CMPUT 481 Assignment 1

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1 Introduction

The purpose of this paper is to analyze the speedups gained by parallelizing a simple widely spread algorithm: that of dense matrix multiplication. As one will be able to see from what follows, the potential speedup of using multiple CPU cores is quite great.

2 Implementation

2.1 Description

My sequential implementation is a simple, standard matrix multiplier. It was written in C, and performs the following steps. First, it allocates three single dimensional arrays: the two origin arrays, and the product array (this step is shown as the *Initalize* step in Figure 3). Then, it walks through the two origin arrays, assigning random long integers to each index (the *Generate* step in Figure 3). Now, it walks through both the origin arrays multiplying the proper indices together, storing the results in an array of its own. Once an array has been completed, it sums it together the array and assigns the result to the proper index of the product array. This is the *Multiply* step in Figure 3.

The parallelized version is a fairly intuitive adaptation of the above implementation. Its initialization step is the same as the sequential version's, except for one added component; it also generates a list of structs storing the beginning and end of segments, where each of these segments are computed by one thread. The generation step is performed in the same manner, except that each segment is operated upon by a separate thread. After the generation operations are complete, the threads are closed. And, just like the generation step, the multiplication step is broken up into threads and closed upon completion, with each thread operating upon one segment each.

2.2 Correctness

The correctness of the values generated by both implementation have not been experimentally verified, as this is not exceedingly important to the experiment. Instead, it has been checked that both implementations perform the correct number of operations. It is also fairly certain that the resultant values must be correct, from much reading of the code.

2.3 Performance Considerations

There are a few points regarding performance of the implementation that are worth looking at. Firstly, one will immediately notice that between the generation and multiplication steps, I close and reopen all of the threads, while better performance could certainly be had by eliminated this sequential part of the code. there are a couple reasons that this was not done. One, it is somewhat easier to time the phases as a whole by returning to the main function. Secondly, It as something of an arbitrary decision, as it seemed easier to write at the time.

Another place where performance is in question is whether I make the program cooperate with the machine's cache. In answer to this, yes. The nested for-loops are functionally equivalent to looping through the single dimensional arrays with one loop, without making any large jumps. As such, most of the matrix accesses should be cache hits.

3 Analysis of Results

3.1 Dataset Decisions

It is, of course, quite necessary to establish what kind of data was used in the execution of the experiment. There were three sizes of matrix that were considered: 1024x1024, 2048x2048, and 4096x4096. Each of these sizes were run in the sequential version, and in the parallel version with 2 through 8 threads. Finally, for each set of parameters, the test was run 10 times, throwing out the first 5.

It should be noted that 512x512 tests were also run, but the results were not considered for various reasons. While the results were interesting and unique from the other tests, they were thrown out for various reasons, among those reasons, the small amount of time it took to run the tests (and the inherent unreliablility of short times), and the simple fact that it was inconvenient to make the charts easily readable when there was the one set of data with values so tiny.

Finally, the hardware that the tests were run on is important. For the experiment, I used a laptop with an Intel Core i7 running 4 (hyperthreaded) cores.

3.2 Performance Gains

Now, after much adeiu, we may discuss the numbers of the experiment. The first item of significance, is the speedup (Figure 1). once can see up

to four cores, one almost gets linear speedup. This, on its own, very much demonstrates the advantage of parallelization.

An interesting note of this that one will definitely notice, is that after four threads (5-8), the speedup levels off. This is quite likely a result of the i7's use of hyperthreading to create logical threads.

Unsuprisingly, as one can see in Figure 3, most time of the computation is spent in the multiplication stage. This stage take less and less time as more cores are added.

What is more suprising, is that the generation phase takes more time as more cores are added. What the reason for this is, is unclear. It is not a sequential section, nor is the amount of work there is to do dependent on the number of threads. The only reasoning that comes to mind is that the compiler has an easier time optimizing the, admittedly, simple generation code when it is sequential.

4 Conclusion

As one can see from Figures 1 and 2, and above discussion, using multiple threads to perform easily parallelizable operations provides a significant performance advantage over simply running the same code sequentially, in a single thread.

