

Comparison of Tree based Learners in Incremental Dataset of Software Defect Predictions

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Motivation

- Software Source Code evolves - so does the source code metrics
- Software Defect Prediction works on top of those metrics
- Learners need to relearn everything as the source code changes
- Relearning from scratch is not cost effective due to starting over things as soon as source code gets committed
- On top of this, if the dataset gets larger and larger, relearning can become infeasible
- Intuitively, Decision Trees, Random Forests suffer such aforementioned problem
- What if we deploy an incremental/online/stream based decision tree based learner...???

Research Questions

- Three non-streaming learners (CART, RF & FFT) vs one streaming learner (VFDT) will be deployed to predict software defects from datasets that will be fed to the learners with increasing numbers of examples
- We want to observe...
 - a. Their prediction performance in defect prediction (RQ1)
 - b. Impact of parameter tuning on their performance (RQ2)
 - c. The computational resource usage (RQ3)

Baselines Targeted

- Usefulness
- Stable
- Cheap
- Streaming
- Robust

Learners Used for Comparison

- Classification and Regression Tree (CART)
- Random Forest (RF)
- Fast Frugal Tree (FFT)
- Very Fast Decision Tree (VFDT) [1]

How VFDT Works...

- It keeps consuming examples until the hoeffding bound is reached
- Reaching hoeffding bound means
 - With the probability of $1 - \delta$, the true mean of a random variable r is at least $r' - \epsilon$ where,
 - $\epsilon^2 = R^2 \ln(1/\delta) / 2n$
- To find the best attribute in a node, calculate the information gain of all the attributes when a new example comes and rank the attributes from best to worst
- If the difference of top two attribute's information gain is bigger than the ϵ , we can split.
- If not, we have to stream in more examples unless the bound satisfies
- Do it recursively from top to bottom

Datasets

- Software defect prediction datasets
- Class label is Bugs and value is either 0 or 1
- Attributes are software code metrics
- Four datasets:
 - Abinit (around 90,000 examples, 27 attributes)
 - Lammps (around 42,000 examples, 40 attributes)
 - Libmesh (around 25,000 examples, 40 attributes)
 - Mdanalysis (around 10,000 examples, 37 attributes)
- Source:
https://github.com/se4sci/defect-prediction/tree/master/src/data/turk_labeled

Preparing the Datasets

- From each dataset, 10 different training and test sets were generated
- Test sets include 10 different set containing 20% of the original dataset
- Training sets include 10 different set containing 80% of the original dataset
- As the dataset were originally obtained sequentially, no stratification is applied
- 10-fold cross validation is not done as learners will be fed increasing number of examples in each pass
- All the learners will be fed these following amount of examples from each of the 10 training set for all of the 4 datasets:
 - .01%, .02%, ..., .1%, .2%, ..., 1%, 5%, 10%, ..., 95%, 100%
- This is how streaming of larger and larger set of training examples is simulated for the learner

Parameter Tuning

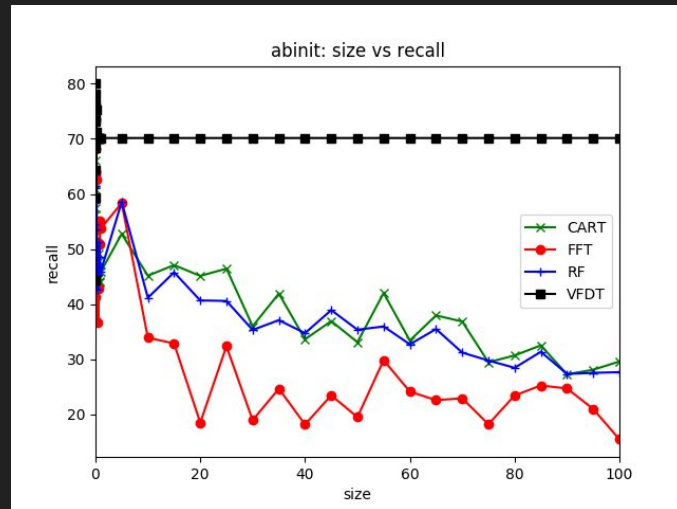
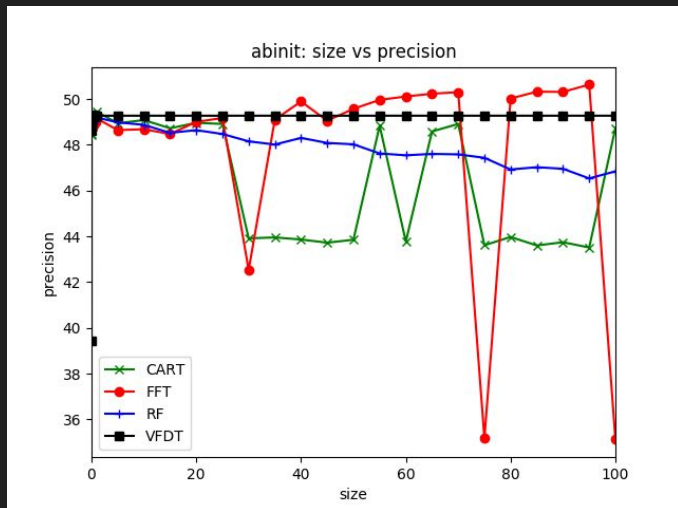
- Differential Evolution [2] Method is applied
- Ranges of the parameters for different learners

