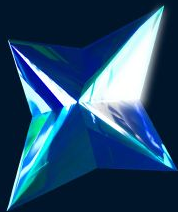
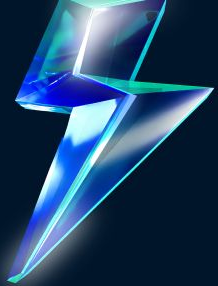


# Menti about HTML

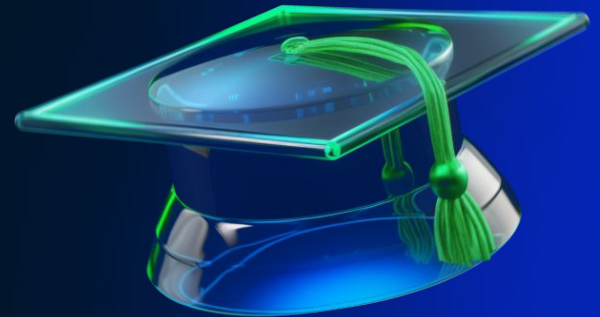


# Introduction to **CSS**

HTML course: Lesson 4

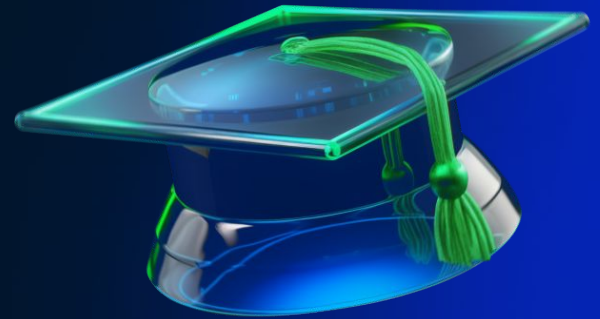
# CSS: Real lesson Plan

1. CSS: specification, object model, render tree
2. Connecting styles: inline, internal, external
3. Rules, selectors, declarations, properties and values
4. Applying order: inheritance, cascading, specificity



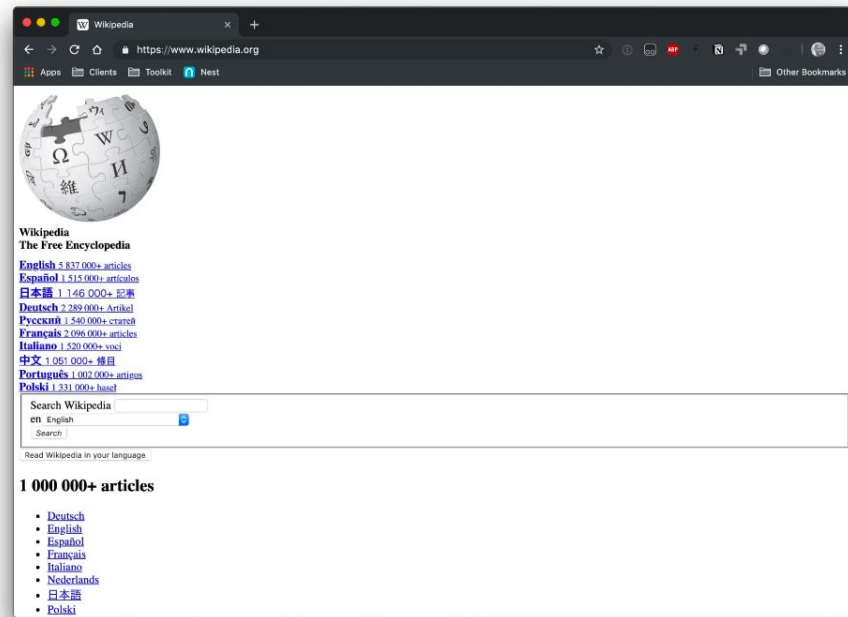
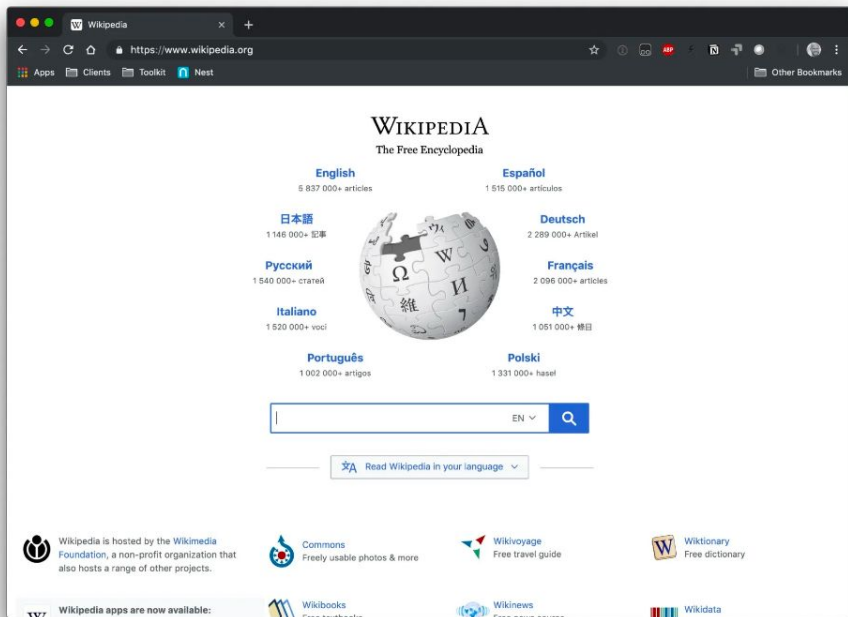
# CSS: Lesson Plan