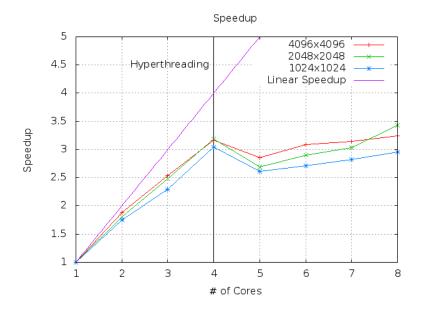


Figure 1: Chart of speedups

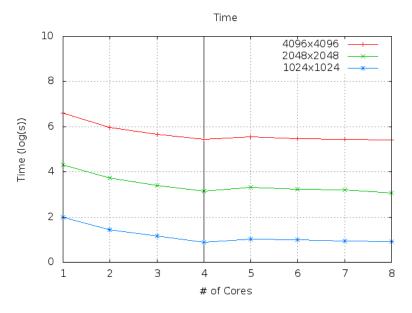


Figure 2: Chart of times to multiply matrices

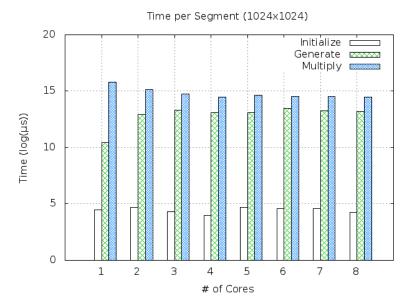


Figure 3: Chart of times to complete segments

5 Source Code

5.1 Parallel Implementation

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <pthread.h>
4 #include <err.h>
5 #include <sys/time.h>
6
7
  static void * gen_seg(void *);
  static void * mult_seg(void *);
9
10 static pthread_barrier_t bar_gen;
11 static pthread_barrier_t bar_mult;
12 static int nproc;
13 static int mat_size;
14 static long * mat1;
15 static long * mat2;
16 static long * mat_fin;
```

```
17
18
  struct seg_desc {
19
            int start;
20
            int end;
21 };
22
  int main(int argc, char * argv[]) {
23
24
            struct seg_desc * segs;
25
            struct timeval start_fin;
26
            struct timeval end_fin;
27
            struct timeval init_fin;
28
            struct timeval gen_fin;
29
            int init_sec;
30
            int init_usec;
31
            double init_time;
32
            int gen_sec;
33
            int gen_usec;
34
            double gen_time;
35
            int mult_sec;
36
            int mult_usec;
37
            double mult_time;
38
            int tot_sec;
39
            int tot_usec;
40
            double tot_time;
41
            int i;
42
            int seg_size;
43
            pthread_t * thread_ids;
44
            /*start timing*/
45
46
            gettimeofday(&start_fin , NULL);
47
            /*handle user input*/
48
49
            if (argc = 2) {
                    nproc = strtol(argv[1], NULL, 10);
50
            \} else if (argc == 3) {
51
52
                    nproc = strtol(argv[1], NULL, 10);
                     mat\_size = strtol(argv[2], NULL, 10);
53
54
            } else {
55
                     nproc = get_nprocs();
56
                     mat\_size = 1024;
```

```
}
57
58
59
            segs = malloc(sizeof(struct seg_desc)*nproc);
60
            thread_ids = malloc(sizeof(pthread_t)*nproc);
61
           mat1 = malloc(sizeof(long)*mat_size*mat_size);
62
           mat2 = malloc(sizeof(long)*mat_size*mat_size);
63
            mat\_fin = malloc(sizeof(long)*mat\_size*mat\_size);
64
65
            pthread_setconcurrency(nproc);
66
67
            /* Choose row assignments*/
            seg\_size = mat\_size/nproc;
68
69
            for (i = 0; i < nproc; i ++) {
70
                    segs[i].start = i*seg\_size;
71
                    segs[i].end = (i + 1)*seg\_size;
72
                    if (i = nproc - 1) 
73
                             segs[i].end += mat_size % nproc;
74
                    }
75
            }
76
77
            gettimeofday(&init_fin, NULL);
78
79
            /* Generate matrices*/
            for (i = 0; i < nproc; i ++) {
80
81
                    pthread_create(&thread_ids[i], NULL, &gen_seg, &segs[i]);
82
            }
83
84
            for (i = 0; i < nproc; i ++) {
85
                    pthread_join(thread_ids[i], NULL);
            }
86
87
88
            gettimeofday(&gen_fin, NULL);
89
90
            /* Multiply Matrices*/
            for (i = 0; i < nproc; i ++) {
91
92
                    pthread_create(&thread_ids[i], NULL, &mult_seg, &segs[i]);
            }
93
94
95
            for (i = 0; i < nproc; i ++) {
96
                    pthread_join(thread_ids[i], NULL);
```

```
97
             }
 98
             /*end timing*/
99
100
             gettimeofday(&end_fin, NULL);
101
             tot_sec = (int)end_fin.tv_sec - (int)start_fin.tv_sec;
102
             tot_usec = (int)end_fin.tv_usec - (int)start_fin.tv_usec;
103
104
             tot_time = (double) tot_sec + ((double) tot_usec / 1000000.0);
105
106
             init_sec = (int)init_fin.tv_sec - (int)start_fin.tv_sec;
             init_usec = (int)init_fin.tv_usec - (int)start_fin.tv_usec;
107
             init\_time = (double)init\_sec + ((double)init\_usec/1000000.0);
108
109
             gen\_sec = (int) gen\_fin.tv\_sec - (int) init\_fin.tv\_sec;
110
             gen_usec = (int)gen_fin.tv_usec - (int)init_fin.tv_usec;
111
             gen\_time = (double) gen\_sec + ((double) gen\_usec / 1000000.0);
112
113
114
             mult\_sec = (int) end\_fin.tv\_sec - (int) gen\_fin.tv\_sec;
115
             mult_usec = (int)end_fin.tv_usec - (int)gen_fin.tv_usec;
116
             \text{mult\_time} = (\text{double}) \, \text{mult\_sec} + ((\text{double}) \, \text{mult\_usec} / 1000000.0);
117
             printf("%lf_%lf_%lf_%lf_%d_%d\n", tot_time, init_time, gen_time,
118
             mult_time, nproc, mat_size);
119
120
121
             return 0;
122 }
123
   /* generates a given segment of a matrix*/
124
    static void * gen_seg(void * arg) {
125
             int row:
126
127
             int col;
             struct seg_desc seg = *((struct seg_desc*)arg);
128
129
             srandom(time(0));
130
131
132
             for (row = seg.start; row < seg.end; row ++) {
                      for (col = 0; col < mat_size; col ++)
133
                               mat1[col + row*mat_size] = random();
134
135
                               mat2[col + row*mat_size] = random();
                      }
136
```

