

SQLskills Immersion Event

IEPTO2: Performance Tuning and Optimization

Module 7: Putting New Features into Practice

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How do you improve performance?

- **Code changes**
 - Tune/optimize queries
 - Optimize transactions
 - Reduce compiles/recompiles
 - Return only the data that users need (*like, really need*)
 - Minimize the use of functions, cursors, and row-based operations
 - Change isolation level
 - Improve cache plan use
- **Schema changes**
 - Normalize or de-normalize
 - Define PKs, FKs, and constraints
 - Data types
- **Index**
- **Update statistics (?!)**
- **Add more tempdb files**
- **Remove/archive historical data**
- **Partition**
- **Separate reporting from OLTP**
- **Upgrade**
 - Bug or feature
- **More/new hardware**
 - CPU*/memory/storage
- **Use new features...**

Overview

- Columnstore
- In-Memory OLTP
- Cardinality Estimator
- Query Store plan forcing / automatic plan correction
- Upgrade Testing

Columnstore

- **Introduced in SQL Server 2012 Enterprise Edition**
 - Limited initially, enhancements added with each subsequent release
- **Primarily designed for data warehouses**
 - Storing and querying large amounts of fact data
 - Support for operational analytics added in SQL Server 2016
- **Data is stored in a compressed, column format, rather than traditional row-based storage**
 - Uses the X-Velocity In-Memory Compression Engine, which is also used in PowerPivot and Analysis Services (Tabular Mode)
- **Supported with Availability Groups**
- **Available in Standard Edition starting in SQL Server 2016 SP1**
 - Columnstore Object Pool size capped at 32GB

Nonclustered Columnstore Indexes

- **Nonclustered Columnstore Index (NCCI)**

- Updateable as of SQL Server 2016
- Comprised of a sub-set of columns from the table
- Provides real-time operational analytics for OLTP workloads
 - Remove time delays from ETL operations
 - Eliminates the need for a separate data warehouse and complexity of ETL
 - Eliminates multiple rowstore nonclustered indexes to support analytical queries
- Supports offloading analytics to readable secondary replicas with Availability Groups
- Note: maintaining a NCCI is more expensive than a B-tree index
 - There is no in-place update for NCCI, it is a delete and then an insert

Clustered Columnstore Indexes

- **Clustered Columnstore Index (CCI)**

- Comprised of all columns in the table
- Can be implemented on-disk or in-memory
- Benefits analytical queries executed against a DW database (e.g. fact tables)
 - Tables ideally partitioned with at least one million rows/partition
 - Data loading typically by ETL and bulk operations
- Can also provide benefit for analytical queries for tables with heavy inserts, where there are few updates and deletes (DW or OLTP)
- Use with IOT data for compression (ratios as high as 25x compared to rowstore)

Batch Mode

- Maximum performance gains are realized when operators can use batch mode for columnstore indexes
- Support for batch mode has been expanded to more operators with each release
- Initially, batch mode execution was only seen with multi-threaded (parallel) queries
 - Batch mode execution for serial queries added in SQL Server 2016 (compatibility mode 130)

Columnstore Enhancements by Version

2012	2014	2016	2017	2019
NCCI read-only, secondary NCI indexes can be created		Updatable NCCI (only one), supports filter definition	Create NCCI online Support non- persisted computed columns (NCCI only)	
	Updatable CCI, no other indexes allowed	Updateable CCI, secondary NCI indexes can be created		
		Columnstore index on an in- memory table (only one)		Tuple-mover helped by a background task

Determining Which Strategy is Best

- **Clustered Columnstore**
 - INSERT mostly workload
 - Star schema/traditional DW
 - Light OLTP < 10%
UPDATE/DELETE with mostly
analytic queries
- **Nonclustered Columnstore**
 - Normal OLTP workload
 - Heavy UPDATE/DELETE
 - Normalized table schema

Questions to Ask

- How large is my table/data?
- Do my queries mostly perform analytics that scan large ranges of values?
- Does my workload perform lots of updates and deletes?
- Do I have fact and dimension tables for a data warehouse?
- Do I need to perform analytics on a transactional workload?
- What version of SQL Server am I running on?

These will determine whether Columnstore is the right solution

What You're Looking For...

