Lab Exercise 4: Exploring TCP

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Exercise 1: Understanding TCP using Wireshark

Question 1. What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection? What is the IP address and TCP port number used by the client computer (source) that is transferring the file to gaia.cs.umass.edu?

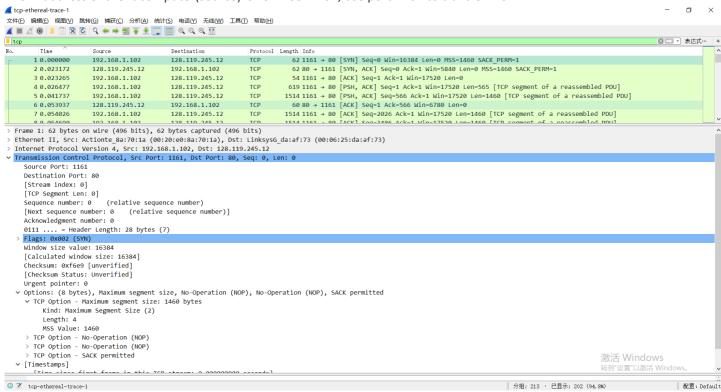
Answer:

As the picture show below,

the IP address of gaia.cs.umass.edu is 128.119.245.12.

For this connection, gaia.cs.umass.edu use port 80 to send and receive TCP segments.

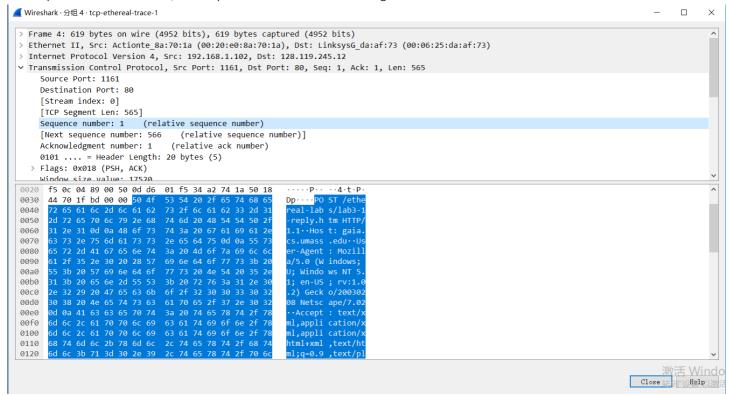
The IP address of client computer(source) is 192.168.1.102, use port 1161 to transfer file.



Question 2. What is the sequence number of the TCP segment containing the HTTP POST command? Note that in order to find the POST command, you'll need to dig into the packet content field at the bottom of the Ethereal window, looking for a segment with a "POST" within its DATA field.

Answer:

As the picture showed below, the sequence number of the TCP segment is 1.



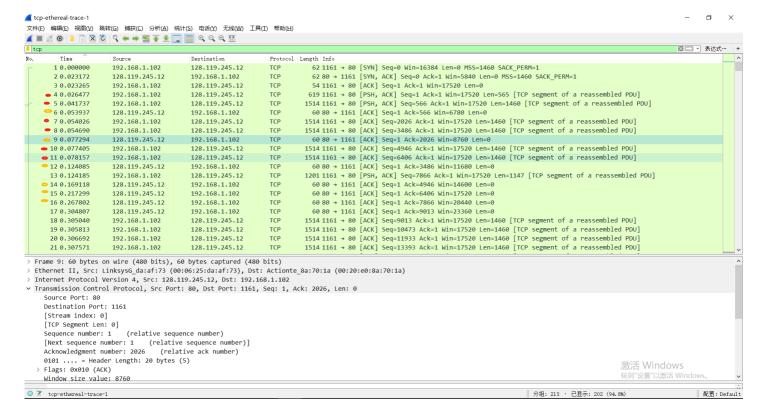
Question 3. Consider the TCP segment containing the HTTP POST as the first segment in the TCP connection. What are the sequence numbers of the first six segments in the TCP connection (including the segment containing the HTTP POST) sent from the client to the web server (Do not consider the ACKs received from the server as part of these six segments)? At what time was each segment sent? When was the ACK for each segment received? Given the difference between when each TCP segment was sent, and when its acknowledgement was received, what is the RTT value for each of the six segments? What is the EstimatedRTT value (see relevant parts of Section 3.5 or lecture slides) after the receipt of each ACK? Assume that the initial value of EstimatedRTT is equal to the measured RTT (SampleRTT) for the first segment, and then is computed using the EstimatedRTT equation for all subsequent segments. Set alpha to 0.125.

Answer:

As the graph show below, I make the table for indicating.

