



# Instituto Politécnico Nacional Escuela Superior de Cómputo

# **Bioinformatics**

# Practice 4 - Scripting in VMD

Group: 3CV9

Student:

Ramos Diaz Enrique

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Professor:

Rosas Trigueros Jorge Luis

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#### 1 Theoretical Framework

#### 1.1 Tcl Scripting

VMD provides embedded scripting languages (Python and Tcl) for the purpose of user extensibility. Everything that can be done in VMD interactively can also be done with Tcl commands and scripts, the extensive list of Tcl text commands can help to investigate molecule properties and perform analysis [1].

Tlc is a rich language that contains many features and commands, in addition to the typical conditional and looping expressions. Tk is an extension to Tcl that permits the writing of graphical user interfaces with windows and buttons, etc [1].

Anything that can be done in the VMD graphical interface can be done with text commands. This allows scripts to be written that can automatically load molecules, create representations, analyze data, make movies, etc [1].

#### 1.2 Examples of atomic properties

There are commands that can be used to learn about the properties (number of atoms, coordinates, total charge, etc) of an atom selection. Also there are commands to change its coordinates and other properties [1].

Many of these properties can be obtained and set using atomic selections, including segment, chain, residue, atom name, position (x, y and z), charge, mass, occupancy and radius [1].

### 1.3 Identifying hydrophobic residues

Many times in studies of proteins it is important to identify the location of the hydrophobic residues, as they often have a functional implication [1].

For example, in the ubiquitin the hydrophobic residues are almost exclusively contained in the inner core of the protein. This is a typical feature for small water-soluble proteins. As the protein folds, the hydrophilic residues will have a tendency to stay at the water interface, while the hydrophobic residues are pushed together and play a structural role. This help the protein achieve proper folding and increases its stability [1].

### 1.4 Alignment to principal axes

The principal axes of molecules are well-defined directions that often correspond to important symmetries. It is often desirable to orient a molecule so that its three principal axes are aligned with the x, y, and z directions [2].

## 2 Material and Equipment

- VMD Visual Molecular Dynamics Software.
- "Scripting in VMD" tutorial from the VMD's official web page [1].
- Tutorial's files [3] provided by [1]:
  - **ubiquitin.pdb**: Ubiquitin model 1UBQ PDB file [4].
  - beta.tcl
- Human methionine model 1KQ0 PDB file [5].
- "Alignment to principal axes in VMD" script [2].
- Linear algebra packages by Hume Integration Software provided by [2]:
  - orient.tar.gz
  - la101psx.tar.gz

## 3 Practice Development

## 3.1 Following the VMD Scripting Tutorial using the Ubiquitin protein

In the lab session, the Scripting in VMD Tutorial [1] was followed using the 1UBQ - Ubiquitin protein [4] as the main model example, obtaining a visualization that highlights the hydrophobic residues of it, shown in Figure 1.

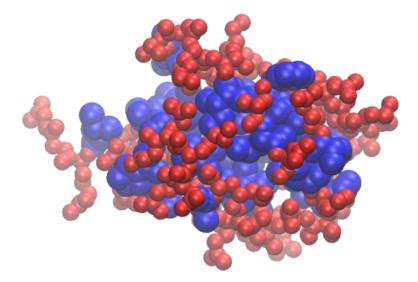


Figure 1: Ubiquitin in the VDW representation, colored according to the hydrophobicity of its residues using Tcl scripting. Image taken from [1].

Because of this, the steps of the tutorial for this specific model protein won't be reported. Instead of that, another protein model (1KQ0) will be shown and analyzed in this paper.

#### 3.2 Following the VMD Scripting Tutorial using a different protein: 1KQ0

#### 3.2.1 Loading molecules with text commands

Start VMD. In the VMD Main window, choose *Extensions* > *Tk Console* to open the VMD TkConsole window (shown in Figure 2).

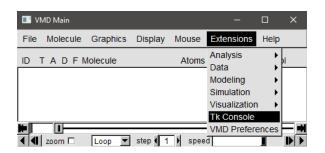




Figure 2: VMD TkConsole window.

Firs of all, in the TKConsole navigate using linux or windows prompt commands to the \$FOLDER\_PROJECT, a directory where all the files listed in the Material and Equipment are saved. Then type the command:

```
mol new 1kq0.pdb
```

and hit enter. As can be seen in Figure 3, this command performs the same function as loading a molecule through the File Browser window.

