

CPX | Playing with Sounds, Part 1

Connect the Circuit Playground Express to MicroBlocks.



Click a note block to play one note. Experiment with the note, octave, and duration to make different notes.

```
play note C octave 0 during 500 ms
```

Put note blocks together to make tunes.

```
play note C octave 1 during 400 ms
play note D octave 1 during 400 ms
play note E octave 1 during 400 ms
play note C octave 1 during 400 ms
```

```
when started
repeat 2

play note C octave 1 during 400 ms
play note D octave 1 during 400 ms
play note E octave 1 during 400 ms
play note C octave 1 during 400 ms
repeat 2

play note E octave 1 during 400 ms
play note E octave 1 during 400 ms
play note F octave 1 during 400 ms
play note G octave 1 during 400 ms
play note G octave 1 during 800 ms
```





Select open and choose the music folder to see more examples of songs!



CPX | Playing with Sounds, Part 2

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To make longer tunes, you can use a variable for note durations so you can change the speed.

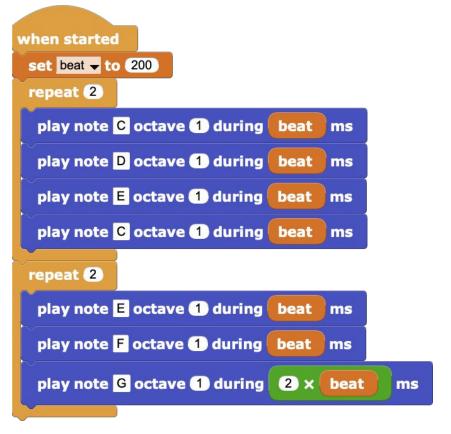
Click on the variables category and create a new variable.







Now you can customize the length of the note easily in the *play note* block. Use the *repeat* block for parts of the song that repeat.







Select open and choose the music folder to see more examples of songs!