

HObject



```
classDiagram
    class HObject
    class HCell["HelProject.GameWorld.Map.HCell"]
    HCell --|> HObject
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box labeled 'HObject'. Below it is a larger, gray rectangular box labeled 'HelProject.GameWorld.Map.HCell'. A vertical blue line connects the bottom of the gray box to the bottom of the white box, ending in a solid blue triangular arrowhead pointing upwards towards 'HObject'.

HelProject.GameWorld.Map.
HCell