Music Recommendation System

ASHWIN PAL

APPLIED DATA SCIENCE PROGRAM

MASSACHUSETTS INSTITUTE OF TECHNOLOGY

2025-03-08

Introduction

































Problem Statement & Objectives

Problem

Finding new music that matches personal taste is difficult for users.

Objective

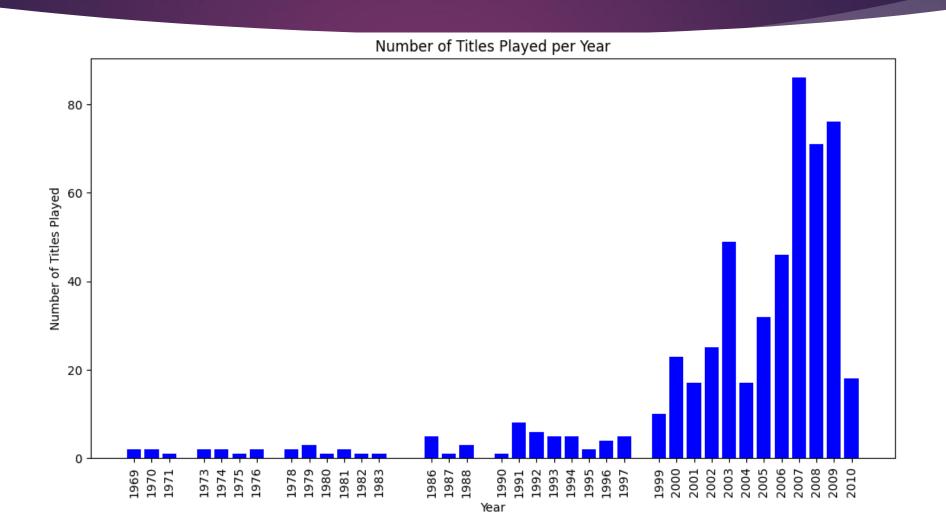
Develop a recommendation system that suggests songs based on listening habits.

Dataset & Data collection

- ▶ 337 unique users
- ► 620 unique songs
- 247 artists
- ▶ 93.32% Sparsity

	song_id	release	artist_name	year	user_id	play_count	text
title							
Van Helsing Boombox	7900	Six Demon Bag	Man Man	2006	44689	1	Van Helsing Boombox Six Demon Bag Man Man
Sincerité Et Jalousie	617	Simple Et Funky	Alliance Ethnik	<na></na>	34225	3	Sincerité Et Jalousie Simple Et Funky Alliance
The Maestro	4954	Check Your Head	Beastie Boys	1992	27018	5	The Maestro Check Your Head Beastie Boys
Too Much Love	2557	LCD Soundsystem	LCD Soundsystem	2005	27018	4	Too Much Love LCD Soundsystem LCD Soundsystem
Porno Disaster	6482	Identification Parade	Octopus Project	2002	3139	2	Porno Disaster Identification Parade Octopus P

Exploratory Data Analysis (EDA)



Modeling Techniques

Rank	Model	RMSE	Precision	Recall	F1-Score	Remarks
y 1	SVD	0.9948	0.428	0.650	0.516	Best RMSE (Most Accurate)
₩ 2	Sim User-User Optimized	1.0175	0.445	0.647	0.527	Best Precision & F1-Score
₩ 3	Sim User-User	1.0758	0.403	0.707	0.513	Best Recall (Widest Coverage)
4	SVD Optimized	1.0023	0.406	0.642	0.497	Slightly Lower RMSE Than User-User
5	Sim Item-Item Optimized	1.0171	0.346	0.551	0.425	Good Precision but Lower Recall
6	Sim Item-Item	1.0244	0.315	0.575	0.407	Lower Performance Than Optimized
7	Clust Baseline	1.0376	0.399	0.590	0.476	Performs Worse Than Other Models
8	Clust Tuned	1.0374	0.398	0.589	0.475	Minimal Improvement Over Baseline

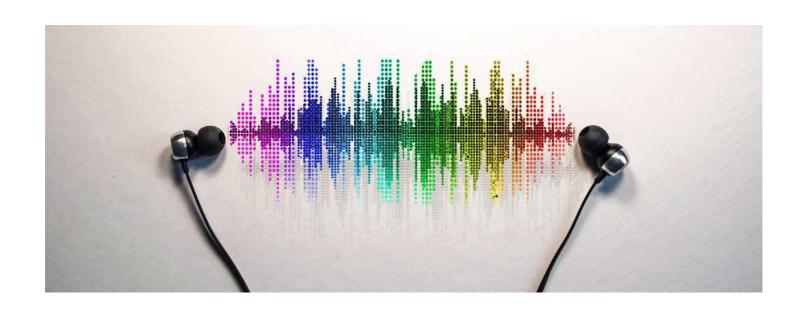
Proposed Model Solution

► Hybrid Recommendation System (SVD & User-User Based)

