

Jugol's Rest Points Of Interest

The Heart District

- **The Grand Cathedral of Dawn:** Radiant Order HQ and governance
- **The Eternal Flame Theatre:** Flame Seekers HQ and performance space
- **The Guildhall:** Meeting place for various guilds
- **The Grand Aurelia Baths:** Luxurious public baths
- **The Sentinel's Barracks:** Military headquarters
- **Council Hall:** City leaders' meeting place

Other Locations

- **The Royal Rest Inn:** Inn

The Verdant Grove

- **The Healing House:** Medical facility
- **The Public Gardens:** Well-maintained green space
- **The World Tree Sanctuary:** Verdant Enclave HQ and nature sanctuary
- **The Elder's Hall:** Tribal leaders' meeting place

Other Locations

- **The Green Haven Lodge:** Inn

The Northern Docks

- **The Woven Ember Tavern:** Worn-down tavern for sailors and traders
- **The Coalescence Lodge:** HQ of the Coalescence Society
- **Caravan Resting Place:** Temporary resting spot for caravans

Other Locations

- **The Dockside Retreat:** Inn
- **Gilded Guardian Security:** Security service provider

The Market Ward

- **The Riverfront Bazaar:** Active market area
- **The Gilded Coin:** Shadow Syndicate's luxurious inn and tavern
- **The Beacon Press:** Prominent building and press office

Other Locations

- **The Busy Bazaar Hostel:** Inn

The Northern Sprawl

- **The Riverside Warehouse:** Storage facility by the Shadow Syndicate
- **The Old Watchtower:** Former guard post, now a hideout
- **The Ember's Hearth Baths:** Community bathhouse run by Flame Seekers

Other Locations

- **The Sprawler's Inn:** Inn

The Arcane Quarter

- **The Arcane Spire:** Arcane Consortium HQ and research center
- **The Alchemist's Guildhall:** Potion crafting and alchemy hub
- **The Library of Lore:** Magical archives and knowledge repository
- **Ember Spire:** Embered Circle HQ and magical research

Other Locations

- **The Enchanted Stay:** Inn

The Forgotten District

- **The Old Barracks:** Abandoned military post
- **The Empty Market:** Derelict market area