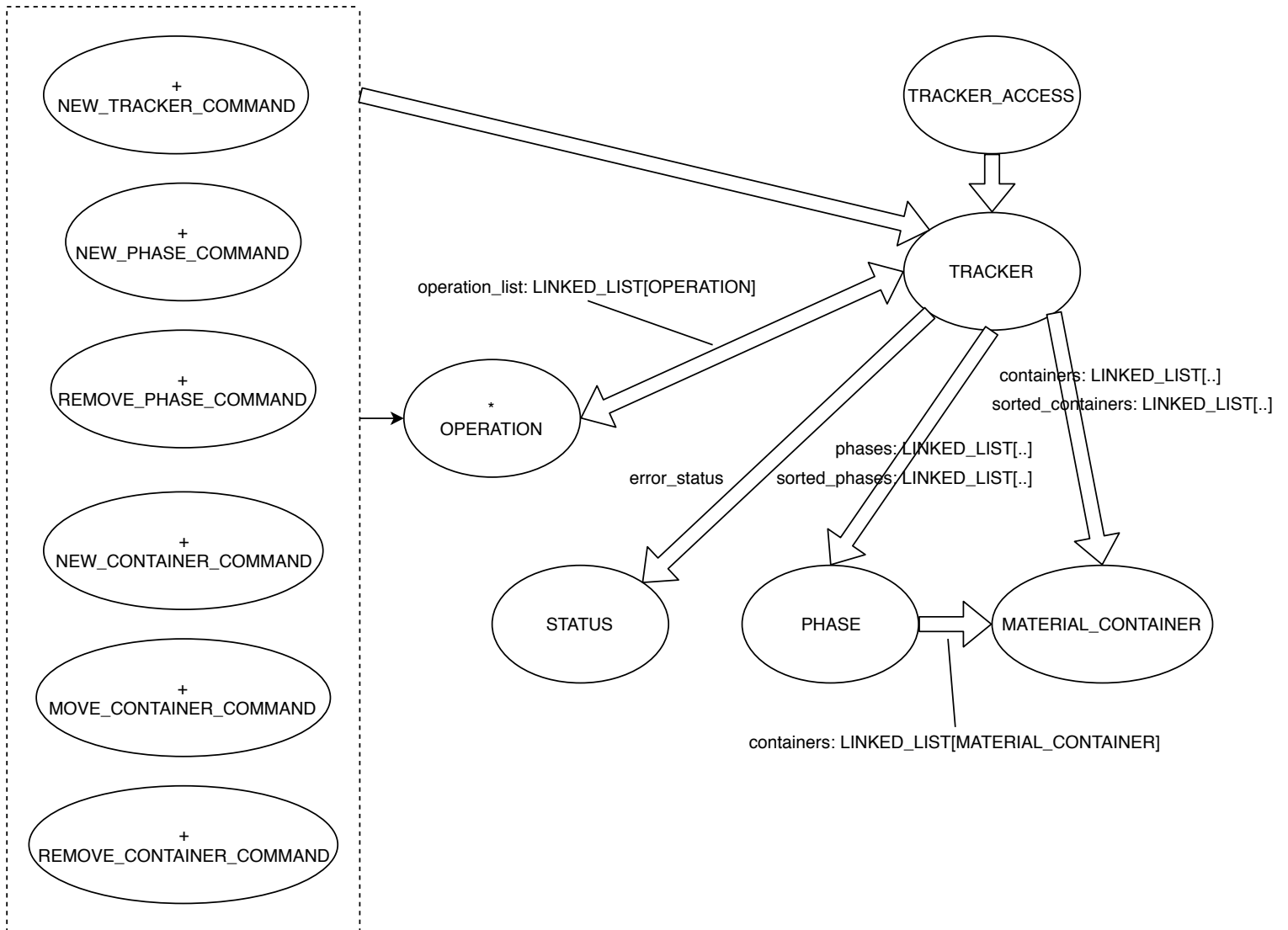
Every plant will have a maximum radiation amount for a phase in the process and for a container in the system. If a container is being placed in the system and will exceed the maximum radiation amount, then the tracker system should signal an error.

