Intro to Docker Containers for Reproducible Research in Computational Science

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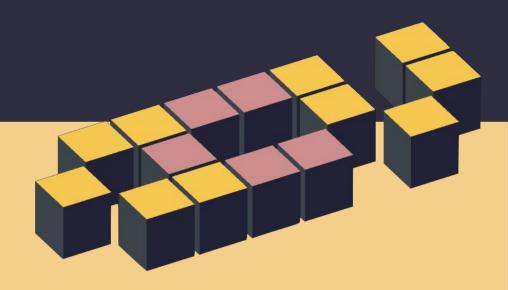




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Outline

- 1. About CCV
- 2. Crisis of reproducibility
- 3. Improving reproducibility
- 4. Containers 101
 - a. What is Docker?
- 5. Example
 - a. "Hello, world!"
 - b. Fibonacci
 - C. Interactive
 - d. Using host GPU



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Crisis of Reproducibility

1. Ioannadis (2005)

- a. "Why Most Published Research Findings Are False"
 - i. "p-hacking"
 - ii. Hypothesizing-after-the-fact
 - iii. Small studies with low power

2. Misaligned Incentives in Academia

- a. "Publish or perish!"
- b. Priority of "Oh, wow!" findings
- c. Dis-incentives for replication studies







How do we Improve Reproducibility?

- 1. Use free, open-source software
- 2. Make code public
- 3. Share data (F.A.I.R.)
 - a. Findable, Accessible, Interoperable, Reusable
- 4. Share entire compute environment
 - a. Code, 3rd-party libraries, runtime env
 - i. Use containers!!













What is a Container?

- 1. Container is a virtualized environments
- 2. Similar to VMs (i.e., virtual machines)
 - a. Containers have less performance overhead
- 3. Container Software
 - a. Docker
 - b. Singularity
 - c. Linux-VServer







Docker

- 1. Container engine for Windows, macOS, and Linux
- 2. Easy-to-use
- 3. Can use host's GPUs
- 4. Free (as in beer and speech)!!!









Live Demo

Code available here:

https://github.com/brown-ccv/docker-reprod-research



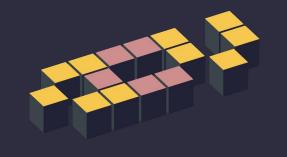


Any questions?









Thank you!!!

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