Usecase Delaware: Retail

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About this project

- Customer data for fashion retail
- Customers are leaving, why?
- Can we identify which customers are leaving?

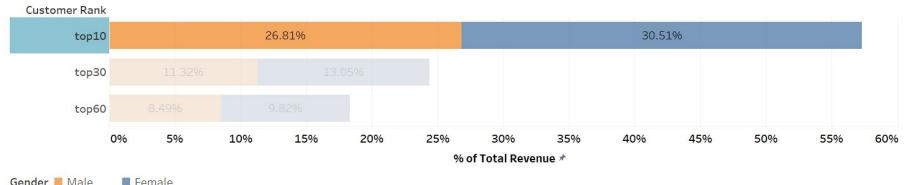
Who are the customers?

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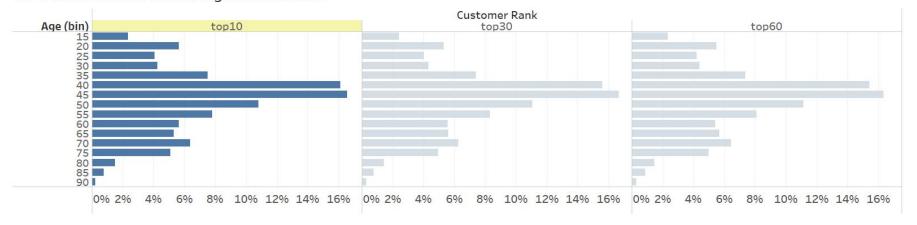
- We split the customers in 3 ranks by total revenue
 - 10% highest paying customers
 - o 30% middle segment
 - 60% lowest paying
- We only consider registered customers
- 212530 unique customers (after cleaning)
- Mostly from Belgium

Some insights about the ranks

The **Top 10** is responsible for **more than 50%** of the total revenue

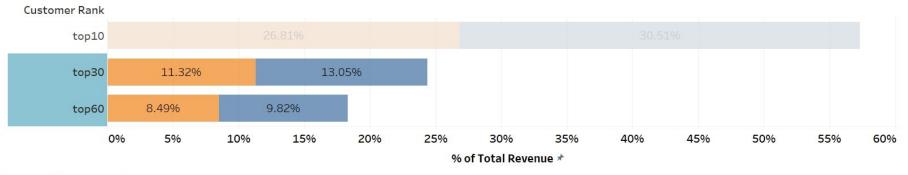


All 3 Ranks show a similar Age Distribution.



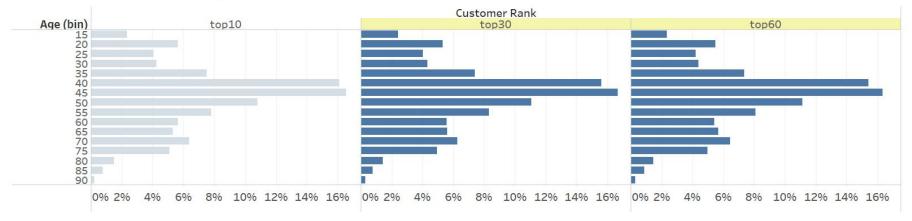
Some insights about the ranks

The **Top 10** is responsible for **more than 50%** of the total revenue



Gender ■ Male ■ Female

All 3 Ranks show a similar Age Distribution.



Machine learning

Identifying customer clusters

- Goal: Identify similar customers based on the data
- Which clusters are likely to churn?
- Target marketing solutions for these customers

Predicting customer churn

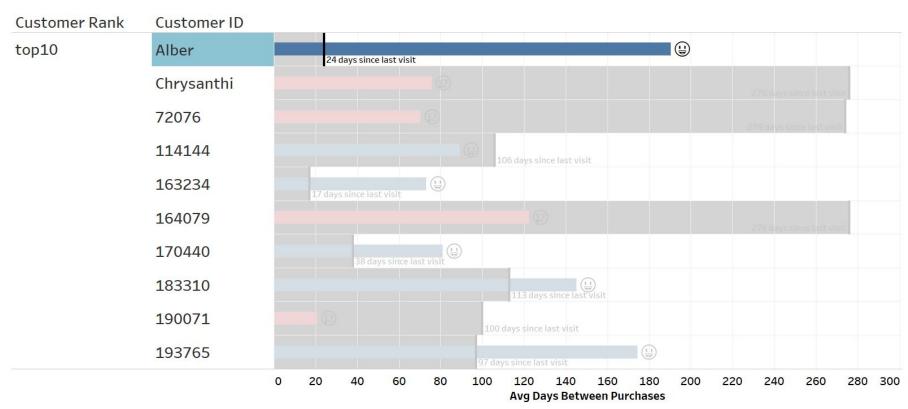
- Goal: predict whether a customer will churn soon, based on easily obtainable features
- **Train** on early data
- Predict churn for most recent new customers (last 6 months)

How to label churned?