```
}
137
138
139
             pthread_exit(0);
140
   }
141
142
    /* multiples a given segment of mat1 to the corresponding segment of mat2
     * and places the result in mat_fin
143
144
    static void * mult_seg(void * arg) {
145
146
             int row;
            int col;
147
            int cell;
148
149
             struct seg_desc seg = *((struct seg_desc*)arg);
150
            for (row = seg.start; row < seg.end; row ++) {
151
                     for (col = 0; col < mat_size; col ++) {
152
153
                              int res_ind = row*mat_size + col;
154
                              mat_fin[res_ind] = 0;
155
                              for (cell = 0; cell < mat_size; cell ++) {
156
                                      int ind1 = row*mat_size + cell;
                                      int ind2 = cell*mat_size + col;
157
                                      long prod = mat1[ind1] * mat2[ind2];
158
159
                                      mat_fin[res_ind] += prod;
                              }
160
                     }
161
162
             }
163
             pthread_exit(0);
164
165 }
```

5.2 Sequential Implementation

```
1 #include <stdio.h>
 2 #include <stdlib.h>
 3 #include <err.h>
 4 #include <sys/time.h>
5
6
   int main(int argc, char * argv[]) {
7
            int row;
8
            int col;
9
            int cell;
10
            int mat_size;
11
            long * mat1;
12
            long * mat2;
13
            long * mat_fin;
14
            struct timeval start_fin;
            struct timeval init_fin;
15
16
            struct timeval gen_fin;
17
            struct timeval end_fin;
18
            int init_sec;
19
            int init_usec;
20
            double init_time;
21
            int gen_sec;
22
            int gen_usec;
23
            double gen_time;
24
            int mult_sec;
25
            int mult_usec;
26
            double mult_time;
            int tot_sec;
27
28
            int tot_usec;
29
            double tot_time;
30
31
            /*start timing*/
32
            gettimeofday(&start_fin , NULL);
33
34
            if (argc == 2) {
35
                     mat\_size = strtol(argv[1], NULL, 10);
36
            } else {}
37
                     mat\_size = 1024;
38
            }
```

```
39
40
           mat1 = malloc(sizeof(long)*mat_size*mat_size);
41
           mat2 = malloc(sizeof(long)*mat_size*mat_size);
42
            mat_fin = malloc(sizeof(long)*mat_size*mat_size);
43
44
            /* Generate matrices*/
45
            srandom(time(0));
46
47
            gettimeofday(&init_fin, NULL);
48
49
            for (row = 0; row < mat_size; row ++) {
                    for (col = 0; col < mat_size; col ++) {
50
                             mat1[col + row*mat\_size] = random();
51
52
                             mat2[col + row*mat\_size] = random();
                    }
53
            }
54
55
56
            gettimeofday(&gen_fin, NULL);
57
58
            /* Multiply Matrices*/
59
            for (row = 0; row < mat_size; row ++) {
                    for (col = 0; col < mat_size; col ++) {
60
                             int res_ind = row*mat_size + col;
61
62
                             mat_fin[res_ind] = 0;
63
                             for (cell = 0; cell < mat_size; cell ++) {
64
                                     int ind1 = row*mat_size + cell;
                                     int ind2 = cell*mat_size + col;
65
                                     long prod = mat1[ind1] * mat2[ind2];
66
                                     mat_fin[res_ind] += prod;
67
                             }
68
69
                    }
            }
70
71
72
            /*end timing*/
73
            gettimeofday(&end_fin, NULL);
74
75
            tot_sec = end_fin.tv_sec - start_fin.tv_sec;
76
            tot_usec = end_fin.tv_usec - start_fin.tv_usec;
77
            tot_time = (double) tot_sec + ((double) tot_usec / 1000000.0);
78
```

