

# REPLICATION

Network Distributed Systems  
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# REPLICATION

Benefits of replication:

- High Availability.
- High Performance.

- Costs of replication:

- Synchronization.

- Requirements from a generic solution:

- Strict consistency
  - one copy serializability.
  - Sometimes too expensive so requirements are tailored to applications.

# REPLICATION METHODS

- Two phase commit, three phase commit
- Primary and backups
- Weak consistency (weaker update semantics)
- Primary component.
  - What happens when there is no primary component?
- Congruity: Virtual Synchrony based replication.
- Paxos

# WEAK CONSISTENCY

- State kept by the replication servers can be weakly consistent. i.e. copies are allowed to diverge temporarily. They will eventually come to agreement.
- From time to time, a server picks another server and these two servers exchange updates and converge to the same state.
- Total ordering is obtained after getting one message from every server (directly).
- Lamport timestamps are used to order messages.