| Parameters | Ranges | Learners |
|-------------------------------------|------------------|----------------|
| Number of Estimator | 10 to 100 | RF |
| Maximum Depth | 2 to 10 | CART, RF, VFDT |
| Minimum Number of Examples to Split | 0 to 1, 5 to 500 | CART, RF, VFDT |
| Minimum Number of Examples at Leaf | 0 to 1 | CART, RF |
| τ | .001 to .99 | VFDT |
| n_{\min} | 5 to 500 | VFDT |

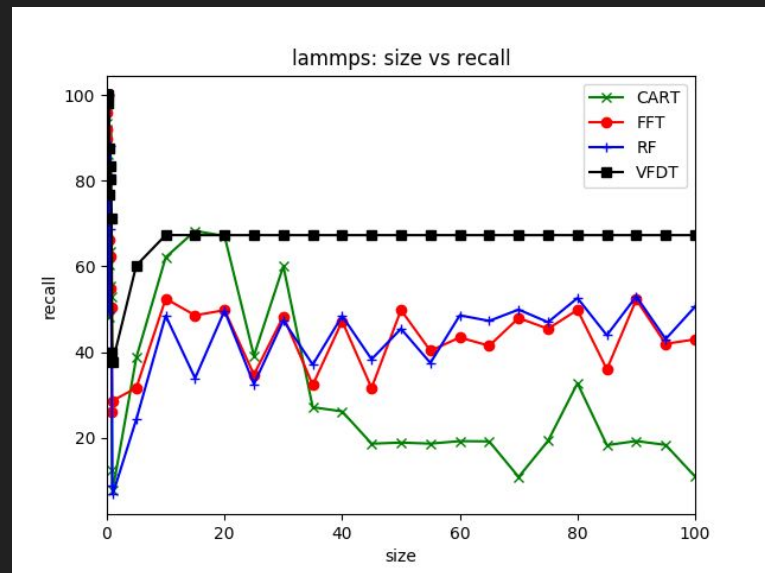
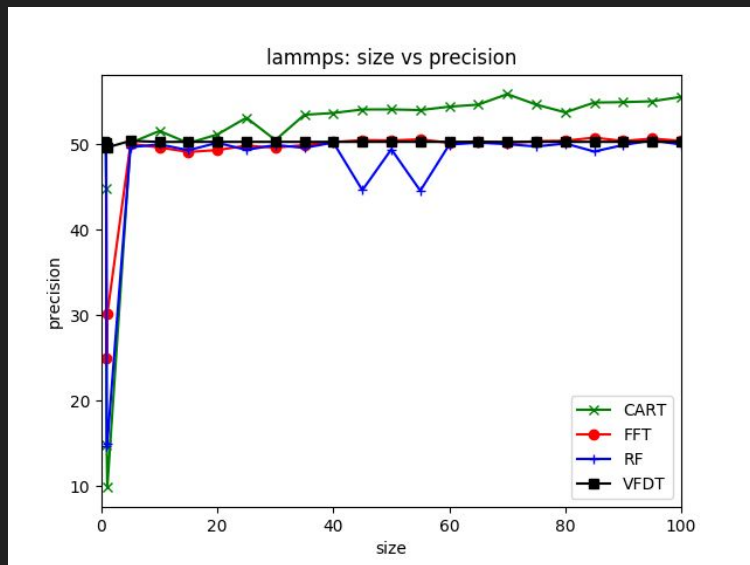
Evaluation Criteria

