

```
#!/usr/bin/env python
```

```
import numpy as np, Kinematic_Characteristics as kc
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D

gravity = 9.81

# function to calculate instantaneous rotational characteristic
def atorquei(alpha, length_to_cg, mass, theta):
    return mass*length_to_cg*(alpha-gravity*np.sin(theta))
def thetatt(torque, length_to_cg, mass, theta):
    return torque/(length_to_cg*mass)+gravity*np.sin(theta)
def thetat(theta_tt, current_time, previous_time, theta_t):
    return theta_tt*(current_time-previous_time) + theta_t
def theta(theta_tt, theta_t, theta_i, current_time, previous_time):
    print (theta_tt*(current_time-previous_time)**2/2 + theta_t *(current_time - previous_time),
            theta_i)
# print (
#     (theta_tt*(current_time**2-previous_time**2)/2, theta_tt),
#     (theta_t *(current_time - previous_time), theta_t),
#     theta_i, (current_time, previous_time)
# )
return (
    theta_tt*(current_time-previous_time)**2/2 +
    theta_t *(current_time - previous_time) +
    theta_i
)
# calculate dynamic characteristics with constant acceleration calculating motor
# - torque
def update_rotational( alpha, mass, iterations, initial_time, final_time, initial_position,
    length_to_cg):
    # set up initial conditions
    time_limit = final_time-initial_time
    direction = 1
    theta_i, theta_t, theta_tt, torque = initial_position, 0, -alpha, 0
    step_size = time_limit/float(iterations)
    time = np.arange(0, (time_limit + step_size), step_size)
    position = np.array([])
    velocity = np.array([])
    motor_torque = np.array([])
    posi = np.array([])
    switch = False
    for i in range(len(time)):
        current_time = time[i]
        previous_time = time[i-1]
        if i == 0:
            previous_time = current_time
            theta_i = theta(theta_tt, theta_t, theta_i, current_time, previous_time)
            theta_t = thetat(theta_tt, current_time, previous_time, theta_t)