Rank	Model	RMSE	Precision	Recall	F1-Score	Remarks
y 1	SVD Hybrid	0.9743	0.424	0.613	0.501	Best RMSE (Most Accurate Hybrid Model)
₩ 2	SVD	0.9948	0.428	0.650	0.516	Strong RMSE, Best Recall
₩ 3	Sim User-User Optimized	1.0175	0.445	0.647	0.527	Best Precision & F1-Score
4	SVD Optimized	1.0023	0.406	0.642	0.497	Slightly Lower RMSE Than User-User
5	Sim User-User	1.0758	0.403	0.707	0.513	Best Recall (Widest Coverage)
6	Sim Item-Item Optimized	1.0171	0.346	0.551	0.425	Good Precision but Lower Recall
7	Sim Item-Item	1.0244	0.315	0.575	0.407	Lower Performance Than Optimized
8	Clust Baseline	1.0376	0.399	0.590	0.476	Performs Worse Than Other Models
9	Clust Tuned	1.0374	0.398	0.589	0.475	Minimal Improvement Over Baseline

Challenges

- Computational Costs
- Scalability:
- Data Bias
- Privacy & Security
- Sustainability



Summary:

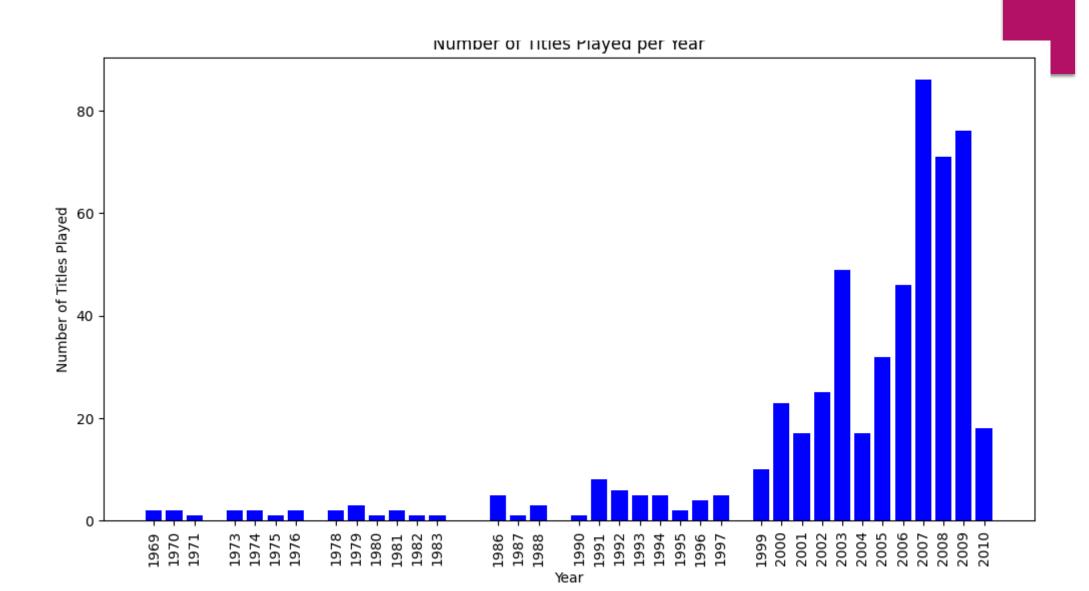
- ▶ Built a Hybrid Recommendation System using SVD & User-Based Filtering.
- Balanced accuracy & diversity, improving recommendations.
- Enhanced user engagement, making the system scalable for streaming services.
- ▶ Future improvements: Deep learning & real-time updates.

