Varieties and Applications of Autoencoders

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Autoencoder Basics

- Feed-forward neural network
- Used for unsupervised learning
- Trained to reproduce input layer in the output layer
- Training uses gradient descent

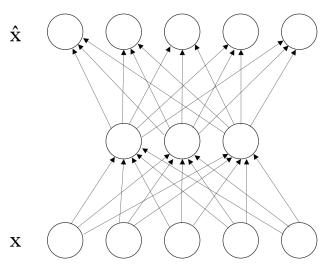
Autoencoder Basics cont.

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- Similar to PCA*, but more flexible
- Autoencoders can accommodate non-linear transformations
 - 1 Consequence of flexible activation functions
 - 2 Turns out to be hugely useful

^{*} Actually, with squared error loss and no sigmoid transformation, it is equivalent to PCA (Baldi & Hornik, 1989)

Simple Autoencoder



Simple Autoencoder cont.

From input layer to hidden layer is "encoder":

$$f(x) = \sigma(Wx + b)$$

Hidden layer to the output is the "decoder":

$$g(x) = \sigma(W'x + b')$$

where σ is the activation function (often sigmoid) and W' is often W^{\top} (known as having "tied" weights).

Simple Autoencoder cont.

- **①** Input layer \rightarrow hidden layer (fewer units) \rightarrow output layer
- 4 Hidden layers values can be thought of as lossy compression of input layer
- Hidden layer with fewer units than input is often called "bottleneck" or under-complete layer

Question

In a sense, autoencoders want to learn an approximation to the identity function.

Why would this be useful?

Answer

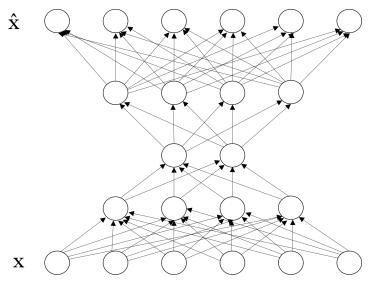
This turns out to have several practical uses.

- 4 Autoencoders learn a kind of latent representation of the input
- 2 Can be used for initializing weights and biases prior to fitting neural net
- Very well suited to dimensionality reduction in NLP tasks

Stacked Autoencoder

- Sometimes called deep autoencoder
- Feed-forward neural network
- Has additional layers
- Still "unsupervised" in the sense of no labels or real-valued outcome variable
- **1** Output layer is still \hat{x}
- Trained in stages

Stacked Autoencoder



Stacked Autoencoder cont.

- Beneficial for data with hierarchical organization
- 2 Can be difficult to train using back propagation

Sparse Autoencoder

- Different approach to "compressing" representation
- 4 Hidden layer has more units than input (i.e., over-complete)
- Ompression is therefore achieved through sparsity

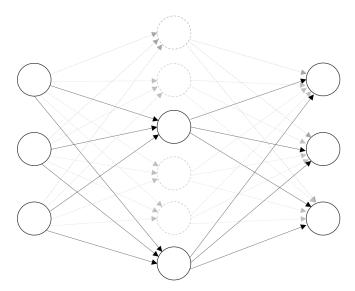
Sparse Autoencoder cont.

- Several methods of introducing sparsity, we'll discuss 2
 - k-sparse autoencoders (Makhzani et al., 2013)
 - 2 Constrained activation

k-sparse Autoencoder

- Select k highest-activation units
- 2 Set others to 0
- Compression is achieved through sparsity of model, not reduced dimensionality

k-sparse Autoencoder



Sparsity Constraint

- **①** With sigmoidal activation function, $\sigma_j(x) \in [0,1]$
- $oldsymbol{0}$ We want to constrain them to be mostly 0
- Take mean activation

$$\hat{\rho}_j = \frac{1}{n} \sum_{i=1}^n \left[\sigma_j \left(x_i \right) \right]$$

such that

$$\hat{\rho}_i = \rho$$

where ρ is a hyperparameter set near 0, commonly 0.05.

Sparsity Constraint cont.