Operations for the tracker system include [NEW\\_TRACKER\\_COMMAND](#), which creates a new tracker with a maximum phase radiation and maximum container radiation being set. [NEW\\_PHASE\\_COMMAND](#) adds a new phase into the tracker system, and to create a new phase it needs; a phase ID, a name for the phase, the maximum number of containers that can be in the phase, and the materials that can be in the phase. [REMOVE\\_PHASE\\_COMMAND](#) removes a phase from the system and to remove a phase you need to pass in the phase ID of the phase you want to remove. [NEW\\_CONTAINER\\_COMMAND](#) adds a new container into a phase. To add a new container you require; a container ID for the container, the material in the container, the amount of radiation in the container, and the phase ID of the phase the container will be placed in. [REMOVE\\_CONTAINER\\_COMMAND](#) removes a container from the system and requires the container ID to be passed for the container to be removed. [MOVE\\_CONTAINER\\_COMMAND](#) is used for moving a container from one phase to another. In order to move a container you require; the container ID of the container you want to move, the phase ID of the phase that the container is within, and the phase ID you want to move the container to. The tracker system should be able to perform all these commands and be able to handle errors that may occur for each individual command.

Being able to create a new tracker system with phases correctly and be able to remove phases from the system satisfies the first goal which is the setup. Being able to add new containers into a phase correctly and be able to both move a container from one phase to another and be able to remove a container satisfies the second goal which is the operation. Finally, being able to handle errors correctly, display proper error messages, and being able to monitor correctly various conditions within the tracker system satisfies the third goal which is safety.

2. BON class diagram overview (*architecture of the design*)

a)



b)

**TRACKER** is the class that handles the overall functionality of the tracker system. By default when the program runs, you have a tracker that has a maximum phase radiation set a 0.0 and maximum container radiation set at 0.0. As a user you have eight different commands you can run. The first is new\_tracker is handled by the **NEW\_TRACKER\_COMMAND** class which allows you to create a new tracker system where you set a maximum phase radiation and maximum container radiation. The second is new\_phase which is handled by the **NEW\_PHASE\_COMMAND** class which allows you to add a new phase into the tracker system. The third is remove\_phase which is handled by the **REMOVE\_PHASE\_COMMAND** class which removes a phase from the tracker system. The fourth is new\_container which is handled by the **NEW\_CONTAINER\_COMMAND** class which adds a container into a phase in the tracker system. The fifth is move\_container which is handled by the **MOVE\_CONTAINER\_COMMAND** class which moves a container from one phase to another. The sixth is remove\_container which is handled by the **REMOVE\_CONTAINER\_COMMAND** class which removes a container from a phase in the tracker system. Finally we have the seventh and eighth commands which are undo and redo, and each of the previous commands have to be able to handle these two commands correctly.

In my tracker system I decided to have a class **PHASE** for representing a phase in the system, and **MATERIAL\_CONTAINER** for representing a container. I decided to do things this way since it was the easiest way to manage what containers are in a particular phase. Also this way you can check easily for various errors such as a container being present in two different phases. Each phase has a linked list for holding the material containers, and this linked list is what's used to check for containers in a phase. Then the tracker system itself has a linked list called phases which holds the phases in the tracker system. Then the tracker system also has a linked list called containers for holding a list of containers in the system which is useful for keeping track of every container in the system and easily sorting it to display containers for the user. Then we have sorted\_phases which holds a list of phases in sorted order, and sorted\_containers which holds a list of containers in sorted order which is used for displaying phases and containers to the user in sorted order.

