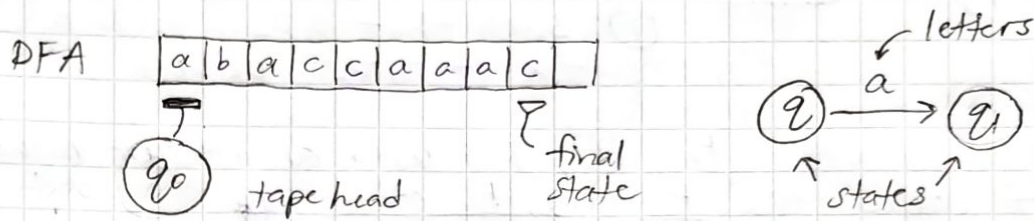


Ch2. Combinatorial Pattern Matching Algorithms

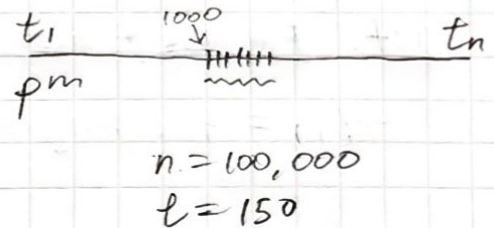
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2.1. DFA, NFA, Regular Expressions

2.2. Knuth-Morris-Pratt Algorithm (KMP)

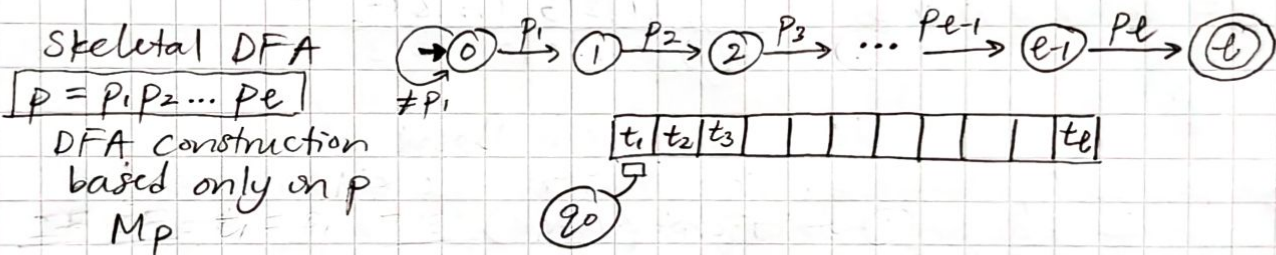


Pb. Input text $t = t_1 t_2 \dots t_n$
 pattern $p = p_1 p_2 \dots p_\ell$
 $n \gg \ell$
 $t_i, p_j \in A$



Output The position in t of the first occurrence of p

2.2. KMP Algorithm



IF $t_i = p_1$ THEN M_p enters state ①
 The head moves to t_2

IF $t_i \neq p_1$ THEN M_p stays in state ①
 the head moves to t_2

an inductive argument
 "base case"

Suppose after having "read" $t_1 t_2 \dots t_k$ we have M_p in state ①. This implies that the last j letters of $t_1 t_2 \dots t_k$ are $p_1 p_2 \dots p_j$.

$p_1 p_2 \dots p_j$

The suffix of the prefix of length k of t is the prefix of length j of p

Induction hypothesis

"inductive step"

$\left\{ \begin{array}{ll} \text{IF } t_{k+1} = p_{j+1} & \text{THEN } M_p \text{ enters state } (j+1) \text{ and advances head to } t_{k+2} \\ \text{IF } t_{k+1} \neq p_{j+1} & \text{THEN } M_p \text{ enters the highest number state } (i) \text{ such that } p_1 p_2 \dots p_i \text{ is a suffix of } t_1 t_2 \dots t_k t_{k+1} \end{array} \right.$

To help with discovering this (i), M_p uses an integer valued function f called the Failure Function (*)

Def. Failure Function $f: \{1, 2, 3, \dots, l\}$

$f(j) =$ the largest $s < j$ such that $p_1 p_2 \dots p_s$ is a suffix of $p_1 p_2 \dots p_j$

$$p_1 p_2 \dots p_s = p_{j-s+1} \dots p_{j-1} p_j$$

otherwise $f(j) = 0$

$p = a a b b a a b$

j	1	2	3	4	5	6	7
$f(j)$	0	1	0	0	1	2	3

(*) We will present an algorithm for the construction of the Failure Function. (later)

To see how the failure function is used by M_p , let us define $f^{(m)}(j)$ as follows:

- i) $f^{(1)}(j) = f(j)$
- ii) $f^{(m)}(j) = f(f^{(m-1)}(j))$ for $m > 1$
 i.e. $f^{(m)}(j) = \underbrace{f(f(f \dots f(j)))}_m$

$$f(6) = 2, f(2) = 1 \Rightarrow f^{(2)}(6) = 1$$

Suppose again M_p is in state (j) having read $t_1 t_2 \dots t_k$ and $t_{k+1} \neq p_{j+1}$. At this point M_p applies the failure function repeatedly to (j) until it finds the smallest value of m for which either

case 1 $f^{(m)}(j) = u$ and $t_{k+1} = p_{u+1}$ or

case 2 $f^{(m)}(j) = 0$ and $t_{k+1} \neq p_1$

That is, M_p backs up through states $f^{(1)}(j)$, $f(f^{(1)}(j)) = f^{(2)}(j)$,
 \dots until case 1 or case 2 shows up for $f^{(m)}(j)$
 but not for $f^{(m-1)}(j)$.

In Case 1, M_p enters state $(u+1)$

In Case 2, M_p enters state (0)

In either case, the head is advanced to t_{k+1}

In Case 1, it is easy to verify that if $p_1 p_2 \dots p_j$ was
 the longest prefix of p that is a suffix of $t_1 t_2 \dots t_k$,
 then $p_1 p_2 \dots p_{f^{(m)}(j)+1}$ is the longest prefix of p that is
 a suffix of $t_1 t_2 \dots t_k t_{k+1}$

In Case 2, no prefix of p is a suffix of $t_1 t_2 \dots t_k t_{k+1}$

M_p then reads t_{k+2} . M_p continues operating in this
 fashion: either until it enters the final state (e) ,
 in which case we know that the last input symbol of
 gives us a complete instance of pattern $p = p_1 p_2 \dots p_e$,
or until M_p has read the last symbol of t without
 entering final state (e)

$p = aabbaab$

$A = \{a, b\}$

$t = abbaabbaab$

