

Sara Brockmueller

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SUMMARY

Software engineer with 6+ years professional experience. Currently, most experienced with system design, building platforms/frameworks, and scaling systems (but always excited to learn new things!). Looking to work on hard problems, collaborate with smart and passionate people, and build important products.

EDUCATION

Massachusetts Institute of Technology, 2013

B. S. Computer Science and Engineering
minor in Music

SKILLS

Languages/Frameworks:

Proficient in Java, Python, and gRPC. Significant experience in Ruby on Rails. Some prior experience in Django, Meteor, and MATLAB.

Databases:

DynamoDB, PostgreSQL, some experience in MongoDB.

Infrastructure:

Proficient with AWS services for compute (EC2, ECS, Batch, Lambda), storage (S3, DynamoDB), integration (SQS, SNS). Some experience with metrics/monitoring (Prometheus/Grafana, AWS CloudWatch), infrastructure as code (Terraform).

Architecture:

Distributed and concurrent systems, MapReduce, cloud-based services, microservices (both REST APIs and RPC), database design.

EXPERIENCE

3Scan - Software Engineer

Jan 2017 - Oct 2019

- Led feature development and operations for the spatially-indexed data storage system, backed by AWS. Built Java CLI tools, made cost/performance optimizations, and managed deployments.
- Managed team responsible for data storage and access. Led redesign of an automated data export process, which reduced developer time spent per customer from several hours to ~30 minutes. Created a tool to run efficient batch delete operations, ultimately saving >\$20K per month in AWS bills.
- Transformed thick data client into a gRPC service, permitting database migrations. Built corresponding fakes for testing, reducing test suite runtime from 10 minutes to 2 minutes.
- Wrote a distributed gRPC data processing service that allowed clients to run custom analysis on gigabytes of data in near-real-time. Reduced client request times from several minutes to several seconds.
- Built Python prototype of distributed, event-driven data analysis system for multi-terabyte data sets. Set up AWS infrastructure to run it (SQS, ECS, DynamoDB) and onboarded analysis developers. Scaled the system to allow analysis algorithms to be run on ~\$100x larger data sets.
- Led development of core libraries: runtime assertions, serialization, and domain-specific test libraries.
- Initiated development of code quality and reliability standards. Worked with team to develop style guides, improve test coverage and reliability, and standardize logging and metric collection.

- Worked on the platform team to develop and maintain full-stack Ruby on Rails apps and RESTful API. These powered hundreds of mobile payments and loyalty apps in the food service industry, processing \$20M from 600K users monthly. Improved scalability with async processing, caching, and moving to service-oriented architecture.
- Collaborated with a small team to architect and build a web service to enable order fulfillment through external online ordering provider. This included menu modeling and updating, suggesting orders, and integrating with provider APIs to process orders.
- Created dashboard for a sandbox server, to extend functionality for external developers using our API.

Internships

- **Infosys Labs** (*Jun 2012 - Aug 2012*) - Built web app for manual validation of semantic annotation databases.
- **South Dakota State University Bioinformatics Group** (*Jun 2011 - Dec 2011*) - Designed and implemented full-stack web app to visualize gene expression correlation networks, and collect gene expression data from users.
- **MIT Center for Brain and Computational Learning** (*Sep 2010 - Dec 2011*) - Designed and performed psychophysics and EEG experiments on the role of neural feedback mechanisms in human visual processing. Wrote MATLAB scripts for synthesis of image masks, running experiments, and data analysis.
- **Sanford Research/University of South Dakota** (*Jun 2010 - Aug 2010*) - Researched pancreatic cell proliferation in Type I diabetes, using cryoslicing, fluorescent staining, microscopy, and photo-editing software.

INTERESTS

Hiking, cultivating plants/animals, sci-fi, making music, sewing, learning new skills and creating cool things.