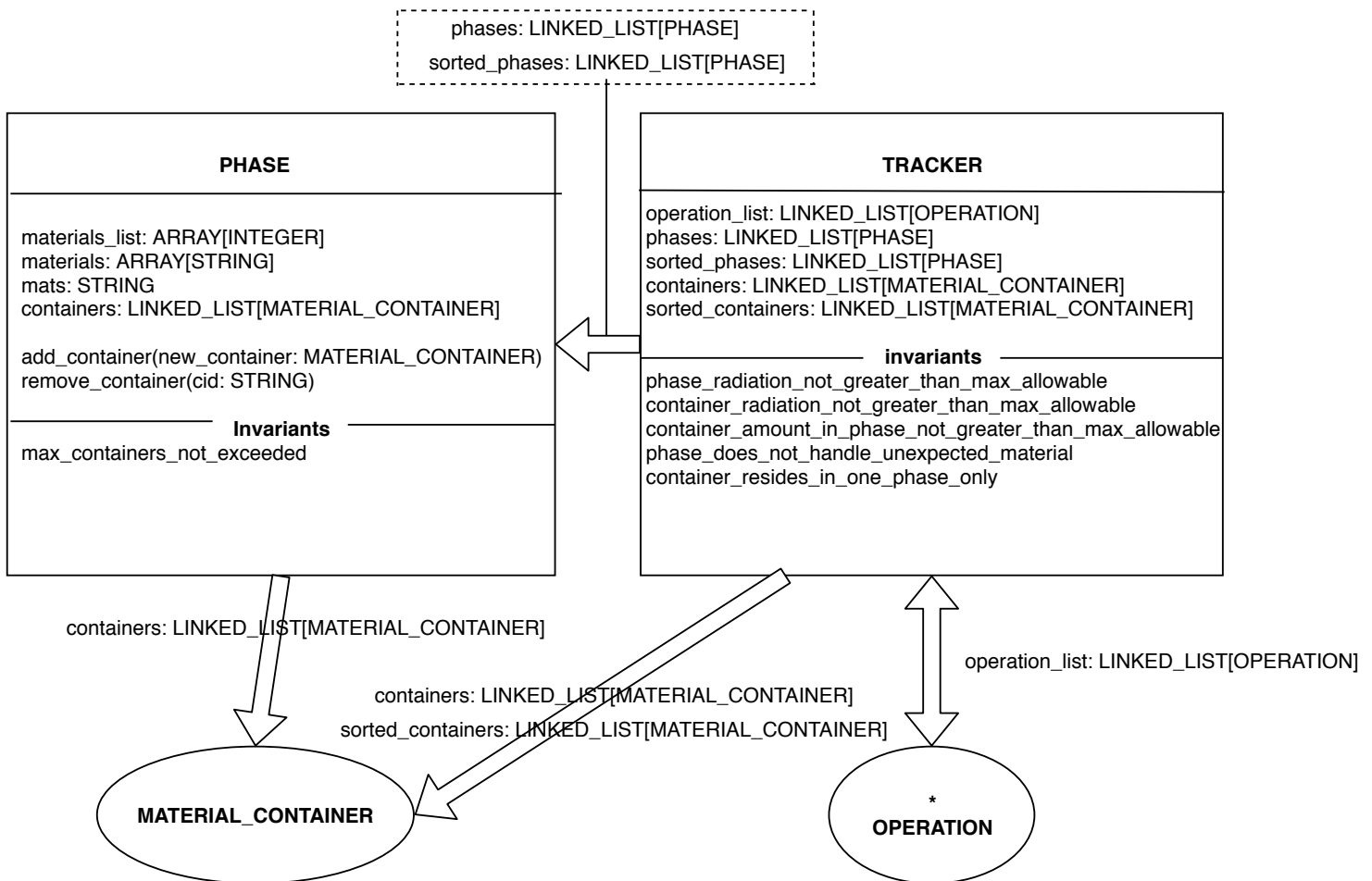
We also have the **STATUS** class which holds different status/error messages that get displayed. In this class we have an ok status which is used when things are in order, and then we have 20 different error messages used for the various errors that can occur within the tracker system. The **STATUS** class also has an is\_empty attribute used for checking if there is an error or if everything is in order, and is useful for correctly displaying to the user.

