HITARTH THANKI

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EDUCATION

University of Houston

Houston, TX

Bachelor of Science in Computer Science

Aug. 2022 – Expected May 2026

• Dean's List - Fall 2023

PROJECTS

Personal Portfolio

Aug. 2024 – Present

- Developed Version 1 as a single-page portfolio using React, showcasing key projects through a simple card layout.
- **Version 2** (in development) will feature a blog that acts as a repository for future projects, technical takes, and personal encounters at conferences and hackathons.
- Utilized **React** for front-end development, with plans to integrate content management for the blog feature.
- Aimed to create a comprehensive digital portfolio highlighting both professional growth and personal experiences.

Stellar Scholars Jan 2024

- Built a web browser video game using **Javascript**, **React**, **Pixi.js**, and **Tailwind CSS** to teach kids about the planets and moons of the Solar System. Integrated **OpenAI API** to create a context-aware chatbot for educational guidance. Deployed on **Cloudflare Pages**.
- Achieved Best Software Design, Best AI Application with Cloudflare, 4th place overall in Software track, and 3rd in the L3Harris Challenge.

Dropawf Apr 2024

- Developed a pet themed post office app with **NodeJS**, **React**, and **MySQL** for tracking packages and managing addresses. Hosted frontend on **Cloudflare Pages** and backend on **Render** connected to **Azure**.
- Collaborated with a team of five, utilizing **Git** for version control and continuous deployment via **GitHub** to streamline development and deployment.

LEADERSHIP EXPERIENCE

Director of CodeRED

Jan 2024 – Present

University of Houston Houston, TX

- Orchestrated the largest hackathon in the Houston metropolitan area, overseeing all aspects of planning and implementation.
- Managed a team of 20 students, coordinating efforts in Design, Code, Marketing, and Sponsorship acquisition.
- Handled a **budget of approximately \$40,000**, optimizing resource allocation to maximize event impact.

Software Team Lead: USIP

Jul 2023 - Present

University of Houston

Houston, TX

- Led a 6-member software development team for the Undergraduate Student Instrumentation Project (USIP), managing coding tasks and team collaboration.
- Maintained and improved existing code from previous USIP batches, enhancing complex software systems.
- Pioneered new software development methods to ensure ongoing improvement and sustainability for future USIP batches.

Historian: CougarCS

Nov 2022 – Dec 2023

University of Houston

Houston, TX

- Captured and documented over 90 CougarCS events, creating a visual and written record of key moments.
- Recorded workshops, talks, and events, contributing to the organization's comprehensive knowledge repository.

TECHNICAL SKILLS

Languages: Java, Python, C/C++, JavaScript, React, HTML/CSS, R

Frameworks: React, Node.js, Flask, JUnit, WordPress, Material-UI, FastAPI

Concepts: Object-Oriented Design (OOD), Object-Oriented Programming (OOP), CI/CD, Data Structures and Algorithms (DSA), Databases (DB), Operating Systems (OS)

Cybersecurity: GQRX, HackRF, SDR, CAN bus, LIN, Automotive Ethernet, UDS, Ghydra, Reverse Engineering

Developer Tools: Git, Cloudflare Pages, GitHub, VS Code, Visual Studio, Linux, Emacs, Vi, Vim