

Ch 3. Phylogenetic Trees Algorithms

11/11/2025

3.1. Methods for Constructing Trees:

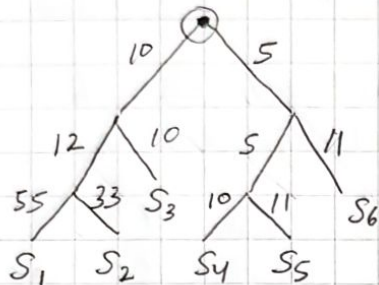
Distance, Parsimony, Max Likelihood (Stat Methods)

3.2. Distance based: UPGMA

3.3. Distance based: Neighbor-Joining

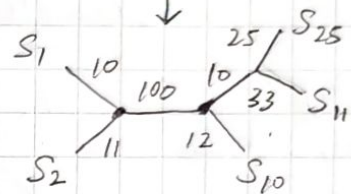
3.4. Parsimony Methods

3.5. Max Likelihood methods



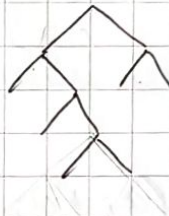
$S = \{S_1, \dots, S_6\}$
with a
common
ancestor

← rooted and
unrooted trees



branching order
evolutionary time

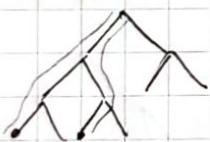
direction of evolution
(rooted tree)



parsimony method
branching order
no evolutionary
time inference

morphological vs molecular

UPGMA



universal
molecular
clock

Additivity & Neighbor-Joining

No universal molecular clock assumption

Additivity: Given a tree, its edge lengths are additive if the distance between any pair of leaves is the sum of the lengths of the edges on the unique path connecting them.

In a tree (graph theoretic) between any 2 nodes, there is a unique path connecting them.

UPGMA trees satisfy this condition. If additivity holds, but universal molecular clock fails then the Neighbor-Joining Algorithm reconstructs the phylogenetic tree of the INPUT species.

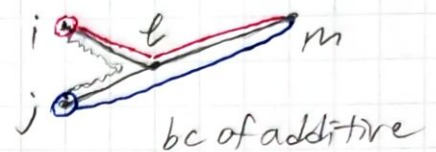
Given: a tree T with additive edge lengths,

We will reconstruct T from pairwise distances between its leaves, as follows.

We find a pair of neighboring leaves, say i and j , i.e. the two leaves have the same parent l

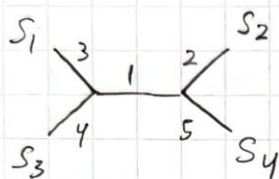
Remove i, j from the list of leaves and add node l to the current list of nodes, defining the distance of node l to a generic leaf m by

$$d_{lm} = \frac{1}{2}(d_{im} + d_{jm} - d_{ij})$$



Caveat: picking 2 closest leaves is not good enough because they may not be neighbors

i, j
 $d_{ij} = \min$



$$\boxed{d_{12} = 6}$$

$$d_{13} = 7$$

$$d_{14} = 9$$

$$d_{23} = 7$$

$$d_{24} = 7$$

$$d_{34} = 10$$

To avoid the caveat, we subtract the average distances to all leaves.

Define $D_{ij} = d_{ij} - (a_i + a_j)$

L = list of leaves at that time in the alg

$$a_i = \frac{1}{|L| - 2} \sum_{x \in L} d_{ix} \quad |L| = \text{size of } L$$

We can prove that $D_{ij} = \min$ then i, j are neighbors

NEIGHBOR-JOINING ALGORITHM for tree T

Initialization: INPUT: set of sequences $S = \{s_1, \dots, s_n\}$
pairwise distances d_{ij}

T = the set of leaf nodes, one for each input species
(sequence, molecular data)

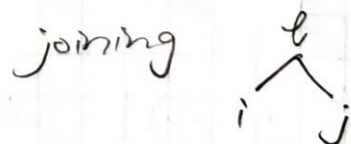
$$L = T; \quad a_i = \frac{1}{|L| - 2} \sum_{x \in L} d_{ix} \quad D_{ij} = d_{ij} - (a_i + a_j)$$

Iteration: pick a pair i, j from L for which $D_{ij} = \min$
Define new node l and set $d_{lm} = \frac{1}{2}(d_{im} + d_{jm} - d_{ij})$ for all $m \in L$
Add node l to T with edge length

$$d_{il} = \frac{1}{2}(d_{ij} - a_i - a_j)$$

$$d_{jl} = d_{ij} - d_{il}$$

Remove i, j from L and add l to L



Termination: when L consists of 2 leaves only i and j ,
add the remaining edge between i and j with length d_{ij}