```
79
            init_sec = init_fin.tv_sec - start_fin.tv_sec;
80
            init_usec = init_fin.tv_usec - start_fin.tv_usec;
            init_time = (double)init_sec + ((double)init_usec/1000000.0);
81
82
83
            gen_sec = gen_fin.tv_sec - init_fin.tv_sec;
84
            gen_usec = gen_fin.tv_usec - init_fin.tv_usec;
85
            gen\_time = (double)gen\_sec + ((double)gen\_usec/1000000.0);
86
87
            mult_sec = end_fin.tv_sec - gen_fin.tv_sec;
88
            mult_usec = end_fin.tv_usec - gen_fin.tv_usec;
            mult\_time = (double) mult\_sec + ((double) mult\_usec / 1000000.0);
89
90
91
            printf("%lf_%lf_%lf_%lf_%d_%d\n", tot_time, init_time, gen_time,
92
            mult_time, 1, mat_size);
93
94
            return 0;
95
  }
   5.3
        Analysis Script
   data_file = open("output.dat")
2 \text{ total\_runs} = 5
 3 \text{ total\_sizes} = 4
4 \text{ data_points} = []
5
   for cores in range (1,9):
7
        for size in range(total_sizes):
8
            values = None
9
            tot_avg = 0
            init_avg = 0
10
11
            gen_avg = 0
12
            mult_avg = 0
            for runs in range(total_runs):
13
14
                line = data_file.readline()
15
                if len(line) > 0:
16
                     values = line.split()
17
                     values[0] = float(values[0])
                     values[1] = float(values[1])
18
19
                     values[2] = float(values[2])
20
                     values[3] = float(values[3])
```

```
21
                                                            values[4] = int(values[4])
22
                                                            values[5] = int(values[5])
23
                                                            tot_avg += values [0]
24
                                                            init_avg += values[1]
25
                                                            gen_avg += values[2]
26
                                                            mult_avg += values[3]
27
                                   tot_avg /= total_runs
28
                                   init_avg /= total_runs
29
                                   gen_avg /= total_runs
30
                                   mult_avg /= total_runs
                                   data\_string = "{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-{}}{}_{-
31
32
                                                gen_avg, mult_avg, values [4], values [5])
33
                                   data_points.append(data_string)
34
35 output_file = open("average.dat", 'w')
36 for item in data_points:
37
                       output_file.writelines(item)
          5.4
                      Gnuplot Script
  1 set grid
       set datafile missing '@'
   4 set autoscale
  5
  6 stats "average.dat" u 1 every 4::3 name 'A'
   7 stats "average.dat" u 1 every 4::2 name 'B'
  8 stats "average.dat" u 1 every 4::1 name 'C'
        stats "average.dat" u 1 every 4::0 name 'D'
10
11 set term png
12
13 set arrow from 4,1 to 4,5 nohead
14 set label "Hyperthreading" at 2.2,4.5
15 set output "speedup.png"
16 set xlabel '#_of_Cores'
17 set ylabel 'Speedup'
18 set title 'Speedup'
19 set xrange [1:8]
20 set yrange [1:5]
```

```
21 plot "average.dat" u 5:(A_max/$1) every 4::3 ti '4096x4096' w lp, \
22 '' u 5:(B_max/\$1) every 4::2 ti '2048x2048' w lp,
23 '' u 5:(C_{max}/\$1) every 4::1 ti '1024\times1024' w lp,
24 x ti "Linear_Speedup"
25 #'' u 5:(D_max/$1) every 4::0 ti '512x512' w lp, \
26
27 unset label
28 unset arrow
29 set arrow from 4,0 to 4,10 nohead
30 set label "Hyperthreading" at 2.2,70
31 set output "time.png"
32 set xlabel '#_of_Cores'
33 set ylabel 'Time_(\log(s))'
34 set title 'Time'
35 set xrange [1:8]
36 set yrange [0:10]
37 plot "average.dat" u 5:(log($1)) every 4::3 ti '4096x4096' w lp, \backslash
38 '' u 5:(\log(\$1)) every 4::2 ti '2048x2048' w lp,
39 '', u 5:(log($1)) every 4::1 ti '1024x1024' w lp
40 #'', u 5:(log($1)) every 4::0 ti '512x512' w lp
41
42 unset arrow
43 unset label
44 set title "Time_per_Segment_(1024x1024)"
45 set ylabel "Time_(log( s))"
46 set output "segment.png"
47 set style data histogram
48 set style histogram cluster gap 2
49 set style fill pattern border rgb "black"
50 set auto x
51 set yrange [0:20]
52 plot "average.dat" u (log($2*1000000)):xtic(5) every 4::1 ti "Initialize",
53 '' u (log($3*1000000)):xtic(5) every 4::1 ti "Generate", \
54 '' u (log($4*1000000)):xtic(5) every 4::1 ti "Multiply"
   5.5 Makefile
1 main: main.c
           gcc main.c -O4 -pthread -o main
```

3

```
4 seq: seq.c
5 gcc seq.c -O4 -o seq
6
7 test:
8 bash test_scr
9
10 report: report.tex
11 texi2pdf report.tex
12 open report.pdf
```

5.6 Raw Data