- **How large is my table/data?**
 - Compression may provide significant space and I/O savings
- **Do my queries mostly perform analytics that scan large ranges of values?**
 - Columnstore works best for large range scans and not point queries
- **Does my workload perform lots of updates and deletes?**
 - Columnstore works best on stable/static data, typically < 10% DELETE/UPDATE
- **Do I have fact and dimension tables for a data warehouse?**
 - Schema design and loading strategy determine effectiveness
- **Do I need to perform analytics on a transactional workload?**

Demo

Performance changes with columnstore

Data types not supported

- **ntext, text, and image**
- **nvarchar(max), varchar(max), and varbinary(max)**
 - Supported in SQL Server 2017 CCI
- **rowversion (and timestamp)**
- **sql_variant**
- **CLR types (hierarchyid and spatial types)**
- **xml**
- **uniqueidentifier**
 - Supported in SQL Server 2014 and higher

Index Limitations

- Maximum of 1024 columns
- NCCI and CCI cannot have constraints (unique, PK, FK)
 - With NCCI, base table/CI can have constraints
 - With CCI, NCI can have constraints
- Cannot be created on a view or indexed view
- Cannot include a sparse column
- Must drop and recreate a columnstore index to change its definition (only supports ALTER INDEX for REBUILD)
- Cannot be created by using the INCLUDE keyword

Features Not Supported

- **Computed columns**
 - Non-persisted computed column supported in SQL Server 2017 CCI
- **Page and row compression, and vardecimal storage format**
 - Columnstore data is already compressed
 - COLUMNSTORE_ARCHIVE (added in SQL Server 2016)
- **Replication**
- **FILESTREAM**

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In-Memory OLTP (1)

- **Introduced in SQL Server 2014 Enterprise Edition**
 - Additional capabilities added with subsequent releases
 - Also available in SQL Server 2016 SP1 Standard Edition with a limit of 32GB of In-Memory objects *per database*
 - <https://msdn.microsoft.com/library/cc645993.aspx>
 - Note: if you also use columnstore, the max is 32GB for disk-based. If you use memory-optimized columnstore, it counts against the 32GB in-memory limit.
- **With the reduced cost of memory and CPU, I/O often remains a limiting factor in fast performance**
- **Typical bottlenecks with traditional, disk-based structures can exist around locking, latching, spinlocks, and writing to the transaction log which manifest as concurrency and latency issues**

In-Memory OLTP (2)

- In addition to accessing disk-based structures, there can be a large number of computer instructions to execute a transaction which affect overall duration
 - Increasing the number of CPUs doesn't linearly scale to address this
- Natively compiled procedures reduce the number of computer instructions
- Microsoft proposed the original concept for an engine to support in-memory workloads in 2008 (codename Hekaton); planning and design started in 2010

In-Memory OLTP (3)

- An original goal was to execute OLTP transactions in microseconds (less than 1 millisecond)
- In-Memory OLTP provides optimistic concurrency and removes locking and latching, in addition to having data reside in memory
 - Data structures provide efficient data access
 - With no locking or latching, solution can scale linearly
 - Log records only written on transaction commit, or at a set time if using delayed durability (SQL Server 2014 and higher)
- Per Microsoft, customers can get up to 30x performance improvement
 - YMMV...it depends on workload and access patterns; up to 10x improvement more realistic

In-Memory Objects

- Memory-optimized tables
- Memory-optimized table types
- Memory-optimized indexes
- Memory-optimized filegroup
- Natively compiled T-SQL modules
- Memory-optimized tempdb metadata (SQL Server 2019)

Tables

- **Memory-optimized tables store user data**
 - Tables are durable by default
 - Data will persist across a restart
 - Can be configured as delayed-durable or non-durable
 - Use non-durable for transient data that can be re-populated if needed
 - Not all data types supported

