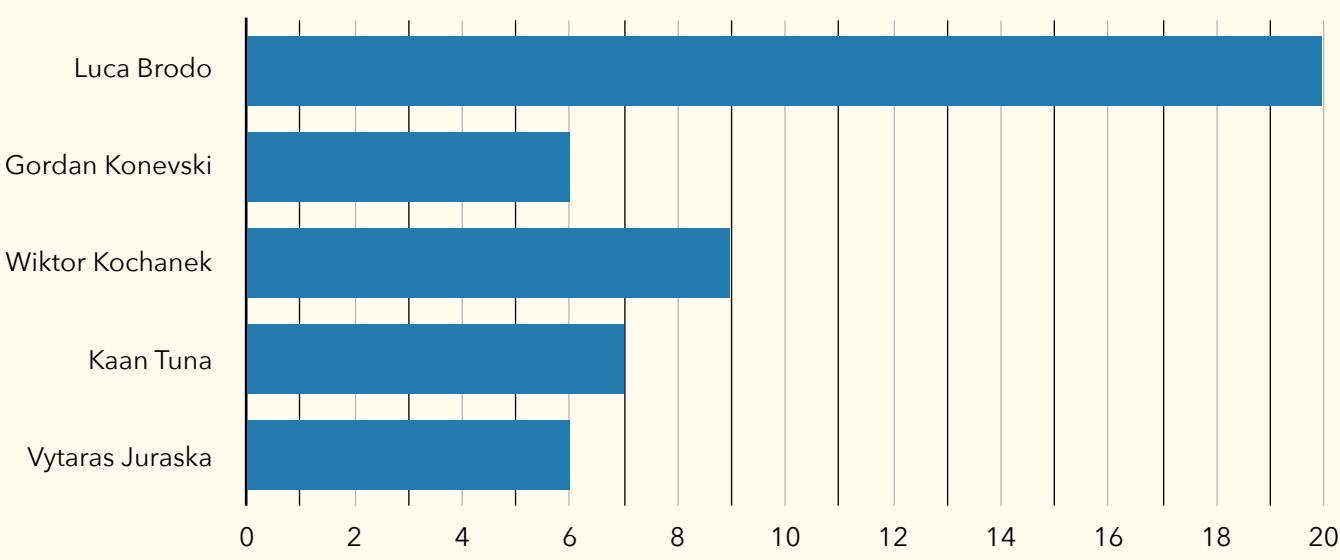


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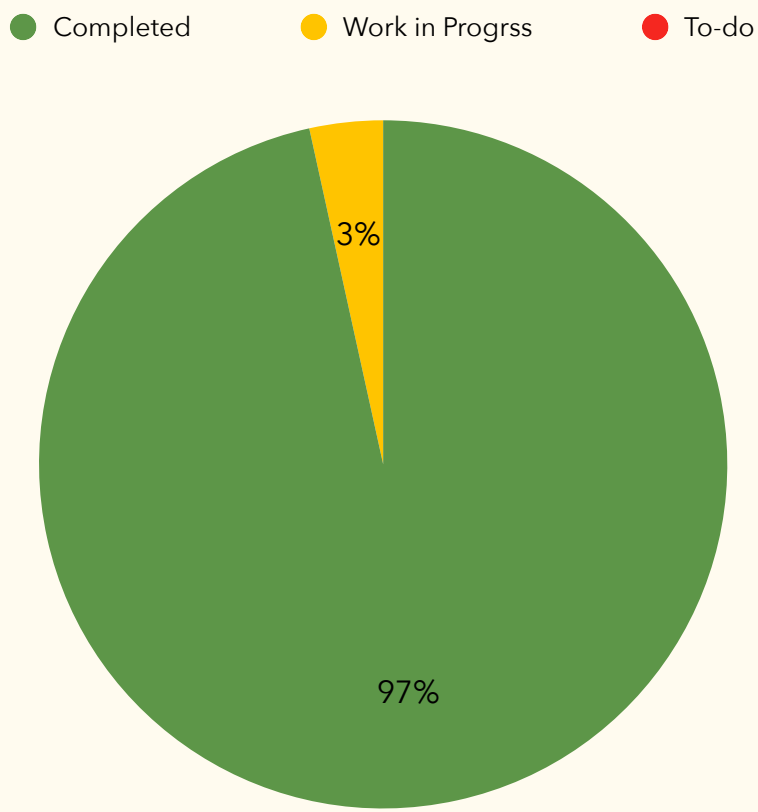
Members

| Name | In | # Tasks |
|-----------------|----|---------|
| Luca Brodo | LB | 24 |
| Gordan Konevski | GK | 6 |
| Wiktor Kochanek | WK | 9 |
| Kaan Tuna | KT | 7 |
| Vytaras Juraska | VJ | 6 |



Task Situation

| Situation | Total |
|-----------------|-------|
| Completed | 28 |
| Work in Progrss | 1 |
| To-do | 0 |
| Total | 29 |



Tasks

| Task | Brief Description | Date | Status | Member | WIP |
|---|--|------|--------|----------------|-----|
| Requirements Specification | Brief description of the requirements in bullet points | | DONE | VJ | |
| Definition of the Context | Brief description of the context in which the car operates | | DONE | WK | |
| Context Diagram | Definition of the context in a diagram | | DONE | LB GK | |
| Block Diagram of the car | Composition of the car | | DONE | LB, VJ | |
| SolidWork Model | First 3D model of the car | | DONE | LB | |
| Requirements Diagram | Definition of the requirements in a diagram | | DONE | LB | |
| Use Cases | Some use cases for the vehicle | | DONE | LB, KT | |
| Water Wheels design | Design of wheels capable for water and all terrain | | DONE | WK, VJ | |
| Simulation of the environment | Simulation in a host machine | | DONE | LB | |
| Division of the vehicle in subsystems | Division of the vehicle in subsystems | | DONE | KT | |
| Parametric Diagram | Specific Constraints of the seeking subsystem | | DONE | KT, LB | |
| Specification of the vehicle dimension | Specification of the vehicle dimension according to the requirements | | DONE | WK, KT, LB | |
| New model For the car | Design a new model in SolidWorks | | DONE | LB,WK | |
| New Idea for the car exterior | Strictly related to the new model task | | DONE | LB,WK | |
| Create dimensional Views | Create dimensional views of the model | | DONE | WK | |
| Consider diffent aspects of the model | Different aspects like ergonomics and so on | | DONE | WK,LB | |
| Define disciplines | Define disciplines for all subsystems | | DONE | KT, LB | |
| Refine the subsystem | Refinement of the subsystem diagram | | DONE | LB, KT | |
| Appropriate techniques | Uml and Algorithms for different parts | | DONE | LB, GK,VJ | WIP |
| Define a functional Model | | | DONE | LB, GK, KT, WK | |
| How to follow light | Define how the "Seeking " subsystem works | | DONE | LB, VJ | |
| Define Seeking subsistem | Uml, draft of algorithm for seeking subsystems | | DONE | LB, VJ | WIP |
| How does the robot maintain orientation | Decide how the model define orientation and map planning | | DONE | GK, LB | |
| Map planning, path planning | Map planning and path planning ump and algorithm | | WIP | GK, LB | WIP |
| Define affordances and signifier | Different affordances and signifiers for the vehicle | | DONE | LB,WK | |
| Conceptual Model | Definition of the conceptual model of the vehicle | | DONE | LB | |
| Object Detection | Object Detection subsystem, UML | | DONE | GK, LB | |
| Object Detection | Object Detection subsystem, First Library | | DONE | LB | |
| LightSensor Beacon | LightSensor code | | DONE | LB | |