

DATA 5695 Class Notes

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Preface

This is a Quarto book.

To learn more about Quarto books visit <https://quarto.org/docs/books>.

1. Introduction

This is a book created from markdown and executable code.

See Knuth (1984) for additional discussion of literate programming.

1.1. Outline

- Start with MGRM case study.
- *Start with Bayes*
- Financial background
 - Brandimarte Chapter 2
 - Hull Chapters 2,3

1. Introduction

1.2. References

Knuth, Donald E. 1984. “Literate Programming.” *Comput. J.* 27 (2): 97–111. <https://doi.org/10.1093/comjnl/27.2.97>.

Part I.

part_one.qmd

2. Political Economy of FinTech

Make a moving summary and conclusion here.

3. The Historical Facts of the MGMR Case Study

Details right here!

Part II.

part_two.qmd

4. A Primer On The Time Value of Money

Time value of money, Baby!

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Part III.

part_three.qmd

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Part IV.

part_four.qmd

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Part V.

part_five.qmd

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Part VI.
appendices.qmd

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References

Knuth, Donald E. 1984. “Literate Programming.” *Comput. J.* 27 (2): 97–111. <https://doi.org/10.1093/comjnl/27.2.97>.