 Add penalty term to loss function to achieve this sparsity constraint

$$\sum_{j=1}^{m} \rho \log \frac{\rho}{\hat{\rho}_j} + (1-\rho) \log \frac{1-\rho}{1-\hat{\rho}_j}$$

This is based on Kullback-Leibler Divergence, and often written as

$$\sum_{j=1}^{m} \mathsf{KL}\left(\rho||\hat{\rho}_{j}\right)$$

Sparsity Constraint cont.

- ① Penalty term has the property that ${\rm KL}\,(\rho||\hat{\rho}_j)=0$ when $\hat{\rho}_j=\rho$
- **②** Otherwise, monotone increasing as $\hat{
 ho}_j$ diverges from ho
- So our loss function is now

$$L_{\mathsf{sparse}}(x, \hat{x}) = L(x, \hat{x}) + \lambda \sum_{j=1}^{m} \mathsf{KL}\left(\rho || \hat{\rho}_{j}\right)$$

where $L(x,\hat{x})$ is our unconstrained loss function and λ controls the weight of sparsity penalty.

Denoising Autoencoder

- Stochastic version of autoencoder
- Random noise injected into the input layer
 - 1 Masking noise: some fraction of elements* in x set to 0
 - 2 Gaussian additive noise: $\tilde{x}|x \sim \mathcal{N}(x, \sigma^2 I)$
 - 3 Salt-and-pepper noise: fraction of elements* in x set to either min or max possible value (often 0 or 1) according to coin toss

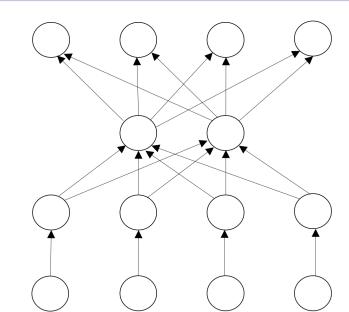
^{*} chosen at random for each example

Denoising Autoencoder

- Output layer is evaluated against original (uncorrupted) data
- @ Goal is slightly different from simple autoencoder
 - 1 Not attempting to learn identity function
 - 2 We want robustness of representation
 - 3 Learned representation is insensitive to perturbations in the input

Denoising Autoencoder

 $\mathbf{\tilde{X}}$



Denoising Autoencoder cont.

- Training proceeds fairly similarly to standard autoencoder
- Crucial difference is the loss function is calculated using uncorrupted input layer

Extending Denoising Autoencoder

- Some noise types only corrupt subset of the input's components
 - 1 Masking noise
 - 2 Salt-and-pepper noise
- For these, we can extend denoising by adding emphasis on corrupted components.
- ① Use hyperparameters α and β to control emphasis; for squared error loss, this yields

$$L(x, \hat{x}) = \alpha \left(\sum_{i \in \mathcal{I}(\tilde{x})} (x_i - \hat{x}_i) \right) + \beta \left(\sum_{i \notin \mathcal{I}(\tilde{x})} (x_i - \hat{x}_i) \right)$$

where $\mathcal{I}(\tilde{x})$ denotes indexes components of x that were corrupted.

Some Advantages of Autoencoders

- Compressed representation of features used for initializing weights
 - 1 Faster learning
 - 2 Less likely to get stuck in local minima
 - 3 Better approximation \rightarrow increased accuracy
- Well suited to dimensionality reduction in NLP problems
- 3 Allows us to make use of unlabeled data

Disadvantages of Autoencoders

- Computational burden
- 2 Limitations of unsupervised learning



Not Discussed

- Winner-Take-All autoencoders (for sparsity)
- Convolutional autoencoders (several varieties)
- Variational autoencoders

References

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- 2 Vincent P., Larochelle, H., LaJoie I., Bengio Y., Manzagol P.A. (2010) Stacked Denoising Autoencoders: Learning Useful Representations in a Deep Network with a Local Denoising Criterion
- 3 Makhzani A., Frey B. (2015) Winner-Take-All Autoencoders
- 4 Ng A. Sparse Autoencoders CS294A Lecture notes