

Design Patterns 2015 - Student Labwork Self Assessment Sheet Labs 1 to 5								
Student Name:					Student No.:	Group:		
		Maximum Points Available	Student claim (in max limit)	Final Points (Lecturer may edit claim)	Complete the section below if you have comments/issues with the task			
Lab 1 Object Orientation	Part 1 Abstraction(Pet Class)	10						
	Part 2 Constructors (Pet)	10						
	Part 3 Inhetirtance (Pets)	10						
	Part 4 Polymorphism (Pets)	20						
Lab 2 Simple Factory	Part 1 MVC GUI	10						
	Part 2 Factory (Numbers)	10						
	Part 3 Factory (Accounts)	10						
	Part 4 Address (US and IRL)	20						
Lab 3 Abstract Factory	Part 1 Extend Garden	6						
	Part 2 Garden use Interface	6						
	Part 3 Earth Creation	23						
	Part 4 Land\Sea Battle	15						
Lab 4 Factory Method and Singleton	Part 1 Sun class (Single)	15						
	Part 2 AwardsGUI (F.Method)	15						
	Part 3 Login GUI (F. Method)	20						
Lab 5 Builder and Decorator	UML 1 (Diagram Lab2Part4)	10						
	Part 1 Japanese stocks	10						
	Part 2 Label Decorator GUI	20						
	Part 3 Robot Builder	20						
	Total	260	0	0				
					Lecturer Signature:			
					Student Signature:			