- Prediction Performance
 - Precision
 - Recall
 - False Alarm
- Computer Resource
 - Training Execution Time
 - Primary Memory Consumption

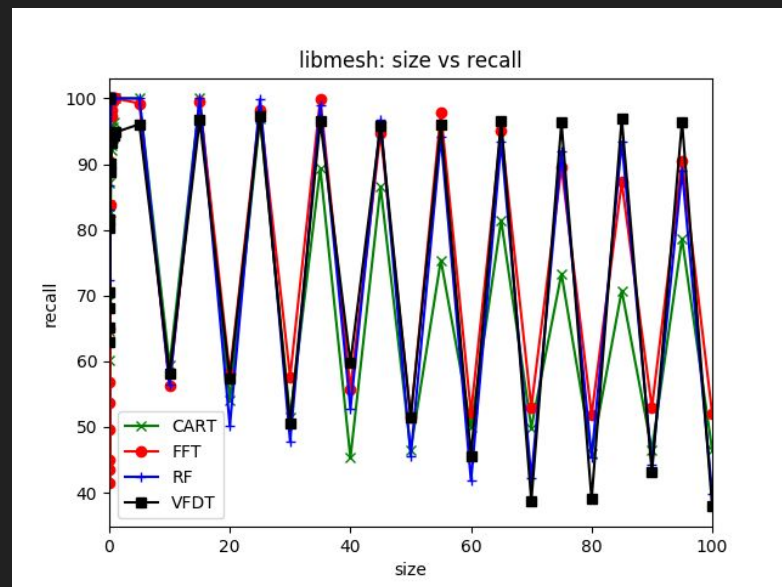
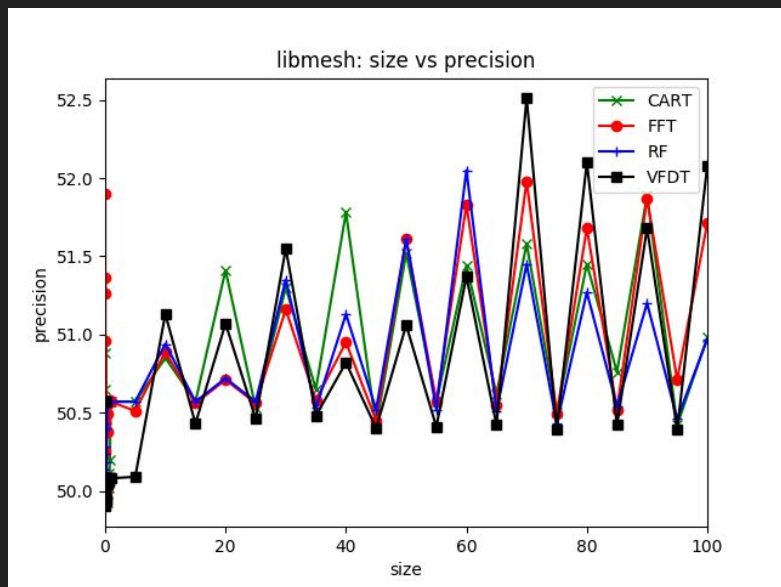
Dataset: Abinit



