9/30/2025 CHI. SEQUENCE ALIGNMENT ALGORITHMS 1.1. Global Alignment Algorithms 1.2. Heuristic interpretation of alignment score "likelihood" * 1.3. Scoring schemes = math models of evolution BLOSUM, PAM 1-4. Local Alignment Algorithms Gaps in Alignment & Affine Gap Alignment algorithms 1.5. Shortest paths in graphs: Dijkotra's Algorithm
Topological sorting and optimal / linear-time shortest path
algorithms 1.6. algorithms Pillars: CS, BIO, STAT * pairuise sequence alignment Dikstra's shortest path algorithm G = < N, A > directed graph Each edge has a non-negative N: set of nodes/vertices A: set of edges Length (cost) one node: source node Problem: $G = \langle N, A \rangle$ $N = \{1, 2, ..., n\}$ L[Ivi] = cost of edge (i, j) EA; GIVEN: L [i,j] ≥ 0 + i, j 1 = source node the cost/length of the shortest paths from FIND/COMPUTE: the source to each of the other nodes in the graph and the shortest paths The Algorithm: two sets of nodes: C, S S = set of nodes already chosen C = set at candidate nodes at any step in the alg: : > S contains all the nodes whose shortest/minimum cost from the source is already known C = rest of the nodes at every step we choose a node in C whose cost to the source is smallest and add to S Det: a path from the source to a node v is called special path if all intermediary nodes along the path are in S. D matrix contains the length of the shortest special path for each node in the graph

