Braulio Dominguez

brauliosdom@gmail.com | +52 5576399308
linkedin.com/in/brauliosdom | brolisdom.github.io

LANGUAGES

- 3+ years of experience:
  - ➢ HTML/CSS, JS
- 2+ years of experience:
  - ➢ PHP, Python
- 1+ year of experience:
  - ➢ Java/C#, C/C++
- 1- year of experience:
  - ➢ Kotlin, Dart

TECHNOLOGIES

- Databases:
  - ➢ MySQL
  - ➢ MongoDB
  - ➢ PostgreSQL
- Design utilities:
  - ➢ Bootstrap
  - ➢ Tailwind
- API's creation:
  - ➢ RESTful
  - ➢ GraphQL
- Cloud services:
  - ➢ Azure
  - ➢ GCP
- Miscellaneous:
  - ➢ Docker
  - ➢ Bash
  - ➢ Git

SKILLS

- Fast learner
- Team worker
- Problem solver

IDIOMS

- Spanish (native)
- English (advanced)
- French (beginner)

INTERESTS

- PC building
- Game dev

EXPERIENCE

- **Web Developer: Techgenies**
  July 2022 – November 2022 (Hybrid)
  Web application for a US client in which I worked with Python, PHP, SQL and JS to:
  - ➢ Review all portals in detail to find possible bugs or new features for development
  - ➢ Analyze and implement different types of graphics to display the user information
  - ➢ Create scripts to modify the database, which includes normalize and optimize
- **Back-end Developer: Arancel**
  October 2021 – June 2022 (On-site)
  Web system for a customs company in which I worked with Django (Python) to:
  - ➢ Automate processes such as the creation of reports in pdf for sending by email
  - ➢ Develop and test essential functions for the accounting and billing of the company
  - ➢ Update and maintain the office computer equipment as well as the local network
- **Full-stack Developer: Meengo**
  January 2021 – June 2022 (Remote)
  Website for a startup in which I worked with React (JS) and Laravel (PHP) to:
  - ➢ Configure third party services (Google/Facebook/Twilio) to use of their API's
  - ➢ Rewrite components and classes in order to improve performance and readability
  - ➢ Implement web scraping to extract information from other sites that enrich ours
  Also, I worked on the rewrite of the backend in which I had to use Django (Python)

PROJECTS

- **Videogame: ESCOMplicado**
  Development time: 10 months
  Project designed for students of the computer systems career to study their subjects. With two colleagues, we developed a series of minigames that work with a set of data stored through a helper system. We used Unity (C#) and Supabase (Serverless).
- **Website: Guerra de robots**
  Development time: 6 months
  Project for the registration to a robotics tournament for university students. With a colleague, we created the project from scratch, uploaded it to the Heroku service and set up a custom domain. We used Express (NodeJS) and MongoDB Atlas (NoSQL).
- **Mobile App: C1 Habits**
  Development time: 1 month
  First project developed as a freelancer; the client needed a way to assign activities to their employees to create habits in them. I worked from obtaining the requirements to uploading the app to the Play store. I used React Native (JS) and Firebase (Serverless).

EDUCATION

- **Computer systems engineer**: **ESCOM (IPN)**
  July 2018 – January 2023
- **Industrial robotics engineer: ESIME A. (IPN)**
  July 2017 – June 2018
- **Computer network technician: CET 1 (IPN)**
  July 2014 – June 2017

COURSES

- Master Python
- Master Full-stack
- Master PHP, SQL
- Master JavaScript
- IT Support Google
- Azure Cloud 4.0