

Preprocessors

Lesson 9



Lesson Plan

1

What is it

2

Popular preprocessors

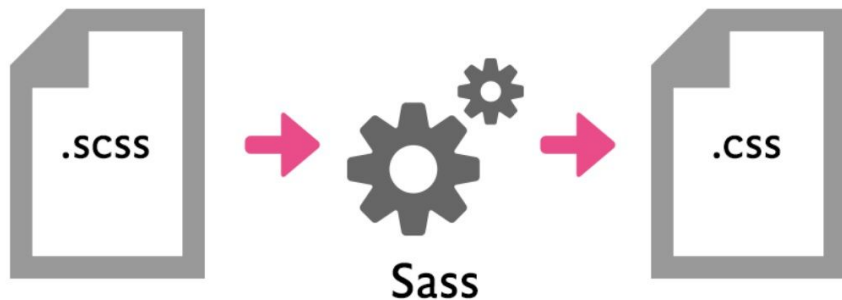
3

Features

4

CSS vs Preprocessors

What is a **CSS Preprocessor**?



A **CSS preprocessor** is an extension of CSS that adds extra features to help you write cleaner and more powerful styles.

Why use one?

- ✓ Repeated code → hard to maintain
- ✓ Limited flexibility for large projects

Popular CSS Preprocessors

- ◆ Sass / SCSS – most popular and widely used (what we'll learn)
- ◆ Less – used in some older projects
- ◆ Stylus – flexible, but less common



SCSS = regular CSS + extra power



Variables

SCSS Variables

Variables store
a **reusable** value

⚠ Don't overuse — only if value is reused or needs to be updated easily.

```
$primary-color: #ff6600;  
$base-font: 'Arial',  
sans-serif;  
  
.button {  
    color: $primary-color;  
    font-family: $base-font;  
}
```

What do developers usually store in SCSS variables?

- ◆ Colors (color palette)
- ◆ Fonts (font settings)
- ◆ Spacing and sizes (e.g. margins, paddings, magic numbers)
- ◆ Breakpoints (for responsive design)

Any repeated or “magic” number

```
$primary-color: #ff6600;  
$base-font: 'Arial',  
sans-serif;  
$spacing-sm: 8px;  
$mobile: 480px;  
  
.button {  
    color: $primary-color;  
    font-family: $base-font;  
}
```

What are Magic Numbers?

💬 A "magic number" is a hardcoded value with no explanation or meaning.

These numbers are hard to understand, update, and maintain.

❌ Problems:

If someone else reads your code, they won't understand **why** those specific values are used.

📌 If you can't explain where a number comes from — it's probably a magic number!



◆ How to avoid magic numbers the right way?

- ✓ 1. Use variables (\$variables)
- ✓ 2. Use relative units (em, rem, %, vh, vw)
- ✓ 3. Use math calculations (calc())

◆ When are magic numbers acceptable?

Sometimes they're hard to avoid:

- ✓ When working with animations (e.g. **transition-delay: 0.3s;**)
- ✓ For complex visual effects (e.g. **clip-path: polygon(...)**)
- ✓ In experimental design where no variables exist yet

But whenever possible, it's better to avoid them.

Nesting

Nesting

SCSS allows you to **nest selectors and their styles** — but don't overdo it.

- classes
- pseudo-classes
- pseudo-elements
- user-actions

```
.card {  
    &__title {  
        font-size: 20px;  
    }  
    &__text {  
        color: gray;  
    }  
}
```

Nesting order


- block styles
- element styles
- pseudo-elements
- pseudo-classes
- media
- combinator
- modifier

```
.card {  
    padding: 20px;  
  
    &:before {}  
    &:hover {}  
    &:first-child {}  
  
    @media (min-width:768px) {}  
  
    &.error {}  
    &--modifier {}  
  
    &__text {  
        color: gray;  
    }  
}
```

&__parent selector

```
.card {  
  
    &:hover {}  
    &:before {}  
  
    &__title {  
        font-size: 20px;  
    }  
  
    &__text--active {  
        color: gray;  
    }  
}  
  
.card:hover {}  
.card:before {}  
.card__title {}  
.card__text--active {}
```

SCSS Nesting & BEM Rules

 Why is it better to write it separately?

✓ Modifiers are written separately, as recommended by BEM

✓ Easier to read and maintain

✓ You can override styles more easily without issues

```
❌ .card {  
  &__title {  
    font-size: 18px;  
  
    &--big {  
      font-size: 24px;  
    }  
  }  
}
```

```
✓ .card {  
  &__title {  
    font-size: 18px;  
  }  
  
  &__title--big {  
    font-size: 24px;  
  }  
}
```

Mixins

Mixins – What & When?

