

# SOFTWARE DESIGN X-RAYS

Fix Technical Debt With Behavioral Code Analysis by Adam Tornhill



## Technical Debt

- Explain the need for refactorings
- Communicate technical trade-offs



Apply at all levels (Micro and Macro)  
Interest Rate Is a Function of Time

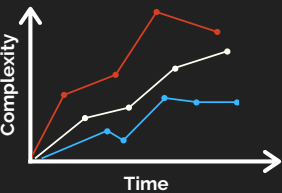
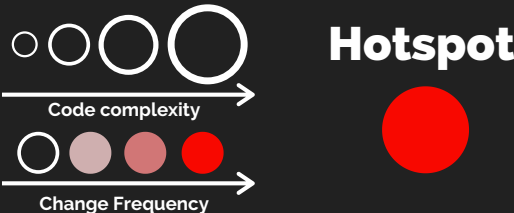
Bad Code is Technical Debt if you have to  
PAY INTEREST ON IT

## Identify Code with High Interest Rates

### Prioritize Technical Debt with Hotspots

Complicated code that you have to work with often

- Change frequency of each file
- Lines of code as a simple measure of code complexity



### Evaluate Hotspots with Complexity Trends

- Complexity : indentation-based complexity
- Language agnostic



### X-Ray analysis

Prioritized list of function to :

- Inspect
- Possibly refactor

## Coupling in Time - A Heuristic for the Concept of Surprise

Change coupling - 2 (or more) files change

- Invisible in the code itself
- Mine it from code's history and evolution



Is and Isn't Temporal Coupling  
(ex : Unit Tests)

Neither good nor bad  
all depends on context



"Change coupling can help us design better software as we uncover expensive change patterns in our code"

## Refactor Congested Code with the Splinter Pattern

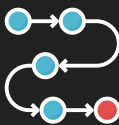


Break a hotspot into smaller parts

- Along its responsibilities
- Maintaining the original API for a transient period

"Parallel Development Is at Conflict with Refactoring"

### How to ?



1. Ensure tests cover the splinter candidate
2. Identify the behaviors inside your hotspot
3. Refactor for proximity
4. Extract a new module for the behavior with the most development activity
5. Delegate to the new module
6. Perform regression tests
7. Select the next behavior to refactor and start over at 4

## Stabilize Code by Age

- Organize our code by its age
- Turn stable packages into libraries
- Move and refactor code we fail to stabilize



- Promotes long-term memory models of code
- Less cognitive load : less active code
- Prioritizes test suites to shorten lead times

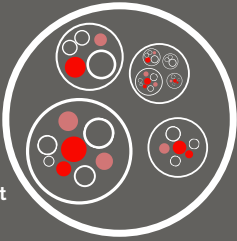
"Always remember that just because some code is a hotspot, that doesn't necessarily mean it's a problem."

## Divide and Conquer with Architectural Hotspots

Identify your architectural boundaries :  
Often based on the folder structure of the codebase

Hotspot analysis on an architectural level :

- Identify the subsystems with the most development effort
- Visualize the complexity trend of a whole architectural component



Analyze the files in each architectural hotspot

Fight the Normalization of Deviance

- Each time you accept a risk, the deviations become the new normal
- Complexity trends as WHISTLEBLOWERS

"The more often something is changed the more important it is that the corresponding code is of high quality so all those changes are simple and low risk"

## Communicate with Nontechnical Managers - Data buys trust



% of commits involving top hotspots

- Demonstrate importance of this code
- Support new features and innovations



Show complexity trends

- Code gets worse over time
- Which will slow us down



Coordination bottlenecks

- Add people side to the presentation

## Beyond Conway's Law



Quality Suffers with Parallel Development  
Increases risk of defects with the number of developers



Coordination needs  
Number of authors behind each component

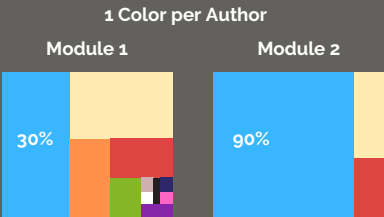
### Rank Code by Diffusion



Calculate a fractal value

- How many different authors have contributed
- How the work is distributed among them

0 : Single author  
1 : the more contributors there are



Module 1 : Many minor contributors  
Higher risk for defects



Module 2 : 1 main developer  
Reduced risks

"Ranks all the modules in our codebase based on how diffused the development effort is"

### Use Fractal Values to



Prioritize code reviews

Done right = a proven defect-removal



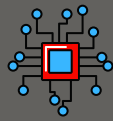
Focus tests

Identify the areas to focus extra tests



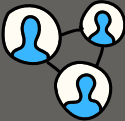
Replan suggested features

If high developer congestion



Redesign for increased parallelism

Candidate for splinter refactorings ?



Introduce areas of responsibility

introduce teams aligned with the structure of the code

## Use Social Data

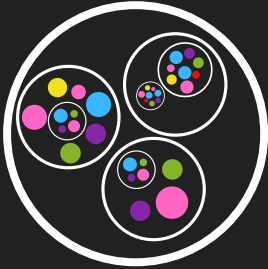
### Fight motivation losses in Teams

Evaluation  
Someone else cares about  
your contribution



Visibility  
• Recognize contributions  
• Present knowledge maps

Small Groups



Knowledge Map  
Main Author / Module

### Guide On and Off-boarding

Identify the Experts  
Find out who to communicate with

Measure Future Knowledge Loss

React to Knowledge Loss  
Focus to maintain knowledge

## Biases and Workarounds for Behavioral Code Analysis



Data

Minimum amount of data



Incorrect author info

Need a minimum amount of data



Copy-paste repositories

Fails to migrate its history



Misused squash commits

When applied to work committed  
by several individuals