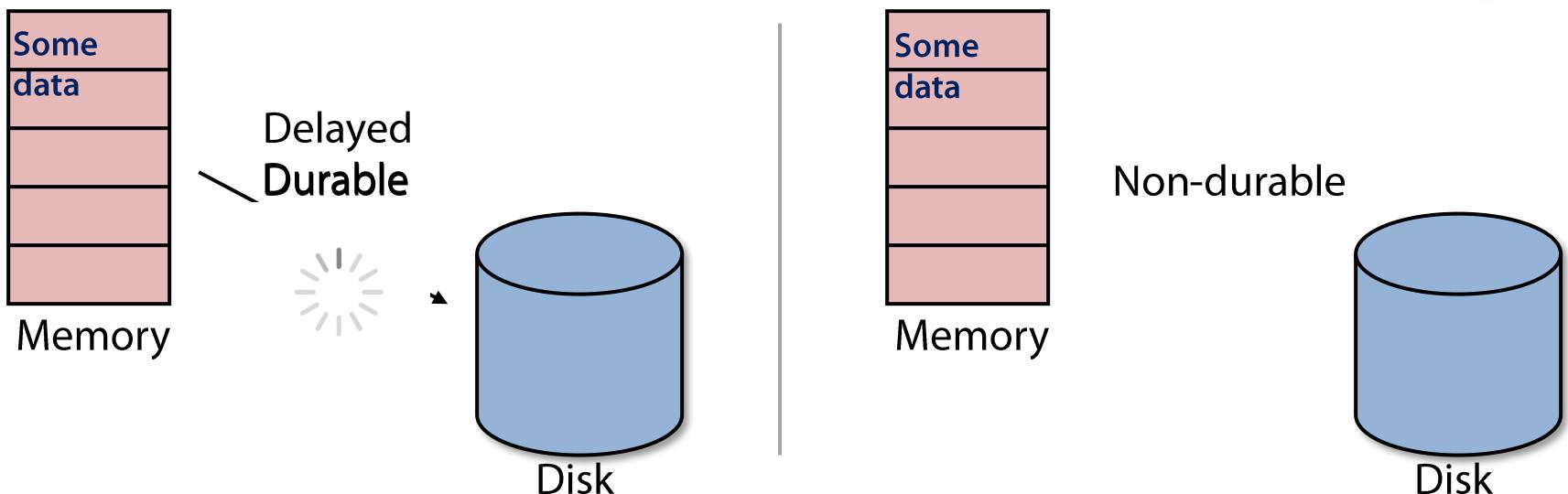


Table Types

- **Memory-optimized table types**

- Use for temp tables, TVPs, and table variables to hold transient data
 - Only stored in memory using same structure as tables, nothing in tempdb
 - Must have one index

Table Types Example

```
CREATE @OrderInfo TABLE (
    [RowNum] INT IDENTITY (1,1),
    [OrderID] INT,
    [CustomerID] INT,
    [CustomerPONum] NVARCHAR(40)
);
```

“Traditional” method –
create a table variable
(still backed by tempdb)

```
CREATE TYPE dbo.OrderInfo
AS TABLE (
    [RowNum] INT IDENTITY (1,1) NOT NULL,
    [OrderID] INT PRIMARY KEY NONCLUSTERED,
    [CustomerID] INT,
    [CustomerPONum] NVARCHAR(40)
)
WITH
(MEMORY_OPTIMIZED = ON);
```

New option –
create a table
type first, as
an in-memory
structure, then
reference it in
code

Indexes (1)

- **Every memory-optimized table must have at least one memory-optimized index**
 - Maximum of eight (8) indexes through in SQL 2014 and SQL 2016
 - No limit in SQL 2017+ and Azure SQL Database
- **Nonclustered vs. Hash**
 - Nonclustered ideal for range scans, inequalities, and when sort order is needed
 - Hash is optimal for equality predicates on all key columns
 - Hash requires estimating the number of distinct values for the index key
- **Columnstore**
 - Includes all columns (clustered)

Indexes (2)

- Nonclustered and hash indexes are not represented on disk; index changes are not written to the log
- These indexes are rehydrated (data streamed from disk to memory) when:
 - A database is restored
 - The instance restarts or the server reboots
 - Change a database from READ_WRITE to READ_ONLY (or vice versa)
 - Change the READ_COMMITTED_SNAPSHOT setting
 - A database is taken OFFLINE, then brought ONLINE
- With an AG failover, as REDO occurs at the secondary, in-memory objects are updated, providing an advantage in the event of a failover
- Do not fragment like disk-based indexes
- Columnstore in-memory indexes are persisted

The Filegroup

- **In order to use In-Memory OLTP, you must create a separate filegroup**
 - Defined as MEMORY_OPTIMIZED_DATA
 - Only one filegroup of this type allowed
 - You create one or more containers for the filegroup
 - Recommended to have enough space to support 4x the size of each memory-optimized table that is *durable*
- **The filegroup contains checkpoint files (data and delta) to track changes to durable objects**
 - Used to recreate durable (and delayed-durable) tables and indexes after a restart
- **Make sure Instant File Initialization is enabled**

Natively compiled T-SQL modules

- **Natively compiled T-SQL modules (stored procedures, triggers, scalar UDFs)**
 - Optimized and compiled into machine language
 - Removes compilation time and CPU
 - Parameter sniffing is not used, compiled using UNKNOWN values
 - Can use OPTIMIZE FOR to try and force a specific plan
 - Interpreted SPs do use parameter sniffing
 - Statistics automatically updated in SQL Server 2016 with compatibility mode 130
 - Updates to statistics *do not* initiate re-compilation

Memory-Optimized tempdb Metadata

- **System tables for tempdb can be memory-optimized**
 - These tables track the temporary tables that are created in tempdb
 - For high-volume systems, contention on these tables (metadata) can occur
 - Even with temp table caching (introduced in SQL 2005)
 - Enabling this option removes contention on these system tables to improve scalability
- **Requires an instance restart**
- **Implement if you see PAGELATCH contention on system objects such as sysobjvalues and sysseobjvalues**
 - This will *not* address contention for PFS and SGAM pages
- **Limitations:**
 - Columnstore indexes cannot be created on temporary tables when memory-optimized tempdb metadata is enabled