EstimatedRTT = 0.875*EstimatedRTT + 0.125*SampleRTT

sequence	sent time	ACK receive time	RTT	EstimatedRTT	Length
1	0.026477	0.053937	0.027460	0.027460	565
566	0.041737	0.077294	0.035557	0.028472	1460
2026	0.054026	0.124085	0.070059	0.033670	1460
3486	0.054690	0.169118	0.114428	0.043765	1460
4946	0.077405	0.217299	0.139894	0.055781	1460
6406	0.078157	0.267802	0.189645	0.072514	1460



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Question 4. What is the length of each of the first six TCP segments?

Answer:

As the table show in Quesion 3, we can know the length of each of first six TCP segments.

Question 5. What is the minimum amount of available buffer space advertised at the receiver for the entire trace? Does the lack of receiver buffer space ever throttle the sender?

Answer

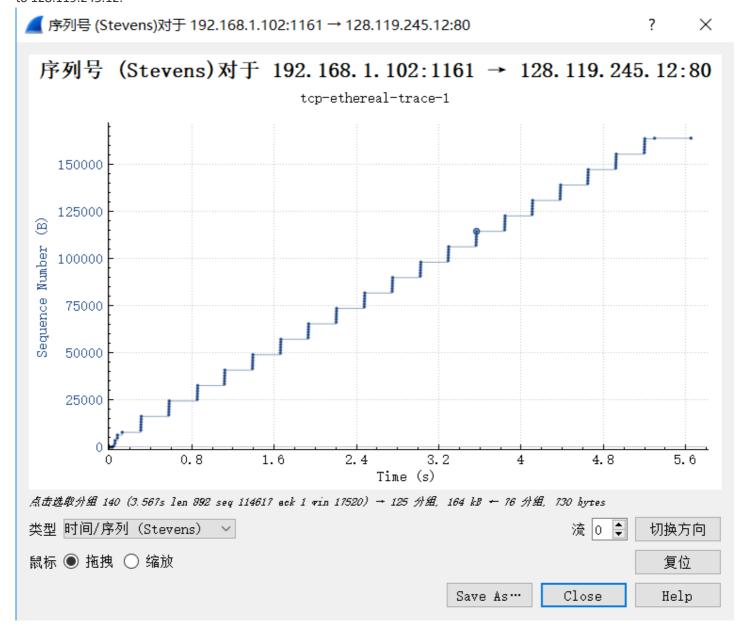
As the pictuer below show that, the minimun amount of available buffer space advertised at the receiver for the entire trace is 5840. It's not likely to throttle the sender because the buffer size always big than segment size.

No.	Tine	Source	Destination	Protocol	Length Info
4	1 0.000000	192.168.1.102	128.119.245.12	TCP	62 1161 → 80 [SYN] Seq=0 Win=16384 Len=0 MSS=1460 SACK_PERM=1
	2 0.023172	128.119.245.12	192.168.1.102	TCP	62 80 → 1161 [SYN, ACK] Seq=0 Ack=1 Win=5840 Len=0 MSS=1460 SACK_PERM=1
	3 0.023265	192.168.1.102	128.119.245.12	TCP	54 1161 → 80 [ACK] Seq=1 Ack=1 Win=17520 Len=0
	4 0.026477	192.168.1.102	128.119.245.12	TCP	619 1161 → 80 [PSH, ACK] Seq=1 Ack=1 Win=17520 Len=565 [TCP segment of a reassembled PDU]
	5 0.041737	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [PSH, ACK] Seq=566 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	6 0.053937	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=566 Win=6780 Len=0
	7 0.054026	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=2026 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	8 0.054690	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=3486 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	9 0.077294	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=2026 Win=8760 Len=0
	10 0.077405	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=4946 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	11 0.078157	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=6406 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	12 0.124085	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=3486 Win=11680 Len=0
	13 0.124185	192.168.1.102	128.119.245.12	TCP	1201 1161 → 80 [PSH, ACK] Seq=7866 Ack=1 Win=17520 Len=1147 [TCP segment of a reassembled PDU]
	14 0.169118	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=4946 Win=14600 Len=0
	15 0.217299	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=6406 Win=17520 Len=0
	16 0.267802	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=7866 Win=20440 Len=0
	17 0.304807	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=9013 Win=23360 Len=0
	18 0.305040	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=9013 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	19 0.305813	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=10473 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	20 0.306692	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=11933 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
				700	

Question 6. Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?

Answer:

It doesn't have any retransmitted segments in the trace file because no two requests have same sequence from 192.168.1.102

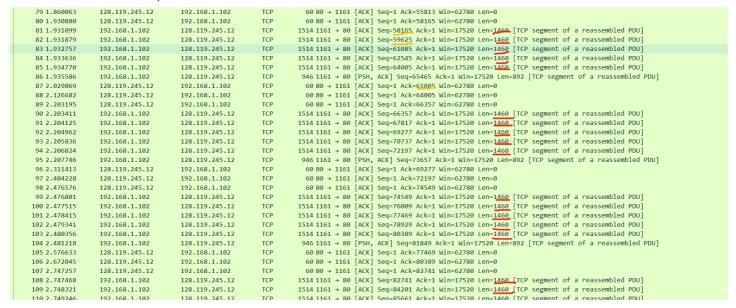


Question 7. How much data does the receiver typically acknowledge in an ACK? Can you identify cases where the receiver is ACKing every other received segment (recall the discussion about delayed acks from the lecture notes or Section 3.5 of the text).

