

CMPUT 481 Assignment 1

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October 1, 2013

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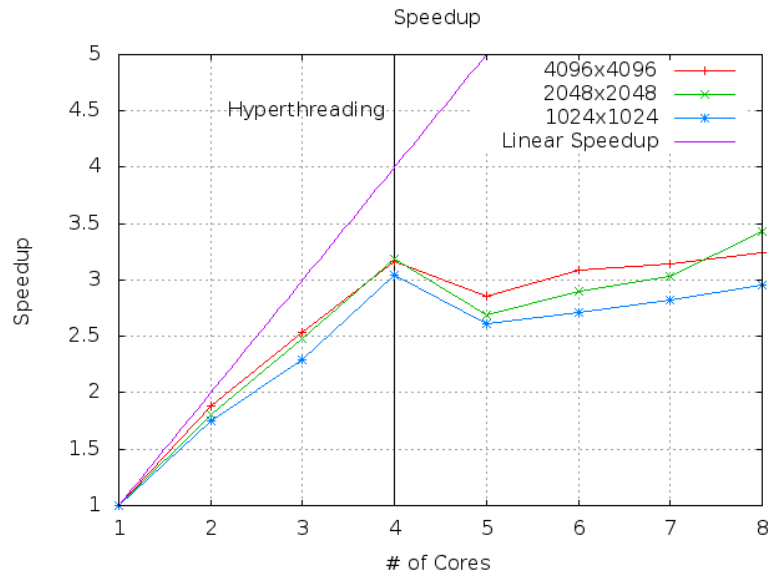


Figure 1: Chart of speedups

1 Introduction

2 Implementation

3 Implications

4 Charts

5 Source Code

5.1 Parallel Implementation

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <pthread.h>
4 #include <err.h>
5 #include <sys/time.h>
6
7 static void * gen_seg(void *);
8 static void * mult_seg(void *);

```

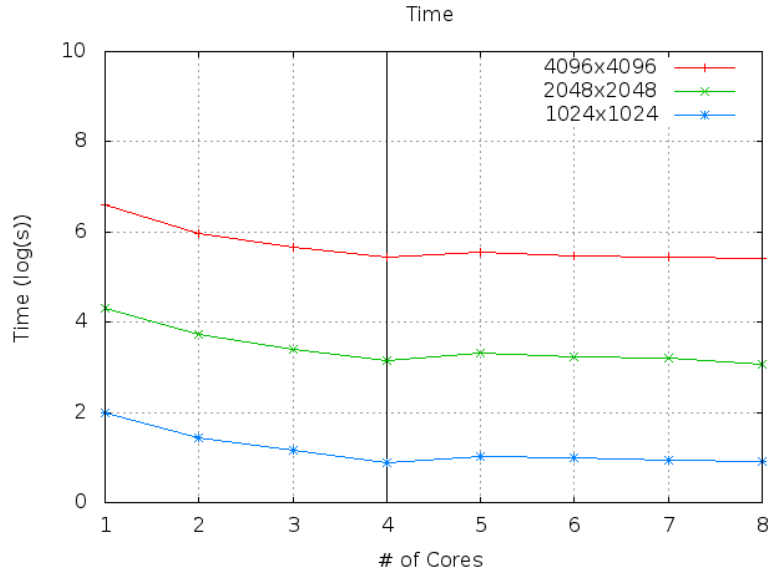


Figure 2: Chart of times to multiply matrices

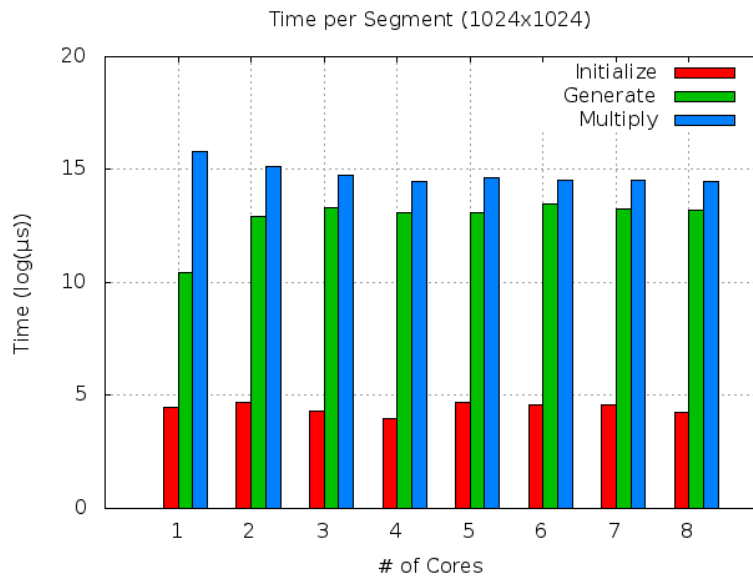


Figure 3: Chart of times to complete segments