- How to know if a customer won't come back?
- We look at their history:
 - Median time between purchases
 - How far behind are they at the end of the dataset?
 - Set some tolerance with an arbitrary factor

- 1.5 × median days between purchases < days since last ⇒ churned
- Exception for recent (new) customers

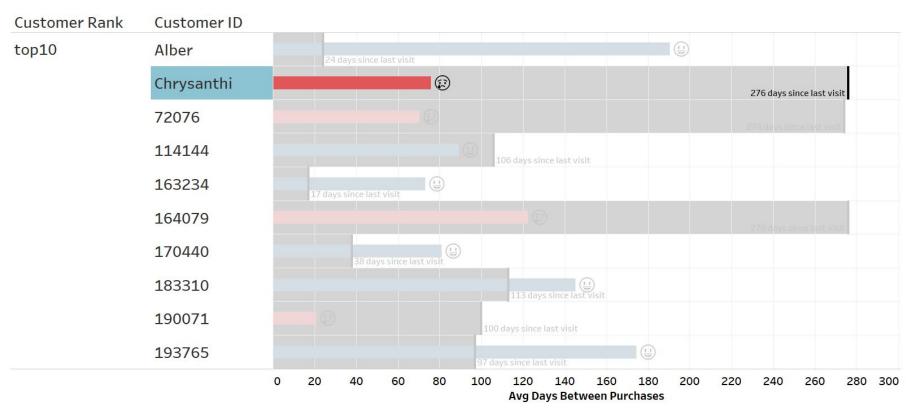
the Top 10 of the Top 10







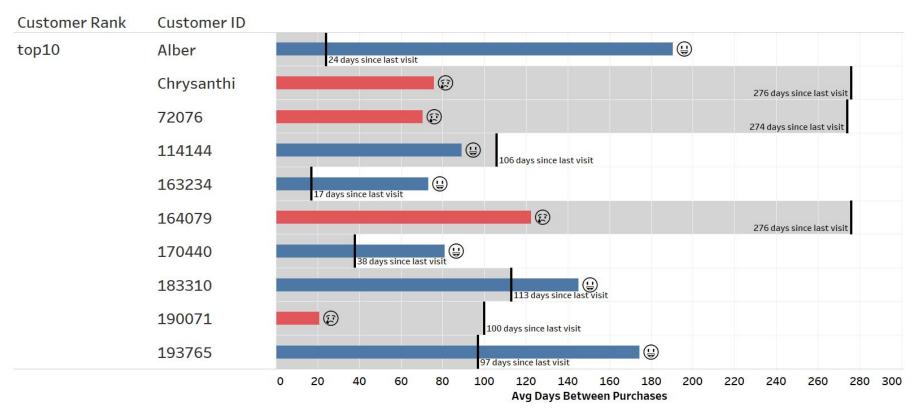
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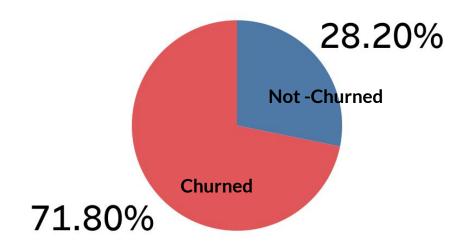


the Top 10 of the Top 10









Technical details

- Train with customers that are at least 6 months
- Rebalance the data with SMOTE upsampling
- Random Forest Classification
- 12 features used like gender, age,... but also total expense, number of days, amount of discounted purchases...