1. What is CSS
2. Where to write
3. How to write
4. How it will be applied



1

**What**



# Cascading style sheet

- is a style sheet language used for specifying the presentation and styling of a document written in a markup language such as HTML

Describes how elements should be displayed on various media such as screens, paper, speech, or other media.



2

**Where**



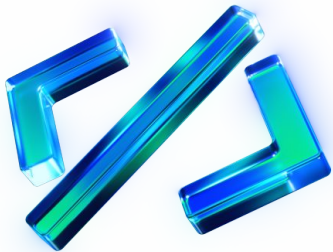
# Connecting styles

1. Inline
2. Embedded
3. External

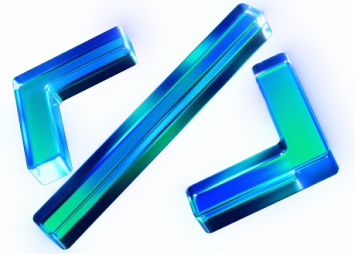


## Inline styles

```
<p style="color: red; font-size: 14px;">text</p>
```

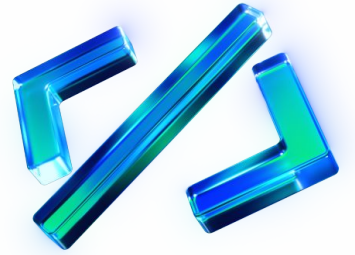


# Embedded styles

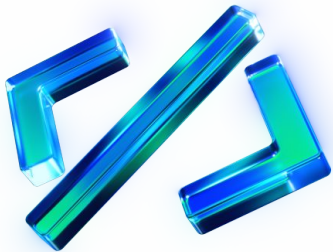


```
<head>
  <style>
    p {
      color: red;
      font-size: 14px;
    }
  </style>
</head>
```

## External styles



```
<head>  
  <link rel="stylesheet" href="styles.css">  
</head>
```



3

**How**

# Connecting styles

1. Inline
2. Embedded
3. External



# CSS Rules

**Selectors** are expressions that tell the browser which HTML element to apply the CSS properties defined within the style block.

Inside a **rule**, **selectors** and **declaration blocks** are defined, consisting of **properties** and their **values**.



## Types of

# Selectors

- Tag Selector

`h1 {}`

- Class Selector

`.main-heading {}`

- ID Selector

`#reasons-section {}`

- Attribute Selector

`a[href] {}`

- Pseudo-classes

`a:hover {}`

- Pseudo-elements

`p::first-line {}`

- Universal Selector

`* {}`

- Grouped Selectors

`h1, .heading {}`



# Selector Combinators

descendant combinator	space	<code>body article p</code>	elements are nested inside each other	<pre>&lt;body&gt;   &lt;article&gt;     &lt;p&gt;&lt;/p&gt;   &lt;/article&gt; &lt;/body&gt;</pre>	<pre>&lt;body&gt;   &lt;section&gt;     &lt;p&gt;&lt;/p&gt;   &lt;/section&gt;   &lt;p&gt;&lt;/p&gt; &lt;/body&gt;</pre>
child combinator	<code>&gt;</code>	<code>article &gt; p</code>	an element is an immediate child	<pre>&lt;article&gt;   &lt;p&gt;&lt;/p&gt;   &lt;a&gt;&lt;/a&gt; &lt;/article&gt;</pre>	<pre>&lt;article&gt;   &lt;div&gt;     &lt;p&gt;&lt;/p&gt;   &lt;/div&gt;   &lt;p&gt;&lt;/p&gt; &lt;/article&gt;</pre>
adjacent sibling combinator	<code>+</code>	<code>p + img</code>	an element that comes immediately after	<pre>&lt;article&gt;   &lt;p&gt;&lt;/p&gt;   &lt;img /&gt;   &lt;a&gt;&lt;/a&gt; &lt;/article&gt;</pre>	<pre>&lt;article&gt;   &lt;p&gt;&lt;/p&gt;   &lt;a&gt;&lt;/a&gt;   &lt;img /&gt; &lt;/article&gt;</pre>
general sibling combinator	<code>~</code>	<code>p ~ img</code>	an element located anywhere below in the code, inside a common parent	<pre>&lt;article&gt;   &lt;p&gt;&lt;/p&gt;   &lt;a&gt;&lt;/a&gt;   &lt;img /&gt; &lt;/article&gt;</pre>	<pre>&lt;article&gt;   &lt;p&gt;&lt;/p&gt;   &lt;a&gt;     &lt;img /&gt;   &lt;/a&gt; &lt;/article&gt;</pre>