## 3. Table of modules — responsibilities and secrets

1	TRACKER	<b>Responsibility:</b> Represents the current state of a tracker system.	<b>Alternative:</b> none
	Concrete	<b>Secret:</b> Includes information about phases in the system and containers in the system, the current state number, the current status, and various checks used for displaying correctly to the user.	
1.1	PHASE	<b>Responsibility:</b> Represents a phase in the tracker system.	<b>Alternative:</b> none
	Concrete	<b>Secret:</b> Holds information about the phase ID, phase name, the maximum amount of containers that can be held, a list of materials that can be present in the phase, and a list of containers within the phase.	
1.2	MATERIAL_CONTAINER	<b>Responsibility:</b> Represents a container within a tracker system and more precisely a container within a phase.	<b>Alternative:</b> none
	Concrete	<b>Secret:</b> Holds information about the container ID, material ID, the material the container holds, and the amount of radiation.	
1.3	STATUS	<b>Responsibility:</b> Where you have access to different possible display messages which include an ok_status and 20 different error messages.	<b>Alternative:</b> none
	Concrete	<b>Secret:</b> Holds information about whether there is an error or if everything is fine in the system using the is_empty attribute, and this helps for displaying correctly to the user.	
1.4	OPERATION	<b>Responsibility:</b> Represents an operation in a tracker system.	<b>Alternative:</b> none
	Abstract	<b>Secret:</b> none	

1.4.1	NEW_TRACKER_COMMAND	<b>Responsibility:</b> Operation used for creating a new tracker system.	<b>Alternative:</b> none
	Concrete	<b>Secret:</b> none	
1.4.2	NEW_PHASE_COMMAND	<b>Responsibility:</b> Operation used for creating a new phase in the tracker system.	<b>Alternative:</b> none
	Concrete	<b>Secret:</b> none	
1.4.3	NEW_CONTAINER_COMMAND	<b>Responsibility:</b> Operation used for creating a new container to a phase in the system.	<b>Alternative:</b> none
	Concrete	<b>Secret:</b> none	
1.4.4	REMOVE_PHASE_COMMAND	<b>Responsibility:</b> Operation used for removing a phase from the tracker system.	<b>Alternative:</b> none
	Concrete	<b>Secret:</b> none	
1.4.5	MOVE_CONTAINER_COMMAND	<b>Responsibility:</b> Operation used for moving a container from one phase to another.	<b>Alternative:</b> none
	Concrete	<b>Secret:</b> none	
1.4.6	REMOVE_CONTAINER_COMMAND	<b>Responsibility:</b> Operation used for removing a container from a phase in the track system.	<b>Alternative:</b> none
	Concrete	<b>Secret:</b> none	

#### 4. Expanded description of design decisions



Within the tracker system I have various invariants that are used to satisfy the third design goal which deals with the safety of the system. The diagram shows more in depth how I handle the phases and containers within the tracker system. In the tracker system itself, I have a linked list called `phases` for storing the phases in the system. The linked list `sorted_phases` is used for printing to the user the phases in sorted order. Once things get to the containers, things get trickier since each phase holds a list of containers it contains. In order to print the containers easily to the user in sorted order, I used a linked list `containers` to keep track of all containers in the system, and the linked list `sorted_containers` is used to print the containers in sorted order to the user. Thus the linked list `containers` and `sorted_containers` are only used for the printing of containers to the user, but for having correct logic in our program and avoid errors, we always use the linked list `containers` held in the **PHASE** class, that way we can check things such as if a container is in two different phases. By having a **PHASE** class that

holds a linked list of containers it contains, it makes these logical checks very simple, and with the linked list containers and sorted containers in the [TRACKER](#) class we have an easy way to print to the user and therefore have an easy way to keep track of containers in the tracker system. I just had to ensure when a container is added or removed that the linked list is correctly updated in the [PHASE](#) class and in the [TRACKER](#) class. Then for moving a container we don't have to worry about the linked list containers in the [TRACKER](#) class since the container will remain in the system and this linked list only worries about keeping track of all containers in the system. To make adding and removing of containers in a [PHASE](#) easier, I added a procedure to add a container in the phase and one to remove a container in the phase. Then I also have an invariant in the phase class for ensuring that it's maximum container capacity is not exceeded. There is also an invariant in the [TRACKER](#) class that does this check for all phases, so it's not entirely necessary, but it may still help with correctness in the tracker system.