In-Memory OLTP Solutions (1)

- *In-Memory OLTP is not a solution for all performance problems*
- **It can address problems related to query execution and data access**
 - It will not benefit code related to client connectivity or transaction logging
 - Exception: if implemented as non-durable
- **Ideal workload pattern addressed is a large volume of small transactions**
- **Typical uses:**
 - Increase transaction throughput
 - Increase the rate of data ingestion
 - Decrease latency because application/business is time-sensitive
 - Transient data

In-Memory OLTP Solutions (2)

- **Where it works really well:**

- Inserts/updates/deletes
- Data that is heavily read (high concurrency) that is read-only or modified infrequently via SPs
- Replacing #temp tables, table variables, TVPs
- Staging data during ETL processes
- Initial data load (then move data to disk-based, columnstore)
- Session state database (e.g. for ASP.NET)
- Caching

In-Memory OLTP Solutions (3)

- **Where it doesn't work well:**
 - Resource limitations
 - Not enough memory to support In-Memory tables
 - Slow I/O for the transaction log
 - Queries that return a lot of data or perform aggregations
 - Query plans with large range scans/table scans
 - Query plans with parallelism
 - Note: if ETL writes are parallel with disk-based tables, they won't be with in-memory (<http://www.nikoport.com/2018/01/20/parallelism-in-hekaton-in-memory-oltp/>)
- **If your original latency is due to factors outside SQL Server, In-Memory OLTP may not provide any benefit (e.g., “chatty” application)**
 - Understand source of the existing problem before you go down this path

Demo

Testing performance changes with In-Memory OLTP

Requirements

- **Separate filegroup in the database**
 - Cannot be removed (must drop the database to “remove” it)
 - Cannot create database snapshot for databases with this filegroup
- **Enough memory to hold the In-Memory tables and indexes**
 - Table will be the approximate size of the disk-based table, indexes are typically smaller
- ***Additional* memory to support the workload, including row-versioning**
- **Disk space to support the size of durable memory-optimized objects**
 - https://blogs.msdn.microsoft.com/sql_server_team/choosing-the-right-server-memory-for-restore-and-recovery-of-memory-optimized-databases/
- **Note: Natively compiled T-SQL modules are *optional*, but highly recommended to maximize performance gains**

Limitations for Tables

- Not all features are supported, for example:
 - Compression
 - Partitioning
 - Replication*
 - Linked Servers
 - DDL triggers
 - Most cross-database transactions
- Not all data types supported (e.g., `datetimeoffset`, `geography`, `xml`)
 - Computed columns are supported in SQL Server 2017
- **IDENTITY must seed at 1 and increment by 1, cannot reseed**
- **TRUNCATE TABLE is not supported**
- **Migrating an existing table to in-memory is not an online process
(ALTER TABLE not supported for this operation)**
- **DBCC CHECKDB cannot validate in-memory tables**

Items of Note for Natively-compiled SPs

- Can only access memory optimized tables and table types
- No parallel processing
- Compiled using UNKNOWN values (can use OPTIMIZE FOR hint)
- Query plans use nested loop joins
 - Only stream aggregation is available for aggregates
- Execution statistics not collected by default due to perf impact
 - Must enable via sys.sp_xtp_control_query_exec_stats or sys.sp_xtp_control_proc_exec_stats

Limitations for Natively-compiled SPs

- Cannot create or access tables in tempdb
 - Use memory-optimized tables or table types/table variables
 - EXISTS cannot be used with IF and WHILE
 - MERGE is not supported
 - UPDATE statements that use the FROM clause are not supported
 - DELETE...JOIN syntax not supported
 - Cursors are not supported
-
- SELECT DISTINCT is supported in SQL Server 2017
 - CASE expressions are supported in SQL Server 2017
 - APPLY operator is supported in SQL Server 2017
 - JSON functions supported in SQL Server 2017

Steps to Determine if In-Memory OLTP is Viable

- **Transaction Performance Analysis Report**
 - Analyzes existing workload to determine where In-Memory OLTP may help improve performance
 - Table and SP execution statistics are captured
 - Identifies incompatibilities
 - Check out Ned Otter's post for an alternate method:
 - <http://nedotter.com/archive/2017/06/migrating-tables-to-in-memory-oltp/>
- **Memory Optimization Advisor**
 - Validates if table can be migrated to use In-Memory OLTP
 - Will not make any modifications if there are limiting factors
 - Can be used to migrate tables or generate script
- **Native Compilation Advisor**
 - Validates if a stored procedure can be migrated
 - Procedure code cannot be migrated via UI

Measuring Performance Change

- **You need a baseline**
 - Capture with Query Store, manually, or with a third-party tool
- **What metrics do you care about?**
 - This is what you need to capture
- **Nothing else can change**
 - Not data, not maintenance, not indexes, not one *other* thing