```

9
10 static pthread_barrier_t bar_gen;
11 static pthread_barrier_t bar_mult;
12 static int nproc;
13 static int mat_size;
14 static long * mat1;
15 static long * mat2;
16 static long * mat_fin;
17
18 struct seg_desc {
19     int start;
20     int end;
21 };
22
23 int main(int argc, char * argv[]) {
24     struct seg_desc * segs;
25     struct timeval start_fin;
26     struct timeval end_fin;
27     struct timeval init_fin;
28     struct timeval gen_fin;
29     int init_sec;
30     int init_usec;
31     double init_time;
32     int gen_sec;
33     int gen_usec;
34     double gen_time;
35     int mult_sec;
36     int mult_usec;
37     double mult_time;
38     int tot_sec;
39     int tot_usec;
40     double tot_time;
41     int i;
42     int seg_size;
43     pthread_t * thread_ids;
44
45     /* start timing */
46     gettimeofday(&start_fin, NULL);
47
48     /* handle user input */

```

```

49     if (argc == 2) {
50         nproc = strtol(argv[1], NULL, 10);
51     } else if (argc == 3) {
52         nproc = strtol(argv[1], NULL, 10);
53         mat_size = strtol(argv[2], NULL, 10);
54     } else {
55         nproc = get_nprocs();
56         mat_size = 1024;
57     }
58
59     segs = malloc(sizeof(struct seg_desc)*nproc);
60     thread_ids = malloc(sizeof(pthread_t)*nproc);
61     mat1 = malloc(sizeof(long)*mat_size*mat_size);
62     mat2 = malloc(sizeof(long)*mat_size*mat_size);
63     mat_fin = malloc(sizeof(long)*mat_size*mat_size);
64
65     pthread_setconcurrency(nproc);
66
67     /* Choose row assignments */
68     seg_size = mat_size/nproc;
69     for (i = 0; i < nproc; i++) {
70         segs[i].start = i*seg_size;
71         segs[i].end = (i + 1)*seg_size;
72         if (i == nproc - 1) {
73             segs[i].end += mat_size % nproc;
74         }
75     }
76
77     gettimeofday(&init_fin, NULL);
78
79     /* Generate matrices */
80     for (i = 0; i < nproc; i++) {
81         pthread_create(&thread_ids[i], NULL, &gen_seg, &segs[i]);
82     }
83
84     for (i = 0; i < nproc; i++) {
85         pthread_join(thread_ids[i], NULL);
86     }
87
88     gettimeofday(&gen_fin, NULL);

```

```

89
90      /* Multiply Matrices */
91      for (i = 0; i < nproc; i++) {
92          pthread_create(&thread_ids[i], NULL, &mult_seg, &segs[i]);
93      }
94
95      for (i = 0; i < nproc; i++) {
96          pthread_join(thread_ids[i], NULL);
97      }
98
99      /* end timing */
100      gettimeofday(&end_fin, NULL);
101
102      tot_sec = (int)end_fin.tv_sec - (int)start_fin.tv_sec;
103      tot_usec = (int)end_fin.tv_usec - (int)start_fin.tv_usec;
104      tot_time = (double)tot_sec + ((double)tot_usec/1000000.0);
105
106      init_sec = (int)init_fin.tv_sec - (int)start_fin.tv_sec;
107      init_usec = (int)init_fin.tv_usec - (int)start_fin.tv_usec;
108      init_time = (double)init_sec + ((double)init_usec/1000000.0);
109
110      gen_sec = (int)gen_fin.tv_sec - (int)init_fin.tv_sec;
111      gen_usec = (int)gen_fin.tv_usec - (int)init_fin.tv_usec;
112      gen_time = (double)gen_sec + ((double)gen_usec/1000000.0);
113
114      mult_sec = (int)end_fin.tv_sec - (int)gen_fin.tv_sec;
115      mult_usec = (int)end_fin.tv_usec - (int)gen_fin.tv_usec;
116      mult_time = (double)mult_sec + ((double)mult_usec/1000000.0);
117
118      printf("%lf %lf %lf %lf %d %d\n", tot_time, init_time, gen_time,
119      mult_time, nproc, mat_size);
120
121      return 0;
122  }
123
124  /* generates a given segment of a matrix */
125  static void * gen_seg(void * arg) {
126      int row;
127      int col;
128      struct seg_desc seg = *((struct seg_desc*)arg);

```

