# Haibin Huang | @Kuaishou Technology

3000 El Camino Real BLDG 5-220 - Palo Alto, CA 94306

 $\ \, \boxtimes jackiehuanghaibin@gmail.com \quad \bullet \quad {}^{^{\bullet}} \ https://brotherhuang.github.io/$ 

## **Education**

2011-2017: M.S. and Ph.D. in Computer Science, University of Massachusetts, Amherst, MA.

2005–2011: B.S. and M.S. in Mathematics, Zhejiang University, Hangzhou, China.

## **Work Experience**

Senior Research Scientist @ Kuaishou Technology, 2019.11-Present

Research Scientist @ Megvii/Face++ Research, 2017.10- 2019.11

Research Intern @ Autodesk Research, 2017.02-2017.08

Research Intern @ Adobe Research, 2015.05-2016.01

## Research Experience

Machine Learning and 3D Geometry Processing

Image and Video Processing

### **Publication**

- [23] Yisheng He, **Haibin Huang**, Haoqiang Fan, Qifeng Chen, Jian Sun "FFB6D: A Full Flow Bidirectional Fusion Network for 6D Pose Estimation", CVPR 2021
- [22] Shen Cheng, Yuzhi Wang, **Haibin Huang**, Donghao Liu, Haoqiang Fan, Shuaicheng Liu "NBNet: Noise Basis Learning for Image Denoising with Subspace Projection", CVPR 2021
- [21] Yingying Deng, Fan Tang, Weiming Dong, **Haibin Huang**, Chongyang Ma, Changsheng Xu "Arbitrary Video Style Transfer via Multi-Channel Correlation", AAAI 2021
- [20] Albert Zhao, Tong He, Yitao Liang, **Haibin Huang**, Guy Van den Broeck, Stefano Soatto "SAM: Squeeze-and-Mimic Networks for Conditional Visual Driving Policy Learning", CoRL 2020
- [19] Yuzhi Wang, **Haibin Huang**, Qin Xu, Jiaming Liu, Yiqun Liu, Jue Wang "Practical Deep Raw Image Denoising on Mobile Devices", ECCV 2020
- [18] Yiqun Lin, Zizheng Yan, **Haibin Huang**, Dong Du, Ligang Liu, Shuguang Cui, Xiaoguang Han "FPConv: Learning Local Flattening for Point Convolution", CVPR 2020
- [17] Yisheng He, Wei Sun, **Haibin Huang**, Jianran Liu, Haoqiang Fan, Jian Sun "PVN3D: A Deep Point-wise 3D Keypoints Voting Network for 6DoF Pose Estimation", CVPR 2020
- [16] Yuqian Zhou, Jianbo Jiao, **Haibin Huang**, Yang Wang, Jue Wang, Honghui Shi, Thomas Huang "hen AWGN-based Denoiser Meets Real Noises", AAAI 2020
- [15] Shaofan Cai, Xiaoshuai Zhang, Haoqiang Fan, **Haibin Huang**, Jiangyu Liu, Jiaming Liu, Jiaying Liu, Jue Wang, Jian Sun "Disentangled Image Matting", ICCV 2019
- [14] Yi He, Jiayuan Shi, Chuan Wang, **Haibin Huang**, Jiaming Liu, Guanbin Li, Risheng Liu, Jue Wang "Semi-supervised Skin Detection by Network with Mutual Guidance", ICCV 2019
- [13] Yang Wang, **Haibin Huang**, Chuan Wang, Tong He, Jue Wang, Minh Hoai "GIF2Video: Color Dequantization and Temporal Interpolation of GIF images", CVPR 2019
- [12] Tong He, **Haibin Huang**, Li Yi, Yuqian Zhou, Chihao Wu, Jue Wang, Stefano Soatto "GeoNet: Deep Geodesic Networks for Point Cloud Analysis", CVPR 2019
- [11] Chuan Wang, **Haibin Huang**, Xiaoguang Han, Jue Wang "Video Inpainting by Jointly Learning Temporal Structure and Spatial Details", AAAI 2019
- [10] Li Yi, **Haibin Huang**, Difan Liu, Evangelos Kalogerakis, Hao Su, Leonidas Guibas "Deep Part Induction from Articulated Object Pairs", SIGGRAPH ASIA 2018
- [9] Hao Wang, Nadav Schor, Ruizhen Hu, **Haibin Huang**, Daniel Cohen-Or, Hui Huang "Global-to-Local Generative Model for 3D Shapes", SIGGRAPH ASIA 2018
- [8] **Haibin Huang**, Evangelos Kalogerakis, Siddhartha Chaudhuri, Duygu Ceylan, Vladimir G. Kim, M. Ersin Yumer"Learning Local Shape Descriptors from Part Correspondences With Multi-view Convolutional Networks", TOG 2018
- [7] ZhaoLiang Lun, Changqing Zou, **Haibin Huang**, Evangelos Kalogerakis, Ping Tan, Marie-Paule Cani, Hao Zhang "Learning to Group Discrete Graphical Patterns", SIGGRAPH ASIA 2017
- [6] Xiaoguang Han, Zhen Li, **Haibin Huang**, Evangelos Kalogerakis, Yizhou Yu "High Resolution Shape Completion Using Deep Neural Networks for Global Structure and Local Geometry Inference", ICCV 2017
- [5] Amir Arsalan Soltani, Haibin Huang, Jiajun Wu, Tejas Kulkarni, Joshua Tenenbaum "Synthesizing 3D Shapes via Modeling

Multi-View Depth Maps and Silhouettes with Deep Generative Networks ", CVPR 2017

- [4] **Haibin Huang**, Evangelos Kalogerakis, M. Ersin Yumer , Radomír Měch "Shape Synthesis from Sketches via Procedural Models and Convolutional Networks", IEEE Transactions on Visualization and Computer Graphics 2017
- [3] **Haibin Huang**, Evangelos Kalogerakis, Benjamin Marlin "Analysis and synthesis of 3D shape families via deep-learned generative models of surfaces", SGP 2015
- [2] Chongyang Ma, **Haibin Huang**, Alla Sheffer, Evangelos Kalogerakis, Rui Wang "Analogy-Driven 3D Style Transfer ", Eurographics 2014
- [1] Yahan Zhou, Haibin Huang, Li-Yi Wei and Rui Wang, "Point Sampling with General Noise Spectrum", SIGGRAPH 2012

### **Patents**

Automatic generation 3d drawing objects based on a 2d design input, Radomír Měch, M. Ersin Yumer , **Haibin Huang**, US Patent App.  $15/014,386,\ 2016$