Testing In-Memory OLTP

- **It is recommended to perform testing in a non-production environment**
- **Typical testing challenges exist**
 - How to generate a comparable workload and/or “busiest” scenario?
 - Is it possible to test all related code?
- **Isolate changes to one table, or a small set of related tables, for testing**
- **Implementation (and thus, roll-back) requires an outage; testing is critical**
- **Basic steps:**
 - Capture performance metrics in production environment for an existing disk-based table and/or related stored procedures
 - Restore to a testing environment and create the appropriate In-Memory objects (i.e., filegroup, table and indexes, stored procedure(s))
 - Simulate production workload and capture the same performance metrics

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New Cardinality Estimator

- The Query Optimizer evaluates the cost of one or more plans when deciding which plan to ultimately execute
- One factor used to determine cost is the number of estimated rows that will need to be processed for each operator
 - This is the cardinality estimate
- The cardinality estimator (CE) component was significantly changed in SQL Server 2014
 - First redesign since SQL Server 7.0

Cardinality Estimate issues

- Major red flag to watch for, not just when upgrading to 2014+
 - Skewed estimate vs. actual
- Magnification and distortion as we move through the plan tree
- Other symptoms:
 - Query performs badly or doesn't execute at all due to memory error
 - Performance may be good sometimes and bad other times

Cardinality Estimate First Steps

- **Key areas to validate**
 - CE version
 - Query
 - Execution plan
 - Statistics
- **Areas to investigate further:**
 - Missing indexes / missing or stale statistics
 - Table variables
 - TVF

Cardinality Estimator Version in SQL Server 2014

- The new CE will be used in SQL Server 2014 if the database has the compatibility level set to 120
- If database compatibility level is less than 120, the new CE can be used on a per-query basis by using the QUERYTRACEON and trace flag 2312
 - QUERYTRACEON requires sysadmin permissions
 - Can be used with Plan Guides
 - Takes precedence over server and session trace flags
- For databases using compatibility level 120, use QUERYTRACEON and trace flag 9481 to *revert* to the legacy cardinality estimator
- Databases that are upgraded to, attached to, or restored to a SQL Server 2014 retain their compatibility level and therefore will use the legacy CE by default

Cardinality Estimator Version in SQL Server 2016+

- CE version is determined by the **LEGACY_CARDINALITY_ESTIMATION** database scoped setting*
 - Database compatibility level is relevant for new CE
- If **LEGACY_CARDINALITY_ESTIMATION = ON**, then the old CE is used, regardless of database compatibility level
 - Equivalent to using trace flag 9481
- If **LEGACY_CARDINALITY_ESTIMATION = OFF**, then CE version is determined by database compatibility level
- Trace flags 9481 and 2312 can still be used to change CE for individual queries (with **QUERYTRACEON** hint)
- CE version for tempdb is relevant if you use temporary tables

Verifying Cardinality Estimator Version Used

- **CardinalityEstimationModelVersion** attribute lists what CE was used
- **Found in the XML or in the Properties of the plan**
 - 70 = Legacy
 - 120,130, 140, 150 = New

Demo

Testing CE changes with Query Store

Upgrade Options

- **Test before you upgrade to SQL Server 2014 or higher**
 - Identify problematic queries and address them prior to upgrading
- **Upgrade to SQL Server 2014 or higher without testing**
 - Keep using the old CE
- **Upgrade to SQL Server 2014 or higher without testing**
 - Use the new CE
 - Prepare to fight fires in production
- ***Upgrading without testing creates a significant risk for your business***
- **The Importance of Database Compatibility Level in SQL Server**
 - <https://www.sqlskills.com/blogs/glenn/database-compatibility-level-in-sql-server/>
- **Avoiding SQL Server Upgrade Performance Issues**
 - <https://www.sqlskills.com/blogs/glenn/avoid-sql-server-upgrade-performance-issues/>

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How Do You Fix a Poorly-Performing Query?

Change code
and/or schema

Add
RECOMPILE

Manually get
the “best” plan
in cache



CREATE
STATISTICS

Use a plan
guide

Force a plan in
Query Store

Forcing Plans with Query Store

- **Query Store allows you to easily find queries with multiple plans and force one plan**
 - Can be done in the UI
 - Can be done with T-SQL
- **If a plan is no longer optimal, Query Store can continue to use it unless you remove it**
- **Monitor failures with Extended Events**
 - `query_store_plan_forcing_failed`
 - Can also check `sys.query_store_plan`
- **Adding hints changes the query text which creates a new query (and `query_id`) in Query Store**