```

129
130     srandom(time(0));
131
132     for (row = seg.start; row < seg.end; row++) {
133         for (col = 0; col < mat_size; col++) {
134             mat1[col + row*mat_size] = random();
135             mat2[col + row*mat_size] = random();
136         }
137     }
138
139     pthread_exit(0);
140 }
141
142 /* multiplies a given segment of mat1 to the corresponding segment of mat2
143 *and places the result in mat_fin
144 */
145 static void * mult_seg(void * arg) {
146     int row;
147     int col;
148     int cell;
149     struct seg_desc seg = *((struct seg_desc*)arg);
150
151     for (row = seg.start; row < seg.end; row++) {
152         for (col = 0; col < mat_size; col++) {
153             int res_ind = row*mat_size + col;
154             mat_fin[res_ind] = 0;
155             for (cell = 0; cell < mat_size; cell++) {
156                 int ind1 = row*mat_size + cell;
157                 int ind2 = cell*mat_size + col;
158                 long prod = mat1[ind1] * mat2[ind2];
159                 mat_fin[res_ind] += prod;
160             }
161         }
162     }
163
164     pthread_exit(0);
165 }

```

5.2 Sequential Implementation

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <err.h>
4 #include <sys/time.h>
5
6 int main(int argc, char * argv[]) {
7     int row;
8     int col;
9     int cell;
10    int mat_size;
11    long * mat1;
12    long * mat2;
13    long * mat_fin;
14    struct timeval start_fin;
15    struct timeval init_fin;
16    struct timeval gen_fin;
17    struct timeval end_fin;
18    int init_sec;
19    int init_usec;
20    double init_time;
21    int gen_sec;
22    int gen_usec;
23    double gen_time;
24    int mult_sec;
25    int mult_usec;
26    double mult_time;
27    int tot_sec;
28    int tot_usec;
29    double tot_time;
30
31    /* start timing */
32    gettimeofday(&start_fin, NULL);
33
34    if (argc == 2) {
35        mat_size = strtol(argv[1], NULL, 10);
36    } else {
37        mat_size = 1024;
38    }
```



```

39
40     mat1 = malloc(sizeof(long)*mat_size*mat_size);
41     mat2 = malloc(sizeof(long)*mat_size*mat_size);
42     mat_fin = malloc(sizeof(long)*mat_size*mat_size);
43
44     /* Generate matrices */
45     srand(time(0));
46
47     gettimeofday(&init_fin, NULL);
48
49     for (row = 0; row < mat_size; row++) {
50         for (col = 0; col < mat_size; col++) {
51             mat1[col + row*mat_size] = random();
52             mat2[col + row*mat_size] = random();
53         }
54     }
55
56     gettimeofday(&gen_fin, NULL);
57
58     /* Multiply Matrices */
59     for (row = 0; row < mat_size; row++) {
60         for (col = 0; col < mat_size; col++) {
61             int res_ind = row*mat_size + col;
62             mat_fin[res_ind] = 0;
63             for (cell = 0; cell < mat_size; cell++) {
64                 int ind1 = row*mat_size + cell;
65                 int ind2 = cell*mat_size + col;
66                 long prod = mat1[ind1] * mat2[ind2];
67                 mat_fin[res_ind] += prod;
68             }
69         }
70     }
71
72     /* end timing */
73     gettimeofday(&end_fin, NULL);
74
75     tot_sec = end_fin.tv_sec - start_fin.tv_sec;
76     tot_usec = end_fin.tv_usec - start_fin.tv_usec;
77     tot_time = (double)tot_sec + ((double)tot_usec/1000000.0);
78

```

```

79     init_sec = init_fin.tv_sec - start_fin.tv_sec;
80     init_usec = init_fin.tv_usec - start_fin.tv_usec;
81     init_time = (double)init_sec + ((double)init_usec/1000000.0);
82
83     gen_sec = gen_fin.tv_sec - init_fin.tv_sec;
84     gen_usec = gen_fin.tv_usec - init_fin.tv_usec;
85     gen_time = (double)gen_sec + ((double)gen_usec/1000000.0);
86
87     mult_sec = end_fin.tv_sec - gen_fin.tv_sec;
88     mult_usec = end_fin.tv_usec - gen_fin.tv_usec;
89     mult_time = (double)mult_sec + ((double)mult_usec/1000000.0);
90
91     printf("%lf_%lf_%lf_%lf_%d_%d\n", tot_time, init_time, gen_time,
92     mult_time, 1, mat_size);
93
94     return 0;
95 }

```