# Listening to Core events

## Description

When you interact with the Public API, and with the content Repository in particular, **Signals** may be sent out, allowing you to react on actions triggered by the Repository. Those signals can be received by dedicated services called **Slots**.

To learn more about SignalSlot in eZ Platform, please refer to the dedicated documentation page.

Signals reference

This recipe will describe how to register a Slot for a dedicated Signal.

## Solution

### Registering a Slot for a given Signal

As described in the SignalSlot documentation, a Slot is roughly like an event listener and must extend e $Z\$ Publish\Core\SignalSlot\Slot.

A typical implementation is the following:

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#### **Related topics:**

**Events** 

Signal-Slot

Signals reference

#### **OnPublishSlot**

```
namespace Acme\TestBundle\Slot;
use eZ\Publish\Core\SignalSlot\Slot as BaseSlot;
use eZ\Publish\Core\SignalSlot\Signal;
use eZ\Publish\API\Repository\ContentService;
class OnPublishSlot extends BaseSlot
     * @var \eZ\Publish\API\Repository\ContentService
    private $contentService;
   public function __construct( ContentService
$contentService )
        $this->contentService = $contentService;
    public function receive( Signal $signal )
        if ( !$signal instanceof
Signal\ContentService\PublishVersionSignal )
            return;
        // Load published content
        $content = $this->contentService->loadContent(
$signal->contentId, null, $signal->versionNo );
        // Do stuff with it...
}
```

OnPublishSlot now needs to be registered as a service in the ServiceContainer and identified as a valid Slot:

Service tag ezpublish.api.slot identifies your service as a valid Slot. The signal part (mandatory) says that this slot is listening to ContentService\PublishVersionSignal (short

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Internal signals emitted by Repository services are always relative to  $eZ\Publish\Core\$  e\SignalSlot\Signal namespace.

Hence ContentService\PublishVersionSignal means eZ\Publish\Core\SignalSlot\Signal\ContentService\PublishVersionSignal.

#### Tip

You can register a slot for any kind of signal by setting signal to \* in the service tag.

## Using a basic Symfony event listener

eZ Platform comes with a generic slot that converts signals (including ones defined by user code) to regular event objects and exposes them via the EventDispatcher. This makes it possible to implement a simple event listener/subscriber if you're more comfortable with this approach.

All you need to do is to implement an event listener or subscriber and register it.

## Example

This very simple example will just log the received signal.

```
services.yml (in your bundle)

parameters:
    my.signal_listener.class:
Acme\TestBundle\EventListener\SignalListener

services:
    my.signal_listener:
        class: %my.signal_listener.class%
        arguments: [@logger]
        tags:
        - { name: kernel.event_subscriber }
```

```
<?php
namespace Acme\TestBundle\EventListener;
use eZ\Publish\Core\MVC\Symfony\Event\SignalEvent;
use eZ\Publish\Core\MVC\Symfony\MVCEvents;
use Psr\Log\LoggerInterface;
{\tt Symfony} \\ {\tt Component} \\ {\tt EventDispatcher} \\ {\tt EventSubscriberInterfa} \\
ce;
class SignalListener implements EventSubscriberInterface
     * @var \Psr\Log\LoggerInterface
    * /
   private $logger;
   public function __construct( LoggerInterface $logger
)
        $this->logger = $logger;
    public function onAPISignal( SignalEvent $event )
        $signal = $event->getSignal();
        // You may want to check the signal type here to
react accordingly
        $this->logger->debug( 'Received Signal: ' .
print_r( $signal, true ) );
    }
    public static function getSubscribedEvents()
        return array(
            MVCEvents::API_SIGNAL => 'onAPISignal'
        );
    }
}
```