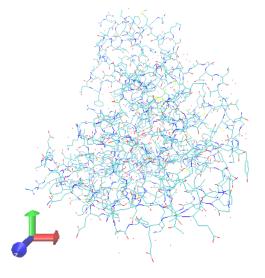


Figure 3: 1KQ0 Human methionine loaded using the VMD TkConsole.

When VMD is opened, by default a vmd console window appears, shown in Figure 4. The vmd console window tells what's going on within the VMD session that are working on. It should tell that a molecule has been loaded, as well as some of its basic properties like number of atoms, bonds, residues and etc. The Tcl commands that are entered in the VMD TkConsole window can also be entered in the vmd console window [1].

```
Info) Full GLSL rendering mode is available.

Info) Full GLSL rendering mode is available.

Info) Textures: 2-D (32768x32768), 3-D (1638x416384x16384), Multitexture (4)

Info) No joysticks found. Joystick interface disabled.

Info) Oyasticks found. Joystick interface disabled.

Info) Oyasticks interface disabled.

Info) Using plugin pdb for structure yillinois/VMD/plugins/WIN32/molfile

vmd > Info) Using plugin pdb for structure file 1kq0.pdb

Info) Using plugin pdb for coordinates from file 1kq0.pdb

Info) Eliminating bonds structure from distance search ...

Info) Aloms: 2990

Info) Analyzing structure ...

Info) Analyzing structure ...

Info) Analyzing structure ...

Info) Analyzing structure ...

Info) Bonds: 2862

Info) Bonds: 2862

Info) Residues: 90 Dihedrals: 0 Impropers: 0 Cross-terms: 0

Info) Residues: 50

Info) Waters: 192

Warning) Unusual bond between residues: 203 (protein) and 284 (none)

Warning) Unusual bond between residues: 251 (protein) and 479 (none)

Warning) Unusual bond between residues: 262 (protein) and 479 (none)

Warning) Unusual bond between residues: 459 (protein) and 480 (none)

Warning) Unusual bond between residues: 459 (protein) and 480 (none)

Warning) Unusual bond between residues: 459 (protein) and 480 (none)

Warning) Unusual bond between residues: 459 (protein) and 480 (none)

Warning) Unusual bond between residues: 479 (none) and 601 (protein)

Info) Fingments: 195 Protein: 4 Nucleic: 0

Info) Finished with coordinate file 1kq0.pdb.
```

Figure 4: VMD Console after loading the 1KQ0 model using the VMD TkConsole.

#### 3.2.2 The atomselect command

VMD's atomselect command allows to select a specific part of a molecule [1].

```
atomselect molid selection
```

The first argument to *atomselect* is the molecule ID, the second argument is a textual atom selection like what it has been using to describe graphical representations in the Graphical Representations window [1].

Type:

```
set crystal [atomselect top "all"]
```

in the TkConsole window. This creates a selection, *\$crystal*, that contains all the atoms in the molecule and assigns it to the variable crystal. Instead of a molecule ID (which is a number), the shortcut "top" have been used to refer to the top molecule.

The result of atomselect is a function. Thus, *\$crystal* is now a function that performs actions on the contents of the "all" selection [1]. Figure 5 shows the result of this command in the VMD TkConsole.

```
File Console Edit Interp Prefs History Help

Main console display active (Tcl8.5.6 / Tk8.5.6)
(VMD) 1 % cd C:\\Users\\YaKerTaker\\Desktop\\Bioinformatics\\\LabSession4
>Main< (LabSession4) 2 % mol new 1kq0.pdb
0
>Main< (LabSession4) 3 % set crystal [atomselect top "all"]
atomselect0
>Main< (LabSession4) 4 % $crystal num
2990
>Main< (LabSession4) 5 %
```

Figure 5: Atomselect and num commands.

#### 3.2.3 Obtaining and changing molecule properties with text commands

Typing:

```
1 $crystal num
```

in the TkConsole window returns the number of atoms in that selection. This number matches the number of atoms for the molecule displayed in the VMD Main window (shown too in Figure 5) [1].