## Selector

# Combinations

<u>p {}</u>	<pre>&lt;p class="intro module"&gt;&lt;/p&gt; &lt;div class="intro"&gt;&lt;/div&gt; &lt;p class="default-text"&gt;&lt;/p&gt;</pre>
<u>p a {}</u>	<pre>&lt;p&gt;                &lt;div&gt;   &lt;a&gt;&lt;/a&gt;          &lt;a&gt;&lt;/a&gt; &lt;/p&gt;              &lt;/div&gt;</pre>
<u>.intro {}</u>	<pre>&lt;p class="intro"&gt;&lt;/p&gt; &lt;div class="intro"&gt;&lt;/div&gt;</pre>
<u>div.intro {}</u>	<pre>&lt;p class="intro"&gt;&lt;/p&gt; &lt;div class="intro"&gt;&lt;/div&gt;</pre>
<u>.intro.module {}</u>	<pre>&lt;p class="module"&gt;&lt;/p&gt; &lt;p class="module intro"&gt;&lt;/p&gt; &lt;p class="intro module"&gt;&lt;/p&gt; &lt;p class="intro"&gt;&lt;/p&gt;</pre>

<u>.intro .module {}</u>	<pre>&lt;p class="intro module"&gt;&lt;/p&gt; &lt;div class="intro module"&gt;   &lt;p class="module"&gt;&lt;/p&gt; &lt;/div&gt;</pre>
<u>.intro .module {}</u>	<pre>&lt;p class="intro"&gt;&lt;/p&gt; &lt;div class="module"&gt;&lt;/div&gt;</pre>
<u>.intro {}</u> $\neq$ <u>.Intro {}</u>	<pre>&lt;p class="intro"&gt;&lt;/p&gt; &lt;div class="Intro"&gt;&lt;/div&gt;</pre>
<u>.nav ul li a {}</u>	<u>.nav a {}</u>
<u>/* comment */</u>	
<p>Selectors are read from right to left</p> <p><b>nav ul li {}</b></p>	<p>The rule applies to the <b>li</b> element, which is part of the <b>ul</b> element, which is inside the <b>nav</b> element.</p>

4

**Apply**

# Applying Styles from different sources

1

Browser Styles

2

User Styles

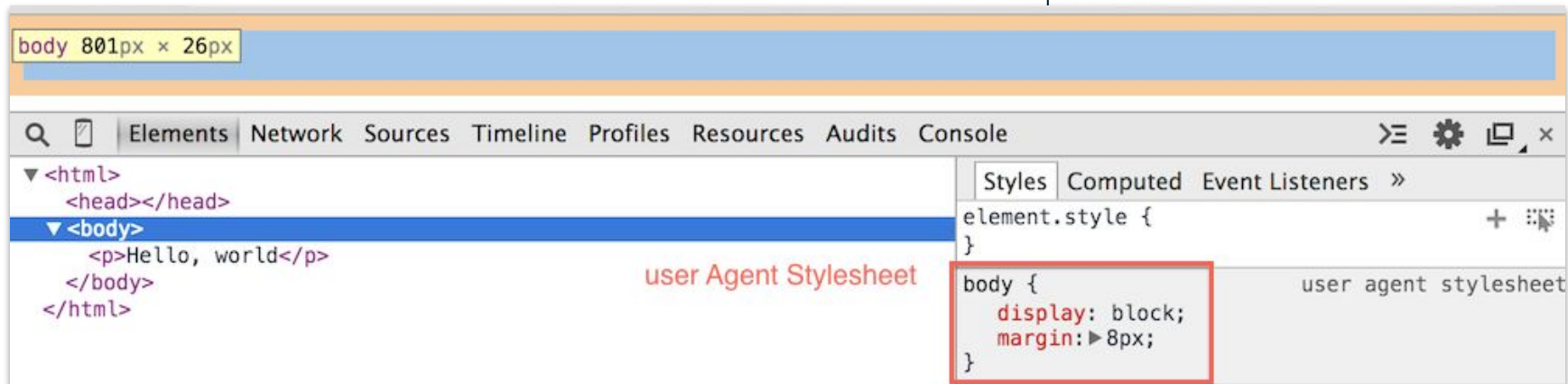
3

Author Styles

# Default Browser Styles

## User agent stylesheet

– styles present in any browser.



## Способ приготовления

### Шаг 1



Как получить миндальную муку:

- Миндальная мука можно приготовить следующим образом:
- В магазине, где продают орехи можно попросить, чтобы их смолотли в муку (они это делают в кофемолке).
- Просеять ее.
- Миндаль должен быть очищенным, если вы делаете белые макарруны.
- Если шоколадные макарруны, то можно миндаль брать обычный.