Demo

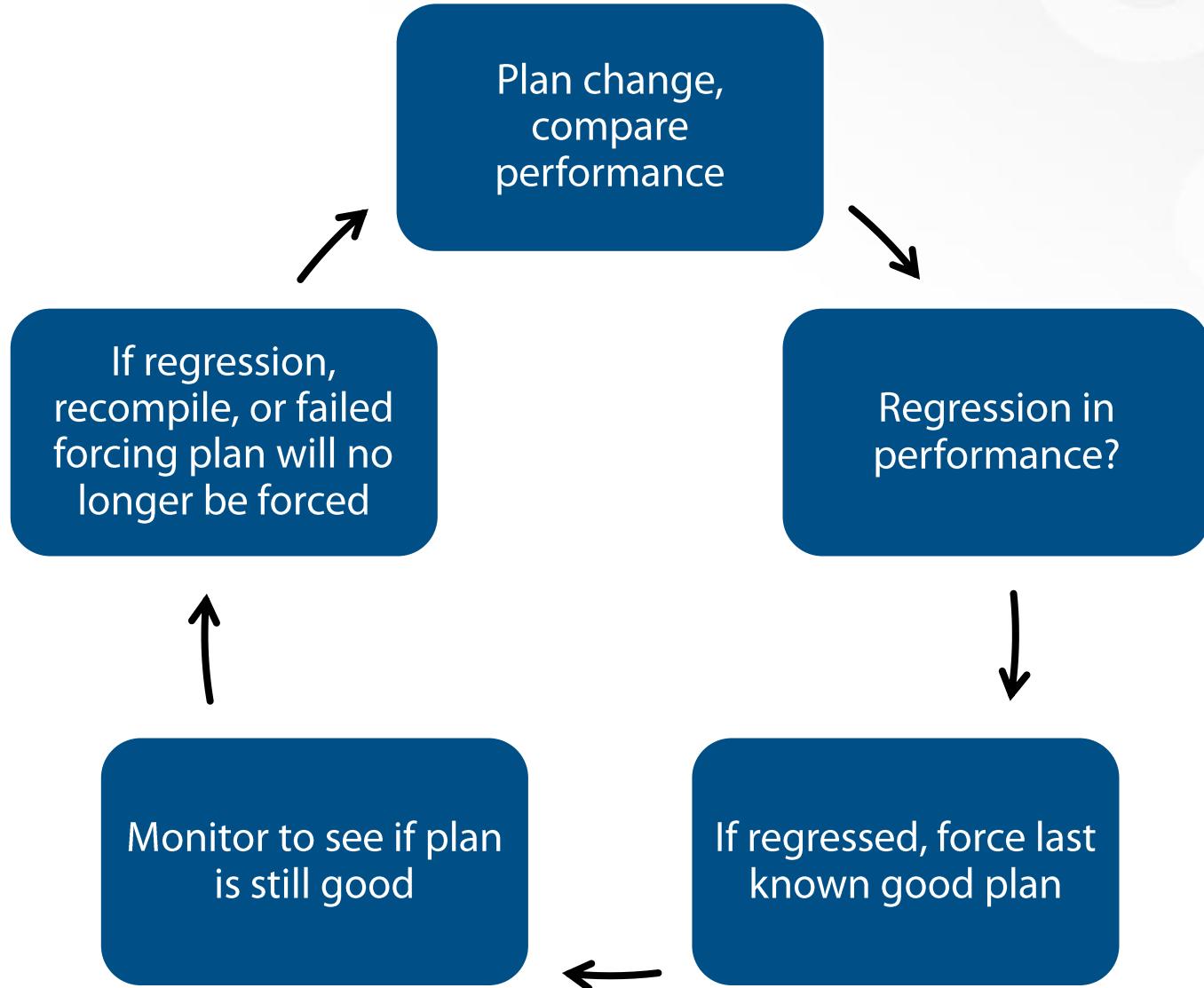
Forcing plans

Points to Remember

- It may not always be obvious that a plan is forced – check the plan and Query Store to see if it is
- Query performance can be different across environments for multiple reasons – including forced plans!
- If object_id changes, a forced plan will no longer be tied to the object
- If an index name changes, a forced plan cannot be used
- Pay attention to forced plans when testing code and schema changes

Automatic Plan Correction

- Available in SQL Server 2017+ EE and Azure SQL Databases
 - Enabled per database
 - Uses Query Store
- Tool to quickly mitigate query performance issues based on regressions
 - Based on CPU change
 - Thresholds are not documented, as they may change



Automatic Plan Correction

- Reasons a plan will be un-forced
 - Regression
 - Recompile due to statistics or schema change
 - Failed forcing
- Can use the information captured to make corrections manually
 - Stored in sys.dm_db_tuning_recommendations
 - Does not persist, snapshot to a table or use XE if you want to retain information
 - This DMV is not populated in Enterprise Edition
- Plan forcing is typically not a recommended long-term solution, best practice is to address reported plan regressions through code/schema changes

Demo

Automatic Plan Correction

Can I Trust It?

