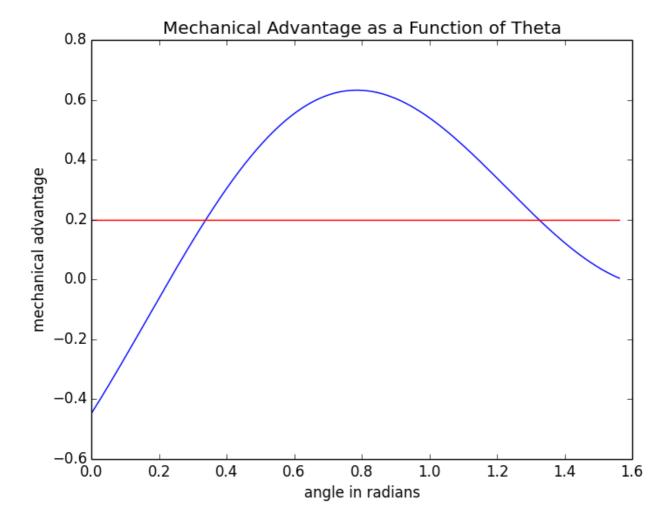
pyfile.py Page 1

```
#!/usr/bin/env python
import numpy as np, Kinematic Characteristics as kc
# function to calculate instantaneous rotational characteristic
def torquei(alpha, length_to_cg, mass, theta):
 return alpha*mass/length_to_cg-gravity*np.sin(theta)
def thetatt(torque, length_to_cg, mass, theta):
 return torque*length_to_cg/mass+gravity*np.sin(theta)
def thetat(theta_tt, current_time, previous_time):
 return theta_tt*(current_time-previous_time)
def theta(theta_tt, theta_t, theta_i, current_time, previous_time):
 return (
    theta_tt*(current_time**2-previous_time**2)/2 +
    theta_t *(current_time -previous_time) +
    theta i
    )
# calculate the instantaneous radial characteristics
def rtt(torque, length_of_driver, mass, mech_adv, theta_t, r, theta_i):
 return (theta t**2/r +
    gravity*np.cos(theta) +
    torque*length of driver*mech adv/mass
def rt(r_tt, current_time, previous_time):
 return r_tt*(current_time-previous_time)
def r(r_tt, r_t, r_i, current_time, previous_time):
    r tt*(current_time**2-previou_time**2)/2 +
    r_t *(current_time - previous_time) +
# calulate dynamic characteristics with constant acceleration calculating motor
# - torque
def update_rotational( alpha, mass, iterations, time_limit, initial_position,):
 step size = time limit/float(iterations)
  time = np.arange(0, (time_limit + step_size), step_size)
 position = np.array([])
 velocity = np.array([])
 motor_torque = np.array([])
for i in range(len(time)):
   current_time = time[i]
    previous_time = time[i-1]
    <u>if</u> i == 0:
      previous_time = current_time
    theta_i = theta(alpha, theta_t, theta_i, current_time, previous_time)
    theta_t = thetat(alpha, current_time, previous_time)
    motor torque = atorquei(alpha, length to cg, mass, theta)
    # append values to arrays
    position = np.concatenate((position, np.array([theta_i])))
    velocity = np.concatenate((velocity, np.array([theta_t])))
    motor torque = np.concatenate((motor_torque, np.array([torque])))
  return position, velocity, motor_torque
# calculate the radial dynamic characteristics
   update_radial():
  time = np.arange(0, (time limit + step size), step size)
 positition = np.array([])
 velocity = np.array([])
 motor_torque = np.array([])
 for i in range(len(time)):
    current_time = time[i]
    previous time = time[i-1]
    if i == \overline{0}:
       previous time = current time
    r_i = r(r_t, r_t, r_i, current_time, previous_time)
    r_t = rt(r_tt, current_time, previous_time)
   motor_torque = rtorque(acceleration, length_of_driver, mass, mech_adv, theta_t,
r, theta i)
    position = np.concatenate((position, np.array([r_i])))
    velocity = np.concatenate((velocity, np.array([r t])))
    motor_torque = np.concatenate((motor_torque, np.array([torque])))
```

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```
return position, velocity, motor_torque
# get the calculate the necessary values
  ef get_requirement():
length_of_leg = .5
  # time of slider is .2s
  time_of_slider = .2
  slider_time_step_size = time_of_slider/100.0
  # time of leg is 2*1*sin(theta)/velocity
time_of_swing = 2*length_of_leg*np.sin(15.0*np.pi/180)/.5
  swing_time_step_size = time_of_swing/100
  # theta range is -15 to 15
  theta_swing_max_min = np.array([-15.0, 15.0])
  swing_step_size = (15.0+15)/100.0
# length of the driver is .125 m
  length of driver = .1
  # mass of the leg 1.0292kg
 mass_of_leg = 1.0292
# theta of the driver range is from 20 - 75 degrees
  theta_driver_max_min = np.array([20.0,75.0])
  driver_step_size = (75.0-20.0)/100.0
  # declare \overline{position} vectors
  pvec1 = np.array([np.amin(theta_swing_max_min), np
  #determine necessary rotational acceleration
  alpha = kc.acceleration_necessary( 0, pvec1, pvec2, time)[0]
  rotational_chars = update_rotational( alpha, mass, iterations, time_limit, initial
_position,)
 print rotational chars
  return requrements
   name
             == "
                   main ":
  get_requirement()
```



```
#!/usr/bin/env python
import numpy as np
def cross_product( vec1, vec2):
  return [ (vec1[1]*vec2[2] - vec2[1]*vec1[2]),
-(vec1[0]*vec2[2] - vec2[0]*vec1[2]),
           (vec1[0]*vec2[1] - vec2[0]*vec1[1])
def dot_product( vec1, vec2):
  return sum([ vec1[i]*vec2[i] for i in range(len(vec1)) ])
def magnitude(vec):
  val = 0
  for i in vec:
    val = val + i**2
  return val**(1.0/2.0)
def unit( vec):
  returns unit vector (direction) of the input vector
  return np.divide(vec, float(np.linalg.norm(vec)))
def moment_from_weight( weight, radius_to_cg):
  this function accepts 2 vectors of weight and radius of cq to determine
  moment about the cq
  [ Wx, Wy, Wz] x [ rx, ry, rz]
  return np.cross( weight, radius_to_cg)
def rotation( theta, axis_of_rotation='z'):
  if axis_of_rotation == 'x':
    return np.matrix(
        (1, 0, 0),
(0, np.cos(theta), -np.sin(theta)),
(0, np.sin(theta), np.cos(theta))
  elif(axis_of_rotation == 'y'):
    return np.matrix(
        (np.cos(theta), 0, -np.sin(theta)),
        (0, 1, 0),
        (np.sin(theta), 0, np.cos(theta))
  elif(axis_of_rotation == 'z'):
    return np.matrix(
        (np.cos(theta), -np.sin(theta), 0),
        (np.sin(theta), np.cos(theta), 0),
        (0, 0, 1)
  else:
    return 0
def acceleration_necessary( resistance_vec, pvec1, pvec2, time):
  this function uses equations of motion to determine the necessary acceleration
  to get the leg to a certain point at a specific time
  currently this function will be just ideal acceleration with no resistances
  return np.subtract(
      np.divide(np.subtract(pvec2, pvec1), np.divide(time**2, 2)),
      resistance vec)
def output torque( inertial moment, radial acceleration):
  return np.multipy( inertial_moment, radial_acceleration)
def Angular_Momentum_12_about_hip():
  this function will use equations of motion in a cylindrical path to determine
```