

Keyboard	preonic/rev3
Layout	LAYOUT_preonic_1x2uL
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Date	7/28/2021 7:12:04 PM
Source	<a href="https://github.com/qmk/qmk_firmware/tree/master/keyboards/preonic/rev3">https://github.com/qmk/qmk_firmware/tree/master/keyboards/preonic/rev3</a>
Notes	Brokenkeys. Sensible shortcuts and learning Colemak.

## Layer 0

~ ,	! 1	@ 2	# 3	\$ 4	% 5	^ 6	& 7	* 8	( 9	) 0	Back Space
Tab	Q	W	E	R	T	Y	U	I	O	P	Delete
Esc	A	S	D	F	G	H	J	K	L	; :	" ,
Left Shift	Z	X	C	V	B	N	M	< ,	> .	? /	Enter
Left Ctrl	MO(5)	Left Alt	Left OS	Space	MO(4)	MO(3)	Left	Down	Up	Right	

## Layer 1

~ ,	! 1	@ 2	# 3	\$ 4	% 5	^ 6	& 7	* 8	( 9	) 0	Back Space
Tab	Q	W	F	P	B	J	L	U	Y	; :	Delete
Esc	A	R	S	T	G	M	N	E	I	O	" ,
Left Shift	Z	X	C	D	V	K	H	< ,	> .	? /	Enter
Left Ctrl	MO(5)	Left Alt	Left OS	Space	MO(4)	MO(3)	Left	Down	Up	Right	

## Layer 2

~ ,	! 1	@ 2	# 3	\$ 4	% 5	^ 6	& 7	* 8	( 9	) 0	Back Space
Tab	" ,	< ,	> .	P	Y	F	G	C	R	L	Delete
Esc	A	O	E	U	I	D	H	T	N	S	- _
Left Shift	; :	Q	J	K	X	B	M	W	V	Z	Enter
Left Ctrl	MO(5)	Left Alt	Left OS	Space	MO(4)	MO(3)	Left	Down	Up	Right	

Layer 3

~	F1	F2	F3	F4	F5	F6	F7	F8	F9	F10	F11
Tab	!	@	+ =	\$	&	^	{	}	"	<	Delete
Esc		\	-	_	#	*	{	}	"	>	'
Left Shift	<	,	"	+	?	%	(	)	LSFT (KC_PGDN)	LSFT (KC_PGUP)	Enter
Left Ctrl		Left Alt	Left OS		MO(6)	▽	Home	Page Down	Page Up	End	

Layer 4

~	LGUI (KC_F1)	LGUI (KC_F2)	LGUI (KC_F3)	LGUI (KC_F4)	LGUI (KC_F5)	LGUI (KC_F6)	LGUI (KC_F7)	LGUI (KC_F8)	LGUI (KC_F9)	LGUI (KC_F10)	LGUI (KC_F11)
Tab	LGUI (KC_Q)	LGUI (KC_W)	LGUI (KC_E)	LGUI (KC_R)							
Esc	LGUI (KC_A)	LGUI (KC_S)	LGUI (KC_D)	LGUI (KC_F)		LGUI (KC_H)	LGUI (KC_J)	LGUI (KC_K)	LGUI (KC_L)		
Left Shift		LGUI (KC_X)									LGUI (KC_ENT)
Left Ctrl		Left Alt	Left OS		▽	MO(6)	LGUI (KC_LEFT)	LGUI (KC_DOWN)	LGUI (KC_UP)	LGUI (KC_RIGHT)	

Layer 5

~	F1	F2	F3	F4	F5	F6	F7	F8	F9	F10	F11
Mute	Vol -	Vol +	Previous	Play	Next	Insert	/	-	7	8	9
	Brightness Down	Brightness Up				Delete	*	+	4	5	6
Left Shift		Cut	Copy	Paste		Print Screen	.	0	1	2	3
Left Ctrl	▽	Left Alt	Left OS	Space			Home	Page Down	Page Up	End	

Layer 6

DF(0)	RGB Toggle	RGB Mode +	MU_ MOD						Reset	Debug	
DF(1)	Bright +	Effect +	AU_ ON	MUV_ IN	MU_ ON	ML_ ON					
DF(2)	Bright -	Effect -	AU_ OFF	MUV_ DE	MU_ OFF	ML_ OFF					
					▽	▽					