Как делать муку для макаррун:

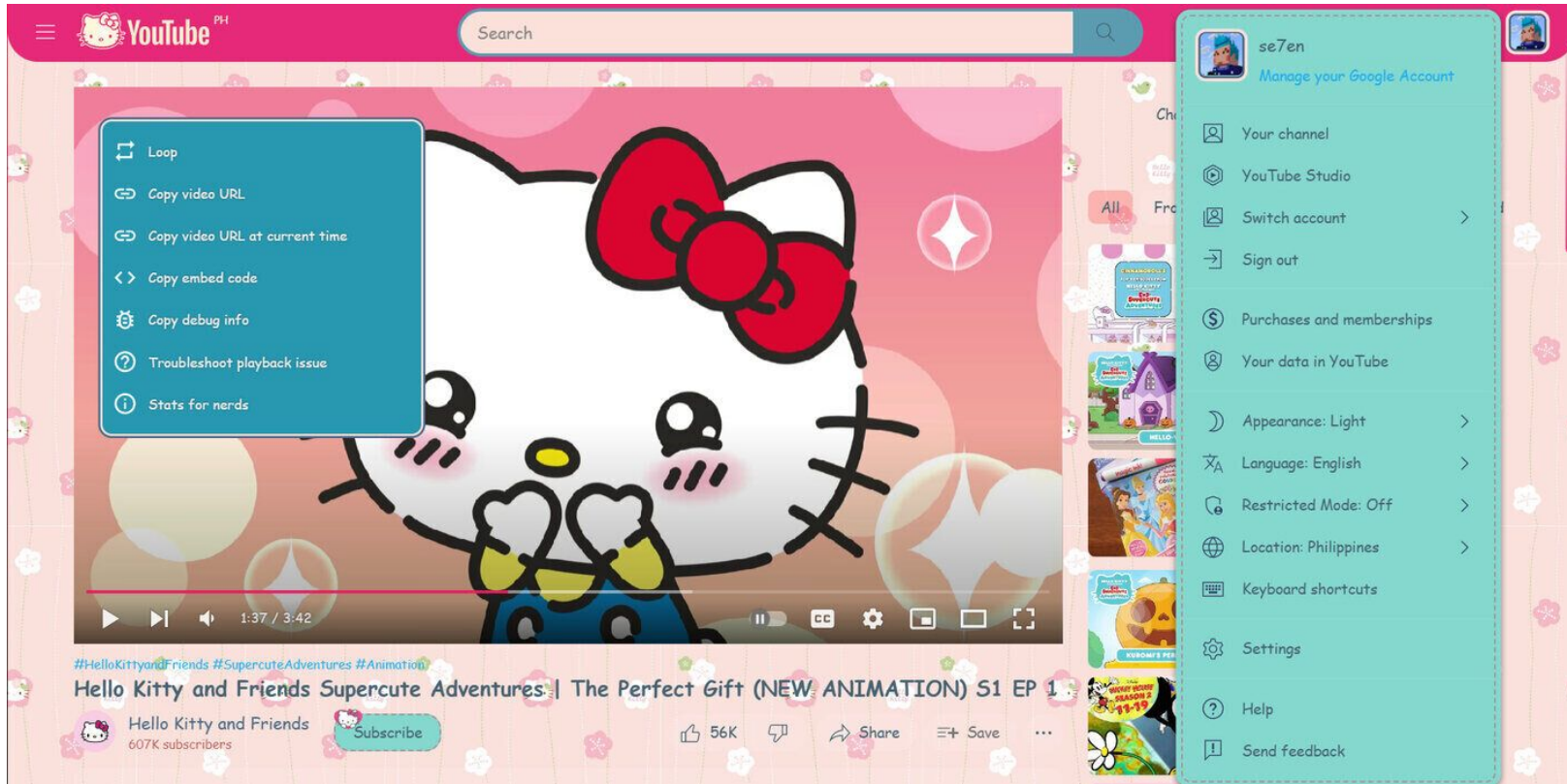
1. Нагреть духовку до 150 градусов.
2. Смешать миндальную муку, сахарную пудру и какао в комбайне, 2 минуты.
3. Противень застелить бумагой для выпечки высыпать сухую смесь на лист, просушить в духовке в течение 5 минут.
4. Просеять через очень мелкое сито.

### Шаг 2

- A. Приготовить ганаш.
- B. Сливки подогреть, добавить поломанный на кусочки шоколад.
- C. Размешать до полного растворения.
- D. Дать остыть и поставить в холодильник (желательно на ночь).