            torque = atorquei(theta_tt, length_to_cg, mass, theta_i)
            j = i-1
        if i > 0:
            if (
                ((position[j] < 0 and position[j-1] > 0) or
                 (position[j] > 0 and position[j-1] < 0)) and
                switch == False):
                switch = True
                theta_tt = -1*thetatt(torque, length_to_cg, mass, theta_i)
            else:
                switch = False
                theta_tt = thetatt(torque, length_to_cg, mass, theta_i)
            else:
                theta_tt = thetatt(torque, length_to_cg, mass, theta_i)
    # print theta_tt
    # append values to arrays
    position = np.hstack((position, np.array([theta_i])))
    velocity = np.hstack((velocity, np.array([theta_t])))
    motor_torque = np.hstack((motor_torque, np.array([torque])))
    return time, position, velocity, motor_torque
```

```

# get the calculate the necessary values
def get_requirement():
    # calc values
    length_of_leg = .5
    dx = 2*length_of_leg*np.sin(15.0*np.pi/180)
    vx = .5
    time_of_swing = dx/vx
    dt0 = (15.0-0.0)*np.pi/180.0
    dt1 = (0.0-15.0)*np.pi/180.0
    alpha0 = 2*(dt0-dt1)/( time_of_swing)**2
    alpha1 = 2*dt1/( time_of_swing/2)**2
    iterations = 1000
    # mass of the leg 1.0292kg
    mass_of_leg = 1.0292
    # declare position vectors
    #determine necessary rotational acceleration
    rotational_chars = update_rotational( alpha0, mass_of_leg, iterations,
        0.0, 20*time_of_swing, dt0, .258 )

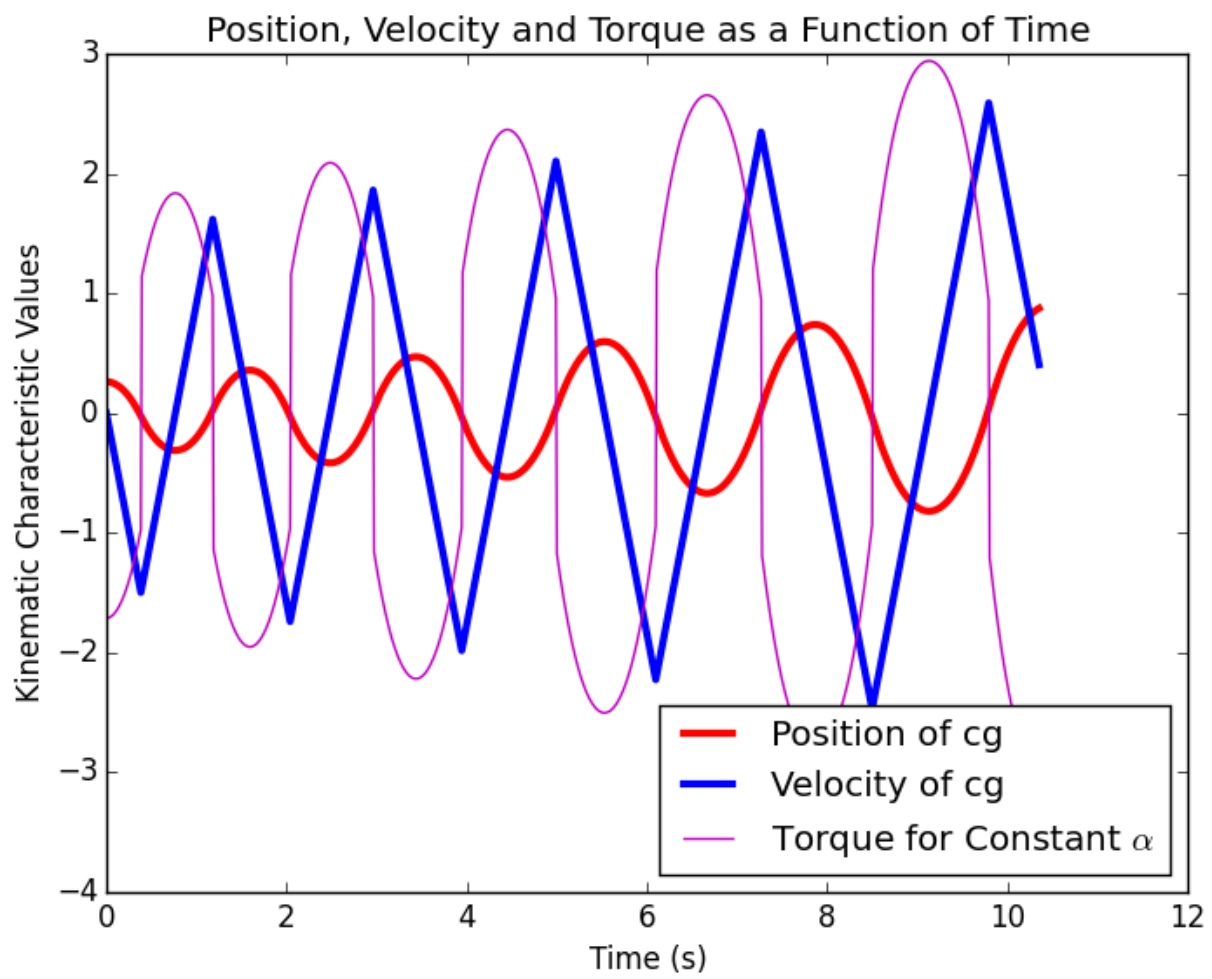
    print max(rotational_chars[3]), min(rotational_chars[3])

    print "alpha is: " + str(alpha0)
    print "time of swing: " +str(time_of_swing)
    print("range of rotation is from: "+ str(dt0)+
        " to: " + str(dt1))
    print "the mass of the leg is: " + str(mass_of_leg)
    print ("the max and min positions: " + str(max(rotational_chars[1])) + ", " +
        str(min(rotational_chars[1])) )