Then we have an attribute `operation_list` in the [TRACKER](#) class which is implemented using a linked list and keeps track of all the operations that are performed. This is useful for the functionality of the undo and redo commands. The redo command functions the same for all the operations. We just store the state number of the operation in a local variable, then we run the execute command, then we set the state number to the value in our local variable to preserve its value. As for the undo command, it is implemented slightly differently for each command. For the `new_tracker` command, if it was run correctly, it will clear the operation list and thus performing an undo command will cause an error since no undos are available, but if there was an error with the `new_tracker` command, then the undo will show us the old status. For the `new_phase` command, undoing will remove a phase instead if there were no errors. For the `remove_phase` command, undoing will add a phase instead if there were no errors, and has a way of saving the removed phase once removed so that we can add the phase again when the undo command is run. For the `add_container` command, the undo command will instead remove the container if there were no errors. For the `move_container` command, in order to undo, we need to keep track of the moved container before moving it, that way when undo is run, we can add the container back to the phase it was moved from, and remove it from the phase it was moved to. Finally for the `remove_container` command, in order to undo we need to keep track of both the phase it was removed from and the container removed, that way when we undo we can add the container back to the phase it was removed from.



## 5. Significant Contracts (Correctness)

The significant contracts are mainly in the **TRACKER** class itself, and there is also one for the **PHASE** class.

The **TRACKER** class has the following contracts:

invariant:

- **phase\_radiation\_not\_greater\_than\_max\_allowable**: across phases as phase all  
phase.item.radiation <= maximum\_phase\_radiation end
- **container\_radiation\_not\_greater\_than\_max\_allowable**: across containers as  
container all container.item.radiation\_amount <= maximum\_container\_radiation end
- **container\_amount\_in\_phase\_not\_greater\_than\_max\_allowable**: across phases as  
phase all phase.item.containers.count <= phase.item.max\_containers end
- **phase\_does\_not\_handle\_unexpected\_material**:  
do\_all\_phases\_handle\_correct\_material
- **container\_resides\_in\_one\_phase\_only**: across containers as container all  
is\_container\_in\_one\_phase (container.item.container\_id) end

The first one checks all phases to see if they exceed the maximum allowable radiation for a phase in the tracker system. The second one checks all containers to see if any container exceeds the maximum allowable radiation amount for a container in the tracker system. The third one checks all phases and checks in each phase if the container capacity in the phase has been exceeded. The fourth one checks all phases, and in each phase it checks the containers to see if the correct material is used in the container for the phase. Finally, the fifth one checks that there is no duplicate container in the system, meaning that the same container can't be found in two different phases. With all these checks, we satisfy the third design goal for our tracker system which deals with the safety of our system.

The **PHASE** class has the following contract:

Invariant:

- **max\_containers\_not\_exceeded**: containers.count <= max\_containers

This invariant ensures that the container capacity in the phase is not exceeded. This check is done here as well as in the contract for the **TRACKER** class, so it's not entirely necessary but it still is useful to have to ensure safety within the system.

## 6. Summary of Testing Procedures

Test file	Description	Passed
<i>at1.txt</i>	Testing when starting off creating a new tracker with errors, then immediately undoing and redoing. Testing simple errors that occur with making a phase, testing creating and moving containers, and vigorously testing undo and redo for all commands.	✓
<i>at2.txt</i>	Lots of testing for undo and redo for the different commands.	✓
<i>at3.txt</i>	Testing a few errors that can occur with the new_tracker command, new_phase command, and the move_container command.	✓
<i>at4.txt</i>	Testing some errors that can occur with creating a new container and moving a container.	✓
<i>at5.txt</i>	Testing tons of possible errors that can occur and seeing if the program can handle all these possible scenarios correctly.	✓

## 7. Appendix (Contract view of all classes, i.e. their *specification*)

### TRACKER:

note

description: "A default business model."  
author: "Jackie Wang"  
date: "\$Date\$"  
revision: "\$Revision\$"

class interface

TRACKER

create {TRACKER\_ACCESS}

make

feature

out: STRING\_8

-- New string containing terse printable representation  
-- of current object

feature -- Attributes

containers: LINKED\_LIST [MATERIAL\_CONTAINER]

current\_status: STRING\_8

error\_at\_start: BOOLEAN

error\_status: STATUS

has\_redo\_occurred: BOOLEAN

has\_undo\_occurred: BOOLEAN

has\_undo\_redo\_occurred: BOOLEAN

maximum\_container\_radiation: VALUE  
-- checks

maximum\_phase\_radiation: VALUE

no\_new\_tracker: BOOLEAN

operation\_list: LINKED\_LIST [OPERATION]

