Disclaimer: This could be misleading, use with caution. If other resources help, please do not be discouraged to use them. This is merely my take on the assignment.

Main Idea: Create a process scheduling program

We need a way of **organizing** the tasks. This will be done using a **priority** queue.

We will call this the MainQueue.

Inside this main queue:

- We should only have **arrival times** and **completion times** for a process
- **Arrival Times** are loaded **before** the MainQueue loop begins. So all the arrival times of **all** the processes are loaded in.
- Completion Times is time a certain process needs to complete its command (INPUT,CPU,SSD). This will be the sum of the clock time and time needed. In other words: Completion Time = clock time + time needed.
- Below this is indicated as #1 in the object

With this knowledge lets create the initial MainQueue (only arrival times):

Input	
BSIZE 4096 START 0 CORE 200 WRITE 4096 CORE 30 START 100 CORE 80 WRITE 4096 CORE 40	We have two process by the looks of it: 1. START 0 2. START 100 We need to add these to an object and have it store three subfields: 1. Time (in this case arrival) 2. Operation (in this case START) 3. Process# 4. The number of logical_reads 5. The number of physical_reads 6. The number of physical_writes (Note 4-6 are not shown below) We can make these process below in the MainQueue:

Step 1: Add the process to the MainQueue (Left: Most Important (smallest time value)

1. **0**ms | 2. START | 3. 0

1. **100**ms | 2. START | 3. 1

Now our MainQueue is done! We need to start the while loop:

Step 2: Make sure you have a **clock variable** set to **0 before** the while loop.

- Clock = 0

Step 3: Start the while loop

While the MainQueue is not empty:

Pop the top element and store it

- a. Our top element in this case would be \rightarrow 0ms | 2. START | 3. 01
- b. Our MainQueue now looks like

Set the clock time to the time of the top element

a. Clock = 0

If it an arrival:

b. We will have to schedule its next event (it will always be core)

Based on the input chart above:

START 0

CORE $200 \rightarrow$ this is the process to schedule.

We push this back into the MainQueue like so:

- TimeCompletion = time need + clock time = 200 + 0 = 200
- In other words, this process will complete at time 200 in the core
- So we push this **information** (completion time) back into the MainQueue

1. 100 ms 2. START 3. 0	1. 200 ms 2. Core 3. 1
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Step 4: Start the while loop again (MainQueue is not empty still)

While the MainQueue is not empty:

- 1. Pop the top element and store it
 - a. Our top element in this case would be \rightarrow 100ms | 2. START | 3. 01
 - b. Our MainQueue now looks like

Set the clock time to the time of the top element

c. Clock = 100

If it an arrival:

d. We will have to schedule its next event (it will always be core)

Based on the input chart above:

START 100

CORE $80 \rightarrow$ this is the process to schedule.

We cannot push this back into the MainQueue!

- Why? The core is currently **full** with process 1 till its completion at **200**ms
- This process must go into the Ready Queue
- Ready Queue is

1. 80 | 3. Process 0

- Note: We only need to know the time it needs and the process because its in a ready queue so it must be a cpu queued event (reason there is only two elements)

Step 5: Start the main queue again (still not empty)

- 1. Pop the top and store the element
 - a. Our top element in this case would be \rightarrow 200 ms | 2. CORE| 3. 01
 - b. Our main queue is empty (but we are not done)
 - c. Set Clock time = 200
- 2. Since this is a core completion event
 - a. We need to check if the RQ has an element that needed to be served

It does. Pop it and add it to the mainqueue but first

We need its **completion time** to put it in the mainQueue. Completion Time = time needed + clock time = 80 + 200 = 280

So now our MainQueue is:

3. Now we need to process our Core Completion to its next event: CORE 200 → Just finished (at time 200) WRITE 4096 → (this is its next event)

Do the same process, follow the python code.