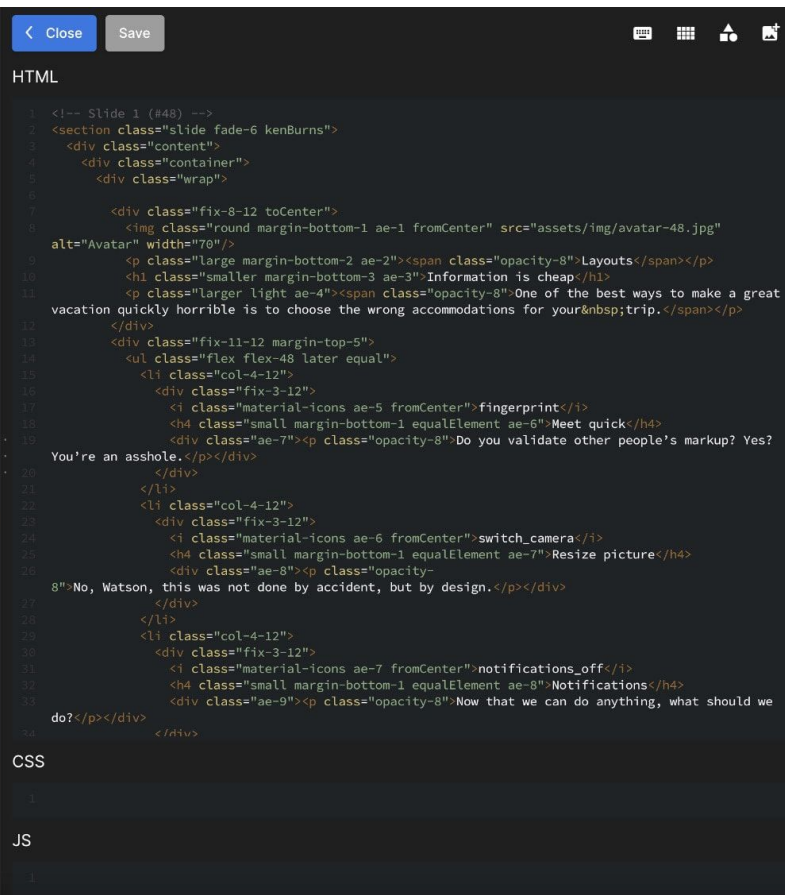
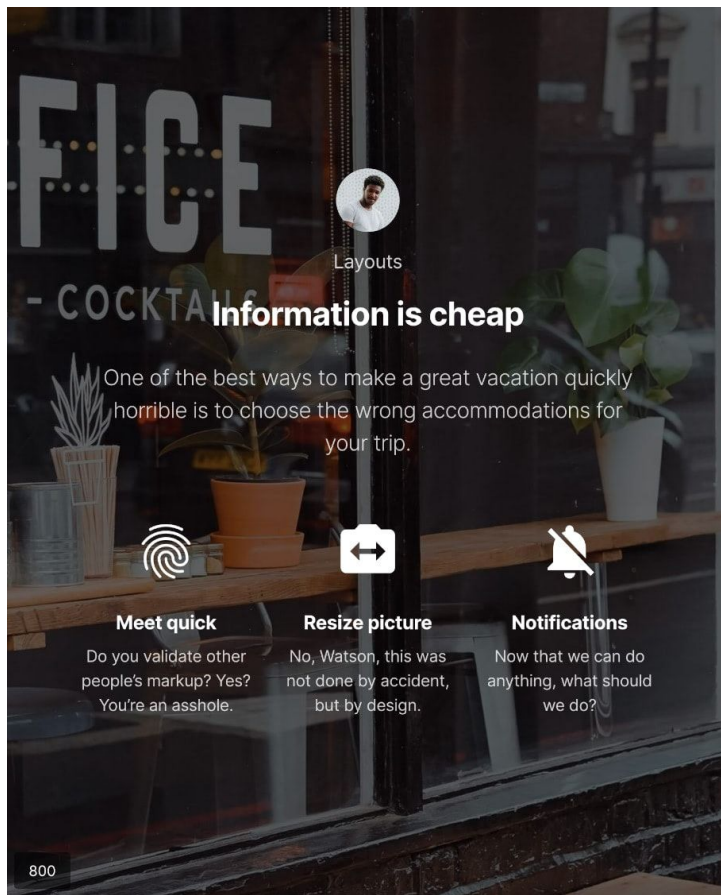
# User styles

The user can customize fonts, colors, positions of links in the margins, and many other things.



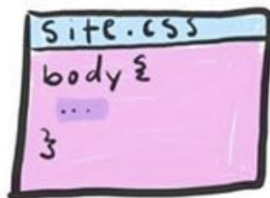
# Author Styles

Site styles.





user  
agent



author  
styles



local  
user

least  
specific



most  
specific



# Reset and Normalize CSS

## normalize.css

### reset.css

- Saves useful default styles
- Makes styles equal for each browser
- Makes default styles more accessible
- Includes comments and documentation

Connects to your style file:

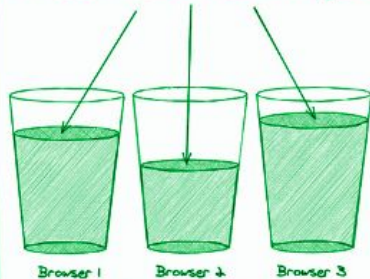
```
<link rel="stylesheet" type="text/css"
href="https://necolas.github.io/normalize.css">
```

## Visualizing CSS Resets

Resets bring sanity when dealing with cross-browser style inconsistencies.