phases: LINKED\_LIST [PHASE]

redo\_unavailable: BOOLEAN

sorted\_containers: LINKED\_LIST [MATERIAL\_CONTAINER]

sorted\_phases: LINKED\_LIST [PHASE]

state\_number: INTEGER\_32

undo\_unavailable: BOOLEAN

feature -- Commands

add\_container (container: MATERIAL\_CONTAINER; pid: STRING\_8)

add\_container\_element (container: MATERIAL\_CONTAINER; p: PHASE)

clear\_operation\_list

increase\_state\_number

remove\_containers\_element (cid: STRING\_8)

remove\_phases\_element (pid: STRING\_8)

set\_current\_status (s: STRING\_8)

set\_maximum\_container\_radiation (mcr: VALUE)

set\_maximum\_phase\_radiation (mpr: VALUE)

feature -- Constructor

make

feature -- Model Commands

move\_container (container\_id: STRING\_8; phase\_id\_one: STRING\_8; phase\_id\_two: STRING\_8)

new\_container (container\_id: STRING\_8; container\_tuple: TUPLE [material\_id: INTEGER\_32;  
radiation\_amount: VALUE]; phase\_id: STRING\_8)

new\_phase (phase\_id: STRING\_8; phase\_name: STRING\_8; max\_containers: INTEGER\_32;  
materials\_list: ARRAY [INTEGER\_32])

new\_tracker (max\_phase\_radiation: VALUE; max\_container\_radiation: VALUE)

redo

remove\_container (container\_id: STRING\_8)

remove\_phase (phase\_id: STRING\_8)

undo

feature -- Queries

do\_all\_phases\_handle\_correct\_material: BOOLEAN

```

get_container (cid: STRING_8): MATERIAL_CONTAINER

get_current_status: STRING_8

get_phase (pid: STRING_8): PHASE

get_phase_id (cid: STRING_8): STRING_8

get_phase_with_cid (cid: STRING_8): detachable PHASE

get_state_number: INTEGER_32

is_container_in_one_phase (cid: STRING_8): BOOLEAN
    require
        material_with_cid_exists: is_material_exists (cid)

is_container_in_phase (cid: STRING_8; pid: STRING_8): BOOLEAN

is_container_present (cid: STRING_8): BOOLEAN

is_container_radiation_exceeded (radiation: VALUE; pid: STRING_8): BOOLEAN

is_material_exists (cid: STRING_8): BOOLEAN

is_material_present (pid: STRING_8; mid: INTEGER_32): BOOLEAN

is_material_present_in_phase (cid: STRING_8; pid: STRING_8): BOOLEAN

is_phase_full (pid: STRING_8): BOOLEAN

is_phase_present (pid: STRING_8): BOOLEAN

is_phase_radiation_exceeded (cid: STRING_8; pid: STRING_8): BOOLEAN

using_tracker: BOOLEAN

```

feature -- Sorting Commands

```

clear_containers

clear_phases

clear_sorted_containers

clear_sorted_phases

print_containers: STRING_8

print_phases: STRING_8

sort_containers

sort_phases

```

```
feature -- model operations
```

```
    default_update
        -- Perform update to the model state.
```

```
    reset
        -- Reset model state.
```

```
invariant
```

```
    phase_radiation_not_greater_than_max_allowable: across
        phases as phase
        all
            phase.item.radiation <= maximum_phase_radiation
        end
    container_radiation_not_greater_than_max_allowable: across
        containers as container
        all
            container.item.radiation_amount <= maximum_container_radiation
        end
    container_amount_in_phase_not_greater_than_max_allowable: across
        phases as phase
        all
            phase.item.containers.count <= phase.item.max_containers
        end
    phase_does_not_handle_unexpected_material: do_all_phases_handle_correct_material
    container_resides_in_one_phase_only: across
        containers as container
        all
            is_container_in_one_phase (container.item.container_id)
        end
```

```
end -- class TRACKER
```