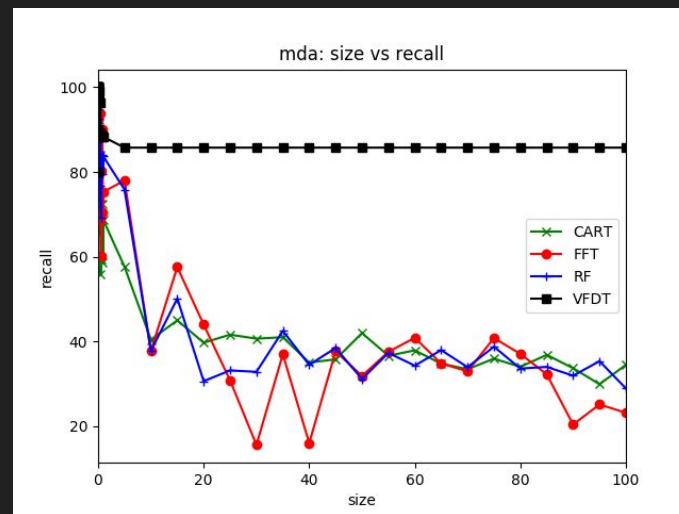
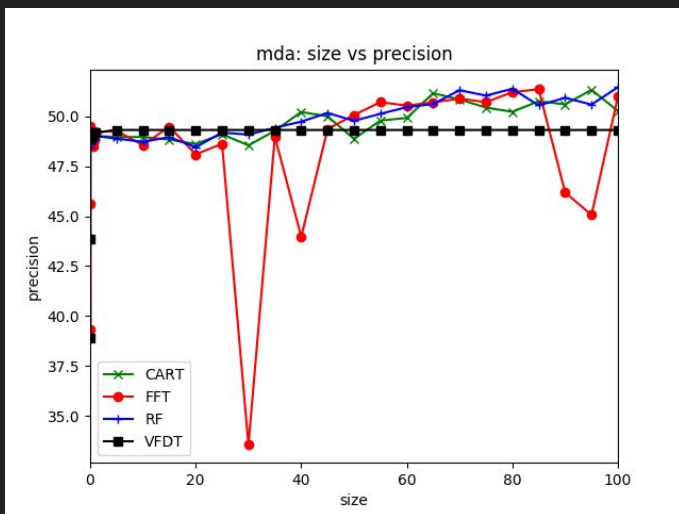
Dataset: Lammps



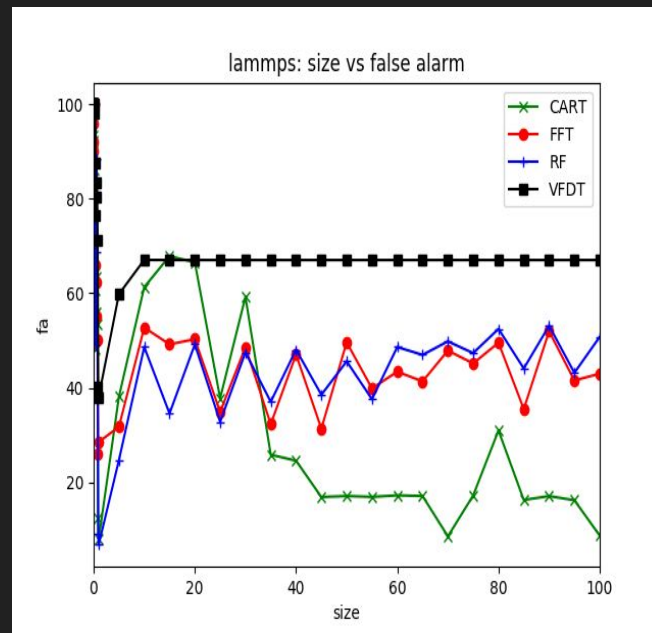
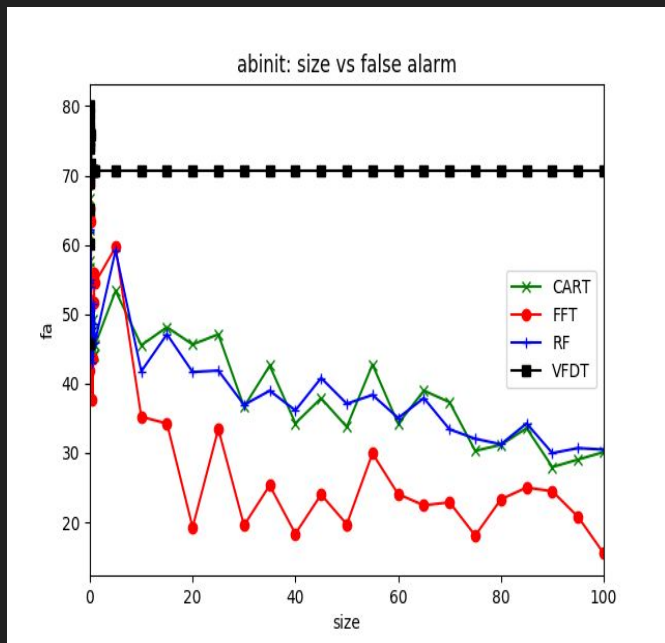
Dataset: Libmesh



