



# Intro to GitHub

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# What is Git?

A version control system that:

- Tracks changes made to your files over time
- If you mess up (or something breaks)...it lets you go back to the previous version

# What is a repository?

- A repository is just like a folder on your computer, where you can store your files, other folders, and code that you want.
- Repositories also store the full Git history of your project.

Key Takeaway: *Git manages your changes, and a repository stores your belongings and their evolution history*

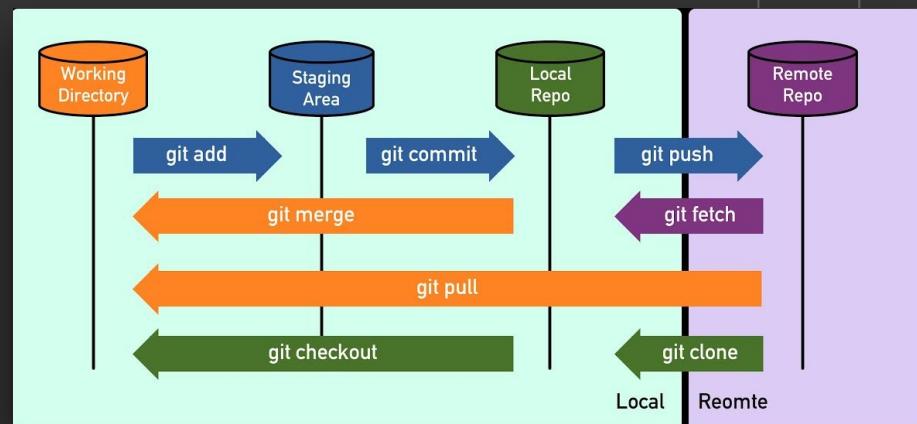
# What is GitHub

Git + Repository = Git Repository (Git Repo)

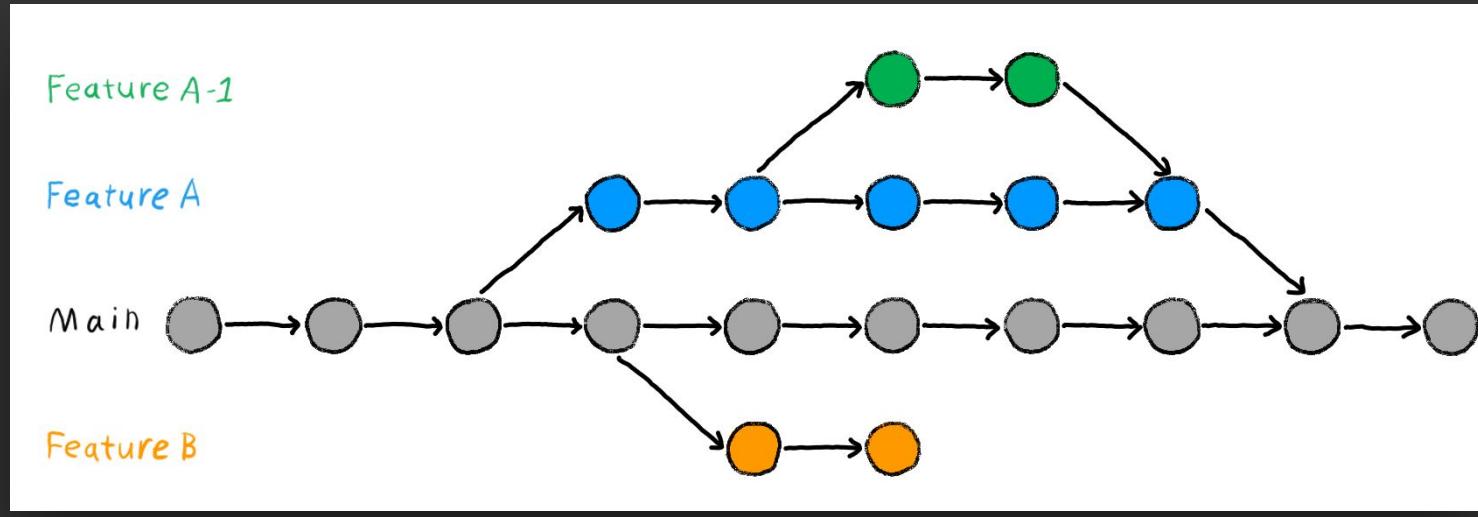
GitHub = **A platform for storing and sharing your git repositories!**