## **NEW\_TRACKER\_COMMAND:**

```
note
```

```
    description: "Summary description for {NEW_TRACKER_COMMAND}."
    author: ""
    date: "$Date$"
    revision: "$Revision$"
```

```
class interface
```

```
    NEW_TRACKER_COMMAND
```

```
create
```

```
    make
```

```
feature -- Attributes
```

```
    is_empty: BOOLEAN
```

```
    max_container_radiation: VALUE
```

```

    max_phase_radiation: VALUE

    old_max_container_radiation: VALUE

    old_max_phase_radiation: VALUE

    old_status: STRING_8

    tracker: TRACKER

feature -- Constructor

    execute

    make (trkr: TRACKER; mpr: VALUE; mcr: VALUE)

    redo

    undo

end -- class NEW_TRACKER_COMMAND

NEW_PHASE_COMMAND:

note
    description: "Summary description for {NEW_PHASE_COMMAND}."
    author: ""
    date: "$Date$"
    revision: "$Revision$"

class interface
    NEW_PHASE_COMMAND

create
    make

feature -- Attributes

    is_empty: BOOLEAN

    materials_list: ARRAY [INTEGER_32]

    max_containers: INTEGER_32

    old_status: STRING_8

    phase_id: STRING_8

    phase_name: STRING_8

    tracker: TRACKER

feature -- Constructor

```

```

        execute

        make (trkr: TRACKER; pid: STRING_8; p_name: STRING_8; max: INTEGER_32; mat_list: ARRAY
[INTEGER_32])

        redo

        undo

end -- class NEW_PHASE_COMMAND

```

## **REMOVE\_PHASE\_COMMAND:**

```

note
    description: "Summary description for {REMOVE_PHASE_COMMAND}."
    author: ""
    date: "$Date$"
    revision: "$Revision$"

class interface
    REMOVE_PHASE_COMMAND

create
    make

feature -- Attributes

    is_empty: BOOLEAN

    old_phase: detachable PHASE

    old_status: STRING_8

    phase_id: STRING_8

    removed_phase: detachable PHASE

    tracker: TRACKER

feature -- Constructor

    execute

    make (trkr: TRACKER; pid: STRING_8)

    redo

    undo

end -- class REMOVE_PHASE_COMMAND

```



**NEW\_CONTAINER\_COMMAND:**

note

```
description: "Summary description for {NEW_CONTAINER_COMMAND}."
author: ""
date: "$Date$"
revision: "$Revision$"
```

class interface

```
NEW_CONTAINER_COMMAND
```

create

```
make
```

feature -- Attributes

```
container_id: STRING_8
```

```
container_tuple: TUPLE [m_id: INTEGER_32; rad: VALUE]
```

```
is_empty: BOOLEAN
```

```
material_id: INTEGER_32
```

```
old_status: STRING_8
```

```
phase_id: STRING_8
```

```
radiation_amount: VALUE
```

```
tracker: TRACKER
```

feature -- Constructor

```
execute
```

```
make (trkr: TRACKER; cid: STRING_8; con_t: TUPLE [mid: INTEGER_32; radiation: VALUE]; pid:
STRING_8)
```

```
redo
```

```
undo
```

```
end -- class NEW_CONTAINER_COMMAND
```

**MOVE\_CONTAINER\_COMMAND:**

note

```
description: "Summary description for {MOVE_CONTAINER_COMMAND}."
author: ""
date: "$Date$"
revision: "$Revision$"
```

class interface

```
MOVE_CONTAINER_COMMAND
```

create

```
make
```

feature -- Attributes

```
container_id: STRING_8
```

```
is_empty: BOOLEAN
```

```
moved_container: detachable MATERIAL_CONTAINER
```

```
old_status: STRING_8
```

```
phase_id_one: STRING_8
```

```
phase_id_two: STRING_8
```

```
tracker: TRACKER
```

feature -- Constructor

```
execute
```

```
make (trkr: TRACKER; cid: STRING_8; pid_one: STRING_8; pid_two: STRING_8)
```

```
redo
```

```
undo
```

```
end -- class MOVE_CONTAINER_COMMAND
```

