Refactoring Code Examples

1 A Simple Class

The following class maps a n-dimensional real vector and its magnitude into C++.

Listing 1: The MagVector Class

```
#ifndef _MAGVECTOR_H_
    #define _MAGVECTOR_H_
    #include <vector>
    #include <iostream>
    #include <cmath>
    #include <stdexcept>
    class MagVector
11
    private:
12
13
       std::vector<float> _content;
14
15
    public:
       {f MagVector}({f const\ int\&\ \_size}):
       _content(_size ,0.){
};
18
19
20
       virtual ~MagVector(){};
21
23
       void print(){
         std::vector < float >::const_iterator vItr = _content.begin();
24
          \begin{array}{lll} std::vector < & float > :: const\_iterator & vEnd = \_content.end (); \\ std:: cout & << "vector \ t"; \\ \end{array} 
25
26
         for (; vItr!=vEnd; ++vItr){
    std::cout << *vItr << ", =";
27
30
         std::cout << std::endl;
31
32
       void append(const float& _new){
33
         _content.push_back(_new);
36
       void set(const int& _index,const float& _new){
  if(_index>-1 && _index<_content.size())</pre>
37
38
            _content[_index] = (_new);
39
40
            throw std::out_of_range("MagVector::set_>>_index_out_of_range");
42
43
44
       float get(const int& _index){
45
46
           return _content.at(_index);
            std::cerr << __FILE__<< ":\t" << "index_out_of_range!\n";
49
50
            return 0.;
51
52
       float magnitude() const {
         float valueSquared = 0.;
for (short index=0; index<_content.size(); ++index){</pre>
56
            valueSquared += ((_content[index])*(_content[index]));
57
58
59
         if(valueSquared >= 0.)
            return std::sqrt(valueSquared);
61
         else
62
            return -1:
63
       }
64
65
    #endif /* _MAGVECTOR_H_ */
```

2 Simple Tests

Using boost, we write tests to ensure that all behavior and exceptions are covered.

Listing 2: The MagVector Class Tests

```
#define BOOST_TEST_DYN_LINK
   #define BOOST_TEST_MODULE MagVectorTests
   #include "MagVector.hh"
   #include <boost/test/unit_test.hpp>
      BOOST_AUTO_TEST_CASE( testFails )
         BOOST_FAIL("This test fails!");
10
11
   {\tt BOOST\_AUTO\_TEST\_SUITE(\ MagVectorSuite\ )}
12
13
   BOOST_AUTO_TEST_CASE( testValueGet )
14
15
      MagVector aVector(3);
16
      BOOST_CHECK_MESSAGE(aVector.get(0) == 0., "Content_on_0_not_on_default_value!_");
17
19
   BOOST_AUTO_TEST_CASE( testValueGetAllDefaultZeros )
20
21
      MagVector aVector(3);
23
     BOOST\_CHECK\_MESSAGE(a\,Vector\,.\,get\,(0)\ ==\ 0\,.
                           && a Vector . get (1) = 0.
24
                           && aVector.get (2) = 0.
25
                            Content_on_O_not_on_default_value!_");
26
27
28
   BOOST_AUTO_TEST_CASE( testSetValueAtIndex )
30
      MagVector aVector(3);
31
      aVector.set(0,42);
32
      BOOST_CHECK_MESSAGE(a Vector.get (0) = 42.
33
                            "Content_on_0_not_at_42!_");
34
36
37
   BOOST_AUTO_TEST_CASE( testSetValueAtOutOfRangeIndex )
38
      MagVector aVector(3);
39
      BOOST_CHECK_THROW(aVector.set(4,42), std::out_of_range);
40
41
   BOOST_AUTO_TEST_CASE( testMagnitudeOf0 )
43
44
      MagVector aVector(3);
45
      BOOST_CHECK_MESSAGE(aVector.magnitude()==0., "vector_magnitude_not_on_default");
46
47
   BOOST\_AUTO\_TEST\_CASE(\ testMagnitudeOf4\ )
49
50
      MagVector aVector(3);
51
      aVector.set(1,4);
52
      BOOST_CHECK_MESSAGE(a Vector.magnitude()==4, "vector_magnitude_unequal_4");
53
   BOOST_AUTO_TEST_SUITE_END()
```

3 Simple Tests on a Fixture

Often classes require input data that is complex to instantiate. Instead of setting up MagVector per test case, a class can do that automatically every time a test case is called (this class is dubbed a TestFixture).

Listing 3: The MagVector Class Tests on a Fixture

```
#define BOOST_TEST_DYN_LINK
    #define BOOST_TEST_MODULE MagVectorTestsSuiteAndFixture
    #include "MagVector.hh"
#include <boost/test/unit_test.hpp>
    class MagVectorFixture
    public:
9
10
       MagVector ThreeVector;
11
12
       MagVectorFixture():
13
         ThreeVector (3)
15
         BOOST_MESSAGE( "setup_fixture" );
16
       };
17
18
       virtual ~MagVectorFixture() { BOOST_MESSAGE( "teardown_fixture" ); };
19
21
22
23
    BOOST_FIXTURE_TEST_SUITE( MagVectorSuite, MagVectorFixture )
24
    BOOST_AUTO_TEST_CASE( testValueGet )
27
      BOOST\_CHECK\_MESSAGE(ThreeVector.get(0) == 0., "Content\_on\_0\_not\_on\_default\_value!\_");
28
29
30
    BOOST\_AUTO\_TEST\_CASE(\ testValueGetAllDefaultZeros\ )
31
      BOOST\_CHECK\_MESSAGE(\,Three Vector.get\,(\,0\,) \; = \!\!\!\! = \; 0\,.
33
                               && ThreeVector.get(1) == 0.
&& ThreeVector.get(2) == 0.,
"Content_on_0_not_on_default_value!_");
34
35
36
37
    BOOST\_AUTO\_TEST\_CASE(\ testSetValueAtIndex\ )
40
       ThreeVector.set(0.42):
41
      BOOST_CHECK_MESSAGE(ThreeVector.get(0) == 42.,
"Content_on_0_not_at_42!_");
42
43
44
    BOOST_AUTO_TEST_CASE( testSetValueAtOutOfRangeIndex )
46
47
      BOOST_CHECK_THROW(ThreeVector.set(4,42), std::out_of_range);
48
49
50
    BOOST_AUTO_TEST_CASE( testMagnitudeOf0 )
       BOOST_CHECK_MESSAGE(ThreeVector.magnitude()==0., "vector_magnitude_not_on_default");
53
54
55
    BOOST_AUTO_TEST_CASE( testMagnitudeOf4 )
56
      \label{threeVector} Three Vector.set\ (1\ ,4\ ); \\ BOOST\_CHECK\_MESSAGE\ (Three Vector\_magnitude\ ()==4,\ "vector\_magnitude\_unequal\_4"\ ); \\ 
59
60
61
    BOOST_AUTO_TEST_SUITE_END()
```