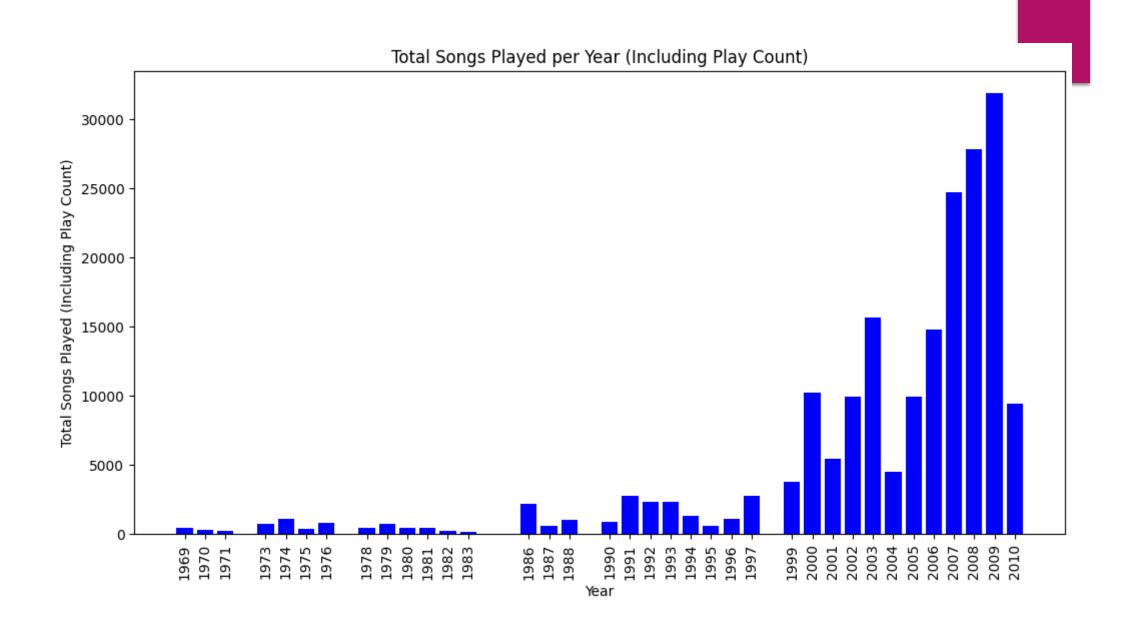
Thank You ©

Appendix

	Count	Percentage
title		
Use Somebody	1602	1.16
Column: relea	ise	
Co	ount Per	rcentage
release		
My Worlds	1967	1.42
Column: artis	t_name	
c	ount Pe	ercentage
artist_name		
Coldplay	6527	4.72

Number of unique values in song_id: 620
Number of unique values in title: 629
Number of unique values in release: 453
Number of unique values in artist_name: 247
Number of unique values in year: 37
Number of unique values in user_id: 3337
Number of unique values in play_count: 5





Solution Code 1

```
# Build baseline model using svd
hybrid_svd = SVD(n_factors=150, biased=True, random_state=1)
# n_factor: latent factors (user & item features extracted from interactions
# biased: Determines whether to include user and item biases in the prediction
# True: model learns biases for users and items to improve accuracy

# Training the algorithm on the training dataset
hybrid_svd.fit(trainset)
```

... <surprise.prediction_algorithms.matrix_factorization.SVD at 0x79264c874c10>

```
# Let us compute precision@k, recall@k, and f_1 score with k=10 precision_recall_at_k(hybrid_svd)
```

RMSE: 0.9743

Precision: 0.424 Recall: 0.613 F 1 score: 0.501

Solution Code 2

Compute User-Based Similarity

```
# Aggregate duplicate entries by summing play counts
df_cleaned = df.groupby(['user_id', 'song_id'])['play_count'].sum().reset_index()

# Create user-song matrix
user_song_matrix = df_cleaned.pivot(index='user_id', columns='song_id', values='play_count').fillna(0)

# Compute cosine similarity between users
user_similarity = cosine_similarity(user_song_matrix)

# Convert similarity matrix into DataFrame
user_sim_df = pd.DataFrame(user_similarity, index=user_song_matrix.index, columns=user_song_matrix.index)
```

Solution Code 3

Hybrid Recommendation Function

```
def hybrid recommend(user id, song id):
   # Get SVD predicted rating
   pred rating = hybrid svd.predict(user id, song id).est
   # Get user-based similarity score
   if user id in user sim df.index:
        similar_users = user_sim_df[user_id].sort_values(ascending=False)[1:6] # Top 5 similar users
       user_based_score = df_cleaned[
           (df cleaned['user id'].isin(similar users.index)) &
           (df cleaned['song id'] == song id)
       ['play count'].mean()
   else:
       user_based_score = 0 # Default score if no similar users
   # Hybrid Score: Weighted sum of SVD prediction and user-based score
   hybrid score = (0.7 * pred rating) + (0.3 * (user based score if not np.isnan(user based score) else 0))
   return hybrid score
```

Solution Code Predictions

Make Predictions for Specific Users & Songs

Predict Play Count for a User Who Has NOT Listened to a Song

Rank	Model	RMSE	Precision	Recall	F1-Score	Remarks
y 1	SVD Hybrid	0.9743	0.424	0.613	0.501	Best RMSE (Most Accurate Hybrid Model)
₩ 2	SVD	0.9948	0.428	0.650	0.516	Strong RMSE, Best Recall
₩ 3	Sim User-User Optimized	1.0175	0.445	0.647	0.527	Best Precision & F1-Score
4	SVD Optimized	1.0023	0.406	0.642	0.497	Slightly Lower RMSE Than User-User
5	Sim User-User	1.0758	0.403	0.707	0.513	Best Recall (Widest Coverage)
6	Sim Item-Item Optimized	1.0171	0.346	0.551	0.425	Good Precision but Lower Recall
7	Sim Item-Item	1.0244	0.315	0.575	0.407	Lower Performance Than Optimized
8	Clust Baseline	1.0376	0.399	0.590	0.476	Performs Worse Than Other Models
9	Clust Tuned	1.0374	0.398	0.589	0.475	Minimal Improvement Over Baseline