\*There are two different types of repositories:

- A local repository
- A remote repository



# GitHub Branches

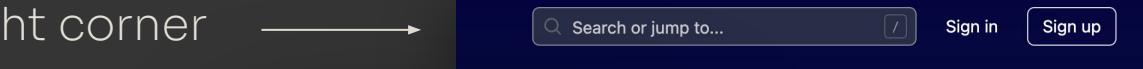


Key takeaway: *A copy of your project where you can try new ideas without affecting your main code.*

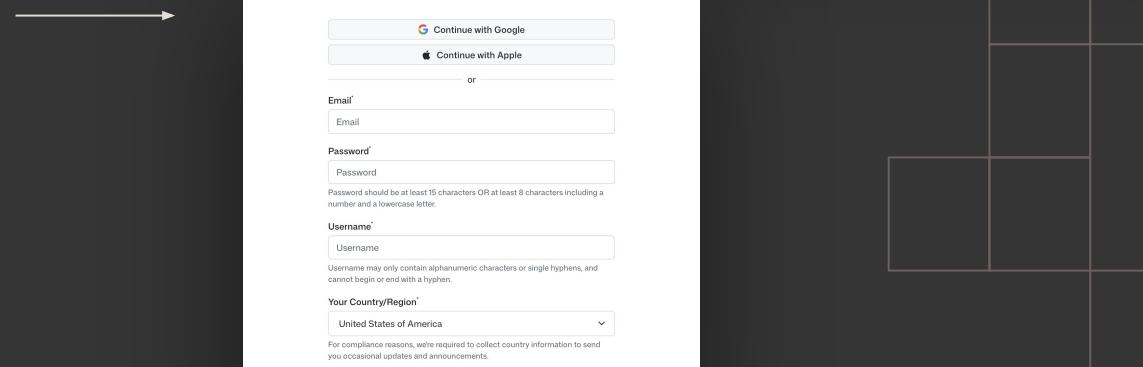
# Creating a GitHub account

Visit: [www.github.com](https://www.github.com)

Click: “Sign Up” in the top right corner



Create your free account!



# Installing Git

Visit: <https://git-scm.com/install/>

Click on which OS you have

Follow the instructions on how to install git

Windows   macOS   Linux   Build from Source

[Click here to download](#) the latest (2.52.0) x64 version of **Git for Windows**. This is the most recent [maintained build](#). It was released [about 2 months ago](#), on 2025-11-17.

**Other Git for Windows downloads**

[Standalone Installer](#)  
[Git for Windows/x64 Setup](#).  
[Git for Windows/ARM64 Setup](#).  
[Portable \("thumbdrive edition"\)](#)  
[Git for Windows/x64 Portable](#).  
[Git for Windows/ARM64 Portable](#).

**Using winget tool**  
Install [winget tool](#) if you don't already have it, then type this command in command prompt or Powershell.  
`winget install --id Git.Git -e --source winget`

The current source code release is version 2.52.0. If you want the newer version, you can build it from the [source code](#).

Windows   macOS   Linux   Build from Source

There are several options for installing Git on macOS. Note that any non-source distributions are provided by third parties, and may not be up to date with the latest source release.

Choose one of the following options for installing Git on macOS:

**Homebrew**  
Install [homebrew](#) if you don't already have it, then:  
`$ brew install git`

**MacPorts**  
Install [MacPorts](#) if you don't already have it, then:  
`$ sudo port install git`

**Xcode Command Line Tools**  
Apple ships a binary package of Git with [Xcode Command Line Tools](#). You can install this via:  
`$ xcode-select --install`

**Binary installer**  
Tim Harper provided an installer for Git until version 2.33.0 / 2021. These installers are no longer linked from here because there are no updates since that version, nor are there plans to provide any.