(@mixin, @include)

Mixins help you **reuse styles with variations**.

✓ Use mixins when:

- Code is reused with different values
- You need logic (@if, @each)

⚠ Don't use mixins for code that stays the same
— use a class instead!

```
@mixin button($bg-color) {  
  background: $bg-color;  
  padding: 10px 20px;  
  border-radius: 5px;  
}
```

```
.btn-primary {  
  @include button(blue);  
}
```

What is usually placed in mixins?

- ◆ Buttons
- ◆ Responsiveness (media queries)
- ◆ Centering content (flexbox)
- ◆ Animations

```
@mixin button($bg-color) {  
    background: $bg-color;  
    padding: 10px 20px;  
    border-radius: 5px;  
}  
  
.btn-primary {  
    @include button(blue);  
}
```

When to use a mixin and when to use a class?

- 👉 Use a **class** when the style is reused **without changes**.
- ✅ Good because you're reusing the same, consistent style.
- 👉 Use a **@mixin** when the style is **similar but needs variations**.
- ✅ Good because the structure repeats, but some values are different.

⚠ Mistakes to avoid:

- ❌ Don't create a mixin for something that can be handled by a class
- ❌ If the styles are exactly the same, there's no point duplicating them with a mixin.

```
.btn {  
  padding: 10px 20px;  
  border-radius: 5px;  
}  
  
@mixin button($bg-color) {  
  background: $bg-color;  
  padding: 10px 20px;  
  border-radius: 5px;  
}  
  
.btn-primary { @include  
button(blue); }  
.btn-secondary { @include  
button(gray); }
```

When to use a mixin and when to use a class?

What are you doing?	@mixin	.class
Style is reused without changes	✗ No	✓ Yes
Style is reused with variations	✓ Yes	✗ No
Code is complex and should be encapsulated	✓ Yes	✗ No
You need to apply it to different elements	✗ No	✓ Yes

File system

Each BEM block = own file



Why do it this way?

- ✓ **Clean code** → Each part lives in its own file
- ✓ **BEM-friendly** → Each block has its own file
- ✓ **Easier to maintain** → You can update files independently

```
base/  
  global.scss  
  variables.scss  
  mixins.scss  
layout/  
  header.scss  
  footer.scss  
  grid.scss  
components/  
  button.scss  
  card.scss  
pages/  
  style.scss  
  index.scss  
  blog-page.scss
```

global.scss

for tags

```
body {}
```

```
a {}
```

```
img {}
```

```
ul {}
```

@import vs @use

SCSS allows you to **split your code** into multiple files.



Why use @use?

- No duplicate imports
- Better performance
- Scoped namespaces (e.g. buttons.\$primary-color)

```
style.scss
```

```
@import 'buttons'; // old  
@use 'buttons'; // new
```


Order is important

```
// GLOBAL
@import "global/variables.scss";
@import "global/mixins.scss";
@import "global/global.scss";

// BLOCKS
@import "components/header.scss";
@import "components/nav.scss";
@import "components/slider.scss";
```

Source map

Settings

Preferences

Preferences

Sources

Workspace

Experiments

Blackboxing

Devices

Throttling

Locations

Shortcuts

Show whitespace characters: None

☒ Display variable values inline while debugging

☒ Enable CSS source maps

☒ Allow scrolling past end of file

Default indentation: 4 spaces

```
▼<div class="width-wrapper">
  ▶<div class="title-header pens-title-
header">...</div>
  ▼<div id="picks-grid" class="pen-grid
view-grid">
    ▼<div class="single-pen
      " data-slug-hash="aygmoG">
        ▶<div class="iframe-wrap loaded">
...</div>
        ▶<div class="meta">...</div> == $0
      </div>
    ▶<div class="single-pen
      " data-slug-hash="bryQGJ">...</div>
```

```
}
.meta {
  background: ▶ ■ #32333b;
  position: relative;
  font-size: 0.85em;
  white-space: nowrap;
  padding: ▶ 1rem 1rem 0.5rem;
  z-index: 3;
}
* {
  margin: ▶ 0;
  padding: ▶ 0;
  webkit-box-sizing: border-box;
  box-sizing: border-box;
}
```

page.css:528

global.css:3

What else is available in a preprocessor like SCSS?

