User input

(Coin)

User input

(Mario)

Ground

“||”

Ground

“||”

Hill

“.:.”

Flag

( |> )

Box

“|| |?|”

Ground

“||”

Mario Board

#2

(program 2)

Segment One

(flat ground)

Segment One(c)

(flat ground with coin)

Segment Two(c)

(Boxes with coin)

Segment Two

(Boxes)

Segment Three(m)

(Hill)

Segment Three

(Hill)