```
1 #total_s init_s
                                     gen_s
                                                     mult_s
                                                                     cores mat_size
 2 \quad 0.206786 \quad 0.000101 \quad 0.010790 \quad 0.195895 \quad 1 \quad 512
 3 \quad 0.250920 \quad 0.000101 \quad 0.012926 \quad 0.237893 \quad 1 \quad 512
 4 \quad 0.213285 \quad 0.000103 \quad 0.012881 \quad 0.200301 \quad 1 \quad 512
 5 \quad 0.202880 \quad 0.000102 \quad 0.007839 \quad 0.194939 \quad 1 \quad 512
 6 \quad 0.240743 \quad 0.000105 \quad 0.007472 \quad 0.233166 \quad 1 \quad 512
 7 \quad 7.426597 \quad 0.000102 \quad 0.032204 \quad 7.394291 \quad 1 \quad 1024
 8 \quad 7.330393 \quad 0.000103 \quad 0.033901 \quad 7.296389 \quad 1 \quad 1024
 9 \quad 7.258880 \quad 0.000101 \quad 0.032754 \quad 7.226025 \quad 1 \quad 1024
10 \quad 7.227244 \quad 0.000038 \quad 0.025834 \quad 7.201372 \quad 1 \quad 1024
11 \quad 7.399402 \quad 0.000102 \quad 0.043635 \quad 7.355665 \quad 1 \quad 1024
12 \quad 73.794940 \quad 0.000102 \quad 0.083058 \quad 73.711780 \quad 1 \quad 2048
13 \quad 74.965592 \quad 0.000037 \quad 0.070259 \quad 74.895296 \quad 1 \quad 2048
14 \quad 74.698588 \quad 0.000099 \quad 0.084116 \quad 74.614373 \quad 1 \quad 2048
15 \quad 75.718912 \quad 0.000101 \quad 0.088560 \quad 75.630251 \quad 1 \quad 2048
16 \quad 73.576071 \quad 0.000100 \quad 0.084736 \quad 73.491235 \quad 1 \quad 2048
17 \quad 712.892804 \quad 0.000101 \quad 0.298345 \quad 712.594358 \quad 1 \quad 4096
18 \quad 723.002421 \quad 0.000103 \quad 0.292367 \quad 722.709951 \quad 1 \quad 4096
19 \quad 709.304318 \quad 0.000102 \quad 0.292710 \quad 709.011506 \quad 1 \quad 4096
20 \quad 715.163671 \quad 0.000102 \quad 0.289810 \quad 714.873759 \quad 1 \quad 4096
21 \quad 781.544611 \quad 0.000102 \quad 0.293260 \quad 781.251249 \quad 1 \quad 4096
22 \quad 0.265660 \quad 0.000040 \quad 0.104207 \quad 0.161413 \quad 2 \quad 512
23 \quad 0.263157 \quad 0.000111 \quad 0.102774 \quad 0.160272 \quad 2 \quad 512
24 \quad 0.260584 \quad 0.000111 \quad 0.099884 \quad 0.160589 \quad 2 \quad 512
25 \quad 0.261635 \quad 0.000109 \quad 0.100224 \quad 0.161302 \quad 2 \quad 512
26 \quad 0.263681 \quad 0.000040 \quad 0.102161 \quad 0.161480 \quad 2 \quad 512
27 \quad 4.238569 \quad 0.000110 \quad 0.420336 \quad 3.818123 \quad 2 \quad 1024
28 \quad 4.169859 \quad 0.000111 \quad 0.415479 \quad 3.754269 \quad 2 \quad 1024
```

```
4.116364 \ 0.000109 \ 0.397142 \ 3.719113 \ 2 \ 1024
   4.166607 \quad 0.000111 \quad 0.407713 \quad 3.758783 \quad 2 \quad 1024
    4.173396 \ 0.000110 \ 0.411045 \ 3.762241 \ 2 \ 1024
31
32 \quad 40.962820 \quad 0.000110 \quad 1.418113 \quad 39.544597 \quad 2 \quad 2048
33
   40.737116 \ 0.000111 \ 1.583755 \ 39.153250 \ 2 \ 2048
34 \quad 41.749754 \quad 0.000109 \quad 1.659357 \quad 40.090288 \quad 2 \quad 2048
   41.819841 \ 0.000110 \ 1.723938 \ 40.095793 \ 2 \ 2048
35
36
    41.207431 \ 0.000111 \ 1.670994 \ 39.536326 \ 2 \ 2048
37
    386.320689 \ 0.000039 \ 6.952247 \ 379.368403 \ 2 \ 4096
38
    386.293981 \ 0.000110 \ 6.691557 \ 379.602314 \ 2 \ 4096
39
   388.180284 \ 0.000110 \ 6.676509 \ 381.503665 \ 2 \ 4096
    387.757712 \ 0.000105 \ 6.859361 \ 380.898246 \ 2 \ 4096
40
    388.044479 \ 0.000105 \ 6.718013 \ 381.326361 \ 2 \ 4096
41
   0.257060 \ 0.000037 \ 0.146598 \ 0.110425 \ 3 \ 512
42
   0.233961 0.000038 0.123695 0.110228 3 512
43
   0.254045 0.000109 0.143045 0.110891 3 512
45
    0.260513 0.000040 0.149037 0.111436 3 512
46
   0.262635 \ 0.000040 \ 0.151717 \ 0.110878 \ 3 \ 512
47
    3.223560 \ 0.000110 \ 0.620879 \ 2.602571 \ 3 \ 1024
48
    3.220371 \ 0.000146 \ 0.607273 \ 2.612952 \ 3 \ 1024
49
    3.162072 \ 0.000041 \ 0.613252 \ 2.548779 \ 3 \ 1024
50
    3.160939 \ 0.000040 \ 0.609508 \ 2.551391 \ 3 \ 1024
    3.191903 \ 0.000038 \ 0.624855 \ 2.567010 \ 3 \ 1024
    32.182240 \ 0.000113 \ 5.151504 \ 27.030623 \ 3 \ 2048
52
53 \quad 29.443448 \quad 0.000041 \quad 2.407528 \quad 27.035879 \quad 3 \quad 2048
    29.546961 0.000110 2.450511 27.096340 3 2048
54
    29.168509 \ 0.000039 \ 2.486500 \ 26.681970 \ 3 \ 2048
55
   29.649332 0.000107 2.534939 27.114286 3 2048
56
    283.171371 \  \  0.000040 \  \  9.731733 \  \  273.439598 \  \  3 \  \  4096
57
    301.907963 0.000039 27.864411 274.043513 3 4096
58
    289.203954 \ 0.000074 \ 9.832229 \ 279.371651 \ 3 \ 4096
59
   282.260252 0.000110 9.543278 272.716864 3 4096
61
    279.206985 \quad 0.000134 \quad 9.302923 \quad 269.903928 \quad 3 \quad 4096
62 \quad 0.206815 \quad 0.000041 \quad 0.120095 \quad 0.086679 \quad 4 \quad 512
   0.202058 \ 0.000041 \ 0.119080 \ 0.082937 \ 4 \ 512
63
64 \quad 0.211365 \quad 0.000041 \quad 0.123148 \quad 0.088176 \quad 4 \quad 512
   0.195435 0.000041 0.112486 0.082908 4 512
65
    0.205773 \ 0.000042 \ 0.122841 \ 0.082890 \ 4 \ 512
66
    2.392387 \quad 0.000041 \quad 0.490974 \quad 1.901372 \quad 4 \quad 1024
   2.477509 \ 0.000040 \ 0.545347 \ 1.932122 \ 4 \ 1024
```

