

Question #7

We will use the divide and conquer approach to solve the closest pair problem for this question.

ClosestPair(P_x, P_y, d)

S_y = 0

for p in P_x:

if P_x[n/2][0] - d < P_x[n/2][0] & P_x[n/2][0] - d < P_x[n/2][0] - d

S_y = opt(P)

for i = 1 to |S_y| - 1

for j = 1 to 2

let p_i, q = S_i, S_j

if d(p_i, q) < best

best pair = (p_i, q)

best = d(p_i, q)

ClosestPair(P_x, P_y)

L = P_x [1:n/2]

R = P_x [n/2+1:n]

(p₁, q₁) = ClosestPair(L_x, L_y)

(p₂, q₂) = ClosestPair(R_x, R_y)

d = min{d(p₁, q₁), d(p₂, q₂)}

(p₃, q₃) = ClosestPair(P_x, P_y, d)

return best of (p₁, q₁), (p₂, q₂), (p₃, q₃)

Time complexity

T(n) = 2T(n/2) + O(n) + O(n) + O(n)

T(n) = 2T(n/2) + O(n)

T(n) = O(n log n)

Question #2

We solve the convex hull problem with divide and conquer.

```
def convex_hull(p):  
    if len(p) <= 5:  
        return brute_hull(p)  
  
    left, right = p[0], p[0]  
    start = int(len(p)/2)  
    for i in range(start):  
        left.append(p[i])  
  
    for i in range(start, len(p)):  
        right.append(p[i])  
  
    left_hull = convex_hull(left)  
    right_hull = convex_hull(right)  
    return merge(left_hull, right_hull)
```

Time complexity

The merging of left and right convex hull take $O(n)$ time and as we are dividing the points into two equal parts, so the time complexity of the above algorithm is $O(n \log n)$.

Recurrence equation

$$T(n) = 2T(n/2) + O(n)$$

best case $O(n \log n)$

Worst case

line divides into extremely unbalanced parts and has the recurrence.

$$T(n) = T(n-1) + O(n)$$

$$T(n) = O(n^2)$$

Ques 714 #3

we solve the problem with min-cost distance method

def minDis(s1, s2, len-str1, len-str2, dp)

if (len-str1 == 0)

return len-str2

if (len-str2 == 0)

return len-str1

if (dp[len-str1][len-str2] != -1)

return dp[len-str1][len-str2]

if (s1[len-str1-1] == s2[len-str2-1]):

if (dp[len-str1][len-str2] == -1):

dp[len-str1][len-str2] = minDis(s1, s2, len-str1-1, len-str2-1, dp)

return dp[len-str1][len-str2]

else:

dp[len-str1][len-str2] = dp[len-str1-1][len-str2-1]

return dp[len-str1][len-str2]

else:

if (dp[len-str1-1][len-str2] != -1):

m1 = dp[len-str1-1][len-str2]

else:

m1 = minDis(s1, s2, len-str1-1, len-str2, dp)

if (dp[len-str1][len-str2-1] != -1):

m2 = dp[len-str1][len-str2-1]

else:

m2 = minDis(s1, s2, len-str1, len-str2-1, dp)

if (dp[len-str1-1][len-str2-1] != -1):

m3 = dp[len-str1-1][len-str2-1] + 2

else:

m3 = minDis(s1, s2, len-str1-1, len-str2-1, dp) + 2

dp[len-str1][len-str2] = 1 + min(m1, min(m2, m3))

// For
odd
and
delete

for replace

return dp[0][0]

Time Complexity

$m = \text{len}(s1)$

$n = \text{len}(s2)$

$$T(n) = O(n \cdot m)$$

//

Question #4

we solve problem travelling salesman problem using Dynamic programming

```
def calc-discount(i, mask):
```

```
    if mask == (1 << n) - 1: // base case
        return dist[0][i]
```

```
    // memorization
```

```
    if memo[i][mask] != -1:
        return memo[i][mask]
```

```
    res = -1
```

```
    // traversing all nodes in mask
```

```
    for j in range(1, n+1):
```

```
        if (mask & (1 << j)) != 0 and j != 0:
```

```
            res = max(res, func(j, mask & ~(1 << j)) + dist[j][i])
```

```
    memo[i][mask] = res
```

```
    return res
```

// add to max function

Time Complexity: $O(n^2 \cdot 2^n)$ where $O(n^2 \cdot 2^n)$ are maximum number of unique subproblems/states and $O(n)$ for transition (through for loop as in code) in every state.

Note: we are modifying the function that calculates the minimum to make it maximize.

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```
def greedy_algorithm(antennas_location):  
    antennas_location.sort(key=lambda x: x[0])  
    selected_antennas = []  
  
    i = 0  
    while i < len(antennas_location):  
        current_antenna = antennas_location[i]  
        selected_antennas.append(current_antenna)  
  
        while i + 1 < len(antennas_location) and (antennas_location[i + 1][0] <= current_antenna[1]):  
            i += 1  
            current_antenna = antennas_location[i]  
  
        i += 1  
  
    return selected_antennas
```

1. First step: Sorting: Sorting antennas based on the starting point of their coverage areas. This ensures that the left end of the coverage area of each antenna is greater than that of other antennas.

2. Second step: Coverage Area selection: Start selecting antennas from sorted list. After selecting each antenna record the end point of its coverage area.

3. Third step: Selecting the current antenna
Before selecting the next antenna, check if the starting point of this antenna is greater than the end point of the coverage area of the previously selected antenna. If it is greater, select this antenna; otherwise, skip to the next one.

(Fourth Step: Selecting maximum number of elements)

• Repeat these steps until reaching the maximum number of elements.

Time complexity

Algorithm is $O(n \log n)$ Sorting operation takes $n \log n$ time and then elements are selected in a single pass.