**Installing git-gui**  
If you would like to install [git-gui](#) and [gitk](#), git's commit GUI and interactive history browser, you can do so using [homebrew](#)  
`$ brew install git-gui`

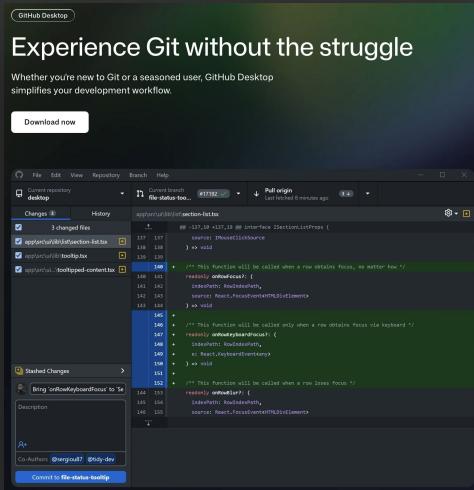


# (Optional) Git clients

Different tools that make git actions easier to execute

## GitHub Desktop

All in one git app, integrated with GitHub too



## IDE Integrated Plugins

Usually comes with IDE, or downloadable on plugin market

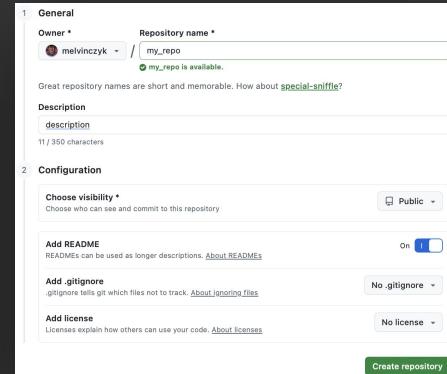
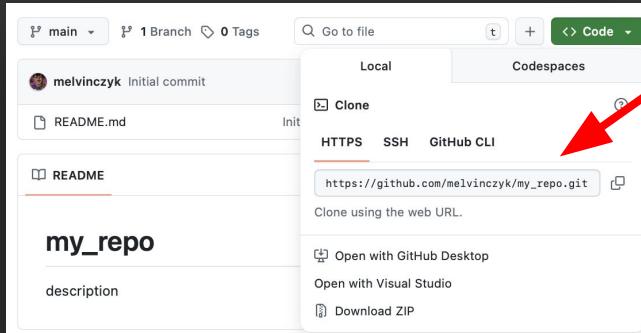
A screenshot of an IDE interface with an open 'SOURCE CONTROL' panel on the left. It shows a repository 'demo-travel-blog' with a single commit titled 'Update styling'. Below it, the 'Staged Changes' section shows files like '.github', '.vscode', and 'src'. The main area is a code editor displaying Svelte code for an 'about' page. The code includes components like 'AboutSectionListPress' and 'AboutSectionHero', and a 'meta' tag with a description of the blog.

# Creating or Publishing to GitHub

You can create and publish a repository to GitHub in 3 ways

On GitHub

1. Click on the “New” button → 
2. Follow the instructions and “Create repository”
3. Clone the repo locally



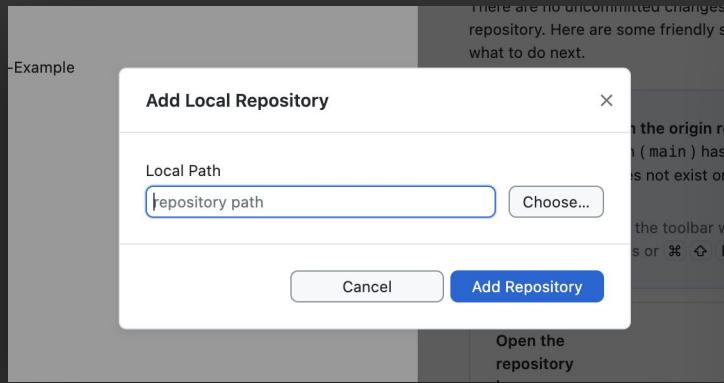
The screenshot shows the 'Create repository' form. The 'General' tab is active, displaying the repository details: Owner (melvinczyk), Repository name (my\_repo), and a note that the name is available. It also includes fields for Description and Visibility (set to Public). The 'Configuration' tab is partially visible below.