Imagine that browsers were glasses and default styles were water...

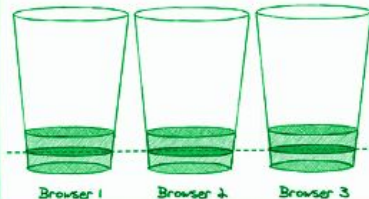
Each browser applies a slightly different set of default styles



### CSS Reset

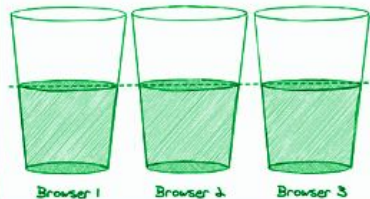
Removes most styles requiring devs to add consistent styles

REMAINING STYLES DEV ADDED STYLES



### CSS Normalize

Removes only inconsistent styles and keeps as many common styles as possible



elijahmanor.com/css-resets

@elijahmanor

## Practice:

### ● What color will be applied to the header

```
/* user-agent style sheet */
```

```
h2 { color: black; }
```

```
/* user style sheet */
```

```
h2 { color: green; }
```

```
/* author style sheet */
```

```
h2 { color: blue; }
```

5

**Apply**

# Applying Styles from one source

1

Inheritance

2

Specificity

3

Cascading

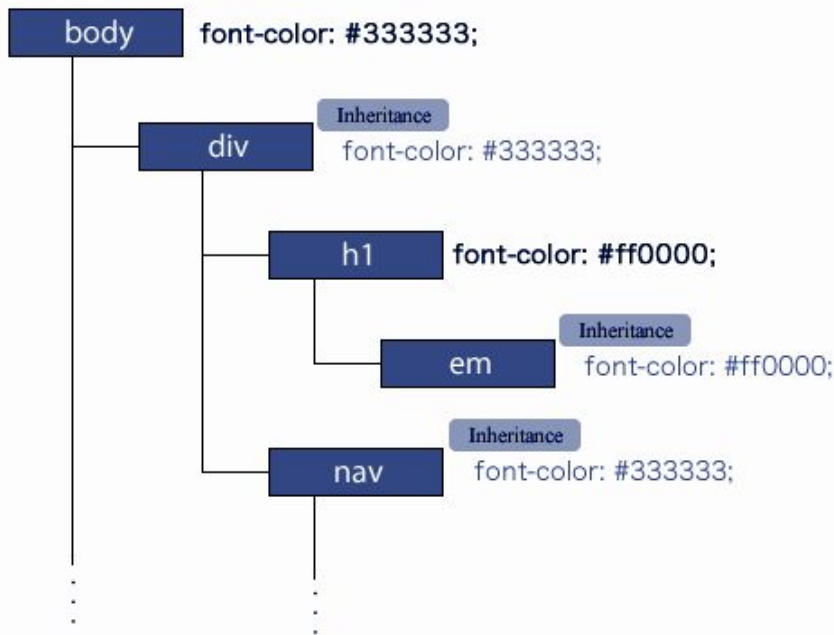
## Style

# Inheritance

- + Styles don't need to be applied to every element.
- + Styles don't need to define every property for each element.
- + CSS files can be smaller, easier to read, and load faster.
- + Only properties that simplify the developer's work are inherited.



– check manual to find inherited styles

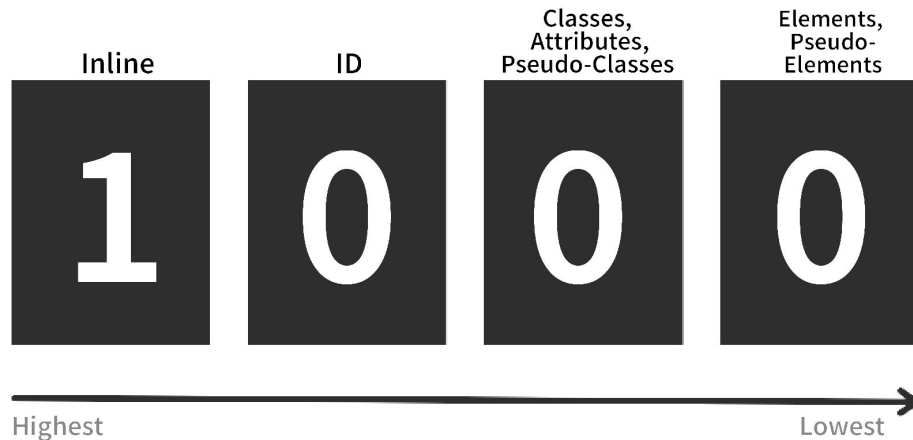


# Specificity of selectors

Determines which styles will be applied to an element based on the selector's weight.

Avoid overusing weight; try to create lightweight selectors.

Selector nesting should be no more than three levels.



