

HObject

```
classDiagram
    class HObject
    class HEntity["HelProject.GameWorld.Entities.HEntity"]
    HEntity --|> HObject
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box labeled 'HObject'. Below it is a gray rectangular box labeled 'HelProject.GameWorld.Entities.HEntity'. A blue arrow points from the top of the gray box up to the bottom of the white box, indicating that HEntity inherits from HObject.

HelProject.GameWorld.Entities.
HEntity