**REMOVE\_CONTAINER\_COMMAND:**

```

note
    description: "Summary description for {REMOVE_CONTAINER_COMMAND}."
    author: ""
    date: "$Date$"
    revision: "$Revision$"

class interface
    REMOVE_CONTAINER_COMMAND

create
    make

feature -- Attributes

    container_id: STRING_8

    is_empty: BOOLEAN

    old_status: STRING_8

    phase: detachable PHASE

    removed_container: detachable MATERIAL_CONTAINER

    tracker: TRACKER

feature -- Constructor

    execute

    make (trkr: TRACKER; cid: STRING_8)

    redo

    undo

end -- class REMOVE_CONTAINER_COMMAND

```

**PHASE:**

note

```

description: "Summary description for {PHASE}."
author: ""
date: "$Date$"
revision: "$Revision$"

```

class interface

PHASE

create

make

feature -- Attributes

containers: LINKED\_LIST [MATERIAL\_CONTAINER]

materials: ARRAY [STRING\_8]

materials\_list: ARRAY [INTEGER\_32]

mats: STRING\_8

max\_containers: INTEGER\_32

phase\_id: STRING\_8

phase\_name: STRING\_8

feature -- Commands

add\_container (new\_container: MATERIAL\_CONTAINER)

clear\_containers

remove\_container (cid: STRING\_8)

feature -- Constructor

make (pid: STRING\_8; pn: STRING\_8; max: INTEGER\_32; mat\_list: ARRAY [INTEGER\_32])

feature -- Queries

full: BOOLEAN

is\_container\_present (cid: STRING\_8): BOOLEAN

radiation: VALUE

invariant

max\_containers\_not\_exceeded: containers.count &lt;= max\_containers

```
end -- class PHASE
```

## **MATERIAL\_CONTAINER:**

```
note
```

```
    description: "Summary description for {MATERIAL_CONTAINER}."
    author: ""
    date: "$Date$"
    revision: "$Revision$"
```

```
class interface
```

```
    MATERIAL_CONTAINER
```

```
create
```

```
    make
```

```
feature -- Attributes
```

```
    container_id: STRING_8
```

```
    material: STRING_8
```

```
    material_id: INTEGER_32
```

```
    radiation_amount: VALUE
```

```
feature -- Command
```

```
    set_material (s: STRING_8)
```

```
feature -- Constructor
```

```
    make (cid: STRING_8; mid: INTEGER_32; radiation: VALUE)
```

```
end -- class MATERIAL_CONTAINER
```

**STATUS:**

note

```
description: "Summary description for {STATUS}."
author: ""
date: "$Date$"
revision: "$Revision$"
```

class interface  
STATUS

create  
make

feature  
  
make

feature -- Attributes

```
E1: STRING_8 = "e1: current tracker is in use"

E10: STRING_8 = "e10: this container identifier already in tracker"

E11: STRING_8 = "e11: this container will exceed phase capacity"

E12: STRING_8 = "e12: this container will exceed phase safe radiation"

E13: STRING_8 = "e13: phase does not expect this container material"

E14: STRING_8 = "e14: container radiation capacity exceeded"

E15: STRING_8 = "e15: this container identifier not in tracker"

E16: STRING_8 = "e16: source and target phase identifier must be different"

E17: STRING_8 = "e17: this container identifier is not in the source phase"

E18: STRING_8 = "e18: this container radiation must not be negative"

E19: STRING_8 = "e19: there is no more to undo"

E2: STRING_8 = "e2: max phase radiation must be non-negative value"

E20: STRING_8 = "e20: there is no more to redo"

E3: STRING_8 = "e3: max container radiation must be non-negative value"

E4: STRING_8 = "e4: max container must not be more than max phase radiation"

E5: STRING_8 = "e5: identifiers/names must start with A-Z, a-z or 0..9"

E6: STRING_8 = "e6: phase identifier already exists"
```

E7: STRING\_8 = "e7: phase capacity must be a positive integer"

E8: STRING\_8 = "e8: there must be at least one expected material for this phase"

E9: STRING\_8 = "e9: phase identifier not in the system"

is\_empty: BOOLEAN

Ok\_status: STRING\_8 = "ok"

feature -- Commands

get\_is\_empty: BOOLEAN

set\_is\_empty (e: BOOLEAN)

end -- class STATUS