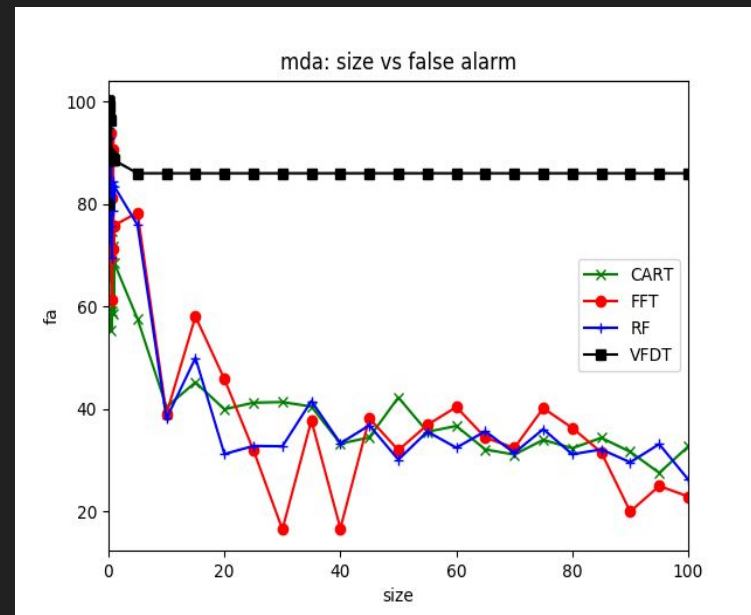
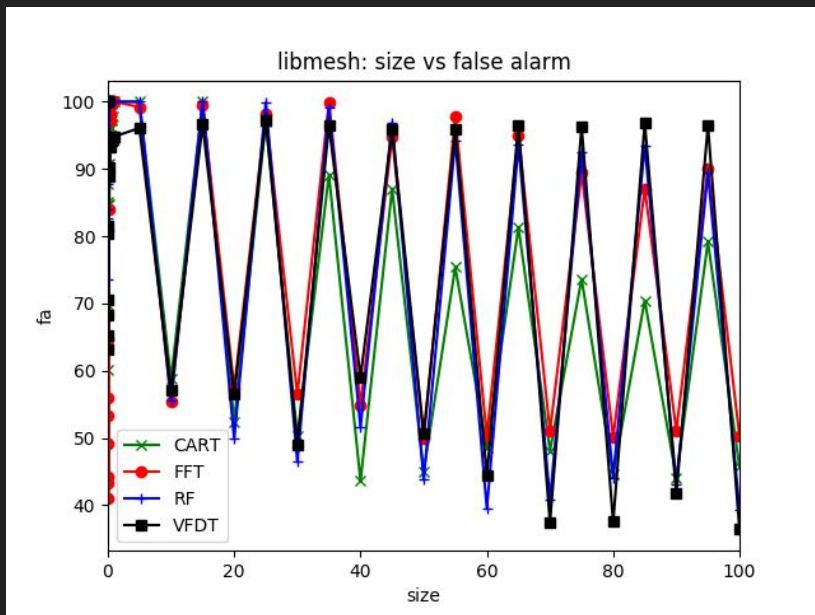
Dataset: Mdanalysis