- It is not perfect, but it has been developed with telemetry from Azure SQL Database implementations
- Catches severe regressions
- Its ability to recover from any “bad decision” is highly reliable as there is continual validation of forced plans and automatic back-off logic built-in

Monitoring with Extended Events

- Create an Extended Events session that captures automatic tuning events, writes to an event_file target, and starts when the instance starts (always running)
 - automatic_tuning_error
 - automatic_tuning_plan_regression_detection_check_completed
 - automatic_tuning_plan_regression_verification_check_completed
 - automatic_tuning_recommendation_expired

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Distributed Replay Utility (DRU)

- **Introduced in SQL Server 2012**
- **DRU is an upgrade tool**
 - Primary use is helping customers upgrade to the latest version of SQL Server
- **Can also be used to examine the impact of hardware, software, and application changes**
- **Provides the capability to capture a trace and then replay from multiple clients (workstations)**
 - More scalable than Profiler replay as Profiler is limited to replay from a single client

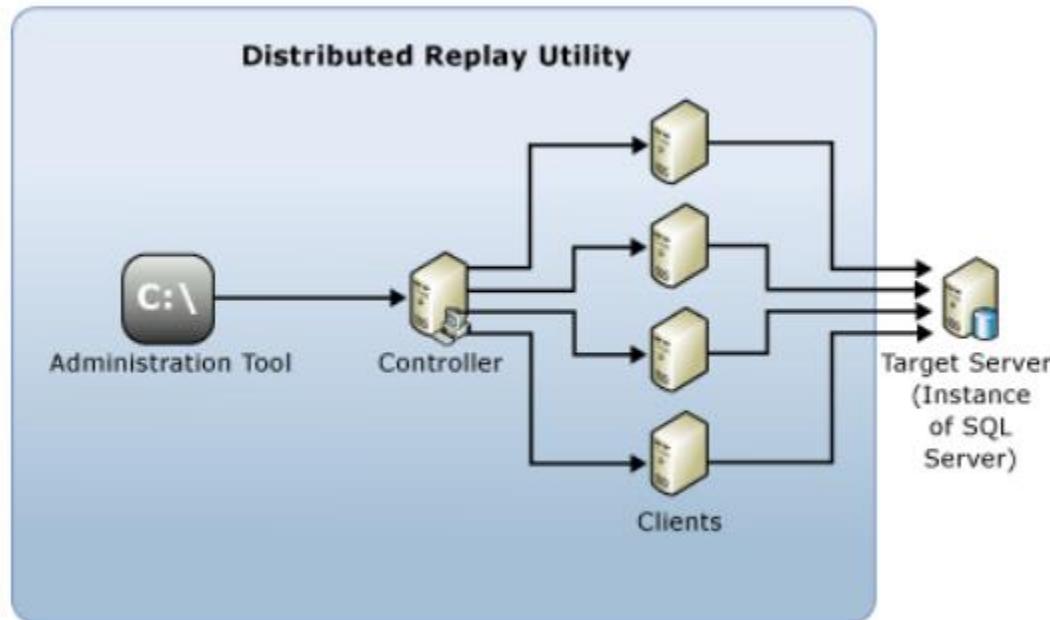
DRU Topology

- **Distributed Replay controller**
 - Only one controller is permitted
 - Runs as a Windows service (SQL Server Distributed Replay Controller)
 - Orchestrates actions of clients
- **Distributed Replay clients**
 - One or more clients (up to 16) can be used, and together they simulate a typical workload
 - Each runs as a Windows service (SQL Server Distributed Replay Client)
 - Use of more than one client requires Enterprise Edition
 - Developer Edition only allows one client
- **Distributed Replay administration tool**
 - DReplay.exe is used to talk to controller

DRU Topology

- **Target server**

- Hosts a SQL Server instance against which trace data is replayed by clients
 - Data about replay performance should be captured against this server



[https://technet.microsoft.com/en-us/library/ff878183\(v=sql.130\).aspx](https://technet.microsoft.com/en-us/library/ff878183(v=sql.130).aspx)

Order of Events for Replay

- **Start a COPY_ONLY full backup**
- **Start replay trace to capture events**
 - This will continue to run after the backup completes; how long is determined by the workload you're trying to capture
- **Stop trace and filter out events from prior to backup completion**
 - Aligning the backup and trace reduces the likelihood of problems related to constraint violations
- **Restore database to another instance (Test/QA/Dev)**
 - Provide db_owner to DR Client and Controller accounts
- **Preprocess trace file(s) using DReplay**
- **Replay trace file(s) using one or more clients**
 - Capture performance data on the instance where the database is restored (e.g. trace, PerfMon)