**specificity = weight**

universal selector \* has no specificity weight (0)

# What will be applied?

	important	inline styles	id	class, attribute, pseudo-class	elements, pseudo-elements	
	10000	1000	100	10	1	
<code>.card a:hover</code>	0	0	0	10+10	1	21
<code>.card .heading:before</code>	0	0	0	10*2	1	21
<code>body #block &gt; .card</code>	0	0	100	10	1	111
<code>.card .heading .highlight + a[href]</code>	0	0	0	10*3+10	1	-
<code>body main #block .card h2 ~ a</code>	0	0	100	10	1*4	114
<code>.default-link {...!important}</code>	10000	0	0	10	0	10010
<code>&lt;a style="..."&gt;</code>	0	1000	0	0	0	1000
<code>&lt;a style="...!important"&gt;</code>	10000	1000	0	0	0	11000


## Specificity of selectors

### Examples


```
<body>
  <main>
    <section id="block">
      <article class="card">
        <h2 class="heading">
          <span class="highlight"></span>
        </h2>
        <a class="default-link">
```

## Practice: Calculating specificity


`#header h1 span a { }`

a =  x inline styles

b =  x ID

c =  x classes

d =  x elements


Specificity = 


`.intro ::first-letter { }`

a =  x inline styles

b =  x IDs

c =  x class


d =  x pseudo-element


Specificity = 


`a[href^="http:"] { }`

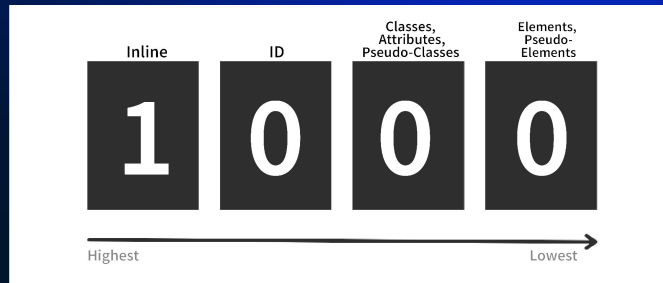
a =  x inline styles

b =  x IDs

c =  x attribute selector

d =  x element

Specificity = 





## Practice: Calculating specificity

`#header h1 span a { }`

a = 0 x inline styles  
b = 1 x ID (*#header*)  
c = 0 x classes  
d = 3 x elements (*h1,span,a*)  
Specificity = 0,1,0,3

`.intro ::first-letter { }`

a = 0 x inline styles  
b = 0 x IDs  
c = 1 x class (*.intro*)  
d = 1 x pseudo-element (*::first-letter*)  
Specificity = 0,0,1,1

`a[href^="http:"] { }`

a = 0 x inline styles  
b = 0 x IDs  
c = 1 x attribute selector (*[href^="http:"]*)  
d = 1 x element (*a*)  
Specificity = 0,0,1,1

## Practice:

### ● What color will be applied to the text

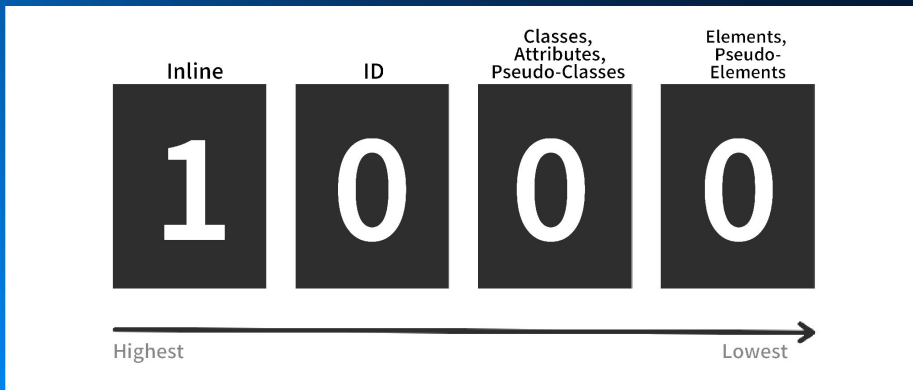
```
<div id="container">  
  <nav class="nav">  
    <p class="intro">
```

```
.nav p { color: yellow; }
```

```
p { color: blue; }
```

```
div#container p { color: purple; }
```

```
p.intro { color: orange; }
```



## Practice:

### ● What color will be applied to the text

<code>.nav p { color: lime; }</code>	<code>0,0,1,1</code>
--------------------------------------	----------------------

<code>p { color: blue; }</code>	<code>0,0,0,1</code>
---------------------------------	----------------------

<code>div#container p { color: purple; }</code>	<code>0,1,0,2</code>
---	----------------------

<code>p.intro { color: green; }</code>	<code>0,0,1,1</code>
--	----------------------

