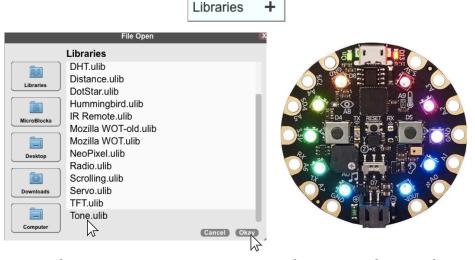


Playing with Sounds

Connect the Circuit Playground to MicroBlocks and import the tone library.



To play a tone on your Circuit Playground, start by dragging an attach buzzer block to the scripting area and change the pin to 12.

attach buzzer to pin 12



Playing with Sounds

```
when started
attach buzzer to pin 12
play note G# octave 3 during 250 ms
```

Add a play note block and select the note, octave, and duration. Play around with these to make different tones!

```
when started
attach buzzer to pin 12
repeat 2

play note C octave 1 during 400 ms
play note D octave 1 during 400 ms
play note E octave 1 during 400 ms
play note C octave 1 during 400 ms
play note C octave 1 during 400 ms
repeat 2

play note E octave 3 during 400 ms
play note F octave 3 during 400 ms
play note G octave 3 during 600 ms
```

Select open and choose the music folder to see more examples of songs!