

HObject



```
classDiagram
    class HObject
    class HelProject_GameWorld_HItem["HelProject.GameWorld.HItem"]
    HelProject_GameWorld_HItem --|> HObject
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box labeled 'HObject'. Below it is a gray rectangular box labeled 'HelProject.GameWorld.HItem'. A vertical blue line with a triangular arrowhead points from the top of the gray box to the bottom of the white box, indicating that 'HelProject.GameWorld.HItem' inherits from 'HObject'.

HelProject.GameWorld.HItem