- Functions
- Loops
- @if and @else statements – Control directives
- @for
- @while
- Inheritance (@extend)
- SASS Interpolation
- SASS Placeholders (%placeholder)

Custom properties - CSS variables

Custom properties

a.k.a. CSS variables

are values you define in CSS using `--name` syntax and reuse with `var()`

Key features:

- Defined in the browser, not at compile time
- Can be updated dynamically with JavaScript
- Can be overridden in different parts of the page
- Inherit through the DOM tree

```
:root {  
  --primary-color: #ff6600;  
  --font-size-base: 16px;  
}  
  
.button {  
  background-color:  
var(--primary-color);  
  font-size:  
var(--font-size-base);  
}
```

SCSS vs CSS Custom Properties

Feature	SCSS Variables (\$)	CSS Custom Properties (--var)
Defined at	Compile time	Runtime (in browser)
Can be changed with JS?	✗ No	✓ Yes
Inherit values?	✗ No	✓ Yes

✓ Use SCSS variables for development & structure.

✓ Use CSS custom properties for theming and dynamic styling.

✓ **SCSS variables:**

- For consistent values during development
- Colors, spacing, breakpoints

✓ **CSS Custom Properties:**

- When value should change in browser
- Theming (light/dark)
- Dynamic styles with JS

CSS nesting

CSS Nesting vs SCSS

Nesting

🔥 CSS now supports nesting, but it's less powerful than SCSS

✅ It works — but it's not as flexible as SCSS.

💡 For now, it's still better to use SCSS!

```
.card {  
  & .title {  
    color: red;  
  }  
}
```

CSS Nesting – Limitations

- 1 Only 1 level deep without &
- 2 No nested @media or @keyframes like SCSS
- 3 Lacks logic (no @if, @each, etc.)

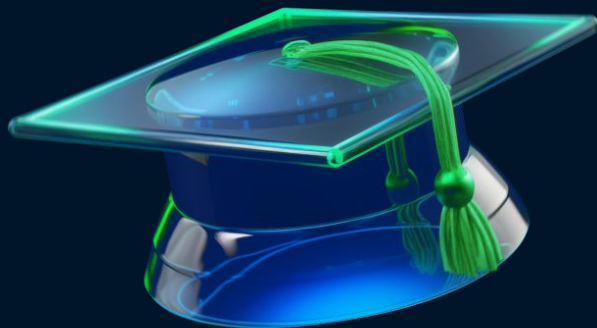
✓ Good for small, flat components

✗ Not powerful enough for large projects → SCSS is still better

```
.card {  
  & .title {  
    color: red;  
  }  
}
```

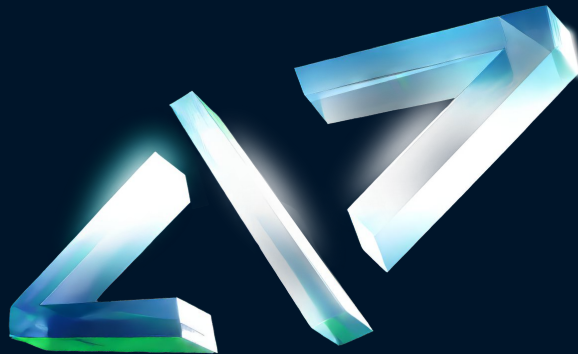
Summary

1. What is SCSS
2. Why use SCSS
3. What SCSS gives you:
 - variables
 - Nesting
 - mixin
 - use
4. New CSS features:
 - CSS Custom Properties
 - CSS Nesting



Homework

1. Split your styles into multiple SCSS files
 - One BEM block = one SCSS file
 - Use separate files for:
 - variables
 - mixins
 - base styles
 - components
2. Move repeated values into SCSS variables
3. Use SCSS nesting



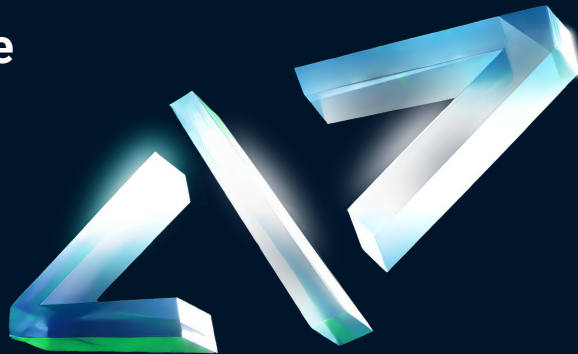
Additional Homework

1. Use mixins

- For example, a button mixin or responsive typography

2. Use CSS custom properties

- For things like color themes or dynamic text color



Quality Criteria for HTML Course

❤️ Mandatory for passing the course

🟡 Required for the highest grade

🟢 Optional

❤️ SCSS preprocessor is used

❤️ Styles are split into components

❤️ SCSS variables are used for colors and fonts

🟡 Mixins are used where appropriate

🟡 No magic numbers (all values are explained or reusable)

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QUESTIONS?

Please fill out the feedback form
It's very important for us





THANK YOU!

Have a good evening!