Additionally, there are commands to move a molecule on the screen. Using these commands to change the atom coordinates (Figure 6 shows the result of this commands):

```
$\frac{1}{2}$ $\frac{10 0 0}{2}$$ $\frac{10 0 0}$$ $\frac{10 0 0}{2}$$ $\frac{10 0 0}{2}$$ $\frac{10 0 0}{
```

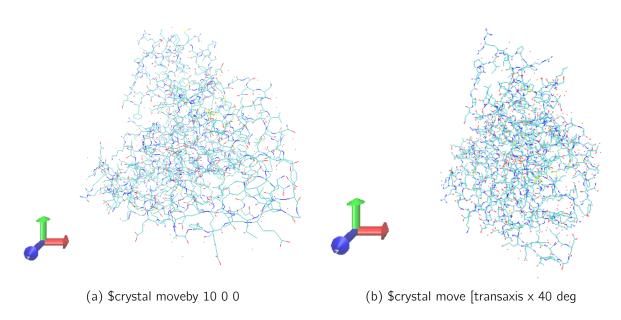


Figure 6: Results of using commands to move the 1KQ0 on screen.

Now a visualization that highlights the hydrophobic residues of the 1KQ0 protein will be obtained.

Open the Graphical Representation window. Type in protein as the atom selection, change its Coloring Method to Beta and its Drawing Method to VDW. Figure 7a shows how the molecule should now appear as a white, red and blue assembly of spheres.

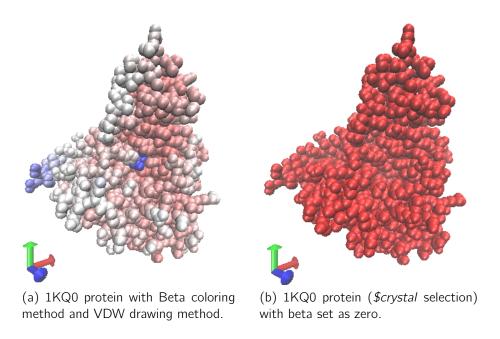


Figure 7: Preparing the molecule to get their hydrophobic and hydrophilic residues using Tcl commands.

Back to the TkConsole window, type:

```
scrystal set beta 0
```

This resets the "beta" field (which is displayed) to zero for all atoms. Figure 7b shows that the atoms displayed will suddenly change to a uniform color (since they all have the same beta values now) [1].

Then in the TkConsole window, type:

```
set sel [atomselect top "hydrophobic"]
```

This creates a selection, *\$sel*, that contains all the atoms in the hydrophobic residues. Let's label all hydrophobic atoms by setting their beta values to 1. In the TkConsole window, type:

```
1 $sel set beta 1
```

Figure 8a shows the result of this command. If the colors in the OpenGL Display do not get updated, go to the Graphical Representations window and click on the "Apply button" at the bottom.

Then, a physical property of the atoms will be changed to further illustrate the distribution of hydrophobic residues. To make all the atoms smaller, in the TkConsole window type:

```
$crystal set radius 1.0 $sel set radius 2.0
```

Figure 8b display a visual state that clearly distinguishes which parts of the 1KQ0 protein are hydrophobic and which are hydrophilic.

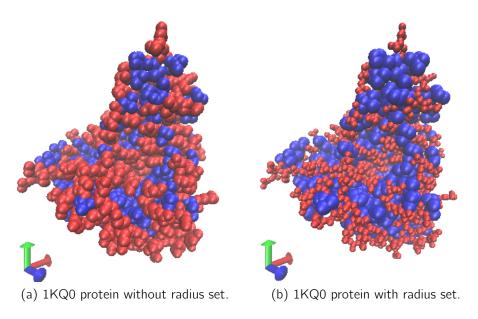


Figure 8: 1KQ0 protein colored according to the hydrophobicity of its residues using Tcl scripting.

Atom selections are useful not only for setting atomic data, but also for getting atomic information [1]. Let's say that hydrophobic residues are wanted to list. Use the *get* command with the *\$sel* atom selection to obtain the names of hydrophobic residues (result of this command is shown in Figure 9):

```
sel get resname
```



Figure 9: Get command to know the hydrophobic residues in the 1KQ0 protein.

Each residue contains many atoms, resulting in multiple repeated entries, but each amino acid has the same backbone atoms. If only one of these atoms per residue is picked, each residue will be present only once in a selection [1].

Each residue has one and only one  $\alpha$  -carbon (name CA = alpha) [1], so type the following in the TkConsole window (result of this command is shown in Figure 10):

```
set sel2 [atomselect top "hydrophobic and alpha"]
$sel2 get resname
```

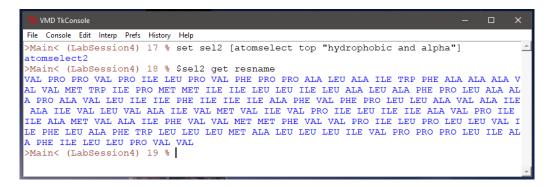


Figure 10: Avoiding multiple repeated entries while getting the hydrophobic residues in the 1KQ0 protein.

