Media Field Type

This Field Type represents and handles media (audio/video) binary file.

Name	Internal name	Expected input
Media	ezmedia	mixed

Description

This Field Type represents and handles a media (audio/video) binary file.

It is capable of handling following types of files:

- Apple QuickTime
- Adobe Flash
- Microsoft Windows Media
- Real Media
- Silverlight
- HTML5 Video
- HTML5 Audio

PHP API Field Type

Input expectations

Туре	Description	Example
string	Path to the media file.	/Users/jane/butterflie s.mp4
eZ\Publish\Core\FieldT ype\Media\Value	Media FieldType Value Object with path to the media file as the value of id property.	See Value object section below.

Value object

Properties

eZ\Publish\Core\FieldType\Media\Value offers the following properties.

Note that both Media and BinaryFile Value and Type inherit from the BinaryBase a bstract Field Type and share common properties.

Property	Туре	Description	Example
id	string	Media file identifier. This ID depends on the IO Handler that is being used. With the native, default handlers (FileSystem and Legacy), the ID is the file path, relative to the binary file storage root dir (var/ <vardir>/storage/original by default).</vardir>	application/63cd472dd78 19da7b75e8e2fee507c6 8.mp4

fileName	string	The human-readable file name, as exposed to the outside. Used when sending the file for download in order to name the file.	butterflies.mp4
fileSize	int	File size, in bytes.	1077923
mimeType	string	The file's mime type.	video/mp4
uri	string	The binary file's HTTP uri. If the URI doesn't include a host or protocol, it applies to the request domain.	/var/ezdemo_site/storag e/original/application/63c d472dd7819da7b75e8e2 fee507c68.mp4
		The URI is not publicly readable, and must NOT be used to link to the file for download. U se ez_render_field t o generate a valid link to the download controller.	
hasController	boolean	Whether the media has a controller when being displayed.	true
autoplay	boolean	Whether the media should be automatically played.	true
loop	boolean	Whether the media should be played in a loop.	false
height	int	Height of the media.	300
width	int	Width of the media.	400
path	string	deprecated Renamed to id starting from eZ Publish 5.2. Can still be used, but it is recommended not to use it anymore as it will be removed.	

Hash format

The hash format mostly matches the value object. It has the following keys:

- path (for backwards compatibility)fileName
- fileSize
- mimeType
- uri
- hasController
- autoplayloop
- height
- width

Validation

The Field Type supports FileSizeValidator, defining maximum size of media file in bytes:

Name	Туре	Default value	Description
maxFileSize	int	false	Maximum size of the file in bytes.

Example of using Media Field Type validator in PHP

```
use eZ\Publish\Core\FieldType\Media\Type;

$contentTypeService =
$repository->getContentTypeService();
$mediaFieldCreateStruct =
$contentTypeService->newFieldDefinitionCreateStruct(
"media", "ezmedia");

// Setting maximum file size to 5 megabytes
$mediaFieldCreateStruct->validatorConfiguration = array(
    "FileSizeValidator" => array(
    "maxFileSize" => 5 * 1024 * 1024
   )
);
```

Settings

The Field Type supports mediaType setting, defining how the media file should be handled in output.

Name	Туре	Default value	Description
mediaType	mixed	Type::TYPE_HTML5_V IDEO	Type of the media, accepts one of the predefined constants.

List of all available mediaType constants defined in eZ\Publish\Core\FieldType\Media\Type class:

Name	Description
TYPE_FLASH	Adobe Flash
TYPE_QUICKTIME	Apple QuickTime
TYPE_REALPLAYER	Real Media
TYPE_SILVERLIGHT	Silverlight
TYPE_WINDOWSMEDIA	Microsoft Windows Media
TYPE_HTML5_VIDEO	HTML5 Video
TYPE_HTML5_AUDIO	HTML5 Audio

Example of using Media Field Type settings in PHP

```
use eZ\Publish\Core\FieldType\Media\Type;

$contentTypeService =
$repository->getContentTypeService();
$mediaFieldCreateStruct =
$contentTypeService->newFieldDefinitionCreateStruct(
"media", "ezmedia");

// Setting Adobe Flash as the media type
$mediaFieldCreateStruct->fieldSettings = array(
    "mediaType" => Type::TYPE_FLASH,
);
```