# Creating or Publishing to GitHub

You can create and publish a repository to GitHub in 3 ways

Publishing  
from GitHub  
Desktop

1. Create a repository locally `$ git init`
2. Add the files `$ git add .`
3. Use GitHub Desktop to publish to GitHub



The screenshot shows the GitHub Desktop application interface. The main window displays a commit history for a repository named "spark". The first commit is visible, with the message "first commit". Below the commit list is a text area for "Description". At the bottom right of the main window is a "Commit 3 files to master" button. To the right of the main window, a code editor shows the content of the "activity.json" file. The file contains JSON data representing activity logs, including user information, type, name, and URL.

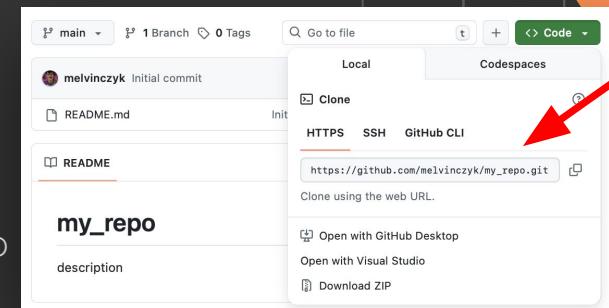
```
00 -0,0 +1,28 00
 1 +
 2   {
 3     "user": {
 4       "type": "player",
 5       "name": "elvindezky",
 6       "uniquid": "02433ax2-8588-4883-bae0-9dede
d8dcde52"
 7     },
 8     "time": 1769103645798,
 9     "open": "Profiler",
10     "data": {
11       "type": "url",
12       "value": "https://spark.lucko.me/GennnoAk
U"
13     }
14   },
15   {
16     "user": {
17       "type": "player",
18       "name": "elvindezky",
19       "uniquid": "02433ax2-8588-4883-bae0-9dede
d8dcde52"
20     },
21     "time": 1769102145984,
22     "open": "Profiler",
23     "data": {
```

# Creating or Publishing to GitHub

You can create and publish a repository to GitHub in 3 ways

## Publishing from local

1. Initialize a repo on GitHub with no README
2. Create a repo locally `$ git init`
3. Add the files `$ git add .`
4. Change the origin to the new repo from GitHub  
`$ git remote add origin <link>`
5. Make a commit `$ git commit -m "message"`
6. Change branch `$ git branch -M main`
7. Push changes `$ git push -u origin main`



# Basic commands

**git clone**

- Copy (clone) a remote repository to your local computer

**git status**

- See all the files that were changed

**git add**

- Moves changes from your project directory to the staging area

**git commit**

- Saves the staged changes to the local repository

**git push**

- Sends your commits from local repository to the remote repository (on GitHub)

More at: <https://education.github.com/git-cheat-sheet-education.pdf>

(Git Cheat Sheet)

# Committing Changes

A commit is a snapshot of changes made to the project. You should make a commit every time you make a notable change or finish a task.

To track a new file created, execute `$ git add <file_name>`

Every commit needs a message with it, this is usually a short explanation of what changes were made.

To make a commit, execute `$ git commit -m "message"`

# Pushing Changes

Once you have made a commit to your repo, you need to push it to GitHub

To push the commit, execute `$ git push -u origin main`

# Assignment

1. Create a git repository for your group
2. One person in the group should start a group project with a document
3. Each member of the group should add their name to the document using commits.
4. Submit the link to the repository
5. Invite us to your repositories: Dr. Wagner - awagne30, Aditya - amakieni04, Nick - melvinczyk