To get multiple properties simultaneously, type the following (result of this command is shown in Figure 11, 12 and 13):

```
sel2 get resid
```

```
$ $sel2 get {resname resid}
$ $sel2 get {x y z}
```

```
File Console Edit Interp Prefs History Help

>Main< (LabSession4) 23 % Ssel2 get resid

111 115 116 118 119 120 123 125 128 129 130 138 157 158 161 165 166 169 172 173 175 1

79 183 184 186 187 189 191 193 194 196 200 207 208 213 215 217 218 219 220 225 229 23

0 234 236 241 242 247 250 252 256 260 261 264 265 267 269 271 276 277 279 280 283 288

291 293 295 297 300 303 304 307 308 313 315 322 324 325 328 333 338 340 344 345 346

347 352 355 360 362 363 366 373 374 378 384 387 389 392 393 394 396 397 402 403 405 4

06 410 413 414 415 419 420 423 429 430 431 432 435 438 440 441 443 445 446 447 450 45

6 458 462 463 464 466 471 472

>Main< (LabSession4) 24 %
```

Figure 11: Getting the hydrophobic residues IDs in the 1KQ0 protein.

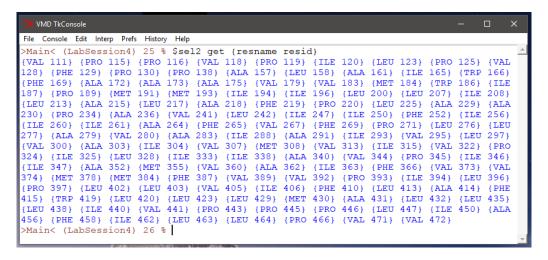


Figure 12: Getting the hydrophobic residues names in the 1KQ0 protein.

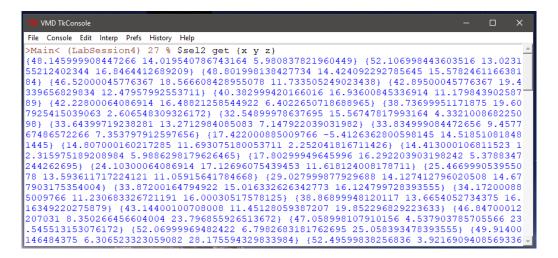


Figure 13: Getting the hydrophobic residues coordinates in the 1KQ0 protein.

After that, type the next commands:

```
measure center $sel2
measure minmax $sel2
```

The first one returns the geometric center of atoms in \$sel2. And the second one returns two vectors, the first containing the minimum x, y, and z coordinates of all atoms in \$sel2, and the second containing the corresponding maximum [1]. Figure 14 shows the result of both two commands.

```
File Console Edit Interp Prefs History Help

>Main< (LabSession4) 29 % measure center $sel2
32.14671325683594 11.422078132629395 27.802621841430664

>Main< (LabSession4) 30 % measure minmax $sel2
{9.852999687194824 -13.507440567016602 2.252041816711426} {52.930999755859375 40.1777
7633666992 47.23183059692383}

>Main< (LabSession4) 31 %
```

Figure 14: Getting structural properties, such as the geometric center or the size of a selection.

#### 3.3 Sourcing scripts

When performing a task that requires many lines of commands, instead of typing each line in the TkConsole window, it is usually more convenient to write all the lines into a script file and load it in VMD [1].

#### 3.3.1 Using the beta.tcl file in the 1KQ0 model

In [3], there is a simple script file called **beta.tcl**, which will be executed in VMD as an example. The script **beta.tcl** sets the colors of residues LYS and GLY to a different color from the rest of the protein by assigning them a different beta value [1].

Start a new session in VMD, and in the TkConsole window load the 1KQ0 protein (as seen in subsection Loading molecules with text commands). Then type:

```
source beta.tcl
```

The result is the same as the shown in Figure 8a. The **beta.tcl** script has the next commands, that are similar to the ones reviewed in the Obtaining and changing molecule properties with text commands subsection:

```
set crystal [atomselect top all]
$crystal set beta 0
set sel [atomselect top "resname LYS GLY"]
$sel set beta 1
$crystal delete
$sel delete
```

# 3.3.2 Using the alignment to principal axes in VMD script in the 1UBQ and 1KQ0 models

In [2] there is available a script that perform an alignment of a protein's principal axes with the x, y, z axes.