DRU Configuration Files

- **Controller File**
 - DReplayController
 - Specify logging level
- **Client Configuration File**
 - DReplayClient
 - Specify controller, working and result directories, logging level
- **Preprocess Configuration File**
 - DReplay.Exe.Preprocess
 - Specify whether to include system session activity
 - Specify whether to reduce idle time
- **Replay Configuration File**
 - DReplay.Exe.Replay

Replay Settings

- DRU provides the option of replaying the trace in two modes:
 - Synchronization mode
 - Stress mode
- In synchronization mode, the replay occurs in the order of the original events, and is synchronized across all the clients
- Stress mode, which is the default, can be used to drive the workload, and there is no synchronization across clients
 - Can decrease “think time” and “connect time” options to dial back the workload
 - Default value for both ThinkTimeScale and ConnectTimeScale is 100, which is a percentage
- Can also change whether connection pooling is used, and number of threads per replay client (default is 255, max is 512)

Data Collection During Replay

- **Previously a manual effort**
 - Could use ReadTrace to compare captured trace files
- **Database Experimentation Assistant released in Fall 2016**
 - Current release is version 2.6 (March 2020)
 - Provides a UI to capture and replay a trace/XE
 - Trace is replayed against original (or comparable) server and new server
 - Also provides workload analysis reports
 - Compares performance between the executions
- **Source versions are SQL Server 2005 and higher**
- **Target versions are SQL Server 2012 and higher**

Query Tuning Assistant

- Available in 18.x version of SSMS
- Created to help with testing changes in compatibility level
- Uses Query Store to capture workload performance metrics and then compares and analyzes the data
 - Tests regressed queries with different hints, including FORCE_LEGACY_CARDINALITY_ESTIMATION
- Requires db_owner permission

Order of Events for QTA

- **Restore a backup of the database**
- **Initiate QTA from the database menu**
 - Configure how long to collect data (minimum is 1 day) and Query Store settings
- **Start the workload and let run for the testing duration**
 - This captures a baseline
- **When the collection time completes, upgrade the database compatibility level**
- **Run the workload again**
 - You can monitor regressed queries during this time
- **When the workload has finished, queries that regress are identified and can then be selected for experimentation**
- **After experimentation, queries that can optimized are listed with the option to implement a plan guide to stabilize performance**

New Features = Immediate Win?

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Key Takeaways

- New features can provide a method to improve and/or stability query performance
- Columnstore and In-Memory OLTP can provide a performance boost for the right workload, testing is essential
- The new Cardinality Estimator frequently improves query performance, but regressions are definitely possible
 - Testing prior to upgrading is critical
- Beyond capturing query performance data, Query Store can be used to force plans (temporary solution) manually and automatically via Automatic Plan Correction

Additional Resources

- **Pluralsight**
 - SQL Server: Automatic Tuning in SQL Server 2017 and Azure SQL Database
 - <https://bit.ly/2JUmONZ>
- **Blog posts**
 - <http://www.nikoport.com/columnstore/>
 - <https://www.sqlskills.com/blogs/jonathan/installing-and-configuring-sql-server-2012-distributed-replay/>
 - <https://www.sqlskills.com/blogs/jonathan/performing-a-distributed-replay-with-multiple-clients-using-sql-server-2012-distributed-replay/>

Additional Resources

▪ Microsoft Docs

- <https://docs.microsoft.com/en-us/sql/relational-databases/in-memory-oltp/migrating-to-in-memory-oltp>
- <https://docs.microsoft.com/en-us/sql/relational-databases/in-memory-oltp/estimate-memory-requirements-for-memory-optimized-tables>

▪ Whitepapers

- SQL Server In-Memory OLTP and Columnstore Feature Comparison
 - [https://download.microsoft.com/download/D/0/0/D0075580-6D72-403D-8B4D-C3BD88D58CE4/SQL Server 2016 In Memory OLTP and Columnstore Comparison White Paper.pdf](https://download.microsoft.com/download/D/0/0/D0075580-6D72-403D-8B4D-C3BD88D58CE4/SQL_Server_2016_In_Memory OLTP_and_Columnstore_Comparison_White_Paper.pdf)
- SQL Server In-Memory OLTP Internals for SQL Server 2016
 - <https://docs.microsoft.com/en-us/sql/whitepapers/sql-server-in-memory-oltp-internals-for-sql-server-2016>
- In-Memory OLTP – Common Workload Patterns and Migration Considerations (2014)
 - <https://msdn.microsoft.com/library/dn673538.aspx>

Review

- Columnstore
- In-Memory OLTP
- Cardinality Estimator
- Query Store plan forcing / automatic plan correction
- Distributed Replay

Questions?