    print ("the max and min velocity: " + str(max(rotational_chars[2])) + ", " +
        str(min(rotational_chars[2])) )
    print ("the max and min acceleration: " + str(max(rotational_chars[3])) + ", " +
        str(min(rotational_chars[3])) )

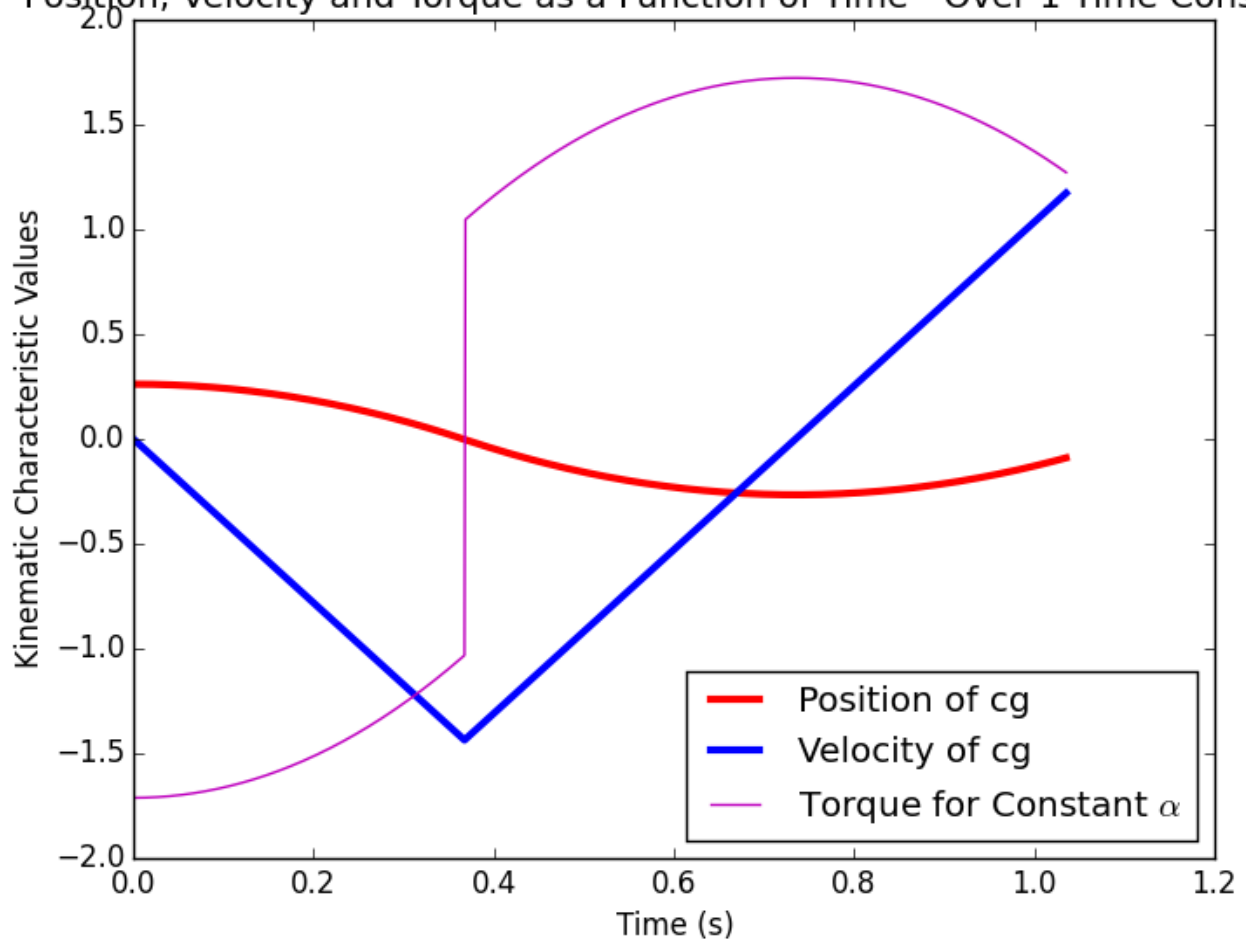
    #plot some fancies
    posi = plt.plot(
        rotational_chars[0], rotational_chars[1], color='r',
        linewidth=3, label=r'Position of cg'# position
    )
    velo = plt.plot(
        rotational_chars[0], rotational_chars[2], color='b',
        linewidth=3, label=r'VeLOCITY of cg'# velocity
    )
    acce = plt.plot(
        rotational_chars[0], rotational_chars[3], color='m',
        label=r'Torque for Constant $\alpha$'# acceleration
    )
    plt.legend(loc=4)
    plt.xlabel('Time (s)')
    plt.ylabel(r'Kinematic Characteristic Values')
    plt.title('Position, Velocity and Torque as a Function of Time')
    plt.show()
    return 0

if __name__ == "__main__":
    get_requirement()

```



Position, Velocity and Torque as a Function of Time - Over 1 Time Constant



```
#!/usr/bin/env python

import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D

def mechanical_advantage( theta):
    return np.cos(np.pi/2.0-2*theta)*np.cos(theta)

if __name__ == "__main__":
    theta = np.arange(0,90)
    ma = mechanical_advantage(np.pi/2-theta*np.pi/180.0)
    thresh = np.array([ .2 for i in range(len(theta))])
    # plot mechanical advantage
    ma_line = plt.plot( theta, ma, label="Mechanical Advantage")
    thresh_line = plt.plot( theta, thresh, label="20% Mechanical Output Threshold")
    # get the pretties
    plt.title(r'Mechanical Advantage as a Function of  $\theta$  (degrees)')
    plt.ylabel(r'Mechanical Advantage  $\frac{F_{out}}{F_{in}}$ ')
    plt.xlabel(r' $\theta$  in  $^{\circ}$ ')
    # set up axes
    ax = plt.gca()
    ax.set_xlim([0,100])
    ax.set_ylim([-0.2,1])
    plt.legend()
    plt.show()
```