First, download the file **orient.tar.gz** and **la101psx.tar.gz**. The latter is a linear algebra package by Hume Integration Software [2]. Then unpack the scripts to get two folders: **la1.0** and **orient**.

Second, add the following lines to the vmd.rc file (located in C:\Program Files (x86)\University of Illinois\VMD) to make it easy to load the packages:

```
lappend auto_path $FOLDER_PROJECT/scripts/la1.0 lappend auto_path $FOLDER_PROJECT/scripts/orient
```

The \$FOLDER\_PROJECT is where all of this practice files are located.

Third, save the commands of the script in a tcl file in the \$FOLDER\_PROJECT, let's call it **align.tcl**:

```
package require Orient
namespace import Orient::orient

set sel [atomselect top "all"]
set I [draw principalaxes $sel]
set A [orient $sel [lindex $I 2] {0 0 1}]

$sel move $A

set I [draw principalaxes $sel]
set A [orient $sel [lindex $I 1] {0 1 0}]

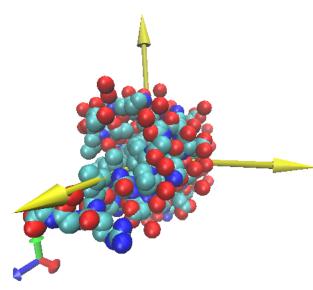
$sel move $A

set I [draw principalaxes $sel]
set A [orient $sel [lindex $I 1] {0 1 0}]
```

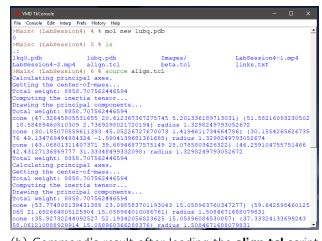
Fourth, open a new session in VMD, open the TkConsole, load the 1UBQ molecule first and load the **align.tcl** script:

```
new molecule 1ubq.pdb
source align.tcl
```

Figure 15 shows the resulted displayed model and the result on the TkConsole for the 1UBQ after typing these two commands.



(a) Resulted display for the 1UBQ protein model (using VDW drawing style).



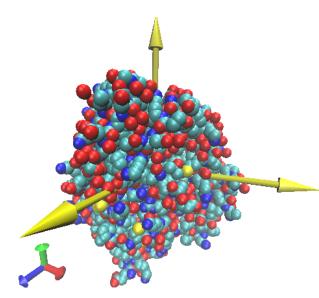
(b) Command's result after loading the **align.tcl** script in the TkConsole.

Figure 15: Applying the **align.tcl** script on the 1UBQ model.

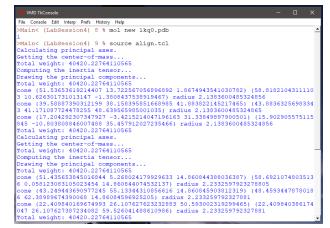
Finally, delete the 1UBQ molecule, and repeat the same commands in the TkConsole with the 1KQ0 molecule:

```
new molecule 1kq0.pdb source align.tcl
```

Figure 16 shows the resulted displayed model and the result on the TkConsole for the 1KQ0 after typing these two commands.



(a) Resulted display for the 1KQ0 protein model (using VDW drawing style).



(b) Command's result after loading the **align.tcl** script in the TkConsole.

Figure 16: Applying the **align.tcl** script on the 1KQ0 model.

#### 4 Conclusions and recommendations

Using Tcl scripts in the VMD TkConsole is a better known method for the computing area to work with the display of molecules' representations and simulations .

For an easier way to use scripting in VMD, it's highly recommended that all the Tcl commands desired for particular and specific actions should be written in a .tcl file appart, and then using the TkConsole, it can be loaded from source. This helps to develop more efficient and faster, and to have a kind of backup from the work session.

### 5 References

- [1] Theoretical and Computational Biophysics Group, "Scripting in VMD," https://www.ks.uiuc.edu/Training/Tutorials/vmd/tutorial-html/node4.html# SECTION00042400000000000000, [Online; last access October 27, 2020].
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- [5] —, "1KQ0 Human methionine aminopeptidase type II in complex with D-methionine," <a href="https://www.rcsb.org/structure/1KQ0">https://www.rcsb.org/structure/1KQ0</a>, [Online; last access October 27, 2020].