```
2.404062 \ 0.000039 \ 0.474649 \ 1.929374 \ 4 \ 1024
     2.381462 \ 0.000110 \ 0.466269 \ 1.915083 \ 4 \ 1024
 71 \quad 2.389322 \quad 0.000039 \quad 0.481249 \quad 1.908034 \quad 4 \quad 1024
 72 \quad 22.734584 \quad 0.000112 \quad 1.937486 \quad 20.796986 \quad 4 \quad 2048
 73
     22.769472 \ 0.000068 \ 1.928305 \ 20.841099 \ 4 \ 2048
 74 \quad 22.713619 \quad 0.000109 \quad 1.964738 \quad 20.748772 \quad 4 \quad 2048
 75
    22.649657 \quad 0.000111 \quad 1.908269 \quad 20.741277 \quad 4 \quad 2048
     26.199102 \ 0.000039 \ 5.503073 \ 20.695990 \ 4 \ 2048
     229.284079 \quad 0.000041 \quad 7.817896 \quad 221.466142 \quad 4 \quad 4096
 78 \quad 227.621998 \quad 0.000107 \quad 7.715440 \quad 219.906451 \quad 4 \quad 4096
 79 \quad 228.159853 \quad 0.000154 \quad 8.333649 \quad 219.826050 \quad 4 \quad 4096
 80 \quad 227.580547 \quad 0.000101 \quad 7.667025 \quad 219.913421 \quad 4 \quad 4096
     237.232761 \ 0.000111 \ 21.587070 \ 215.645580 \ 4 \ 4096
 81
 82 \quad 0.261908 \quad 0.000110 \quad 0.118469 \quad 0.143329 \quad 5 \quad 512
 83 \quad 0.268515 \quad 0.000111 \quad 0.121381 \quad 0.147023 \quad 5 \quad 512
     0.251460 \ 0.000111 \ 0.112747 \ 0.138602 \ 5 \ 512
 85
     0.251038 0.000113 0.114532 0.136393 5 512
 86 \quad 0.270436 \quad 0.000040 \quad 0.115900 \quad 0.154496 \quad 5 \quad 512
 87
     2.806237 \ 0.000110 \ 0.468481 \ 2.337646 \ 5 \ 1024
 88 \quad 2.692321 \quad 0.000110 \quad 0.388885 \quad 2.303326 \quad 5 \quad 1024
 89 \quad 2.917014 \quad 0.000111 \quad 0.600936 \quad 2.315967 \quad 5 \quad 1024
 90 \quad 2.794352 \quad 0.000111 \quad 0.479946 \quad 2.314295 \quad 5 \quad 1024
     2.794056 \ 0.000110 \ 0.459088 \ 2.334858 \ 5 \ 1024
 91
 92 \quad 30.151571 \quad 0.000109 \quad 5.218029 \quad 24.933433 \quad 5 \quad 2048
 93 \quad 27.393440 \quad 0.000112 \quad 1.843805 \quad 25.549523 \quad 5 \quad 2048
 94
     26.959250 \ 0.000111 \ 1.863001 \ 25.096138 \ 5 \ 2048
     26.710109 \ 0.000110 \ 1.693159 \ 25.016840 \ 5 \ 2048
 95
    27.257437 \ 0.000111 \ 1.863891 \ 25.393435 \ 5 \ 2048
 96
     264.678255 \quad 0.000105 \quad 7.381702 \quad 257.296448 \quad 5 \quad 4096
 97
 98
     259.196528 \quad 0.000107 \quad 7.243404 \quad 251.953017 \quad 5 \quad 4096
 99
      260.073130 \ 0.000110 \ 6.806854 \ 253.266166 \ 5 \ 4096
     239.453893 0.000109 6.314054 233.139730 5 4096
100
101
      253.860192 \ 0.000109 \ 7.346521 \ 246.513562 \ 5 \ 4096
102 \quad 0.275015 \quad 0.000110 \quad 0.124694 \quad 0.150211 \quad 6 \quad 512
     0.254239 \ 0.000110 \ 0.123534 \ 0.130595 \ 6 \ 512
103
     0.274878 0.000120 0.127442 0.147316 6 512
104
     0.277553 0.000111 0.128935 0.148507 6 512
105
      0.278521 \ 0.000110 \ 0.128907 \ 0.149504 \ 6 \ 512
106
107
      2.455511 \ 0.000037 \ 0.511182 \ 1.944292 \ 6 \ 1024
108 \quad 2.475223 \quad 0.000111 \quad 0.507611 \quad 1.967501 \quad 6 \quad 1024
```