False Alarm for All Datasets



False Alarm for All Datasets



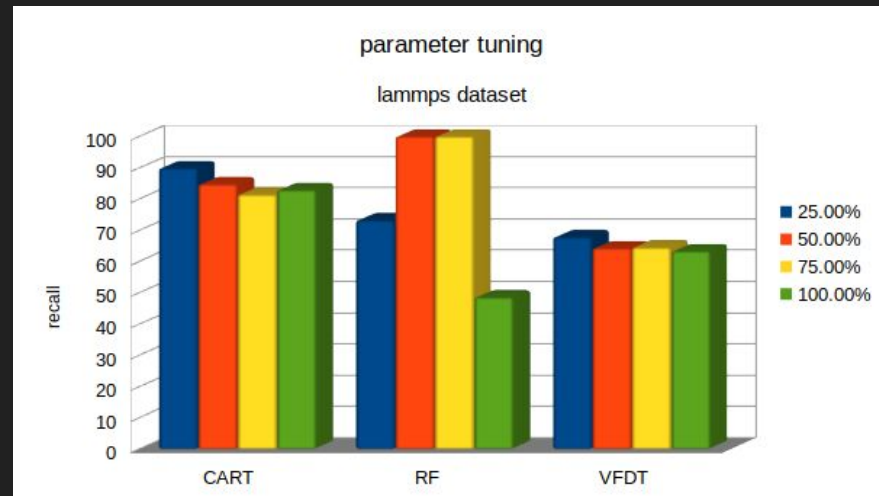
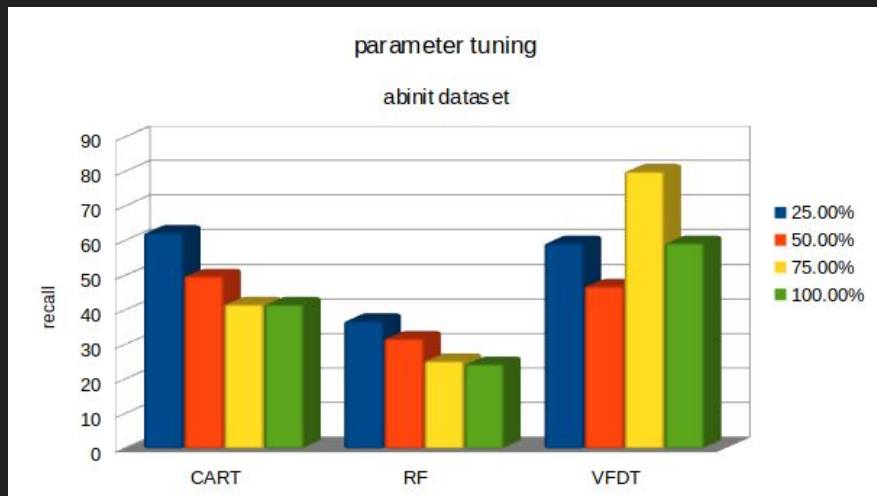
AUC of (size, precision) and (size, recall)

| Dataset | Plane | CART | FFT | RF | VFDT |
|------------|-----------|------|------|------|------|
| Abinit | size,prec | 4606 | 4816 | 4785 | 4926 |
| Abinit | size,rec | 3769 | 2632 | 3620 | 7014 |
| Lammps | size,prec | 5246 | 4969 | 4855 | 5026 |
| Lammps | size,rec | 3091 | 4338 | 4336 | 6653 |
| Libmesh | size,prec | 5097 | 5096 | 5087 | 5090 |
| Libmesh | size,rec | 6864 | 7576 | 7265 | 7368 |
| Mdanalysis | size,prec | 4979 | 4835 | 4996 | 4929 |
| Mdanalysis | size,rec | 3928 | 3691 | 3908 | 8585 |