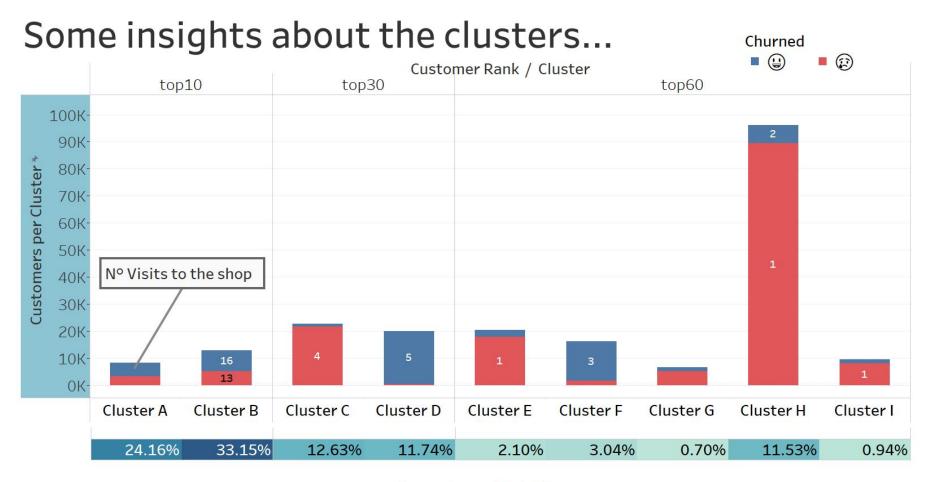
Results for predicting churn

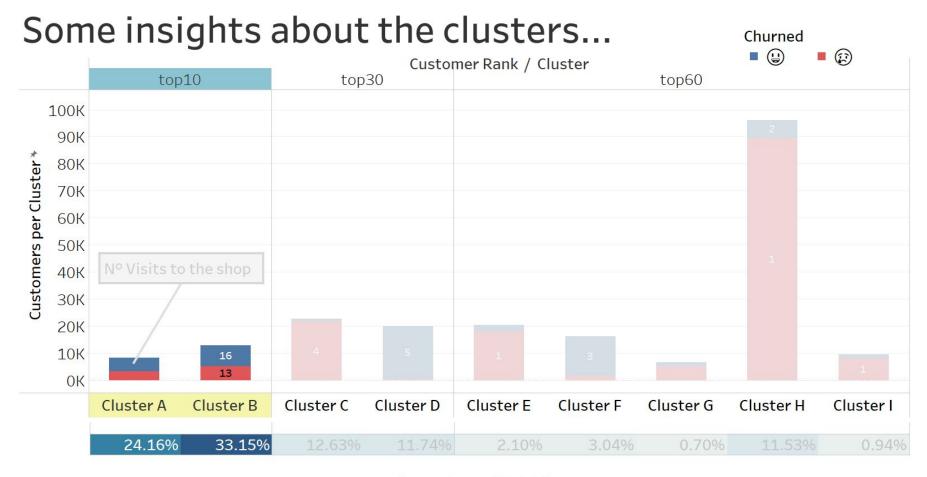
	precision	recall
loyal	86%	96%
churned	96%	85%

- If model predicts churn:
 - 4% chance that it will not churn
 - o 15% of churns are missed

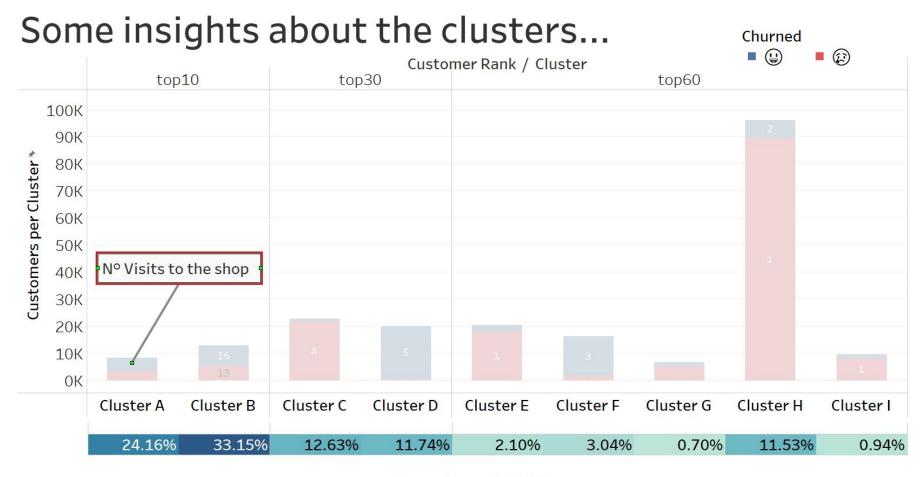
How to "clustering"?