```
3.417116 \ 0.000110 \ 1.468747 \ 1.948259 \ 6 \ 1024
109
     2.462016 0.000111 0.504856 1.957049 6 1024
110
     2.702673 \ 0.000113 \ 0.519007 \ 2.183553 \ 6 \ 1024
111
112 \quad 24.129165 \quad 0.000140 \quad 2.058085 \quad 22.070940 \quad 6 \quad 2048
    28.044679 \ 0.000111 \ 5.878773 \ 22.165795 \ 6 \ 2048
113
     28.087329 \ 0.000111 \ 5.823907 \ 22.263311 \ 6 \ 2048
114
     24.009676 \ 0.000112 \ 2.068803 \ 21.940761 \ 6 \ 2048
116
     24.013462 \ 0.000109 \ 2.036576 \ 21.976777 \ 6 \ 2048
117
     233.798825 \quad 0.000111 \quad 8.036566 \quad 225.762148 \quad 6 \quad 4096
     232.057409 \ \ 0.000110 \ \ 8.255809 \ \ 223.801490 \ \ 6 \ \ 4096
118
119
     232.472379 \ 0.000112 \ 8.234173 \ 224.238094 \ 6 \ 4096
     237.641158 \ 0.000111 \ 7.163314 \ 230.477733 \ 6 \ 4096
120
     242.127048 \  \, 0.000038 \  \, 8.227809 \  \, 233.899201 \  \, 6 \  \, 4096
121
    0.405782 \ 0.000041 \ 0.142599 \ 0.263142 \ 7 \ 512
122
123
    0.352422 0.000042 0.147127 0.205253 7 512
124
     0.399287 \ 0.000041 \ 0.145954 \ 0.253292 \ 7 \ 512
125
     0.414854 0.000110 0.148139 0.266605 7 512
126
    0.329588 \ 0.000110 \ 0.141885 \ 0.187593 \ 7 \ 512
127
     2.523778 \ 0.000110 \ 0.568044 \ 1.955624 \ 7 \ 1024
128
     2.570747 \ 0.000110 \ 0.550592 \ 2.020045 \ 7 \ 1024
129
     2.620252 \ 0.000107 \ 0.580591 \ 2.039554 \ 7 \ 1024
130
     2.564208 \ 0.000042 \ 0.587855 \ 1.976311 \ 7 \ 1024
     2.684238 \ 0.000112 \ 0.553764 \ 2.130362 \ 7 \ 1024
132
     24.202126 \ 0.000110 \ 2.325155 \ 21.876861 \ 7 \ 2048
     23.424662 \ 0.000109 \ 2.320224 \ 21.104329 \ 7 \ 2048
133
     23.018848 \ \ 0.000111 \ \ 2.020031 \ \ 20.998706 \ \ 7 \ \ 2048
134
     24.517571 \ 0.000049 \ 2.292656 \ 22.224866 \ 7 \ 2048
135
    27.526739 \ 0.000039 \ 5.839534 \ 21.687166 \ 7 \ 2048
136
     228.957231 \  \  0.000111 \  \  8.129281 \  \  220.827839 \  \  7 \  \  4096
137
     233.261078 \quad 0.000110 \quad 9.284470 \quad 223.976498 \quad 7 \quad 4096
138
139
     231.300152 \ 0.000040 \ 9.043786 \ 222.256326 \ 7 \ 4096
140
     234.141242 \ 0.000112 \ 9.368062 \ 224.773068 \ 7 \ 4096
141
     231.254358 \ 0.000111 \ 8.723718 \ 222.530529 \ 7 \ 4096
142 \quad 0.376519 \quad 0.000040 \quad 0.138080 \quad 0.238399 \quad 8 \quad 512
     0.374877 \ 0.000038 \ 0.138049 \ 0.236790 \ 8 \ 512
143
144 \quad 0.377778 \quad 0.000040 \quad 0.142567 \quad 0.235171 \quad 8 \quad 512
145
     0.375676 0.000043 0.139303 0.236330 8 512
     0.379960 \ 0.000043 \ 0.143980 \ 0.235937 \ 8 \ 512
146
     2.448079 \ 0.000110 \ 0.495898 \ 1.952071 \ 8 \ 1024
148 \quad 2.467748 \quad 0.000042 \quad 0.534718 \quad 1.932988 \quad 8 \quad 1024
```