Answer:

As the picture showed below, 1460 bytes of data is sent in an ACK. And among that graph, there is a case that No.87 acking

No.81 and No.82 received, and there are more cases in trace file.



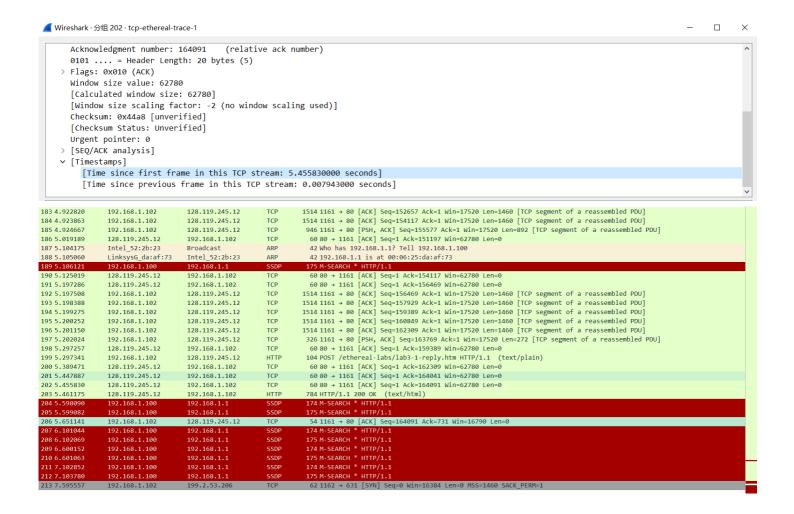
Question 8. What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.

Answer:

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■ Wireshark · 分组 4 · tcp-ethereal-trace-1
                                                                                                                                                   X
     Window size value: 17520
      [Calculated window size: 17520]
      [Window size scaling factor: -2 (no window scaling used)]
     Checksum: 0x1fbd [unverified]
     [Checksum Status: Unverified]
     Urgent pointer: 0
    > [SEO/ACK analysis]

√ [Timestamps]

        [Time since first frame in this TCP stream: 0.026477000 seconds]
        [Time since previous frame in this TCP stream: 0.003212000 seconds]
      TCP payload (565 bytes)
      [Reassembled PDU in frame: 199]
     TCP segment data (565 bytes)
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$$Throughput = \frac{Number\ of\ bytes\ recevied}{Cost\ time}$$

From the group below, the sequence number of last TCP response message is 164091. But TCP is cumulative acknowledge, so we know 164090 bytes has received.

Then cost time = 5.45583-0.026477 = 5.429353s, So,

$$Throughout = \frac{164090}{5.429353} = 30222.75 bytes/s$$

Exercise 2: TCP Connection Management

Question 1. What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and server?

Answer:

As the picture showed in the question, the sequence number is 2818463618.

Question 2. What is the sequence number of the SYNACK segment sent by the server to the client computer in reply to the SYN? What is the value of the Acknowledgement field in the SYNACK segment? How did the server determine that value?

Answer

The sequence number of the SYNACK segment is 1247095790.

The value of the Acknowledgement field in the SYNACK segment is 2818463619. The value is get from the initial serial number sent by the client + 1.

Question 3. What is the sequence number of the ACK segment sent by the client computer in response to the SYNACK? What is the value of the Acknowledgment field in this ACK segment? Does this segment contain any data?

The sequence number of the ACK segment sent by the client computer in response to the SYNACK is 2818463619.

The value of the Acknowledgment field in this ACK segment is 1247095791.

This segment contain 2818463652-2818463619=33bytes data, because in No.301 ACK field is 2818463652.

Question 4. Who has done the active close? client or the server? how you have determined this? What type of closure has been performed? 3 Segment (FIN/FINACK/ACK), 4 Segment (FIN/ACK/FIN/ACK) or Simultaneous close?

Answer:

Answer:

Both server and client do the active close at the same time. From the given graph, we find that they both generate the FIN segment before receiving the FIN segment from the other. We can determine it by No.304 and No.305. Therefore, the type is Simltaneous close.

Question 5. How many data bytes have been transferred from the client to the server and from the server to the client during the whole duration of the connection? What relationship does this have with the Initial Sequence Number and the final ACK received from the other side?

Answer: The number of data transferred between server and client can determinded by the last sequence number and Initial sequence number of two sides. So the data transferred from client to server is 2818463652-2818463619=33bytes, and the data transferred from server to client is 124709831 - 1247095791 = 40 bytes. According to TCP connecting and disconecting process, the relationship is (final ACK received from the other side - 1) - (Initial sequence number + 1) = number of transferred data.