- Which data to use?:
 - Grouped by "Customer ID"
- Explore the right number of cluster and the features.
- Clusters per customer ranks (Top 10/30/60)
- We found 2 2 5 clusters
- Cluster → K-means algorithm

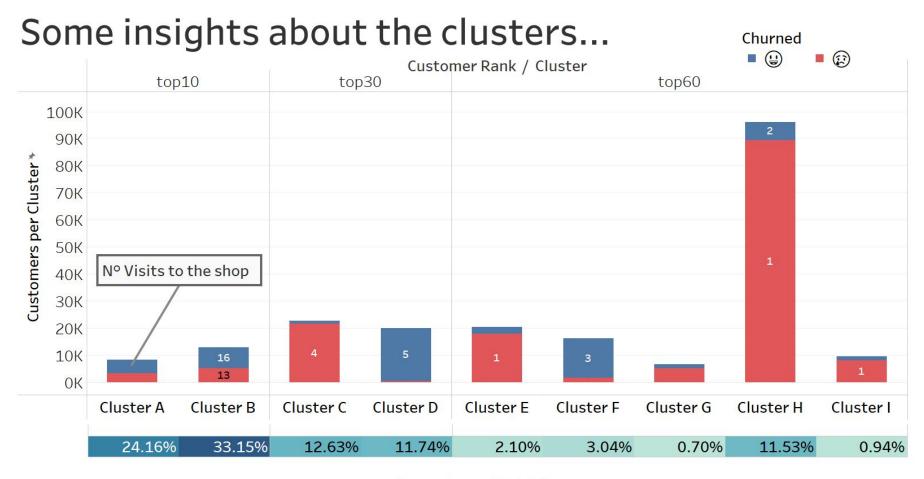




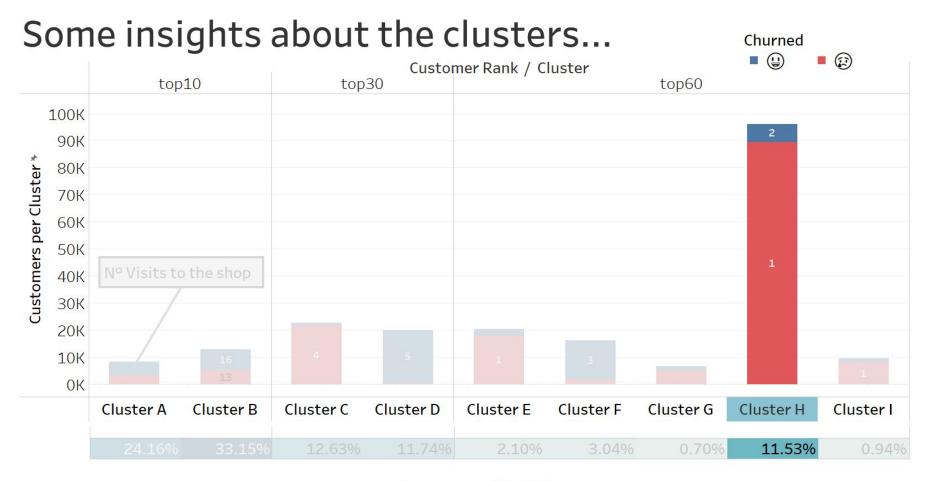
Percentage of Total Revenue



Percentage of Total Revenue



Percentage of Total Revenue



What did we learn from the data?

About Churn prediction

- Quite reliable churn prediction if enough data available
 - Important to have more than 1 transaction for the customer
 - Trust more in "churned" result
- Real validation needed?

About Clustering

If we focus on the "cool" customer, who brings the highest amount of revenue (TOP10):

Cluster A:

- Main product type:
 - 1° -> KIDS
 - 2° -> WOMENS (winter)
- Avg. Price per Product ≈ 50€

Cluster B:

- Main product type:
 - o 1° -> ONLY KIDS
- Avg. Price per Product ≈ 35€

About Clustering

If we focus on the "regular" customer" (TOP30):

Cluster D:

- Main product type:
 - 1° -> KIDS
 - 2° -> WOMENS (winter)
- Avg. Price per Product ≈ 35€

About Clustering

If we focus on the "passing by" customer" (TOP60):

Cluster H:

- Main product type:
 - 1° -> KIDS
 - 2° -> WOMENS (summer & winter)
- Avg. Price per Product ≈ 40€

Improvements

How useful can ML be?

Classification

Depends on the quality of the data Time-dependant properties, so need full customer history to make good predictions

Clustering

Found cluster-dependant results, clear patterns are debatable.

To do better

- Model deployment
- Explore alternative classification and cluster algorithms
- It would be interesting to compare the churn rate with other companies of the same sector.
- Try more varied conditions for the churn rate
- Customers profiles can be improved with more data
 - Increase the level of trust in the data collected (add zip code, product categories)

Conclusions

Conclusions & our advice

- Churn rate is very high
 - o Biggest spending customers are relatively loyal
- A lot of one time customers
 - Not necessarily bad (10% of revenue)

Questions?