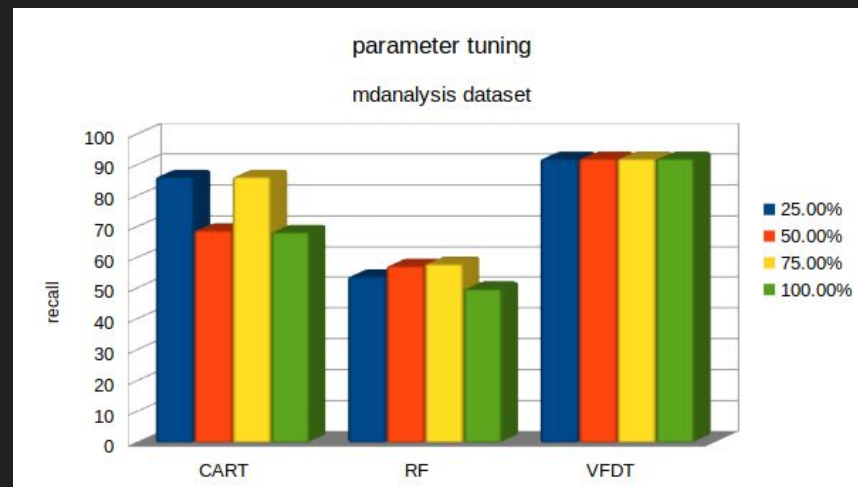
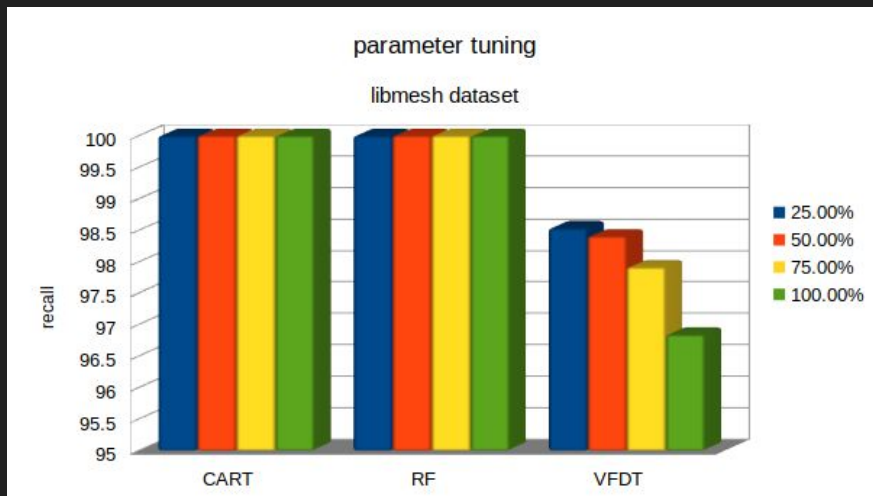
RQ1: Performance in Defect Prediction

- Precision is overall similar for all learners across all datasets
- But precision is not very far away from the random guess
- Recall and False Alarm varies for datasets and learners
- However, VFDT yields both better recall rate and fluctuate less than the others
- False Alarm rates and recall rates are more or less similar to the recall score of the learners
- VFDT's stable recall rate is due to the reason of reaching hoeffding bounds down to the maximum depth

Parameter Tuning at Different Size



Parameter Tuning at Different Size



RQ2: Impact of parameter tuning

- For better result, tuning can be done
- But with streaming data, it's not very practical
- However, VFDT doesn't gain much on parameter tuning compared to other two learners

Execution Time

- VFDT is fastest overall (one exception), FFT is the slowest. n_{\min} dominates the execution time of VFDT



Memory Consumption

- CART and RF consumed 168MB when learning from the whole abinit dataset
- FFT and VFDT consumed 276 and 288 MB respectively
- However, this comparison is not fair because,
 - The implementation of FFT and BFDT isn't as efficient as scikit-learn + numpy
 - Python garbage collection mechanism does not release memory as soon as the variables become useless

Review in terms of Baselines

- In terms of precision, not very useful. In terms of recall, VFDT is much more useful than the other three
- VFDT behaves much more stable than the other three
- While learning from newer and newer example consistently, VFDT is more robust
- Theoretically, VFDT is computationally cheaper but parameters have to be set accordingly
- VFDT is a practical option to stream in large number of examples for learning

Discussion and Future Work

- VFDT performed better but not that meaningfully better
 - Poor precision
 - Poor false alarm
- Large datasets can confuse the learner. For example:, observed zigzag in libmesh dataset
 - Need for re-learn
 - Need to change the tree
- VFDT is static, C-VFDT can be a better choice for such scenario
- VFDT is fast but can be made much much faster using multi-core processing
- The effectiveness of VFDT and C-VFDT can be explored in Scalable Planners based on software defect prediction

References

1. Mining high-speed data streams - Domingos. Pedro and Hulten, Geoff. ACM SIGKDD - 2000
2. Differential Evolution – A Simple and Efficient Heuristic for global Optimization over Continuous Spaces. Rainer S, Kenneth P. Journal of Global Optimization - 1997