Cascading

# Styles

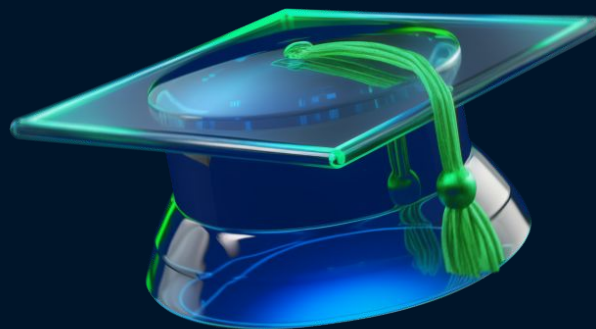
When selectors have the same weight,  
the one defined later will be applied

```
/* green will be applied */  
h1 {  
    background-color: red;  
}  
h1 {  
    background-color: green;  
}
```

# Summarizing

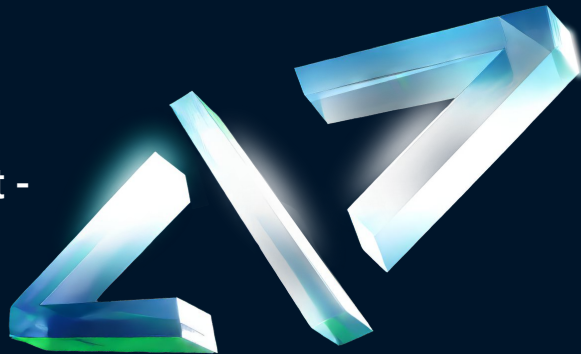
# Summary

1. CSS syntax
2. What selectors are
3. The order in which styles are applied
4. How to link styles to a page
5. The purpose of a style normalizer



# Homework

1. Add a font using Google Fonts.
2. Write basic styles for the marked-up blocks of the layout using Emmet right away:
  - font size / Line height / Font type / Font weight - font-\*
  - Text color
  - Background color
3. **Optional:** Connect `normalize.css` to Binabox project as a separate file.



# Quality Criteria for HTML Course

❤️ Mandatory for passing the course

💛 Required for the highest grade

💚 Optional

❤️ 2.1. Single CSS File.

💛 2.2. Include Normalize.css

❤️ 2.3. All fonts used in the design are connected to the pages.

❤️ 2.4. Provide fallback fonts and family types at the end of the font list.

❤️ 2.5. Do not use !important in CSS.

❤️ 2.6. Do not use #id for styling.

💛 2.7. Avoid nesting selectors more than two levels deep.

💛 2.8. Avoid styling tags directly

❤️ 2.10. Use consistent units for element sizes and positioning.

💛 2.11. Colors should be in a consistent format (hex or rgba).

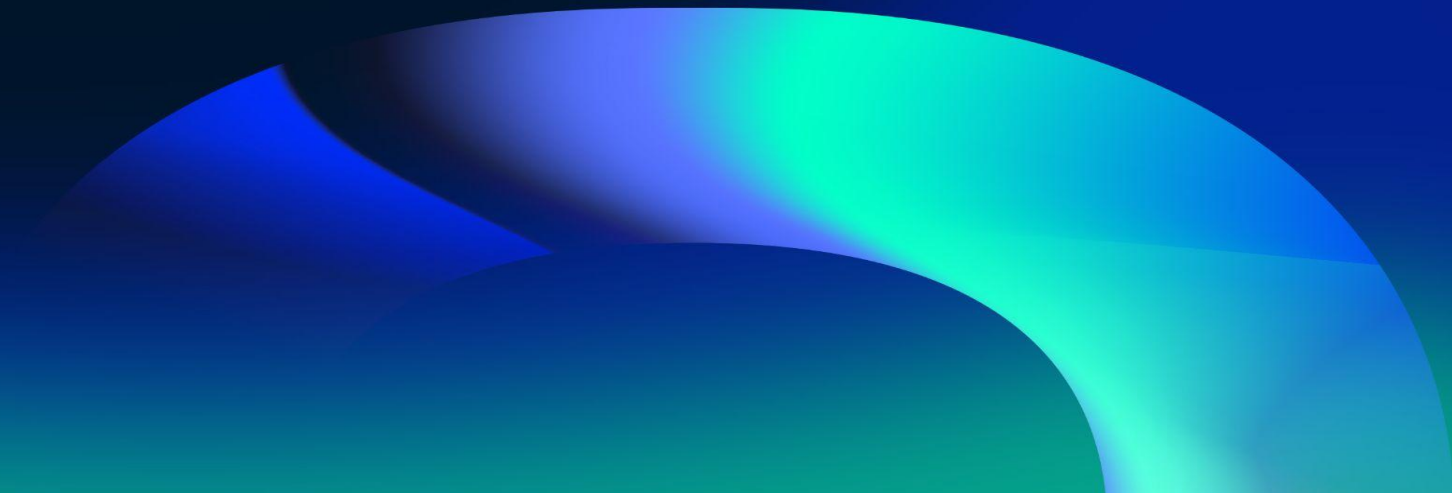


**B** Academy  
**RO**



**QUESTIONS?**

**Please fill out the feedback form**  
**It's very important for us**





**THANK YOU!**

**Have a good evening!**