- 1 #total_s init_s gen_s $mult_s$ cores size $2 \quad 0.2229228 \quad 0.0001024 \quad 0.0103816 \quad 0.2124388 \quad 1 \quad 512$ $3 \quad 7.3285032 \quad 8.92e-05 \quad 0.0336656 \quad 7.2947484 \quad 1 \quad 1024$ $4 \quad 74.5508206 \quad 8.78e - 05 \quad 0.0821458 \quad 74.468587 \quad 1 \quad 2048$ $5 \quad 728.381565 \quad 0.000102 \quad 0.2932984 \quad 728.0881646 \quad 1 \quad 4096$ 6 0.2629434 8.22e-05 0.10185 0.1610112 2 512 $7 \quad 4.172959 \quad 0.0001102 \quad 0.410343 \quad 3.7625058 \quad 2 \quad 1024$ $8 \quad 41.2953924 \quad 0.0001102 \quad 1.6112314 \quad 39.6840508 \quad 2 \quad 2048$ $9\ 387.319429\ 9.38e-05\ 6.7795374\ 380.5397978\ 2\ 4096$ $10 \quad 0.2536428 \quad 5.28e - 05 \quad 0.1428184 \quad 0.1107716 \quad 3 \quad 512$ $11 \quad 3.191769 \quad 7.5e-05 \quad 0.6151534 \quad 2.5765406 \quad 3 \quad 1024$ $12 \quad 29.998098 \quad 8.2e-05 \quad 3.0061964 \quad 26.9918196 \quad 3 \quad 2048$ $13 \quad 287.150105 \quad 7.94e-05 \quad 13.2549148 \quad 273.8951108 \quad 3 \quad 4096$ $14 \quad 0.2042892 \quad 4.12e-05 \quad 0.11953 \quad 0.084718 \quad 4 \quad 512$ $15 \quad 2.4089484 \quad 5.38e - 05 \quad 0.4916976 \quad 1.917197 \quad 4 \quad 1024$ $16 \quad 23.4132868 \quad 8.78\,e{-05} \quad 2.6483742 \quad 20.7648248 \quad 4 \quad 2048$ $17 \quad 229.9758476 \quad 0.0001028 \quad 10.624216 \quad 219.3515288 \quad 4 \quad 4096$ $18 \quad 0.2606714 \quad 9.7e - 05 \quad 0.1166058 \quad 0.1439686 \quad 5 \quad 512$ $19 \quad 2.800796 \quad 0.0001104 \quad 0.4794672 \quad 2.3212184 \quad 5 \quad 1024$ $20 \quad 27.6943614 \quad 0.0001106 \quad 2.496377 \quad 25.1978738 \quad 5 \quad 2048$ $21 \quad 255.4523996 \quad 0.000108 \quad 7.018507 \quad 248.4337846 \quad 5 \quad 4096$ $22 \quad 0.2720412 \quad 0.0001122 \quad 0.1267024 \quad 0.1452266 \quad 6 \quad 512$

- $24 \quad 25.6568622 \quad 0.0001166 \quad 3.5732288 \quad 22.0835168 \quad 6 \quad 2048$
- $25 \quad 235.6193638 \quad 9.64\,e{-05} \quad 7.9835342 \quad 227.6357332 \quad 6 \quad 4096$
- $26 \quad 0.3803866 \quad 6.88\,e\!-\!05 \quad 0.1451408 \quad 0.235177 \quad 7 \quad 512$

- $27 \quad 2.5926446 \quad 9.62\,e{-05} \quad 0.5681692 \quad 2.0243792 \quad 7 \quad 1024$
- $28 \quad 24.5379892 \quad 8.36\,\mathrm{e}{-05} \quad 2.95952 \quad 21.5783856 \quad 7 \quad 2048$
- $29 \quad 231.7828122 \quad 9.68\,e{-05} \quad 8.9098634 \quad 222.872852 \quad 7 \quad 4096$
- $30 \quad 0.376962 \quad 4.08\,e{-05} \quad 0.1403958 \quad 0.2365254 \quad 8 \quad 512$
- $31 \quad 2.4816118 \quad 7.18\,e{-05} \quad 0.5455322 \quad 1.9360078 \quad 8 \quad 1024$
- $32 \quad 21.7438444 \quad 0.0001122 \quad 2.2538406 \quad 19.4898916 \quad 8 \quad 2048$
- $33 \quad 224.823027 \quad 0.0001102 \quad 9.0785844 \quad 215.7443324 \quad 8 \quad 4096$