

CS2 Style Guide (Java)

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General Naming Conventions

1. **Class Names:** Always capitalize the first letter of all class names. For example, `StudentRecords` or `CourseManager`.
2. **Method Names:** Use camelCase for method names: the first word should be lowercase, and subsequent words should have their first letter capitalized. For example, `processInput`, `calculateSum`.
3. **Variable Names:** Use meaningful names that describe their purpose, except for short-lived variables like `i`, `j`, or `k` in loops. Avoid cryptic names like `x1`, `tempVar2`.

Code Formatting

1. Curly Braces:

- o Start a new line for every curly brace `{`.
- o The closing brace `}` should align with the start of the block that it closes.

```
if (condition)
{
    // Do something
}
```

2. Indentation:

- o Indent all code within a new block **one level deeper** than the parent block.
- o Be consistent with indentation across the file. Use either **spaces** or **tabs**, but do not mix them.
- o If using spaces, use **at least 2 spaces per level of indentation**. Avoid using only 1 space.

3. Line Length:

- o Do not write lines longer than **100 characters**. Break longer lines into multiple lines for readability.

4. Blank Lines:

- o Avoid excessive blank lines. Use one blank line to separate logical blocks of code for readability, but never more than two consecutive blank lines.

5. Binary Operators:

- o Always leave a space on both sides of binary operators like `+`, `-`, `*`, `/`, and `=`.
Example: `int result = (a + b) - c;`

6. Method Parentheses:

- o **Do not leave a space** before the opening parenthesis when defining or calling a method.
Example:

```
System.out.println("Hello!"); // Correct
```

```
System.out.println ("Hello!"); // Incorrect
```

Commenting

1. Inline Comments:

- Always use `//` for comments.
- Leave a space after `//` before writing the comment:

```
// Correct usage
int total = 0; // Initialize the total
```

2. Block Comments:

- Avoid using block comments (`/* */`). Stick to inline comments for simplicity and consistency.

3. Header Comments:

- Place header comments (e.g., your name, course number, semester, NID) **above the import statements** at the top of the file.

Example:

```
// Author: John Doe
// Course: CS2
// Semester: Spring 2025

import java.util.*;
```

4. Code Block Comments:

- For comments describing a block of code, place them **above the block** and align them with the indentation of the block.
- Keep comments concise but meaningful.
- **Use proper capitalization:** Start comments with an uppercase letter.

Example:

```
// Sort the array in ascending order
Arrays.sort(numbers);
```

5. End-of-Line Comments:

- Use sparingly for brief explanations, preferably no longer than three words. For longer explanations, place comments above the line.

Best Practices

1. Variable Declaration:

- Do not use `var` to declare variables, even when allowed by newer versions of Java. Explicitly declare the type for clarity.

Example:

```
int count = 0; // Correct  
var count = 0; // Avoid
```

2. **Meaningful Names:**

- Choose names that clearly describe the purpose of variables, methods, and classes. For example, `calculateSum` is better than `doWork`.

3. **Error Handling:**

- Include error handling (e.g., try-catch blocks) where appropriate to avoid program crashes.

4. **Method Length:**

- Keep methods short and focused on a single task. If a method grows too long, consider splitting it into smaller helper methods.

5. **Consistent Styling:**

- Stick to consistent naming, spacing, and formatting styles throughout your codebase.